### **Experiment-1**

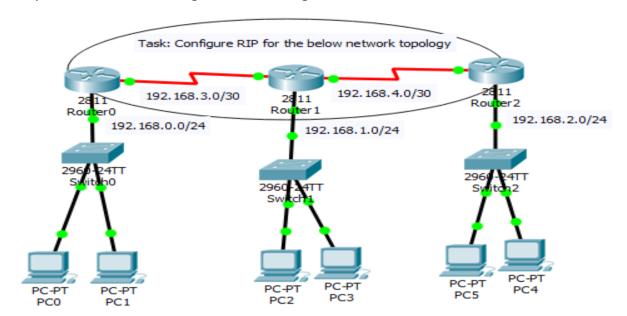
1 a) Write a C Program that simulates Shortest Job first CPU scheduling Algorithm.

### (OR)

- b) Write a C program to stimulate Producer-Consumer Problem.
- 2 a) Implement routing information protocol (RIP) using CISCO packet tracer tool.

(OR)
Implement Static routing Protocol Using Cisco Packet tracer tool.

b)



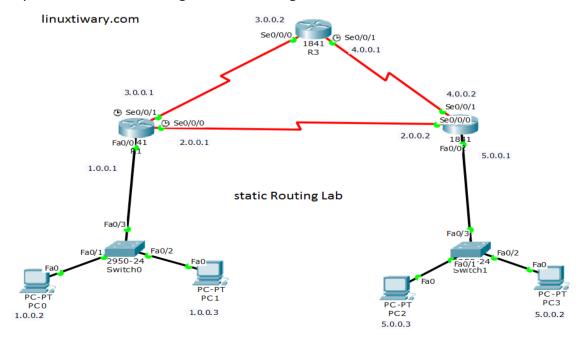
Note: Use the above Topology and Addresses for Implementation

# **Experiment-2**

- 1 a) Write a C Program that simulates Optimal page replacement scheduling Algorithm.
  - (OR)
  - b) Write a Program to stimulate the FCFS Disk scheduling Algorithms.
- 2 a) Implement routing information protocol (RIP) using CISCO packet tracer tool.

### (OR)

b) Implement Static routing Protocol Using Cisco Packet tracer tool.



Note: Use the above Topology and Addresses for Implementation

### **Experiment-3**

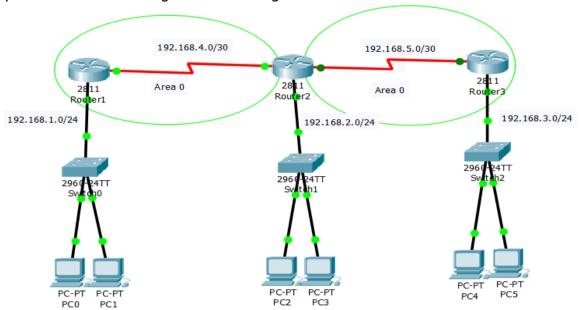
1 a) Write a C Program to implement Dead Lock Avoidance Banker's Algorithm.

# (OR)

- b) Write a C program to stimulate Producer-Consumer Problem.
- 2 a) Implement OSPF using CISCO packet tracer tool.

# (OR)

b) Implement Static routing Protocol Using Cisco Packet tracer tool.



Note: Use the above Topology and Addresses for Implementation

### **Experiment-4**

1 a) Write a C Program that simulates Optimal page replacement scheduling Algorithm.

## (OR)

- b) Write a C Program to stimulate MVT and MFT.
- 2 a) Implement routing information protocol (RIP) using CISCO packet tracer tool.

#### (OR)

b) Implement OSPF protocol Using Cisco Packet tracer tool.

