

240801216

For every box from the input which has a height lesser than 41 feet, print its volume in a separate line.

## SampleInput

4

555

1240

10541

7242

## SampleOutput

125

80

## Explanation

Thefirstboxisreallylow,only5feettall,soitcanpassthroughthetunnelanditsvolumeis  $5 \times 5 \times 5 = 125$ .

Thesecondboxissufficientlylow,itsvolumeis  $1 \times 2 \times 4 = 80$ .

Thethirdboxisexactly41feettall,soitcannotpass.Thesamecanbesaidaboutthe fourth box.

```
1 #include <stdio.h>
2 int main(){
3     int n;
4     scanf("%d",&n);
5     for (int i=0;i<n;i++){
6         int length,width,height;
7         scanf("%d %d %d",&length,&width,&height);
8
9         if(height < 41){
10             int volume=length*width*height;
11             printf("%d\n",volume);
12         }
13     }
14 }
```

	Input	Expected	Got	
✓	4	125	125	✓
	5 5 5	80	80	
	1 2 40			
	10 5 41			
	7 2 42			

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## Question2: SmallTriangles, LargeTriangles

You are given  $n$  triangles, specifically, their sides  $a_i$ ,  $b_i$  and  $c_i$ . Print them in the same style but sorted by their areas from the smallest one to the largest one. It is guaranteed that all the areas are different.

The best way to calculate the area of the triangle with sides  $a$ ,  $b$  and  $c$  is Heron's formula:

$$S = p(p-a)(p-b)(p-c) \text{ where } p = (a+b+c)/2.$$

### Input Format

First line of each test file contains single integer  $n$ .  $n$  lines follow with  $a_i, b_i$  and  $c_i$  each separated by single spaces.

### Constraints

$$1 \leq n \leq 100$$

$$1 \leq a_i, b_i, c_i \leq 70$$

$$a_i + b_i > c_i, a_i + c_i > b_i \text{ and } b_i + c_i > a_i$$

### Format

Print exactly  $n$  lines. On each line print 3 integers separated by single spaces, which are  $a_i, b_i$  and  $c_i$  of the corresponding triangle.

### Sample Input

3



---

72425

51213

345

SampleOutput

3 4 5

51213

72425

Explanation

The square of the first triangle is 84. The square of the second triangle is 30. The square of the third triangle is 6. So, the sorted order is the reverse one.

Answer: (penalty regime: 0 %)

```
1 #include <stdio.h>
2 #include <math.h>
3 #include <stdlib.h>
4 typedef struct {
5     double area;
6     int a,b,c;
7 }Triangle;
8
9 double calculate_area(int a,int b,int c){
10     double p=(a+b+c)/2.0;
11     return sqrt(p*(p-a)*(p-b)*(p-c));
12 }
13 int compare(const void*x,const void*y){
14     Triangle *t1=(Triangle *)x;
15     Triangle *t2=(Triangle *)y;
16     if (t1->area < t2->area) return -1;
17     if (t1->area > t2->area) return 1;
18     return 0;
19 }
20 int main(){
21     int n;
22     scanf("%d",&n);
23     Triangle triangles[n];
24
25     for (int i=0; i<n;i++){
26         int a,b,c;
27         scanf("%d %d %d",&a,&b,&c);
28
29         triangles[i].a = a;
30         triangles[i].b = b;
31         triangles[i].c = c;
32         triangles[i].area = calculate_area(a,b,c);
33     }
34
35     qsort(triangles, n, sizeof(Triangle),compare);
36
37     for(int i=0;i<n;i++){
38         printf("%d %d %d\n",triangles[i].a, triangles[i].b, triangles[i].c);
39     }
40     return 0;
41 }
```

	Input	Expected	Got	
✓	3 7 24 25 5 12 13 3 4 5	3 4 5 5 12 13 7 24 25	3 4 5 5 12 13 7 24 25	✓

Passed all tests! ✓