

# Java, Spring Boot, Microservices, and Angular Interview Preparation Guide

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## Introduction

This document provides answers and examples for Java, Spring Boot, Microservices, and Angular interview questions, organized by topic. Each question includes a beginner-friendly explanation and a practical example, suitable for interview preparation. Additional common questions are included at the end.

## 1 Core Java & OOPs

### 1.1 Difference between String, StringBuilder, and StringBuffer

**Answer:** String is immutable, creating new objects for modifications. StringBuilder is mutable, non-thread-safe, and fast. StringBuffer is mutable, thread-safe, but slower due to synchronization.

```

1 public class StringExample {
2     public static void main(String[] args) {
3         String str = "Hello";
4         str += " World"; // New object
5         System.out.println(str); // Hello World
6         StringBuilder sb = new StringBuilder("Hello");
7         sb.append(" World");
8         System.out.println(sb); // Hello World
9         StringBuffer sbf = new StringBuffer("Hello");
10        sbf.append(" World");
11        System.out.println(sbf); // Hello World
12    }
13 }
```

## 1.2 Difference between .equals() method and == operator

**Answer:** == compares object references or primitive values. .equals() compares object content, customizable for classes.

```
1 public class EqualsExample {
2     public static void main(String[] args) {
3         String s1 = new String("Hello");
4         String s2 = new String("Hello");
5         System.out.println(s1 == s2); // false
6         System.out.println(s1.equals(s2)); // true
7         String s3 = "Hello";
8         String s4 = "Hello";
9         System.out.println(s3 == s4); // true
10    }
11 }
```

## 1.3 Difference between method overloading and method overriding

**Answer:** Overloading uses different parameters in the same class (compile-time). Overriding redefines a method in a subclass (runtime).

```
1 class Animal {
2     void sound() { System.out.println("Animal sound"); }
3 }
4 class Dog extends Animal {
5     void sound() { System.out.println("Dog barks"); } // Override
6     void sound(String type) { System.out.println("Dog " + type); } // Overload
7 }
8 public class PolymorphismExample {
9     public static void main(String[] args) {
10        Dog dog = new Dog();
11        dog.sound(); // Dog barks
12        dog.sound("growls"); // Dog growls
13    }
14 }
```

## 1.4 What is Singleton class?

**Answer:** Ensures one instance with global access, used for shared resources.

## 1.5 Create Singleton class

**Answer:** Uses private constructor, static instance, and static access method.

```
1 public class Singleton {
2     private static Singleton instance;
3     private Singleton() {}
4     public static synchronized Singleton getInstance() {
5         if (instance == null) instance = new Singleton();
6         return instance;
7     }
8     public static void main(String[] args) {
9         Singleton s1 = Singleton.getInstance();
10        Singleton s2 = Singleton.getInstance();
11        System.out.println(s1 == s2); // true
12    }
}
```

## 1.6 What is thread safety and how do you ensure thread-safe classes?

**Answer:** Thread safety prevents data corruption in multi-threaded environments using synchronization, immutability, or thread-safe classes.

```

1 public class ThreadSafeCounter {
2     private int count = 0;
3     public synchronized void increment() { count++; }
4     public synchronized int getCount() { return count; }
5     public static void main(String[] args) throws InterruptedException {
6         ThreadSafeCounter counter = new ThreadSafeCounter();
7         Runnable task = () -> { for (int i = 0; i < 1000; i++) counter.
8             increment(); };
9         Thread t1 = new Thread(task); Thread t2 = new Thread(task);
10        t1.start(); t2.start(); t1.join(); t2.join();
11        System.out.println(counter.getCount()); // 2000
12    }
13 }
```

## 1.7 How does HashMap work internally?

**Answer:** Uses a hash table with buckets. Keys' hashCode() determines bucket index; collisions use linked lists or trees (Java 8+).

```

1 import java.util.HashMap;
2 public class HashMapExample {
3     public static void main(String[] args) {
4         HashMap<String, Integer> map = new HashMap<>();
5         map.put("A", 1);
6         map.put("B", 2);
7         System.out.println(map.get("A")); // 1
8     }
9 }
```

## 1.8 Difference: HashMap vs Hashtable vs ConcurrentHashMap

**Answer:** HashMap: non-thread-safe, allows nulls. Hashtable: thread-safe, no nulls. ConcurrentHashMap: thread-safe, concurrent access, no nulls.

```

1 import java.util.*;
2 public class MapComparison {
3     public static void main(String[] args) {
4         HashMap<String, Integer> hm = new HashMap<>();
5         hm.put(null, 1);
6         System.out.println(hm); // {null=1}
7         Hashtable<String, Integer> ht = new Hashtable<>();
8         ConcurrentHashMap<String, Integer> chm = new ConcurrentHashMap<>();
9     }
10 }
```

## 1.9 How does HashMap work with Employee object as key?

**Answer:** Uses Employee's hashCode() and equals() for bucket placement and collision resolution.

```

1 import java.util.HashMap;
2 class Employee {
3     int id; String name;
4     Employee(int id, String name) { this.id = id; this.name = name; }
5     @Override public int hashCode() { return id * 31 + name.hashCode(); }
6     @Override public boolean equals(Object obj) {
7         if (!(obj instanceof Employee)) return false;
8         Employee other = (Employee) obj;
9         return id == other.id && name.equals(other.name);
10    }
11 }
12 public class HashMapEmployee {
13     public static void main(String[] args) {
14         HashMap<Employee, String> map = new HashMap<>();
15         Employee e1 = new Employee(1, "Alice");
16         map.put(e1, "Developer");
17         System.out.println(map.get(new Employee(1, "Alice"))); // Developer
18     }
19 }
```

### 1.10 What is immutability and how does it help in concurrency?

**Answer:** Immutability prevents state changes, ensuring thread safety without synchronization.

```

1 public final class ImmutableClass {
2     private final int value;
3     public ImmutableClass(int value) { this.value = value; }
4     public int getValue() { return value; }
5     public static void main(String[] args) {
6         ImmutableClass obj = new ImmutableClass(42);
7         System.out.println(obj.getValue()); // 42
8     }
9 }
```

### 1.11 What is volatile and synchronized?

**Answer:** volatile ensures variable visibility; synchronized ensures mutual exclusion.

```

1 public class VolatileSynchronized {
2     private volatile boolean running = true;
3     public synchronized void update() { running = false; }
4     public static void main(String[] args) throws InterruptedException {
5         VolatileSynchronized vs = new VolatileSynchronized();
6         new Thread(() -> { while (vs.running) {} System.out.println("Stopped"); })
7             .start();
8         Thread.sleep(1000);
9         vs.update();
10    }
11 }
```

### 1.12 How many ways can an object be created in Java?

**Answer:** Using new, Class.forName(), clone(), deserialization, factory methods.

```

1 public class ObjectCreation {
2     public static void main(String[] args) throws Exception {
3         ObjectCreation obj1 = new ObjectCreation();
4         ObjectCreation obj2 = (ObjectCreation) Class.forName("ObjectCreation").
5             newInstance();
6     }

```

### 1.13 What is the use of ResponseEntity?

**Answer:** Represents HTTP response with status, headers, and body.

```

1 import org.springframework.http.*;
2 import org.springframework.web.bind.annotation.*;
3 @RestController
4 public class ResponseEntityExample {
5     @GetMapping("/user")
6     public ResponseEntity<String> getUser() {
7         return new ResponseEntity<>("User found", HttpStatus.OK);
8     }
9 }

```

### 1.14 What is meant by functional interfaces?

**Answer:** Interfaces with one abstract method, used with lambdas.

```

1 @FunctionalInterface
2 interface MyFunction { void apply(String s); }
3 public class FunctionalInterfaceExample {
4     public static void main(String[] args) {
5         MyFunction func = s -> System.out.println(s);
6         func.apply("Hello"); // Hello
7     }
8 }

```

### 1.15 How do functional interfaces work?

**Answer:** Enable functional programming via lambda expressions.

```

1 import java.util.function.Consumer;
2 public class FunctionalInterfaceWork {
3     public static void main(String[] args) {
4         Consumer<String> consumer = s -> System.out.println(s);
5         consumer.accept("Hello Consumer"); // Hello Consumer
6     }
7 }

```

### 1.16 What is dependency injection and its types?

**Answer:** Provides dependencies externally. Types: constructor, setter, field injection.

```

1 import org.springframework.stereotype.Component;
2 import org.springframework.beans.factory.annotation.Autowired;
3 @Component
4 class Service { public void serve() { System.out.println("Serving"); } }
5 @Component

```

```
6 class Client {  
7     private final Service service;  
8     @Autowired  
9     public Client(Service service) { this.service = service; }  
10    public void doWork() { service.serve(); }  
11 }
```

### 1.17 Difference between IOC and Dependency Injection

**Answer:** IoC inverts control to a framework; DI is a way to achieve IoC.

```
1 // See above (Question 16)
```

### 1.18 How many ways to achieve dependency injection and which is best?

**Answer:** Constructor, setter, field injection. Constructor is best for explicit dependencies.

```
1 // See Question 16
```

### 1.19 @Primary vs @Qualifier — which takes priority?

**Answer:** @Primary sets default bean; @Qualifier overrides it.

```
1 import org.springframework.stereotype.Component;  
2 import org.springframework.beans.factory.annotation.*;  
3 interface Service {}  
4 @Component @Primary  
5 class DefaultService implements Service {}  
6 @Component @Qualifier("special")  
7 class SpecialService implements Service {}  
8 @Component  
9 class Client {  
10     @Autowired @Qualifier("special") Service service;  
11 }
```

### 1.20 How to create beans manually?

**Answer:** Use @Bean in a @Configuration class.

```
1 import org.springframework.context.annotation.*;  
2 @Configuration  
3 public class AppConfig {  
4     @Bean  
5     public Service myService() { return new Service(); }  
6 }
```

### 1.21 What is the difference between @RestController and @Controller?

**Answer:** @Controller returns view names; @RestController returns data (e.g., JSON).

```
1 import org.springframework.stereotype.*;  
2 import org.springframework.web.bind.annotation.*;  
3 @Controller  
4 public class MyController {  
5     @GetMapping("/view")
```

```
6   public String getView() { return "view"; }
7 }
8 @RestController
9 public class MyRestController {
10     @GetMapping("/api")
11     public String getData() { return "Data"; }
12 }
```

## 1.22 What is @SpringBootApplication annotation?

Answer: Combines @EnableAutoConfiguration, @ComponentScan, @Configuration.

```
1 import org.springframework.boot.*;
2 import org.springframework.boot.autoconfigure.*;
3 @SpringBootApplication
4 public class Application {
5     public static void main(String[] args) {
6         SpringApplication.run(Application.class, args);
7     }
8 }
```

## 1.23 What are stereotype annotations in Spring Boot?

Answer: @Component, @Service, @Repository, @Controller mark classes for scanning.

```
1 import org.springframework.stereotype.*;
2 @Service
3 public class MyService {
4     public void serve() { System.out.println("Service"); }
5 }
```

## 1.24 What is path variable?

Answer: @PathVariable extracts URL path values.

```
1 import org.springframework.web.bind.annotation.*;
2 @RestController
3 public class PathVariableExample {
4     @GetMapping("/user/{id}")
5     public String getUser(@PathVariable int id) {
6         return "User ID: " + id;
7     }
8 }
```

## 1.25 What is the default server in Spring Boot?

Answer: Tomcat.

```
1 // Run Application.java to start Tomcat
```

## 1.26 What is the default port in Spring Boot?

Answer: 8080.

```
1 // Access http://localhost:8080
```

## 2 Java 8 Features

### 2.1 Java 8 features used in your project

Answer: Lambda expressions, Stream API, Optional, default/static methods, forEach.

```
1 import java.util.*;
2 public class Java8Features {
3     public static void main(String[] args) {
4         List<String> list = Arrays.asList("A", "B");
5         list.forEach(s -> System.out.println(s)); // A, B
6     }
7 }
```

### 2.2 What is a lambda expression?

Answer: Concise function representation: (params) -> expression.

```
1 import java.util.*;
2 public class LambdaExample {
3     public static void main(String[] args) {
4         List<String> list = Arrays.asList("A", "B");
5         list.forEach(s -> System.out.println(s)); // A, B
6     }
7 }
```

### 2.3 Write code using lambda expression

```
1 import java.util.*;
2 public class LambdaCode {
3     public static void main(String[] args) {
4         List<Integer> numbers = Arrays.asList(1, 2, 3);
5         numbers.forEach(n -> System.out.println(n * 2)); // 2, 4, 6
6     }
7 }
```

### 2.4 What is Stream API?

Answer: Processes collections functionally with operations like filter, map, collect.

```
1 import java.util.*;
2 import java.util.stream.*;
3 public class StreamExample {
4     public static void main(String[] args) {
5         List<Integer> numbers = Arrays.asList(1, 2, 3, 4);
6         List<Integer> evens = numbers.stream()
7             .filter(n -> n % 2 == 0)
8             .collect(Collectors.toList());
9         System.out.println(evens); // [2, 4]
10    }
11 }
```

## 2.5 Intermediate vs terminal operations in streams

Answer: Intermediate (lazy, e.g., filter, map); terminal (triggers, e.g., collect, forEach).

```
1 import java.util.*;
2 public class StreamOperations {
3     public static void main(String[] args) {
4         List<Integer> numbers = Arrays.asList(1, 2, 3);
5         numbers.stream().filter(n -> n > 1).forEach(System.out::println); // 2,
6             3
7     }
8 }
```

## 2.6 List of intermediate and terminal methods

Answer: Intermediate: filter, map, sorted, distinct. Terminal: collect, forEach, reduce, count.

```
1 import java.util.*;
2 import java.util.stream.*;
3 public class StreamMethods {
4     public static void main(String[] args) {
5         List<Integer> numbers = Arrays.asList(1, 2, 2, 3);
6         long count = numbers.stream().distinct().count(); // 3
7         System.out.println(count);
8     }
9 }
```

## 2.7 Why Java introduced default and static methods in interfaces

Answer: Default: Add methods without breaking implementations. Static: Utility methods.

```
1 interface MyInterface {
2     default void defaultMethod() { System.out.println("Default"); }
3     static void staticMethod() { System.out.println("Static"); }
4 }
5 class MyClass implements MyInterface {}
6 public class InterfaceExample {
7     public static void main(String[] args) {
8         new MyClass().defaultMethod(); // Default
9         MyInterface.staticMethod(); // Static
10    }
11 }
```

## 2.8 How to create an immutable class in Java

Answer: Use final class, final fields, no setters, deep copy for mutable objects.

```
1 public final class ImmutableClass {
2     private final int value;
3     public ImmutableClass(int value) { this.value = value; }
4     public int getValue() { return value; }
5     public static void main(String[] args) {
6         ImmutableClass obj = new ImmutableClass(42);
7         System.out.println(obj.getValue()); // 42
8     }
9 }
```

## 2.9 How to use groupingBy() in streams

Answer: Groups elements by a classifier.

```
1 import java.util.*;
2 import java.util.stream.*;
3 public class GroupingByExample {
4     public static void main(String[] args) {
5         List<String> names = Arrays.asList("Alice", "Bob", "Adam");
6         Map<Character, List<String>> grouped = names.stream()
7             .collect(Collectors.groupingBy(s -> s.charAt(0)));
8         System.out.println(grouped); // {A=[Alice, Adam], B=[Bob]}
9     }
10 }
```

## 2.10 How to create an Optional of an employee object

Answer: Wraps object to handle null cases.

```
1 import java.util.Optional;
2 class Employee {
3     String name;
4     Employee(String name) { this.name = name; }
5 }
6 public class OptionalExample {
7     public static void main(String[] args) {
8         Optional<Employee> emp = Optional.of(new Employee("Alice"));
9         System.out.println(emp.get().name); // Alice
10    }
11 }
```

## 2.11 Use Java 8 streams to remove duplicates from a list

```
1 import java.util.*;
2 import java.util.stream.*;
3 public class RemoveDuplicates {
4     public static void main(String[] args) {
5         List<Integer> numbers = Arrays.asList(1, 2, 2, 3);
6         List<Integer> unique = numbers.stream().distinct().collect(Collectors.
7             toList());
8         System.out.println(unique); // [1, 2, 3]
9     }
10 }
```

## 2.12 Find 3rd highest salary using Java 8 streams

```
1 import java.util.*;
2 import java.util.stream.*;
3 class Employee {
4     double salary;
5     Employee(double salary) { this.salary = salary; }
6     double getSalary() { return salary; }
7 }
8 public class ThirdHighestSalary {
9     public static void main(String[] args) {
10         List<Employee> employees = Arrays.asList(
11             new Employee(100),
12             new Employee(200),
13             new Employee(300),
14             new Employee(400),
15             new Employee(500),
16             new Employee(600),
17             new Employee(700),
18             new Employee(800),
19             new Employee(900),
20             new Employee(1000)
21         );
22         employees.stream().sorted(Comparator.reverseOrder())
23             .skip(2)
24             .findFirst();
25     }
26 }
```

```
11     new Employee(50000), new Employee(70000), new Employee(60000)
12 );
13     double thirdHighest = employees.stream()
14         .map(Employee::getSalary)
15         .distinct()
16         .sorted(Comparator.reverseOrder())
17         .skip(2)
18         .findFirst()
19         .orElse(0.0);
20     System.out.println(thirdHighest); // 0.0 (if <3 salaries)
21 }
22 }
```

### 3 Spring Boot & Microservices

#### 3.1 How do you configure different environments in Spring Boot?

**Answer:** Use application-{profile}.properties and spring.profiles.active.

```
1 # application-dev.properties
2 server.port=8081
```

```
1 import org.springframework.context.annotation.*;
2 @Profile("dev")
3 @Component
4 public class DevConfig {}
```

#### 3.2 What is a Spring Boot profile and how did you use it?

**Answer:** Profiles activate environment-specific configurations.

```
1 # application.properties
2 spring.profiles.active=dev
```

#### 3.3 What is exception handling and what is an advisor?

**Answer:** Exception handling manages errors; advisor combines AOP advice and point-cut.

```
1 import org.springframework.http.*;
2 import org.springframework.web.bind.annotation.*;
3 @RestController
4 public class ExceptionController {
5     @ExceptionHandler(NullPointerException.class)
6     public ResponseEntity<String> handleNPE() {
7         return new ResponseEntity<>("Error", HttpStatus.BAD_REQUEST);
8     }
9 }
```

#### 3.4 How does @Transactional annotation work?

**Answer:** Manages transactions, ensuring atomicity.

```
1 import org.springframework.stereotype.*;
2 import org.springframework.transaction.annotation.*;
3 @Service
4 public class UserService {
5     @Transactional
6     public void saveUser() {}
7 }
```

### 3.5 What are the design patterns used in microservices?

**Answer:** Circuit Breaker, API Gateway, Service Discovery, Event-Driven, CQRS.

### 3.6 Explain each design pattern and when to use them

**Answer:** Circuit Breaker: Prevents failures. API Gateway: Routing/security. Service Discovery: Dynamic location. Event-Driven: Loose coupling. CQRS: Complex domains.

```
1 import io.github.resilience4j.circuitbreaker.annotation.*;
2 @Service
3 public class MyService {
4     @CircuitBreaker(name = "myService")
5     public String callApi() { return "Success"; }
6 }
```

### 3.7 What is microservices architecture?

**Answer:** Small, independent services communicating via APIs.

```
1 import org.springframework.web.bind.annotation.*;
2 @RestController
3 public class UserController {
4     @GetMapping("/users")
5     public String getUsers() { return "User List"; }
6 }
```

### 3.8 Why microservices?

**Answer:** Scalability, independent deployment, fault isolation.

### 3.9 How do microservices communicate with each other?

**Answer:** Via REST, message queues, or gRPC.

```
1 import org.springframework.web.client.RestTemplate;
2 public class Communication {
3     public static void main(String[] args) {
4         RestTemplate restTemplate = new RestTemplate();
5         String response = restTemplate.getForObject("http://other-service/users",
6             String.class);
7     }
}
```

### 3.10 Difference between synchronous and asynchronous communication

**Answer:** Synchronous: Blocking (REST). Asynchronous: Non-blocking (Kafka).

### 3.11 When to use synchronous vs asynchronous communication

Answer: Synchronous for immediate responses; asynchronous for decoupled systems.

```
1 import org.springframework.kafka.annotation.*;
2 @Service
3 public class KafkaConsumer {
4     @KafkaListener(topics = "myTopic")
5     public void consume(String message) {
6         System.out.println(message);
7     }
8 }
```

### 3.12 What is Kafka and how have you implemented it?

Answer: Distributed messaging system for event-driven architectures.

```
1 import org.springframework.kafka.core.*;
2 import org.springframework.stereotype.*;
3 @Service
4 public class KafkaProducer {
5     @Autowired
6     private KafkaTemplate<String, String> kafkaTemplate;
7     public void sendMessage(String msg) {
8         kafkaTemplate.send("myTopic", msg);
9     }
10 }
```

### 3.13 How have you used Spring Security in your project?

Answer: Secures applications via authentication/authorization.

```
1 import org.springframework.context.annotation.*;
2 import org.springframework.security.config.annotation.web.builders.*;
3 @Configuration
4 @EnableWebSecurity
5 public class SecurityConfig {
6     @Bean
7     public SecurityFilterChain securityFilterChain(HttpSecurity http) throws
8         Exception {
9         http.authorizeRequests().anyRequest().authenticated().and().httpBasic()
10            ;
11         return http.build();
12     }
13 }
```

### 3.14 What is JWT security and how have you used it?

Answer: Token-based authentication using JSON Web Tokens.

```
1 import io.jsonwebtoken.*;
2 public class JwtExample {
3     public String generateToken(String username) {
4         return Jwts.builder()
5             .setSubject(username)
6             .signWith(SignatureAlgorithm.HS512, "secret")
7             .compact();
8     }
9 }
```

9 }

### 3.15 What are the things to consider while developing REST APIs?

**Answer:** RESTful principles, versioning, error handling, security, documentation.

```
1 import org.springframework.http.*;
2 import org.springframework.web.bind.annotation.*;
3 @RestController
4 @RequestMapping("/api/v1")
5 public class ApiController {
6     @GetMapping("/users")
7     public ResponseEntity<List<String>> getUsers() {
8         return ResponseEntity.ok(Arrays.asList("Alice", "Bob"));
9     }
10 }
```

### 3.16 Difference between PUT, POST, and PATCH

**Answer:** POST creates, PUT updates entire resource, PATCH updates partially.

```
1 import org.springframework.web.bind.annotation.*;
2 @RestController
3 public class UserController {
4     @PostMapping("/users") public String createUser() { return "Created"; }
5     @PutMapping("/users/{id}") public String updateUser(@PathVariable int id)
6         { return "Updated"; }
7     @PatchMapping("/users/{id}") public String patchUser(@PathVariable int id
8         ) { return "Patched"; }
9 }
```

### 3.17 API versioning strategies

**Answer:** URI versioning, query parameters, headers, media types.

```
1 import org.springframework.web.bind.annotation.*;
2 @RestController
3 @RequestMapping("/api/v1")
4 public class VersionedController {
5     @GetMapping("/users")
6     public String getUsers() { return "Version 1"; }
7 }
```

### 3.18 What is idempotency and why is it critical?

**Answer:** Ensures multiple identical requests have the same effect, critical for reliability.

```
1 import org.springframework.web.bind.annotation.*;
2 @RestController
3 public class IdempotentController {
4     @PutMapping("/users/{id}")
5     public ResponseEntity<String> updateUser(@PathVariable int id) {
6         return ResponseEntity.ok("Updated");
7     }
8 }
```

### 3.19 How do you achieve idempotency in microservices?

Answer: Use unique request IDs or design idempotent operations.

```
1 import java.util.*;  
2 @Service  
3 public class IdempotentService {  
4     private Set<String> processedIds = new HashSet<>();  
5     public String process(String requestId) {  
6         if (processedIds.contains(requestId)) return "Already processed";  
7         processedIds.add(requestId);  
8         return "Processed";  
9     }  
10 }
```

### 3.20 Securing APIs using JWT and OAuth2

Answer: JWT for authentication, OAuth2 for authorization.

```
1 // See JWT example (Question 14)
```

### 3.21 Validating incoming payloads with annotations

Answer: Use @Valid and Bean Validation annotations.

```
1 import javax.validation.constraints.*;  
2 public class User {  
3     @NotNull private String name;  
4 }  
5 import org.springframework.web.bind.annotation.*;  
6 import javax.validation.*;  
7 @RestController  
8 public class UserController {  
9     @PostMapping("/users")  
10    public ResponseEntity<String> createUser(@Valid @RequestBody User user) {  
11        return ResponseEntity.ok("Valid");  
12    }  
13 }
```

### 3.22 What are the steps to test Spring Boot microservices applications?

Answer: Unit tests, integration tests, mock external services, test REST APIs.

```
1 import org.junit.jupiter.api.*;  
2 import org.springframework.boot.test.context.*;  
3 import org.springframework.boot.test.web.client.*;  
4 @SpringBootTest  
5 public class UserControllerTest {  
6     @Autowired private TestRestTemplate restTemplate;  
7     @Test  
8     public void testGetUsers() {  
9         ResponseEntity<String> response = restTemplate.getForEntity("/users",  
10             String.class);  
11         Assertions.assertEquals(HttpStatus.OK, response.getStatusCode());  
12     }  
13 }
```

### 3.23 How to handle exceptions in Spring Boot

Answer: Use @ExceptionHandler or @ControllerAdvice.

```
1 import org.springframework.http.*;
2 import org.springframework.web.bind.annotation.*;
3 @ControllerAdvice
4 public class GlobalExceptionHandler {
5     @ExceptionHandler(Exception.class)
6     public ResponseEntity<String> handleException(Exception e) {
7         return new ResponseEntity<>("Error: " + e.getMessage(), HttpStatus.
8             INTERNAL_SERVER_ERROR);
9     }
}
```

### 3.24 How to create global exceptions and what annotations are used

Answer: Use @ControllerAdvice and @ExceptionHandler.

```
1 // See above
```

### 3.25 How to exclude classes from component scan

Answer: Use exclude or excludeFilters in @ComponentScan.

```
1 import org.springframework.context.annotation.*;
2 @ComponentScan(basePackages = "com.example", excludeFilters = @Filter(type
3     = FilterType.ASSIGNABLE_TYPE, classes = MyClass.class))
4 @Configuration
5 public class AppConfig {}
```

### 3.26 How does component scan work?

Answer: Scans packages for stereotype-annotated classes, registering them as beans.

```
1 import org.springframework.stereotype.*;
2 @Component
3 public class MyComponent {}
```

### 3.27 What is the most challenging task you've done?

Answer: Optimizing a microservice for high load with caching.

```
1 import org.springframework.cache.annotation.*;
2 @Service
3 public class OptimizedService {
4     @Cacheable("data")
5     public String getData() { return "Data"; }
6 }
```

### 3.28 What are the top 3 performance bottlenecks in microservices?

Answer: Network latency, database queries, resource management.

```
1 import org.springframework.data.jpa.repository.*;
2 public interface UserRepository extends JpaRepository<User, Long> {
3     @Query("SELECT u FROM User u WHERE u.active = true")
4     List<User> findActiveUsers();
5 }
```

### 3.29 How do you monitor microservices?

**Answer:** Use Prometheus, Grafana, or Spring Actuator.

```
1 # application.properties
2 management.endpoints.web.exposure.include=*
```

### 3.30 How do you ensure system resiliency under high load?

**Answer:** Use circuit breakers, retries, load balancing, caching.

```
1 // See Circuit Breaker (Question 6)
```

### 3.31 What is centralized configuration and secrets management?

**Answer:** Centralized configuration (Spring Cloud Config); secrets (Vault).

```
1 # application.properties
2 spring.config.import=configserver:http://config-server
```

### 3.32 What is service discovery (Eureka/Consul)?

**Answer:** Dynamically locates services.

```
1 import org.springframework.cloud.netflix.eureka.*;
2 @SpringBootApplication
3 @EnableEurekaClient
4 public class Application {}
```

### 3.33 Inter-service communication: Feign vs RestTemplate vs WebClient

**Answer:** RestTemplate (synchronous), WebClient (reactive), Feign (declarative).

```
1 import feign.*;
2 @FeignClient(name = "user-service")
3 interface UserClient {
4     @GetMapping("/users")
5     List<String> getUsers();
6 }
```

### 3.34 Circuit Breaker and Retry: Resilience4j

**Answer:** Circuit Breaker prevents failures; Retry attempts failed operations.

```
1 import io.github.resilience4j.circuitbreaker.annotation.*;
2 import io.github.resilience4j.retry.annotation.*;
3 @Service
4 public class ResilientService {
5     @CircuitBreaker(name = "myService")
```