Requirements

-> compitable only on Linux
-> g++ 4.8.0 and above is recommended
-> This program requires the following headers installed:-

"GL/glut.h"
"GL/gl.h"
"math.h"
"stdio.h"
"stdlib.h"
"string"
"vector"
"ctime"
"iostream"

Instructions

-> To create the execcutable for the game run the command "make" in the folder containing
  "Makefile"
-> All the instructions regarding the scoring and gameplay are displayed when you start the game
-> The mouse configuration is inverted for comfort purpose