



Java, Spring Boot, Microservices, and Angular Interview Preparation Guide

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Full Notes  **available in Telegram**
Link in Bio 

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Introduction

This document provides answers and examples for Java, Spring Boot, Microservices, and Angular interview questions, organized by topic. Each question includes a beginner-friendly explanation and a practical example, suitable for interview preparation. Additional common questions are included at the end.

1 Core Java & OOPs

1.1 Difference between String, StringBuilder, and StringBuffer

Answer: String is immutable, creating new objects for modifications. StringBuilder is mutable, non-thread-safe, and fast. StringBuffer is mutable, thread-safe, but slower due to synchronization.

```

1 public class StringExample {
2     public static void main(String[] args) {
3         String str = "Hello";
4         str += " World"; // New object
5         System.out.println(str); // Hello World
6         StringBuilder sb = new StringBuilder("Hello");
7         sb.append(" World");
8         System.out.println(sb); // Hello World
9         StringBuffer sbf = new StringBuffer("Hello");
10        sbf.append(" World");
11        System.out.println(sbf); // Hello World
12    }
13 }

```


1.2 Difference between .equals() method and == operator

Answer: == compares object references or primitive values. .equals() compares object content, customizable for classes.

```
1 public class EqualsExample {
2     public static void main(String[] args) {
3         String s1 = new String("Hello");
4         String s2 = new String("Hello");
5         System.out.println(s1 == s2); // false
6         System.out.println(s1.equals(s2)); // true
7         String s3 = "Hello";
8         String s4 = "Hello";
9         System.out.println(s3 == s4); // true
10    }
11 }
```

1.3 Difference between method overloading and method overriding

Answer: Overloading uses different parameters in the same class (compile-time). Overriding redefines a method in a subclass (runtime).

```
1 class Animal {
2     void sound() { System.out.println("Animal sound"); }
3 }
4 class Dog extends Animal {
5     void sound() { System.out.println("Dog barks"); } // Override
6     void sound(String type) { System.out.println("Dog " + type); } //
    Overload
7 }
8 public class PolymorphismExample {
9     public static void main(String[] args) {
10        Dog dog = new Dog();
11        dog.sound(); // Dog barks
12        dog.sound("growls"); // Dog growls
13    }
14 }
```

1.4 What is Singleton class?

Answer: Ensures one instance with global access, used for shared resources.

1.5 Create Singleton class

Answer: Uses private constructor, static instance, and static access method.

```
1 public class Singleton {
2     private static Singleton instance;
3     private Singleton() {}
4     public static synchronized Singleton getInstance() {
5         if (instance == null) instance = new Singleton();
6         return instance;
7     }
8     public static void main(String[] args) {
9         Singleton s1 = Singleton.getInstance();
10        Singleton s2 = Singleton.getInstance();
11        System.out.println(s1 == s2); // true
12    }
13 }
```

13 }
}

1.6 What is thread safety and how do you ensure thread-safe classes?

Answer: Thread safety prevents data corruption in multi-threaded environments using synchronization, immutability, or thread-safe classes.

```
1 public class ThreadSafeCounter {  
2     private int count = 0;  
3     public synchronized void increment() { count++; }  
4     public synchronized int getCount() { return count; }  
5     public static void main(String[] args) throws InterruptedException {  
6         ThreadSafeCounter counter = new ThreadSafeCounter();  
7         Runnable task = () -> { for (int i = 0; i < 1000; i++) counter.  
8             increment(); };  
9         Thread t1 = new Thread(task); Thread t2 = new Thread(task);  
10        t1.start(); t2.start(); t1.join(); t2.join();  
11        System.out.println(counter.getCount()); // 2000  
12    }  
}
```

1.7 How does HashMap work internally?

Answer: Uses a hash table with buckets. Keys' hashCode() determines bucket index; collisions use linked lists or trees (Java 8+).

```
1 import java.util.HashMap;  
2 public class HashMapExample {  
3     public static void main(String[] args) {  
4         HashMap<String, Integer> map = new HashMap<>();  
5         map.put("A", 1);  
6         map.put("B", 2);  
7         System.out.println(map.get("A")); // 1  
8     }  
9 }
```

1.8 Difference: HashMap vs Hashtable vs ConcurrentHashMap

Answer: HashMap: non-thread-safe, allows nulls. Hashtable: thread-safe, no nulls. ConcurrentHashMap: thread-safe, concurrent access, no nulls.

```
1 import java.util.*;  
2 public class MapComparison {  
3     public static void main(String[] args) {  
4         HashMap<String, Integer> hm = new HashMap<>();  
5         hm.put(null, 1);  
6         System.out.println(hm); // {null=1}  
7         Hashtable<String, Integer> ht = new Hashtable<>();  
8         ConcurrentHashMap<String, Integer> chm = new ConcurrentHashMap<>();  
9     }  
10 }
```

1.9 How does HashMap work with Employee object as key?

Answer: Uses Employee's hashCode() and equals() for bucket placement and collision resolution.

```

1 import java.util.HashMap;
2 class Employee {
3     int id; String name;
4     Employee(int id, String name) { this.id = id; this.name = name; }
5     @Override public int hashCode() { return id * 31 + name.hashCode(); }
6     @Override public boolean equals(Object obj) {
7         if (!(obj instanceof Employee)) return false;
8         Employee other = (Employee) obj;
9         return id == other.id && name.equals(other.name);
10    }
11 }
12 public class HashMapEmployee {
13     public static void main(String[] args) {
14         HashMap<Employee, String> map = new HashMap<>();
15         Employee e1 = new Employee(1, "Alice");
16         map.put(e1, "Developer");
17         System.out.println(map.get(new Employee(1, "Alice"))); // Developer
18     }
19 }

```

1.10 What is immutability and how does it help in concurrency?

Answer: Immutability prevents state changes, ensuring thread safety without synchronization.

```

1 public final class ImmutableClass {
2     private final int value;
3     public ImmutableClass(int value) { this.value = value; }
4     public int getValue() { return value; }
5     public static void main(String[] args) {
6         ImmutableClass obj = new ImmutableClass(42);
7         System.out.println(obj.getValue()); // 42
8     }
9 }

```

1.11 What is volatile and synchronized?

Answer: volatile ensures variable visibility; synchronized ensures mutual exclusion.

```

1 public class VolatileSynchronized {
2     private volatile boolean running = true;
3     public synchronized void update() { running = false; }
4     public static void main(String[] args) throws InterruptedException {
5         VolatileSynchronized vs = new VolatileSynchronized();
6         new Thread(() -> { while (vs.running) {} System.out.println("Stopped");
7             }).start();
8         Thread.sleep(1000);
9         vs.update();
10    }

```

1.12 How many ways can an object be created in Java?

Answer: Using new, Class.forName(), clone(), deserialization, factory methods.


```

1 public class ObjectCreation {
2     public static void main(String[] args) throws Exception {
3         ObjectCreation obj1 = new ObjectCreation();
4         ObjectCreation obj2 = (ObjectCreation) Class.forName("ObjectCreation").
            newInstance();
5     }
6 }

```

1.13 What is the use of ResponseEntity?

Answer: Represents HTTP response with status, headers, and body.

```

1 import org.springframework.http.*;
2 import org.springframework.web.bind.annotation.*;
3 @RestController
4 public class ResponseEntityExample {
5     @GetMapping("/user")
6     public ResponseEntity<String> getUser() {
7         return new ResponseEntity<>("User found", HttpStatus.OK);
8     }
9 }

```

1.14 What is meant by functional interfaces?

Answer: Interfaces with one abstract method, used with lambdas.

```

1 @FunctionalInterface
2 interface MyFunction { void apply(String s); }
3 public class FunctionalInterfaceExample {
4     public static void main(String[] args) {
5         MyFunction func = s -> System.out.println(s);
6         func.apply("Hello"); // Hello
7     }
8 }

```

1.15 How do functional interfaces work?

Answer: Enable functional programming via lambda expressions.

```

1 import java.util.function.Consumer;
2 public class FunctionalInterfaceWork {
3     public static void main(String[] args) {
4         Consumer<String> consumer = s -> System.out.println(s);
5         consumer.accept("Hello Consumer"); // Hello Consumer
6     }
7 }

```

1.16 What is dependency injection and its types?

Answer: Provides dependencies externally. Types: constructor, setter, field injection.

```

1 import org.springframework.stereotype.Component;
2 import org.springframework.beans.factory.annotation.Autowired;
3 @Component
4 class Service { public void serve() { System.out.println("Serving"); } }
5 @Component

```



```

6 class Client {
7     private final Service service;
8     @Autowired
9     public Client(Service service) { this.service = service; }
10    public void doWork() { service.serve(); }
11 }

```

1.17 Difference between IOC and Dependency Injection

Answer: IoC inverts control to a framework; DI is a way to achieve IoC.

```

1 // See above (Question 16)

```

1.18 How many ways to achieve dependency injection and which is best?

Answer: Constructor, setter, field injection. Constructor is best for explicit dependencies.

```

1 // See Question 16

```

1.19 @Primary vs @Qualifier — which takes priority?

Answer: @Primary sets default bean; @Qualifier overrides it.

```

1 import org.springframework.stereotype.Component;
2 import org.springframework.beans.factory.annotation.*;
3 interface Service {}
4 @Component @Primary
5 class DefaultService implements Service {}
6 @Component @Qualifier("special")
7 class SpecialService implements Service {}
8 @Component
9 class Client {
10     @Autowired @Qualifier("special") Service service;
11 }

```

1.20 How to create beans manually?

Answer: Use @Bean in a @Configuration class.

```

1 import org.springframework.context.annotation.*;
2 @Configuration
3 public class AppConfig {
4     @Bean
5     public Service myService() { return new Service(); }
6 }

```

1.21 What is the difference between @RestController and @Controller?

Answer: @Controller returns view names; @RestController returns data (e.g., JSON).

```

1 import org.springframework.stereotype.*;
2 import org.springframework.web.bind.annotation.*;
3 @Controller
4 public class MyController {
5     @GetMapping("/view")

```

```

6   public String getView() { return "view"; }
7   }
8   @RestController
9   public class MyRestController {
10      @GetMapping("/api")
11      public String getData() { return "Data"; }
12  }

```

1.22 What is @SpringBootApplication annotation?

Answer: Combines @EnableAutoConfiguration, @ComponentScan, @Configuration.

```

1  import org.springframework.boot.*;
2  import org.springframework.boot.autoconfigure.*;
3  @SpringBootApplication
4  public class Application {
5      public static void main(String[] args) {
6          SpringApplication.run(Application.class, args);
7      }
8  }

```

1.23 What are stereotype annotations in Spring Boot?

Answer: @Component, @Service, @Repository, @Controller mark classes for scanning.

```

1  import org.springframework.stereotype.*;
2  @Service
3  public class MyService {
4      public void serve() { System.out.println("Service"); }
5  }

```

1.24 What is path variable?

Answer: @PathVariable extracts URL path values.

```

1  import org.springframework.web.bind.annotation.*;
2  @RestController
3  public class PathVariableExample {
4      @GetMapping("/user/{id}")
5      public String getUser(@PathVariable int id) {
6          return "User ID: " + id;
7      }
8  }

```

1.25 What is the default server in Spring Boot?

Answer: Tomcat.

```

1  // Run Application.java to start Tomcat

```

1.26 What is the default port in Spring Boot?

Answer: 8080.

```

1  // Access http://localhost:8080

```


2 Java 8 Features

2.1 Java 8 features used in your project

Answer: Lambda expressions, Stream API, Optional, default/static methods, forEach.

```
1 import java.util.*;
2 public class Java8Features {
3     public static void main(String[] args) {
4         List<String> list = Arrays.asList("A", "B");
5         list.forEach(s -> System.out.println(s)); // A, B
6     }
7 }
```

2.2 What is a lambda expression?

Answer: Concise function representation: (params) -> expression.

```
1 import java.util.*;
2 public class LambdaExample {
3     public static void main(String[] args) {
4         List<String> list = Arrays.asList("A", "B");
5         list.forEach(s -> System.out.println(s)); // A, B
6     }
7 }
```

2.3 Write code using lambda expression

```
1 import java.util.*;
2 public class LambdaCode {
3     public static void main(String[] args) {
4         List<Integer> numbers = Arrays.asList(1, 2, 3);
5         numbers.forEach(n -> System.out.println(n * 2)); // 2, 4, 6
6     }
7 }
```

2.4 What is Stream API?

Answer: Processes collections functionally with operations like filter, map, collect.

```
1 import java.util.*;
2 import java.util.stream.*;
3 public class StreamExample {
4     public static void main(String[] args) {
5         List<Integer> numbers = Arrays.asList(1, 2, 3, 4);
6         List<Integer> evens = numbers.stream()
7             .filter(n -> n % 2 == 0)
8             .collect(Collectors.toList());
9         System.out.println(evens); // [2, 4]
10    }
11 }
```

2.5 Intermediate vs terminal operations in streams

Answer: Intermediate (lazy, e.g., filter, map); terminal (triggers, e.g., collect, forEach).

```
1 import java.util.*;
2 public class StreamOperations {
3     public static void main(String[] args) {
4         List<Integer> numbers = Arrays.asList(1, 2, 3);
5         numbers.stream().filter(n -> n > 1).forEach(System.out::println); // 2,
6         3
7     }
8 }
```

2.6 List of intermediate and terminal methods

Answer: Intermediate: filter, map, sorted, distinct. Terminal: collect, forEach, reduce, count.

```
1 import java.util.*;
2 import java.util.stream.*;
3 public class StreamMethods {
4     public static void main(String[] args) {
5         List<Integer> numbers = Arrays.asList(1, 2, 2, 3);
6         long count = numbers.stream().distinct().count(); // 3
7         System.out.println(count);
8     }
9 }
```

2.7 Why Java introduced default and static methods in interfaces

Answer: Default: Add methods without breaking implementations. Static: Utility methods.

```
1 interface MyInterface {
2     default void defaultMethod() { System.out.println("Default"); }
3     static void staticMethod() { System.out.println("Static"); }
4 }
5 class MyClass implements MyInterface {}
6 public class InterfaceExample {
7     public static void main(String[] args) {
8         new MyClass().defaultMethod(); // Default
9         MyInterface.staticMethod(); // Static
10    }
11 }
```

2.8 How to create an immutable class in Java

Answer: Use final class, final fields, no setters, deep copy for mutable objects.

```
1 public final class ImmutableClass {
2     private final int value;
3     public ImmutableClass(int value) { this.value = value; }
4     public int getValue() { return value; }
5     public static void main(String[] args) {
6         ImmutableClass obj = new ImmutableClass(42);
7         System.out.println(obj.getValue()); // 42
8     }
9 }
```


2.9 How to use groupingBy() in streams

Answer: Groups elements by a classifier.

```
1 import java.util.*;
2 import java.util.stream.*;
3 public class GroupingByExample {
4     public static void main(String[] args) {
5         List<String> names = Arrays.asList("Alice", "Bob", "Adam");
6         Map<Character, List<String>> grouped = names.stream()
7             .collect(Collectors.groupingBy(s -> s.charAt(0)));
8         System.out.println(grouped); // {A=[Alice, Adam], B=[Bob]}
9     }
10 }
```

2.10 How to create an Optional of an employee object

Answer: Wraps object to handle null cases.

```
1 import java.util.Optional;
2 class Employee {
3     String name;
4     Employee(String name) { this.name = name; }
5 }
6 public class OptionalExample {
7     public static void main(String[] args) {
8         Optional<Employee> emp = Optional.of(new Employee("Alice"));
9         System.out.println(emp.get().name); // Alice
10     }
11 }
```

2.11 Use Java 8 streams to remove duplicates from a list

```
1 import java.util.*;
2 import java.util.stream.*;
3 public class RemoveDuplicates {
4     public static void main(String[] args) {
5         List<Integer> numbers = Arrays.asList(1, 2, 2, 3);
6         List<Integer> unique = numbers.stream().distinct().collect(Collectors.toList());
7         System.out.println(unique); // [1, 2, 3]
8     }
9 }
```

2.12 Find 3rd highest salary using Java 8 streams

```
1 import java.util.*;
2 import java.util.stream.*;
3 class Employee {
4     double salary;
5     Employee(double salary) { this.salary = salary; }
6     double getSalary() { return salary; }
7 }
8 public class ThirdHighestSalary {
9     public static void main(String[] args) {
10         List<Employee> employees = Arrays.asList(
```

```

11     new Employee(50000), new Employee(70000), new Employee(60000)
12 );
13 double thirdHighest = employees.stream()
14     .map(Employee::getSalary)
15     .distinct()
16     .sorted(Comparator.reverseOrder())
17     .skip(2)
18     .findFirst()
19     .orElse(0.0);
20 System.out.println(thirdHighest); // 0.0 (if <3 salaries)
21 }
22 }

```

3 Spring Boot & Microservices

3.1 How do you configure different environments in Spring Boot?

Answer: Use application-{profile}.properties and spring.profiles.active.

```

1 # application-dev.properties
2 server.port=8081

```

```

1 import org.springframework.context.annotation.*;
2 @Profile("dev")
3 @Component
4 public class DevConfig {}

```

3.2 What is a Spring Boot profile and how did you use it?

Answer: Profiles activate environment-specific configurations.

```

1 # application.properties
2 spring.profiles.active=dev

```

3.3 What is exception handling and what is an advisor?

Answer: Exception handling manages errors; advisor combines AOP advice and point-cut.

```

1 import org.springframework.http.*;
2 import org.springframework.web.bind.annotation.*;
3 @RestController
4 public class ExceptionController {
5     @ExceptionHandler({NullPointerException.class})
6     public ResponseEntity<String> handleNPE() {
7         return new ResponseEntity<>("Error", HttpStatus.BAD_REQUEST);
8     }
9 }

```

3.4 How does @Transactional annotation work?

Answer: Manages transactions, ensuring atomicity.


```

1 import org.springframework.stereotype.*;
2 import org.springframework.transaction.annotation.*;
3 @Service
4 public class UserService {
5     @Transactional
6     public void saveUser() {}
7 }

```

3.5 What are the design patterns used in microservices?

Answer: Circuit Breaker, API Gateway, Service Discovery, Event-Driven, CQRS.

3.6 Explain each design pattern and when to use them

Answer: Circuit Breaker: Prevents failures. API Gateway: Routing/security. Service Discovery: Dynamic location. Event-Driven: Loose coupling. CQRS: Complex domains.

```

1 import io.github.resilience4j.circuitbreaker.annotation.*;
2 @Service
3 public class MyService {
4     @CircuitBreaker(name = "myService")
5     public String callApi() { return "Success"; }
6 }

```

3.7 What is microservices architecture?

Answer: Small, independent services communicating via APIs.

```

1 import org.springframework.web.bind.annotation.*;
2 @RestController
3 public class UserController {
4     @GetMapping("/users")
5     public String getUsers() { return "User List"; }
6 }

```

3.8 Why microservices?

Answer: Scalability, independent deployment, fault isolation.

3.9 How do microservices communicate with each other?

Answer: Via REST, message queues, or gRPC.

```

1 import org.springframework.web.client.RestTemplate;
2 public class Communication {
3     public static void main(String[] args) {
4         RestTemplate restTemplate = new RestTemplate();
5         String response = restTemplate.getForObject("http://other-service/users", String.class);
6     }
7 }

```

3.10 Difference between synchronous and asynchronous communication

Answer: Synchronous: Blocking (REST). Asynchronous: Non-blocking (Kafka).

3.11 When to use synchronous vs asynchronous communication

Answer: Synchronous for immediate responses; asynchronous for decoupled systems.

```
1 import org.springframework.kafka.annotation.*;
2 @Service
3 public class KafkaConsumer {
4     @KafkaListener(topics = "myTopic")
5     public void consume(String message) {
6         System.out.println(message);
7     }
8 }
```

3.12 What is Kafka and how have you implemented it?

Answer: Distributed messaging system for event-driven architectures.

```
1 import org.springframework.kafka.core.*;
2 import org.springframework.stereotype.*;
3 @Service
4 public class KafkaProducer {
5     @Autowired
6     private KafkaTemplate<String, String> kafkaTemplate;
7     public void sendMessage(String msg) {
8         kafkaTemplate.send("myTopic", msg);
9     }
10 }
```

3.13 How have you used Spring Security in your project?

Answer: Secures applications via authentication/authorization.

```
1 import org.springframework.context.annotation.*;
2 import org.springframework.security.config.annotation.web.builders.*;
3 @Configuration
4 @EnableWebSecurity
5 public class SecurityConfig {
6     @Bean
7     public SecurityFilterChain securityFilterChain(HttpSecurity http) throws
8         Exception {
9         http.authorizeRequests().anyRequest().authenticated().and().httpBasic()
10         ;
11         return http.build();
12     }
13 }
```

3.14 What is JWT security and how have you used it?

Answer: Token-based authentication using JSON Web Tokens.

```
1 import io.jsonwebtoken.*;
2 public class JwtExample {
3     public String generateToken(String username) {
4         return Jwts.builder()
5             .setSubject(username)
6             .signWith(SignatureAlgorithm.HS512, "secret")
7             .compact();
8     }
9 }
```



```
9 }
```

3.15 What are the things to consider while developing REST APIs?

Answer: RESTful principles, versioning, error handling, security, documentation.

```
1 import org.springframework.http.*;
2 import org.springframework.web.bind.annotation.*;
3 @RestController
4 @RequestMapping("/api/v1")
5 public class ApiController {
6     @GetMapping("/users")
7     public ResponseEntity<List<String>> getUsers() {
8         return ResponseEntity.ok(Arrays.asList("Alice", "Bob"));
9     }
10 }
```

3.16 Difference between PUT, POST, and PATCH

Answer: POST creates, PUT updates entire resource, PATCH updates partially.

```
1 import org.springframework.web.bind.annotation.*;
2 @RestController
3 public class UserController {
4     @PostMapping("/users") public String createUser() { return "Created"; }
5     @PutMapping("/users/{id}") public String updateUser(@PathVariable int id)
6     { return "Updated"; }
7     @PatchMapping("/users/{id}") public String patchUser(@PathVariable int id
8     ) { return "Patched"; }
9 }
```

3.17 API versioning strategies

Answer: URI versioning, query parameters, headers, media types.

```
1 import org.springframework.web.bind.annotation.*;
2 @RestController
3 @RequestMapping("/api/v1")
4 public class VersionedController {
5     @GetMapping("/users")
6     public String getUsers() { return "Version 1"; }
7 }
```

3.18 What is idempotency and why is it critical?

Answer: Ensures multiple identical requests have the same effect, critical for reliability.

```
1 import org.springframework.web.bind.annotation.*;
2 @RestController
3 public class IdempotentController {
4     @PutMapping("/users/{id}")
5     public ResponseEntity<String> updateUser(@PathVariable int id) {
6         return ResponseEntity.ok("Updated");
7     }
8 }
```

3.19 How do you achieve idempotency in microservices?

Answer: Use unique request IDs or design idempotent operations.

```
1 import java.util.*;
2 @Service
3 public class IdempotentService {
4     private Set<String> processedIds = new HashSet<>();
5     public String process(String requestId) {
6         if (processedIds.contains(requestId)) return "Already processed";
7         processedIds.add(requestId);
8         return "Processed";
9     }
10 }
```

3.20 Securing APIs using JWT and OAuth2

Answer: JWT for authentication, OAuth2 for authorization.

```
1 // See JWT example (Question 14)
```

3.21 Validating incoming payloads with annotations

Answer: Use @Valid and Bean Validation annotations.

```
1 import javax.validation.constraints.*;
2 public class User {
3     @NotNull private String name;
4 }
5 import org.springframework.web.bind.annotation.*;
6 import javax.validation.*;
7 @RestController
8 public class UserController {
9     @PostMapping("/users")
10    public ResponseEntity<String> createUser(@Valid @RequestBody User user) {
11        return ResponseEntity.ok("Valid");
12    }
13 }
```

3.22 What are the steps to test Spring Boot microservices applications?

Answer: Unit tests, integration tests, mock external services, test REST APIs.

```
1 import org.junit.jupiter.api.*;
2 import org.springframework.boot.test.context.*;
3 import org.springframework.boot.test.web.client.*;
4 @SpringBootTest
5 public class UserControllerTest {
6     @Autowired private TestRestTemplate restTemplate;
7     @Test
8     public void testGetUsers() {
9         ResponseEntity<String> response = restTemplate.getForEntity("/users",
10             String.class);
11         Assertions.assertEquals(HttpStatus.OK, response.getStatusCode());
12     }
13 }
```


3.23 How to handle exceptions in Spring Boot

Answer: Use `@ExceptionHandler` or `@ControllerAdvice`.

```
1 import org.springframework.http.*;
2 import org.springframework.web.bind.annotation.*;
3 @ControllerAdvice
4 public class GlobalExceptionHandler {
5     @ExceptionHandler(Exception.class)
6     public ResponseEntity<String> handleException(Exception e) {
7         return new ResponseEntity<>("Error: " + e.getMessage(), HttpStatus.
8             INTERNAL_SERVER_ERROR);
9     }
10 }
```

3.24 How to create global exceptions and what annotations are used

Answer: Use `@ControllerAdvice` and `@ExceptionHandler`.

```
1 // See above
```

3.25 How to exclude classes from component scan

Answer: Use `exclude` or `excludeFilters` in `@ComponentScan`.

```
1 import org.springframework.context.annotation.*;
2 @ComponentScan(basePackages = "com.example", excludeFilters = @Filter(type
3     = FilterType.ASSIGNABLE_TYPE, classes = MyClass.class))
4 @Configuration
5 public class AppConfig {}
```

3.26 How does component scan work?

Answer: Scans packages for stereotype-annotated classes, registering them as beans.

```
1 import org.springframework.stereotype.*;
2 @Component
3 public class MyComponent {}
```

3.27 What is the most challenging task you've done?

Answer: Optimizing a microservice for high load with caching.

```
1 import org.springframework.cache.annotation.*;
2 @Service
3 public class OptimizedService {
4     @Cacheable("data")
5     public String getData() { return "Data"; }
6 }
```

3.28 What are the top 3 performance bottlenecks in microservices?

Answer: Network latency, database queries, resource management.

```

1 import org.springframework.data.jpa.repository.*;
2 public interface UserRepository extends JpaRepository<User, Long> {
3     @Query("SELECT u FROM User u WHERE u.active = true")
4     List<User> findActiveUsers();
5 }

```

3.29 How do you monitor microservices?

Answer: Use Prometheus, Grafana, or Spring Actuator.

```

1 # application.properties
2 management.endpoints.web.exposure.include=*

```

3.30 How do you ensure system resiliency under high load?

Answer: Use circuit breakers, retries, load balancing, caching.

```

1 // See Circuit Breaker (Question 6)

```

3.31 What is centralized configuration and secrets management?

Answer: Centralized configuration (Spring Cloud Config); secrets (Vault).

```

1 # application.properties
2 spring.config.import=configserver:http://config-server

```

3.32 What is service discovery (Eureka/Consul)?

Answer: Dynamically locates services.

```

1 import org.springframework.cloud.netflix.eureka.*;
2 @SpringBootApplication
3 @EnableEurekaClient
4 public class Application {}

```

3.33 Inter-service communication: Feign vs RestTemplate vs WebClient

Answer: RestTemplate (synchronous), WebClient (reactive), Feign (declarative).

```

1 import feign.*;
2 @FeignClient(name = "user-service")
3 interface UserClient {
4     @GetMapping("/users")
5     List<String> getUsers();
6 }

```

3.34 Circuit Breaker and Retry: Resilience4j

Answer: Circuit Breaker prevents failures; Retry attempts failed operations.

```

1 import io.github.resilience4j.circuitbreaker.annotation.*;
2 import io.github.resilience4j.retry.annotation.*;
3 @Service
4 public class ResilientService {
5     @CircuitBreaker(name = "myService")

```