# CEE 697M: Probabilistic Machine Learning M2 Linear Methods: Splines, GAMs and GLMs

Jimi Oke

#### **UMassAmherst**

College of Engineering

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roduction Splines Smoothing splines GAMs Summary Appx: Piecewise functions Appx: GLMs

#### Outline

- Introduction
- Splines
- Smoothing splines
- **4** GAMs
- Summary
- 6 Appx: Piecewise functions
- Appx: GLMs

 Introduction
 Splines
 Smoothing splines
 GAMs
 Summary
 Appx: Piecewise functions
 Appx: GLMs

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#### Flexible linear methods

Introduction

#### Flexible linear methods



Introduction

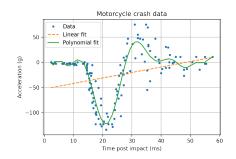
#### Flexible linear methods



 Introduction
 Splines
 Smoothing splines
 GAMs
 Summary
 Appx: Piecewise functions
 Appx: GLM:

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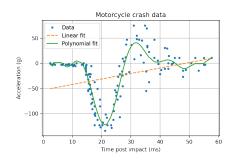


 Introduction
 Splines
 Smoothing splines
 GAMs
 Summary
 Appx: Piecewise functions
 Appx: GLMs

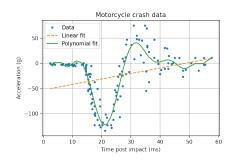
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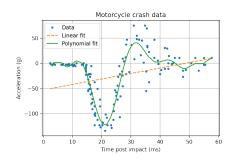
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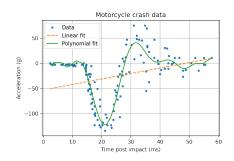
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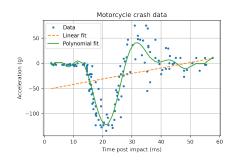
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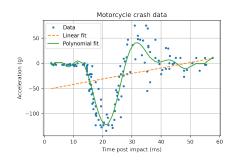
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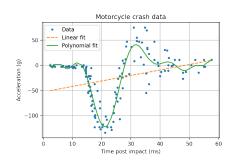


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 Introduction
 Splines
 Smoothing splines
 GAMs
 Summary
 Appx: Piecewise functions
 Appx: GLMs

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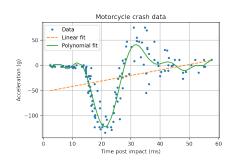
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 Introduction
 Splines
 Smoothing splines
 GAMs
 Summary
 Appx: Piecewise functions
 Appx: GLM

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 Introduction
 Splines
 Smoothing splines
 GAMs
 Summary
 Appx: Piecewise functions
 Appx: GLMs

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#### Flexible linear methods: topics



Introduction 0

## Flexible linear methods: topics

Topics covered in this module:



 Introduction
 Splines
 Smoothing splines
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 Summary
 Appx: Piecewise functions
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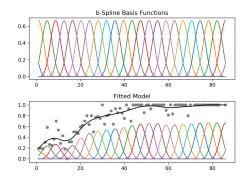
Topics covered in this module:

- Polynomial regression and basis functions (handout)
- Splines, Generalized Additive Models and Generalized Linear Models (this lecture)
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Source: https://pygam.readthedocs.io/en/latest/notebooks/tour\_of\_pygam.html

A spline is a piecewise polynomial function defined as a linear combination of basis functions in X:

$$f(X) = \sum_{\rho} w_{\rho} b_{\rho}(x) \tag{1}$$

Generally, the order M (regression) spline is given by the truncated power basis:

$$b_p(x) = x^m, \quad m = 0, \dots, M$$
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In most cases, M is taken as 0 (piecewise-constant), 1 (piecewise-linear) or 3 (cubic spline).



## Natural cubic splines

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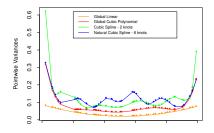


Figure: Pointwise variance curves for 4 different models.  $x \sim \mathcal{U}(0,1)$ ; error assumed constant



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In this form, it can be easily seen that  $\hat{\boldsymbol{w}}$  can be found via least squares.

Splines 0000

## Challenges in fitting a spline



8 / 42

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L2e: Splines and Generalized Additive Models

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### Smoothing splines

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where the  $S_k(x)$  are the basis functions for the natural cubic splines:

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• If N unique values in dataset, then K = N

# Smoothing spline estimation



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As  ${\bf S}$  and  ${\bf \Omega}$  are constant in  ${\bf w}$ , we take the derivative and set to zero to obtain the smoothing spline estimate:

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$$S_{nk} = S_k(x_n) (14)$$

$$\Omega_{k',k} = \int S_{k'}''(t)S_k''(t)dt \qquad (15)$$

As S and  $\Omega$  are constant in w, we take the derivative and set to zero to obtain the smoothing spline estimate:

$$|\hat{\boldsymbol{w}} = (\boldsymbol{S}^{\mathsf{T}}\boldsymbol{S} + \lambda\Omega)^{-1}\boldsymbol{S}^{\mathsf{T}}\boldsymbol{y}|$$
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## Smoothing spline estimation

We can then write the penalized loss function as:

$$RSS(\boldsymbol{w}, \lambda) = (\boldsymbol{y} - \boldsymbol{S}\boldsymbol{w})^{T}(\boldsymbol{y} - \boldsymbol{S}\boldsymbol{w}) + \lambda \boldsymbol{w}^{T} \Omega \boldsymbol{w}$$
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This is simply a generalized ridge regression!

Smoothing splines 00000000

### Smoother matrix

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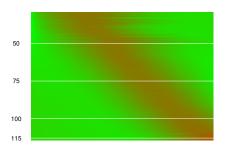


Figure: Visualization of a smoother matrix. Reddish hues indicate higher values.

### Eigendecomposition of smoother matrix



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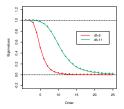


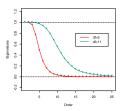
Figure: (Left) Eigenvalues of the smoother matrix for a smoothing spline fit. (Right) Eigenvectors  $u_k$  are plotted versus x for k = 3, 4, 5, 6.

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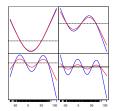


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Smoothing splines 00000000

### Example: Estimating a response across different groups

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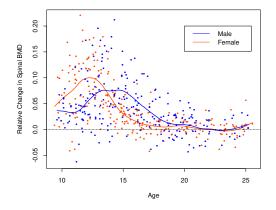


Figure: Estimating a smoothing spline for bone mineral density for male and female adolescents.  $df_{\lambda} \approx 12$ . The fitted splines shows that changes in BMD occur earlier in females than males.

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# Example: Estimating blood pressure (two predictors)



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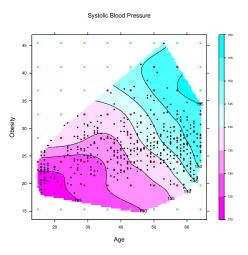


Figure: Estimating systolic blood pressure (response) as a function of obesity and age. Knots used are shown in red.

L2e: Splines and Generalized Additive Models

16 / 42

troduction Splines Smoothing splines **GAMs** Summary Appx: Piecewise functions Appx: GLMs
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#### Generalized additive models

The **generalized additive model** has the form:

$$\mathbb{E}(y|x_1, x_2, \dots, x_d) = \alpha + f_1(x_1) + f_2(x_2) + \dots + f_D(x_D)$$
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e.g. basis functions

GAMs 0000000

# GAMs: regression setting



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$$y = w_0 + w_1 x_1 + \dots + w_D x_D + \epsilon \tag{23}$$

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 Splines
 Smoothing splines
 GAMs
 Summary
 Appx: Piecewise functions
 Appx: GLMs

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### GAMs: regression setting

The multiple linear regression model is given by:

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(24)

### Fitting additive models



## Fitting additive models

Additive models can be estimated in a similar fashion as smoothing splines.



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#### Backfitting algorithm for additive model estimation



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# Backfitting algorithm for additive model estimation

• Initialize:



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$$\hat{f}_{d} \leftarrow \mathbf{S}_{d} \left[ \left\{ y_{n} - \hat{\alpha} - \sum_{d' \neq j} \hat{f}_{d'}(x_{id'}) \right\}_{1}^{N} \right]$$

$$\hat{f}_{d} \leftarrow \hat{f}_{d} - \frac{1}{N} \sum_{n=1}^{N} \hat{f}_{d}(x_{ij})$$

until  $|\hat{f}_d^{(q)} - \hat{f}_d^{(q-1)}| \leq \text{tol (tolerance/stopping threshold)}.$ 

Initialize:

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Note:  $S_d$  is the natural cubic spline smoother matrix

**GAMs** 00000000

### Notes on backfitting algorithm

Analogous to multiple regression for linear models



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where  $N_d$  is the matrix of the natural cubic spline basis functions for feature j

# Example: fitting a GAM to predict wages



### Example: fitting a GAM to predict wages

Three predictors: 2 continuous, 1 factor

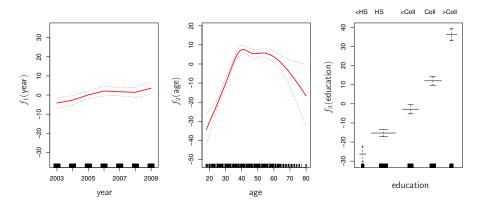


Figure: GAM estimate for Wage on year, age and education.

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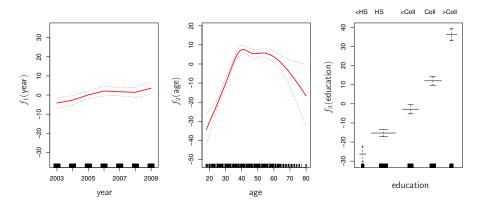


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# GAMs: classification setting



 roduction
 Splines
 Smoothing splines
 GAMs
 Summary
 Appx: Piecewise functions
 Appx: GLMs

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# GAMs: classification setting

In logistic regression, we address classification by estimating the probability p, where:

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roduction Splines Smoothing splines GAMs Summary Appx: Piecewise functions Appx: GLMs

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#### Additive logistic regression model



**GAMs** 0000000

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In the additive case, we replace each linear term by a general functional form to obtain the logistic regression GAM:



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#### Model estimation

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#### **Model** estimation

The additive logistic regression model can also be solved via backfitting using iteratively reweighted least squares for the model estimation in the second step (Newton-Raphson for maximum likelihood)<sup>a</sup>

<sup>a</sup>See ESL page 300 for a description of this algorithm.

Summary •00000

#### Piecewise-linear fit



roduction Splines Smoothing splines GAMs **Summary** Appx: Piecewise functions Appx: GLMs

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#### Piecewise-linear fit

Piecewise-linear basis functions (2 knots); no continuity:

$$\begin{pmatrix} h_{0,0}(x) = 1_{|x \le \xi_1|} & h_{1,0}(x) = 1_{|\xi_1 \le x \le \xi_2|} & h_{2,0}(x) = 1_{|x \ge \xi_2|} \\ h_{0,1}(x) = 1_{|x \le \xi_1|} x & h_{1,1}(x) = 1_{|\xi_1 \le x \le \xi_2|} x & h_{2,1}(x) = 1_{|x \ge \xi_2|} x \end{pmatrix}$$
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- This frees up 2 degrees of freedom
- Only 4 basis functions are then needed

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### Truncated-power basis



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• For a piecewise-linear fit with 2 knots, continuity can be specified using the truncated-power basis:

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$$(K+1) \times (M+1) - K \times M = K + M + 1$$
 (40)

ntroduction Splines Smoothing splines GAMs **Summary** Appx: Piecewise functions Appx: GLMs

# Regression spline (truncated-power basis)



## Regression spline (truncated-power basis)

General form of truncated-power basis:



## Regression spline (truncated-power basis)

General form of truncated-power basis:



• General form of truncated-power basis:

$$h_m(x) = x^m, \quad m = 0, \dots, M$$
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- Achieves both continuity and smoothness
- Degrees of freedom (number of parameters):

$$(K+1) \times (M+1) - K \times M = K + M + 1$$
 (43)

Summary 000000

# Natural cubic spline



28 / 42

Reduces variance by ensuring linearity at the boundary knots

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$$S_1(x) = x \tag{45}$$

$$S_{1+k}(x) = d_k(x) - d_{K-1}(x)$$
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- Recall: regression spline has K + M + 1 basis functions
- Here, M=3, and since 4 are freed up, then df=K+3+1-4=K.
- So, same number of basis functions as there are knots.

Summary 000000

## Smoothing spline



## Smoothing spline

• Introduce roughness penalty:

$$PRSS(\boldsymbol{w},\lambda) = \sum_{i=1}^{n} [y_n - f(x)]^2 + \lambda \int [f''(t)]^2 dt$$
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where  $S_{\lambda}$  is the shrinking smoother.

# Reading

- **PMLI** 11.5
- ESL 5.2-5

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#### Piecewise functions: constant and linear formulations

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L2e: Splines and Generalized Additive Models

#### Piecewise functions: constant and linear formulations

One constant per region:



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$$f(X) = \sum_{m=0}^{M-1} \left[ w_{0,m} + w_{1,m} X \right] \mathbb{I}(\xi_m \le X < \xi_{m+1})$$
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## Piecewise functions (cont.)



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## Piecewise functions (cont.)

Individual models follow same principles of linear regression



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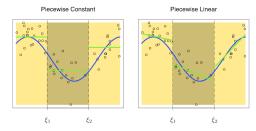
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## Piecewise functions (cont.)

Individual models follow same principles of linear regression



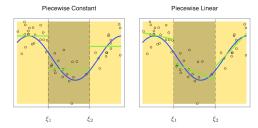
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(Left) Piecewise constant function (green) fitted to a simulated dataset whose true function is shown in blue. Basis functions:

$$h_0(X) = \mathbb{I}(X < \xi_1)$$

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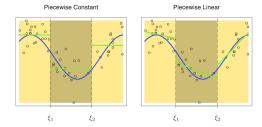


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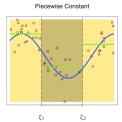
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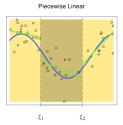
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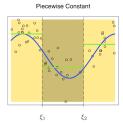
(Right) Piecewise linear function (green) fit-

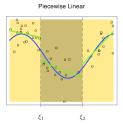
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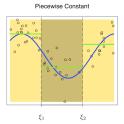
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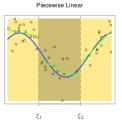
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(Right) Piecewise linear function (green) fitted to simulated dataset whose true function is shown in blue: Basis functions:

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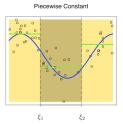
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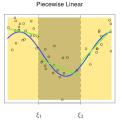
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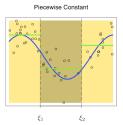
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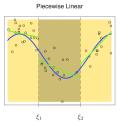
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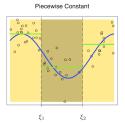
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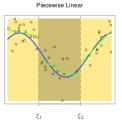
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#### Piecewise-linear basis functions



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### Piecewise-linear basis functions

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### Piecewise-linear basis functions (cont.)



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When entering a new region, the added linear component alters the slope

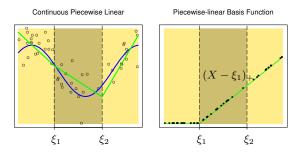


Figure: (Left): Piecewise-linear fit with continuity (but not smoothness) at the knots.  $f(X) = w_0 + w_1X + w_2(X - \xi_1)_+ + w_3(X - \xi_2)_+.$ (Right): Piecewise-linear fit with continuity at  $\xi_1$ .  $f(X) = w_2(X - \xi_1)_+$ 

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# Piecewise polynomials



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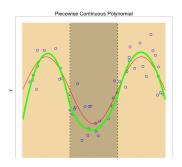


Figure: Piecewise-quadratic fit:  $f(X) = w_0 + w_1 X + w_2 X^2 + w_3 (X - \xi_1)_+^2 + w_4 (X - \xi_2)_+^2$ 

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## B-spline basis representation



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Wed. Mar 29, 2023

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## The generalized linear model (GLM)



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## **GLM** components



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## GLM components

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$$g(\mu_i) = g(p(\mathbf{x}_i)) = \operatorname{logit}(p(\mathbf{x}_i)) = \operatorname{ln}\left(\frac{p(\mathbf{x}_i)}{1 - p(\mathbf{x}_i)}\right) =$$

# **GLM** components

#### A GLM consists of three parts:

- Random component: this is the probability distribution of the response variable
- Systematic component: specifies the explanatory variables within the linear combination of their coefficients (Xw)
- Link function  $g(\mu)$ : defines the relationship between the random and systematic components:
  - Simple linear regression (identity link function):

$$g(\mu_i) = g(E(y_i)) = \mathbf{x}_i^{\mathsf{T}} \mathbf{w}$$
 (67)

Binary logistic regression (logit link function):

$$g(\mu_i) = g(p(\mathbf{x}_i)) = \operatorname{logit}(p(\mathbf{x}_i)) = \operatorname{ln}\left(\frac{p(\mathbf{x}_i)}{1 - p(\mathbf{x}_i)}\right) = \mathbf{x}_i^{\top} \mathbf{w}$$
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Appx: GLMs 00000



#### Assumptions of GLM

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Appx: GLMs 00000

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40 / 42

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troduction Splines Smoothing splines GAMs Summary Appx: Piecewise functions **Appx: GLMs**0 0000 0000000 0000000 000000 000000 **00000** 000000

#### Commonly used GLM models and their components



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Model	Random component	Link function
Linear regression	Gaussian	Identity: $g(\mu_i) = \mu_i = w^\top x_i$
Binary logistic regression	Bernoulli	Logit: $g(\mu_i) = \ln\left(\frac{\mu_i}{1-\mu_i}\right)$
Probit regression	Bernoulli	Probit: $g(\mu_i) = \Phi^{-1}(\mu_i)$
Multinomial logit/logistic	Categorical	Multinomial logit: $g(\mu_{ic}) = \ln\left(\frac{\mu_{ic}}{\mu_{iC}}\right)$
Poisson regression	Poisson	$Log:\ g(\mu_i) = In(\mu_i)$

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Note that in all cases, the link function always results in:

$$g(\mu_i) = w^{\top} x_i \tag{69}$$

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Its job is to "link" the response to the systematic component via a suitable transformation that results in a linear function of the w's.

# Further reading on GLMs



# Further reading on GLMs

- German Rodriguez's lecture notes on GLMs: https://data.princeton.edu/wws509/notes/
- Penn State: https://online.stat.psu.edu/stat504/lesson/6/6.1 (Including more on logistic and multinomial logistic)