CME 241 Assignment-3

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QUESTION-1: For a deterministic policy π_D we have the following Bellman Equations

$$V^{\pi_D}(s) = \mathcal{R}(s, \pi_D(s)) + \gamma \cdot \sum_{s' \in \mathcal{N}} \mathcal{P}(s, \pi_D(s), s') V^{\pi_D}(s')$$
(1)

$$V^{\pi_D}(s) = Q^{\pi_D}(s, \pi_D(s)) \tag{2}$$

$$Q^{\pi_D}(s, a) = 0, a \neq \pi_D(s) \tag{3}$$

$$Q^{\pi_D}(s, \pi_D(s)) = \mathcal{R}(s, \pi_D(s)) + \gamma \sum_{s' \in \mathcal{N}} \mathcal{P}(s, \pi_D(s), s') V^{\pi_D}(s')$$

$$\tag{4}$$

$$Q^{\pi_D}(s, \pi_D(s)) = \mathcal{R}(s, \pi_D(s)) + \gamma \sum_{s' \in \mathcal{N}} \mathcal{P}(s, \pi_D(s), s') Q^{\pi_D}(s', \pi_D(s'))$$
 (5)

QUESTION 2: Bellman optimality equation : $V^*(s) = \max_{a \in \mathcal{A}} \{\mathcal{R}(s, a) + \gamma \sum_{s' \in \mathcal{N}} \mathcal{P}(s, a, s') V^*(s')\}$

$$\mathcal{R}(s,a) = \mathbf{Prob}[s+1|s,a]\mathcal{R}(s,s+1) + \mathbf{Prob}[s|s,a]\mathcal{R}(s,s) = a(1-a) + (1-a)(1+a) \Longrightarrow$$
(6)

$$V^*(s) = \max_{a} 1 + a - 2a^2 + \frac{1}{2} [aV^*(s+1) + (1-a)V^*(s)]$$
(7)

Observe that $V^*(s) = V^*(s+1)$ because actions space and rewards of the states, and the game continues to infinity. So, it does not matter where we start actually. Then, $V^*(s) = \max_a 1 + a - 2a^2 + \frac{1}{2}V^*(s)$, this is quadratic wrt a, with a negative leading coefficient, so it takes maximum value at $a = \frac{1}{4} \longrightarrow V^*(s) = 1 + \frac{1}{4} - \frac{1}{8} + \frac{1}{2}V^*(s)$, then $V^*(s) = \frac{9}{4}$, then optimal policy $\pi_D(s,a) = 1$ if $a = \frac{1}{4}$, otherwise $\pi_D(s,a) = 0$.

QUESTION 4: $V^*(s) = \max_a \mathcal{R}(s, a)$ as $\gamma = 0$. We know that

$$\mathcal{R}(s,a) = \int_{s'} f(s,a,s') \mathcal{R}(s,a,s') ds' = \int_{-\infty}^{\infty} e^{\frac{-(s'-s)^2}{2\sigma^2}} \cdot (-e^{as'}) ds'$$
 (8)

Then we will solve the following problem

$$\min_{a} \int_{-\infty}^{\infty} e^{\frac{-(s'-s)^2}{2\sigma^2}} e^{as'} ds' = \min_{a} \int_{-\infty}^{\infty} e^{\frac{-1}{2\sigma^2}((s')^2 - 2s's - 2s'\sigma^2 a + s^2)} ds'$$
(9)

$$= \min_{a} \int_{-\infty}^{\infty} e^{\frac{-1}{2\sigma^{2}}((s'-(s+\sigma^{2}a))^{2}-2s\sigma^{2}a-\sigma^{4}a^{2})} ds' = \min_{a} \int_{-\infty}^{\infty} e^{\frac{-1}{2\sigma^{2}}(s'-(s+\sigma^{2}a))^{2}} e^{\frac{1}{2\sigma^{2}}(2s\sigma^{2}a+\sigma^{4}a^{2})} ds'$$

$$\tag{10}$$

$$= \min_{a} e^{\frac{1}{2\sigma^{2}}(2s\sigma^{2}a + \sigma^{4}a^{2})} \int_{-\infty}^{\infty} e^{\frac{-1}{2\sigma^{2}}(s' - (s + \sigma^{2}a))^{2}} ds' = \min_{a} e^{\frac{1}{2\sigma^{2}}(2s\sigma^{2}a + \sigma^{4}a^{2})}$$
(11)

As the inside of the integral is the integral of a pdf of a gaussian distribution, which is equal to 1.

In order to minimize $e^{\frac{1}{2\sigma^2}(2s\sigma^2a+\sigma^4a^2)}$ we need to minimize the exponential term \Longrightarrow $\min_a 2sa + \sigma^2 a^2 \Longrightarrow a^* = \frac{-s}{\sigma^2}$ and the corresponding cost is $e^{\frac{-s^2}{2\sigma^2}}$ **QUESTION-3:** We develop the MDP as follows: $s_t = k, k = 0, 1, 2, ..., n$ stands for

the place that the player lies on. $a_t = a'$ or $a_t = b'$, these are the only actions we have.

 $\mathcal{P}(i, a', i+1) = \frac{n-i}{n}, \ \mathcal{P}(i, a', i-1) = \frac{i}{n} \ \mathcal{P}(i, b', j) = 1/n \text{ for } j = 0, 1, ..., i-1, i+1, ..., n$ As the reward function I choose (one can make different choices as well)

 $\mathcal{R}(i,j) = j-i$ for j=1,2,..,n and $\mathcal{R}(i,0) = -n$, these two equations hold for i=1,2,..,n0, 1, ..., n.

I implemented the code, and it prints the optimal value function and the optimal policy.