

MUIC: Functional and Parallel Programming Exam

Date: Thursday, October 22nd, 2020

Instructor: Rachata Ausavarungnirun

Problem 1 (30 Points):

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Problem 2 (15 Points):

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Problem 3 (35 Points):

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Problem 4 (20 Points):

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Total (100 points):

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Instructions:

1. This exam is designed to take 24 hours, but you have 5 days on it.
2. Submit your work as a zip file on Canvas.
3. For the coding part, I expect everyone to **thoroughly test your code**. Hence, you must **submit the test cases for all the coding questions** along with the code and explain what each test case is used for. **Test cases, along with the explanation of how you test your code, will factor into 10% of all the questions.**
4. If not specified, input and output types are a part of the question. Please use appropriate input and output types that make sense for the purpose of the question.
5. Please clearly comment your code, especially if your code do not work perfectly,
6. Clearly indicate your final answer for each conceptual problem.
7. Our typical restriction for Scala packages are similar to Assignments 1 and 2.
8. **DO NOT CHEAT.** If we catch you cheating in any shape or form, you will be penalized based on our plagiarism policy.

Tips:

- **Read everything.** Read all the questions on all pages first and formulate a plan.
- **Be cognizant of time.** The submission site will close at 00.01AM on Saturday.
- **Show work when needed.** You will receive partial credit at the instructors' discretion.

Initials: Vikram Nanda

1. Potpourri [30 points]

For this questions, please put your answers here and submit the pdf.

(a) Compound Types [5 points]

What is the key difference between a sum type and a product type?

The possibility of outcome; Product type the possibility is a multiple i.e. tuple of Booleans and Direction $\rightarrow 2 \times 2 = 4 = 16$ where value can be the same. Unlike Sum type where the possibility are the sum i.e. Boolean and Direction $\rightarrow 2 + 4 = 6$ and value can't be the same.

(b) Class vs. Objects [5 points]

What is the key difference between a class and an object?

Classes are like blue print where object is more of abstract relation and holds static method which and it's also a singleton unlike Classes which can be instantiated many times.

(c) Currying [6 points]

What is the benefit of currying? Please list one example (do not copy the one from our lectures).

- Some part of the function can run first without waiting.
- Easy to do data flow model
- Eliminate data dependency which help fast performance.

Eg.

```
def avg3(x: Int)(y: Int)(z: Int) = (x + y + z) / 3
```

Initials:

Vikram Naidu

(d) CBV vs. CBN [8 points]

Consider the following code.

```
def leftCBV(x:Int, y:Int) = x
def leftCBN(x:=> Int, y:=>Int) = x
def loop:int = loop

leftCBV(1+1, loop)      // Call 1
leftCBV(loop, 1+1)      // Call 2
leftCBN(1+1, loop)      // Call 3
leftCBN(loop, 1+1)      // Call 4
```

What happens to each of the four calls at the end? Please explain why each of them behaves the way you observed using what we learned from the class.

All the CBV cause they all evaluate the `arg` before use hence the stuck in a loop where CBN evaluate when in use and only what is needed hence Call 4 fail and Call 3 passes. In CBV it evaluated the loop hence it was stuck.

(e) Types [6 points]

What is the difference between upper/lower bounds and variance?

The difference between upper & lower bound are order of hierarchy of type. where variance is the ability of a type to conform to another type.

Initials: Vikram Nandan

2. More Expression Support [15 points]

In this question, we will extend our good old friend `Expression` from the in-class exercise to make sure they can support more types of expressions.

- (a) Extend our expression to support `Sub`, which should behave in a way a subtract works for expression. You also must overload the subtract sign (`-`) so that they works on `Expr`.
- (b) Extend our expression to support `Div`, which should behave in a way a division works for expression. You also must overload the divide sign (`/`) so that they works on `Expr`. Also, if the denominator is zero, the expression should generate a divide by zero exception.
- (c) Extend our expression to support logical negation `LogNeg`, which should behave in a way a logical negate works (flip its binary values). You also must overload the negate sign (`~`) so that they works on `Expr`.

Please save the file with the name `betterExpr.scala`

Initials:

Vikram Nurek

3. Binary Search Tree [35 points]

In this question, you are going to implement a binary search tree in Scala.

Below is the definition of a binary search tree:

A binary tree is a tree that consist of up to two childs: left and right subtrees. The left and right subtrees either be a binary tree or a leaf node (which contains no child).

A binary search tree (BST) is a binary tree where every single element on the left subtree is lower or equal to the value of the current node, and the values of every single element on the right subtree is higher than the current node.

An in-order traversal is a method to traverse your tree in a way that it first visits all the left subtree first, follow by the middle (current node), then the right subtree. Performing an in-order traversal on a binary search tree will result in a list that is sorted from lowest to highest.

- (a) First, create a class called BST that contains all the necessary components you need including any constructors that you want. You must include at least *one* constructor that initialize your tree and the following functions (please feels free to add any helper functions as needed):
- (b) Implement an insertCPS function that **takes an input value and an input tree**, and insert this value as a new node to your tree while ensuring you preserve the BST's property using continuation passing style. **This function should return a resulting tree after you insert the node.**
- (c) Implement an walkCPS function that performs an in-order traversal **on the input tree** and **return a list of values** (which should now be sorted from lowest to highest) using continuation passing style.
- (d) Implement an heightCPS function that **takes an input tree and return the height of the tree**. We define height as the maximum depth of all the branches in your tree.
- (e) Implement a function checkBST that takes an input tree, and return a boolean value true if the input is a binary search tree and false if the input tree is not a binary search tree. **Note that you do not need to use CPS here!**
- (f) Now, you might have realized I have not specify the types of the value stored in your tree. In this part, make sure that your list works for any data types that have total ordering. If you do not want to attempt this question, then, make sure your other questions works with Integer.
- (g) Once everything is all done, please write your own test cases that thoroughly test your code **so that it also works in corner cases**. Your test should shows, as best as possible, that your implementation works as intended.

Please save the file with the name bst.scala

Initials:

Vithan Nade

4. Scope [20 points]

In this question, we will use a pseudocode below that does not exactly compile in Scala to test your understanding of the lexical scope and dynamic scope. Consider the following pseudocode. In this question, let us assume `emphval` is allowed to remap the variable name (i.e., `x`, `y`, `z`) to the newly defined expression and the value used inside the expression follow the lexical or dynamic scope rules from our lecture.

If the expression does not evaluate to a value, please state why. If the expression break the type rule, please explain why.

Hint: Your answers might be a function (functions are values!).

```
val x = 10 // Line 1
val y = 20 // Line 2
def f1(x:Int) = x + y // Line 3
def f2(y:Int) = (z:Int) => x - y - z // Line 4
val x = f1(x) + x // Line 5
val x = f2(x) + x // Line 6
val y = f1(y) + (f2(y)) (10) // Line 7, note that 10 is the
// input to f2(y)
val y = f1(y) // Line 8
val z = x(y) // Line 9
```

- (a) What is the difference between Lexical and Dynamic scope? (5 points)

Lexical Scope use the data when it was define
Dynamic Scope use the data when it is used.

- (b) Assuming we use **Lexical Scope**, what is the value of `x` at line number 5? Briefly explain why. (2 points)

$x = 10, 10, f_1(10) + 10$
 $f_1 + 20$
 $x = 40$

Initials:

Vishnu Naidu.

- (c) Assuming we use **Lexical Scope**, what is the value of x at line number 6? Briefly explain why. (2 points)

$x | 10, 10, 40$
 $f1 | 10$
 $f2 \rightarrow 10 - 20 - z$

it is wait for z so it doesn't do anything,

- (d) Assuming we use **Lexical Scope**, what is the value of y at line number 7? Briefly explain why. (2 points)

$y | 20, 20, 20, f1(20) + f2(20)$
 $f1 | 20$ $f2 | 10 - 20 - z$ $y = 20$

- (e) Assuming we use **Lexical Scope**, what is the value of y at line number 8? Briefly explain why. (2 points)

$$20 + 20 = 40$$

Line 7 y was 20

$$y = 40$$

Initials: Vikram Nudra

- (f) Assuming we use **Lexical Scope**, what is the value of z at line number 9? Briefly explain why. (2 points)

$$z = \text{func}(40) = -50$$

Line 6 was wait for z which was 40 from y .

- (g) Assuming we use **Dynamic Scope**, what is the value of z at line number 9? Briefly explain why. (5 points)

x | 10, 10, ~~10~~³⁰, ~~10~~⁶⁰, func, func, func
 y | 20, 20, 20, ~~20~~⁶⁰ + func - 10, func - 10 + func - 10

$$z = 60 - 20 - \text{func} - \text{func} - 20$$

$$z = 20 - \text{func} - \text{func}$$