# Custom View Positioning and Sizing



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#### Overview



Understanding onMeasure()

Measuring your view

**Custom sizing with attributes** 

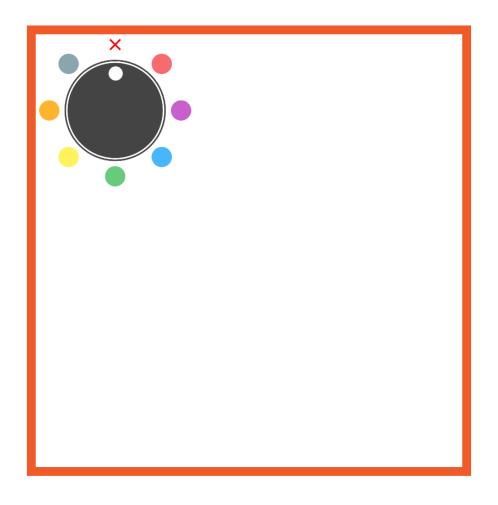
Making your view size flexible



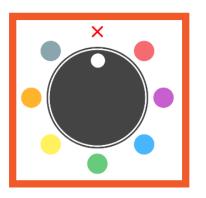
## Understanding onMeasure()



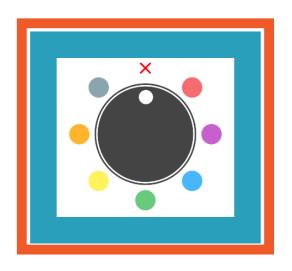
## Default Behavior



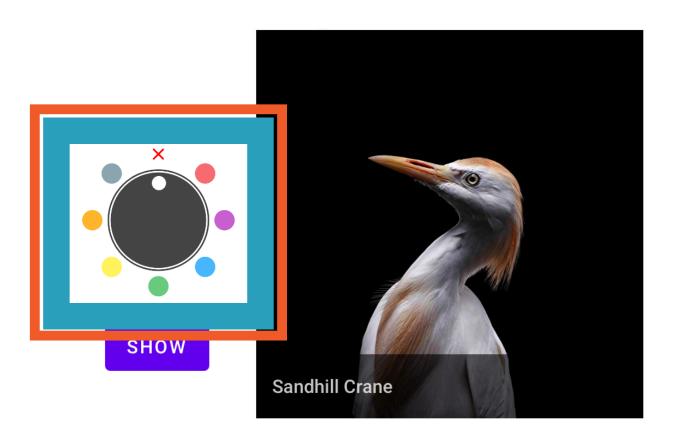










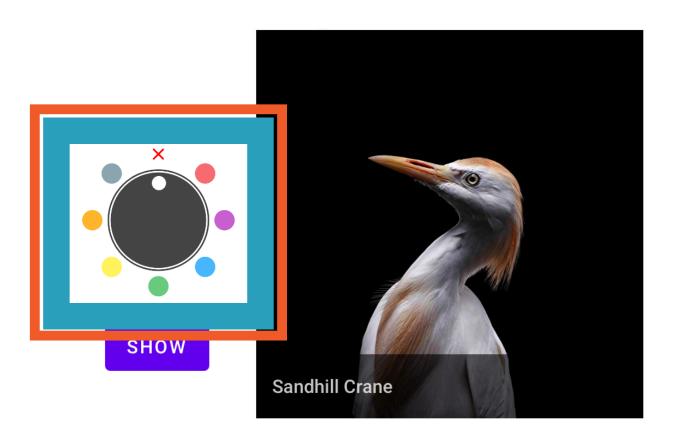




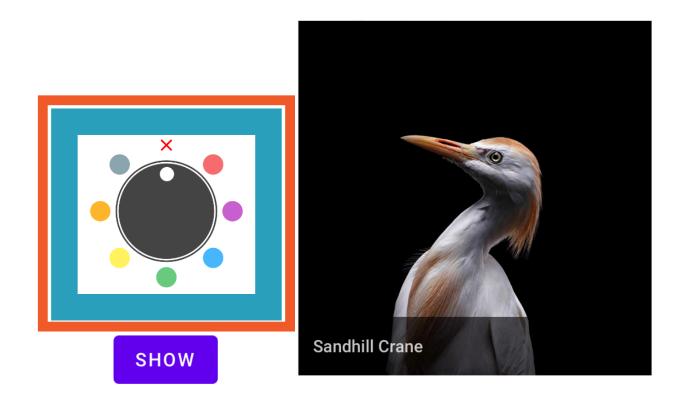
## Compromise



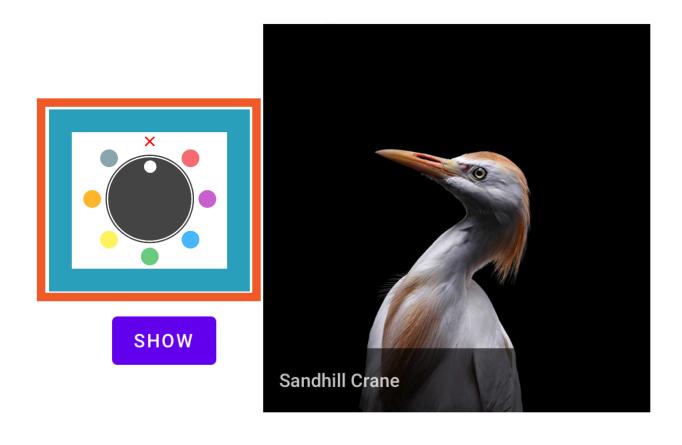




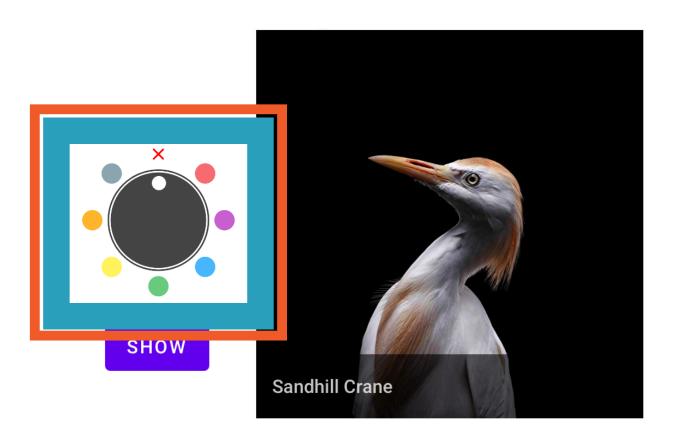




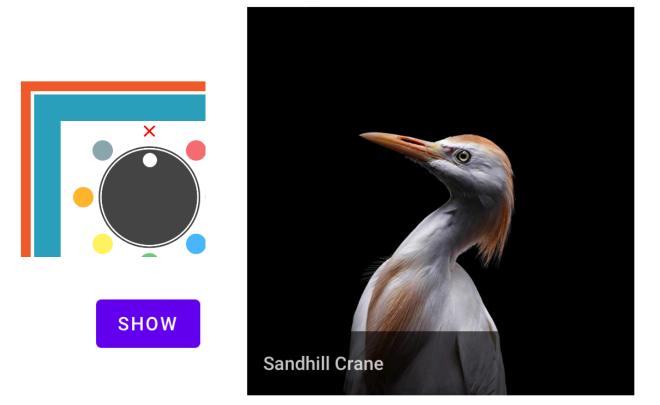
















heightMeasureSpec: Int -2147481536



# Compound Bit Shifted Integer Variables



heightMeasureSpec: Int -2147481536



heightMeasureSpec: Int -2147481536





Size

heightMeasureSpec: Int

Mode



Size

Number of pixels

heightMeasureSpec: Int

Mode



Size

heightMeasureSpec: Int

**EXACTLY** 

Mode

AT\_MOST



**EXACTLY** 

android:layout\_width="171dp"

Mode

AT\_MOST



**EXACTLY** 

Mode

AT\_MOST

android:layout\_width="wrap\_content"



**EXACTLY** 

Mode AT\_MOST









# Measuring Your View



<Live Coding>



## Custom Sizing with Attributes



## Color Dial





## Color Dial

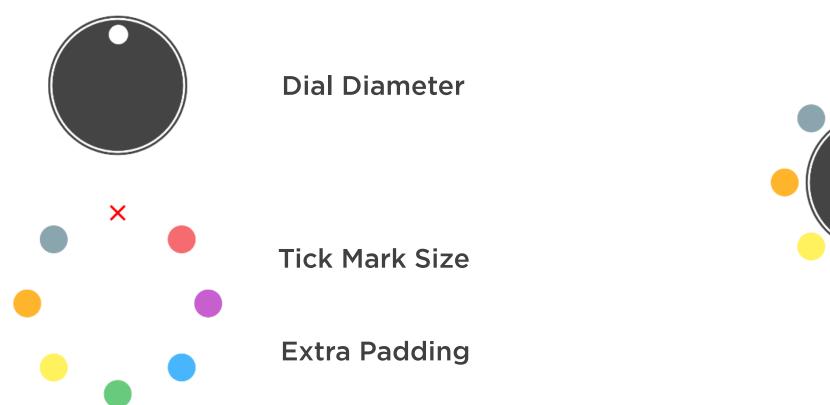


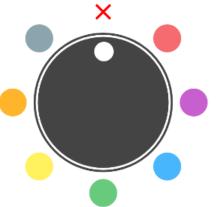
**Dial Diameter** 





#### Color Dial







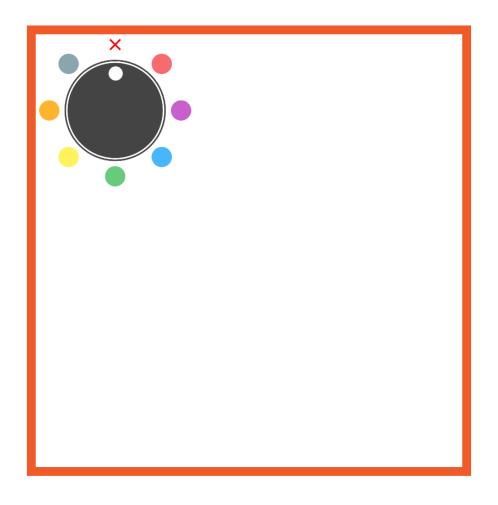
<Live Coding>



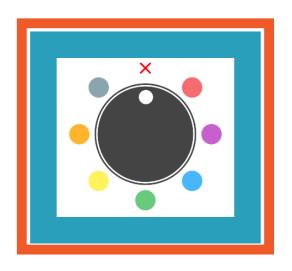
## Making Your View Size Flexible



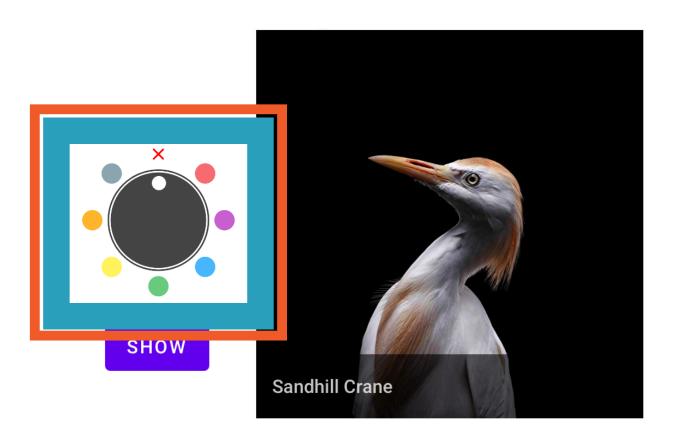
## Default Behavior









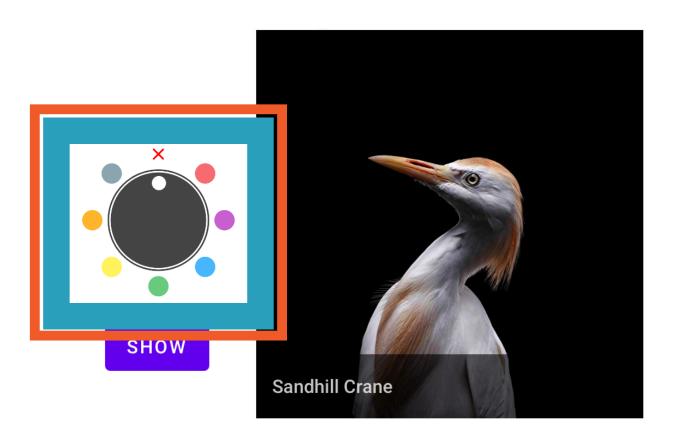




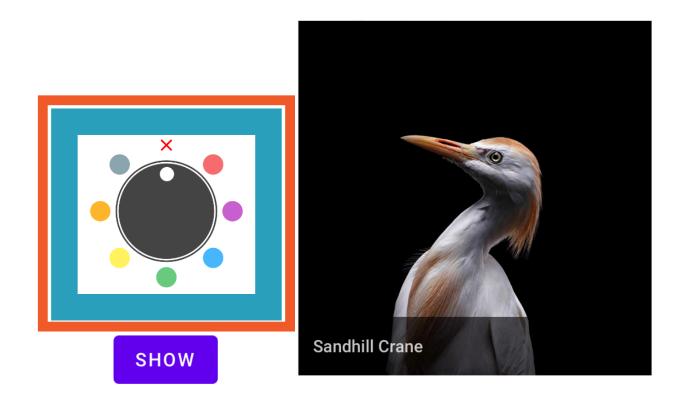
#### Compromise



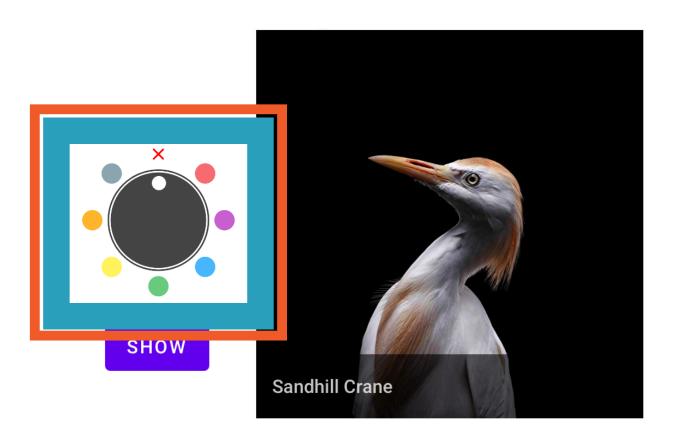




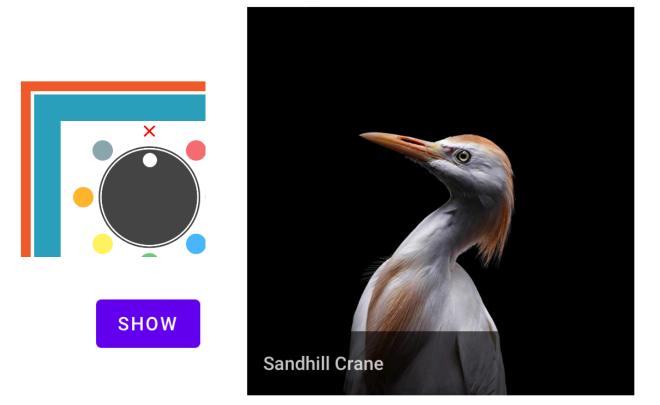




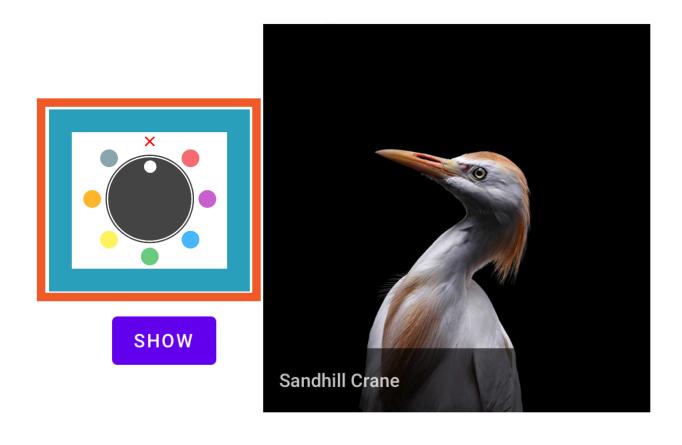














<Live Coding>





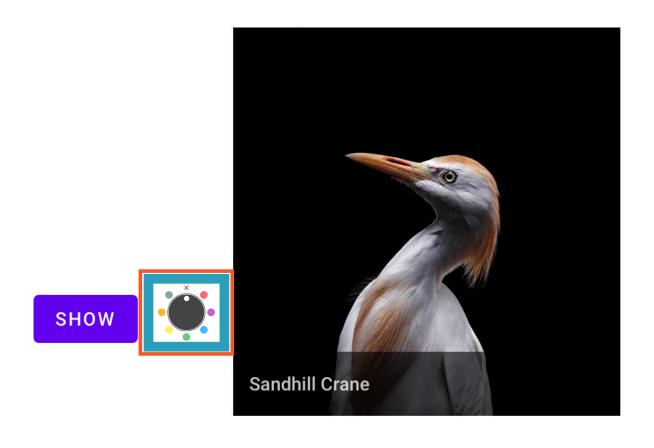


50px / 100px = 0.5











<Live Coding>



#### Summary



Understanding onMeasure()

Measuring your view

**Custom sizing with attributes** 

Making your view size flexible



#### Next Up: Making Your View Interactive

