

NARGES SODEIFI

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OBJECTIVE

Undergraduate computer engineering student. Accepting problems and struggling to find their solutions is one of my interests. I'm passionate about combining my knowledge in AI with my love for sports to create impactful programs.

EDUCATION

Bachelor of Science

Amirkabir University of Technology | Tehran, Iran

Sep 2018 - Jul 2022

Computer Engineering | GPA: 4.36/5

Relevant Courses

Algorithm Design (20/20), Principles of Computational Intelligence (19/20), Data Mining (18.1/20), Research and Technical Presentation (19.5/20), Web Programming (20/20), Mobile Programming (19.5/20), Signals and Systems (19.25/20), Principles & Applications of Artificial Intelligence (17.17/20), Startup Development (20/20), Internet of Things (18.51/20)

High School Diploma

Sotoudeh Institute | Tehran, Iran

Sep 2014 - Jul 2018

Mathematics | GPA: 18.88/20

EXPERIENCE

Data Scientist

IELTS Tehran | E-Learning Providers

Jan 2021 - Present

As a freelance project alongside my work, I assisted IELTS Tehran in analyzing their data to enhance their customer service.

Data Scientist

Radin Technology | IT Service and IT Consulting

Apr 2022 - Jun 2023

For the past year, I have been working at Radin Technology. Our goal was to implement a system similar to Amazon Dash Carts, and I was responsible for the vision component.

Data Science Intern

Sanjeman Co. | Human Resources Service Application

Jul 2021 - Oct 2021

Developed a resume ranking systems to rank applicants based on their chance to get accepted with over 75% accuracy using XGBoost algorithm.

Graphic Designer

Teenglish Startup | English Teaching Page

Apr 2018 - Sep 2020

Page designer and content provider.

TEACHING EXPERIENCE

Teacher Assistant

Algorithm Design Course | Amirkabir University of Technology

Mar 2022 - Jun 2022

Microprocessor and assembly language course | Amirkabir University of Technology

Feb 2021 - Dec 2021

NOTABLE PROJECTS

Memeor Shower

Android App | Kotlin and Java

Fall 2021

An app that allows users to make memes with some unique characteristics.

Snail jumper

Game | Python

Fall 2021

An evolutionary game design using evolutionary algorithms and neural networks.

Information Retrieval

Search Engine | Python

Spring 2021

A search engine on 7000 documents using information retrieval techniques.

Find Poet

Program | Python

Fall 2021

Program that can find the poet based on their language model using unigram and Bigram.

Fruit Classification

Program | Python

Fall 2021

Implemented a three-layer Neural Network to classify 600 pictures into four different groups with gradient descent technic and used sigmoid as activation function.

SKILLS

Languages

Persian (Native)

English (Full Professional Proficiency)

Programming Languages

Python (3 years of work experience)

C# (4 months of work experience)

Java (Acquired through university)

Kotlin (Acquired through university)

C++ (Acquired through university)

JavaScript (Acquired through university)

Tools and Technologies

Git (3 years of work experience)

MySQL (2 years of work experience)

Looker Studio (2 years of work experience)

HTML, CSS (1 years of work experience)

.Net6 (4 months of work experience)

Android Studio (Acquired through university)

AI Research and Design

Researching and designing artificial intelligence systems using machine learning models, such as neural networks, as well as probabilistic models and classic AI approaches.

Applied ML

Machine learning and its applications, including prediction, machine translation, computer vision, and natural language models, using libraries such as TensorFlow, Keras, PyTorch, and Scikit-Learn.

SUPPLEMENTARY COURSES

Certified Ethical Hacker

Maktabkhooneh

Issued Jun 2020

Front-end web development

Quera

Issued Apr 2020

RESEARCH INTERESTS

Machine learning, Computer vision, Sports applications, Data science, Health, Neural networks