



## Scientific Software Engineering Homework SS2024 Mini CAD

### Prerequisites

You can download the starting point for the application from StudIP.

### Exercise 1

To make yourself familiar with the current state of the application, create a UML class diagram of the important classes to reflect the general application design. The diagram should identify the volatile and stable parts (core) of the application. To create UML diagrams you can use online services like [draw.io](https://draw.io) or [techdebate.io](https://techdebate.io).

### Exercise 2

Your objective is to develop a new dialog feature that enables users to generate rectangles. To achieve this, you must design a new dialog class and a standalone function that creates both the dialog and the actual rectangle. Additionally, you should ensure that this function is registered within the ActionFactory. All changes need to be done in `ui/dialogs.py`.

### Exercise 3

Implement the drawing mechanism of the class `Triangle`. The drawing method of the already existing shapes will give you a good orientation for the implementation of the drawing method for the new shape type.

#### **Exercise 4**

Currently a user can translate any shape. In addition the user should also be able to scale any shape. Implement the scaling behavior for all available shape types and the corresponding scaling dialog.

#### **Exercise 5**

The command pattern is a proven way to implement an undo/redo mechanism. Extend the already existing CommandStack class (the invoker) to support the undo/redo mechanism accordingly.

#### **Final Result**

A user of the mini-cad app should be able to create circles, squares, rectangles and triangles. He or she can translate and scale shapes. Additionally the user should be able to undo and redo all of the changes.