L14: Dependency Injection

Rachata Ausavarungnirun

(rachata.a@tggs.kmutnb.ac.th)

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Architecture Research Group

Software System Engineering

Thai-German Graduate School, KMUTNB

Recap from Tuesday

- We talked about the type system
- Upperbound
 - Think of this as the "ceiling" for the type
- Lowerbound
 - Think of this as the "floor" for the type
- Parameterizing types A = 5
- Variance
 - · Invariance Strick equal
 - Covarience (the + sign you put in) Bigger than
 - Contravarience (the sign you put in) Same or Smaller

([A] = Type A

Dependency

- What is a dependency?
- Why can this be useful? (an put some constraint, declare implement afterward

Can we manually "insert" this dependency?

Dependency Injection

- You might have heard this from software engineering
 - One object supplies the dependent item to another
- In this case, we can decouple the actual implementation away from the abstraction
 - _ extends A _ extends A
- Let's use an example

Dependency Injection: Use Cases Create bound between con and notion database name Data

- Let's assume class X needs a database connection
 - val con = DBConnectionRepository.getByName("appDBConnection")
- Notice this creates the dependency, but the dependency is coupled to the repository
 - Basically you need the repo, and cannot really change the name
- Dependency injection aims to decouple this dependency
 - You can make the connection declaration
 - Then you can implement the repository later

What About Interitance/Interface?

Q: Why not just keep extending the traits to covers possible?

```
trait FooAble {
    def foo = "this is an ordinary foo"
    }
```

- What if I create a code that depends on FooAble
- class BarUsingFooAble extends FooAble {

 def bar = "bar calls foo: " + foo => bar calls foo: this is an ...
 }
- object Main extends App {
 val barWithFooAble = new BarUsingFooAble
 println(barWithFooAble.bar)
 }
- What is the problem here?

La Can't change behavior of FooAble, Bar Using FooAble

You Cannot Do This (Can't Compile)

- Using the "with" keywordWhat is the "with" keyword?
- class BarUsingFooAble {
 def bar = "bar calls foo: " + foo
 }
- object Main extends App {
 val barWithFooAble = new BarUsingFooAble with
 FooAble
 println(barWithFooAble.bar)
 - This is "done" at instantiation
- Why this does not compile?

Ly Don't know foo, because it doesn't extend Too Able

What About Abstract Method?

```
abstract class BarUsingFooAble {
      def foo: FooAble
      def bar = "bar calls foo: " + foo.foo
object Main extends App {
      val fooInstance = new FooAble {}
      val barWithFoo = new BarUsingFooAble {
      def foo = fooInstance
 println(barWithFoo.bar)
```

This gets messy as you extends

Baking a Cake

- We can decouple the dependency using the cake method
 - What?
- Self-type annotation
- trait FooAble { (Interface)
 def foo = "this is an ordinary foo"
 }
- class BarUsingFooAble { (This class will use FooAble interface)
 this: FooAble =>
 def bar = "bar calls foo: " + foo have same scope as FooAble

 { Whatever we define in trit FooAble}
- Anything after the => can use *methods and variables of*FooAble

 (Lest / object: fruit name =>

Baking a Cake

- With the [trait] => ...
 - We declare that the class depends on [trait]
- Difference between this and "extends":
 - extends is very type specific
 - You need to strictly have that exact type
 - Self-type annotation just say "I am declaring that whatever goes in the ... will extend the trait"
 - It does not actually extend it yet
 - But it needs to conforms to [trait] (i.e., FooAble from the earlier example)
 - Hence, baking

Example

```
trait FooService {
       def foo: String
 trait DefaultFoo extends FooService {
       def foo = "default foo"
 trait LuxuriousFoo extends FooService {
       def foo = "exclusive foo"
                                                      String
class BarUsingFooService {
       this: FooService => def bar = "bar uses foo: " + foo
 object Main extends App {
       val barWithDefaultFoo = new BarUsingFooService with
  DefaultFoo
       val barWithBetterFoo = new BarUsingFooService with
 LuxuriousFoo
       println(barWithDefaultFoo.bar)
       println(barWithBetterFoo.bar)
```

In-Class Exercise 13

Please check our Canvas for the skeleton code

 We will try to implement a random draw using dependency injection

Out-of-class Exercise 14

There is only one more Scala-based class

Go through the "Why Rust" document

- Play around with Rust a bit so that you can do
 - Printing things
 - Running basic operations
 - Call functions
 - Use loop/conditionals