Functional Programming: The Enterprise Edition

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Narek Asadorian ScalaIO | 30 Oct 2018

Slides+Code: https://git.io/vh4VB

I'm Narek.



Senior Software Engineer



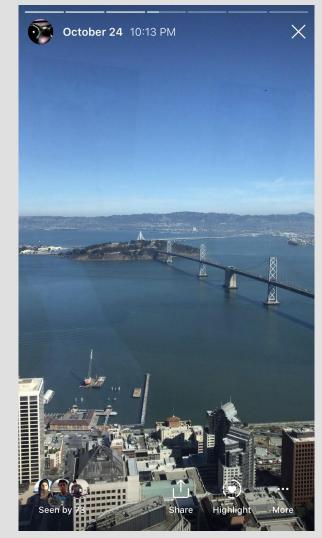
@portal_narlish



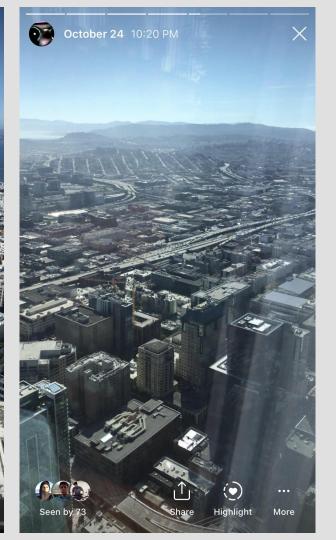
Scala & FP advocate



- => Streaming pipelines, microservices
 & data platform for email apps
- => Millions of customer events per day
- => We're hiring...







Roll call!

Are you writing Scala at work?

Is it purely functional?

Enterprise Functional Programming

Oxymoron?

def:

Enterprise Programming

"...display, manipulation, and storage of large amounts of often complex data and the support or automation of business processes."

- Martin Fowler

def:

Enterprise Programming

Optimizing for:

- 1. Correctness
- 2. Reliability
- 3. Changing business needs

def: Functional Programming

"programming with functions"

"no side effects"

"no mutability, no shared state"

def: Functional Programming

Optimizing for:

- 1. Composability
- 2. Purity
- 3. Generic abstractions

What are the generalizations associated with the two?

Enterprise Code

- Impure
- Complicated logic
- Integration tests
- 00P hell
- 10-100 normal engineers

Functional Code

- Pure
- Elegant, clean
- Lawful and provable
- Perfect abstraction
- A few geniuses in the ivory tower

Enterprise Languages

- Java
- Javascript
- PHP
- Python
- C#, C++
- Scala -

Functional Languages

- Haskell
- OCaml
- Clojure
- Erlang
- F#
- Scala

Thesis:

We'll never be perfect, but pure functional enterprise code is absolutely possible.

Functional abstractions are well suited for commercial software.

Scala forms a bridge between these worlds.

Caveats:

Functional programming as of yet remains a niche compared to the imperative style.

Teams using Scala are not necessarily invested in FP e.g. "Java in Scala"

"Naysayers" to FP are ubiquitous...

Bringing up FP at work shouldn't have to feel like this...

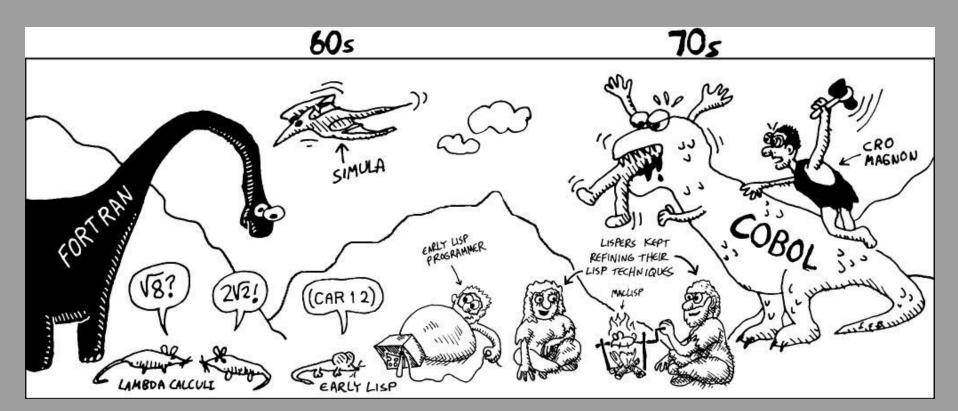


image: Twitter

But that's often the case because the imperative mindset is the default...

> Why tho? (ಠ_ಠ)

Why? Blame COBOL.



Why? Blame universities.

- C, Java or Python taught first
- Functional concepts only play a minor role in CS education
- FP langs are "too high level" for teaching fundamentals of CE

Why? Blame fear.

- Programmers are afraid
 - o "Scary math stuff"
 - Imposter syndrome
- Managers are afraid
 - O How will we maintain this alien code when you leave?
- Some people are also outright against FP and fight it...

We want to show that functional programming is useful without scaring people...

The rest of this talk...

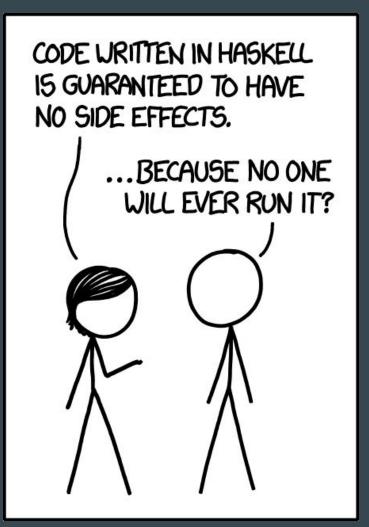
 Applied functional abstractions for use in enterprise programming

 Strategies for introducing and fostering functional thinking in commercial software development

More Caveats

- This is not a first principles talk
 - Applications first, "magazine" style
 - Read FP in Scala, Advanced Scala with Cats, etc. for theory
- Cats typeclass library
 - Scalaz examples would be similar|same

Applied FP Abstractions



Effects vs Side Effects

- => "A change to the world"
- => Accounted for vs unaccounted
- => Typed vs void/Unit

Common Computational Effects

1. Partiality

- a. The missing data problem
- b. Option

2. Failure Handling

- a. Code fails, what do you do?
- b. Either, Try

3. IO

- a. Interacting with external systems
- b. Stacking effects
- c. IO as glue

=> Effects are central to
enterprise programming

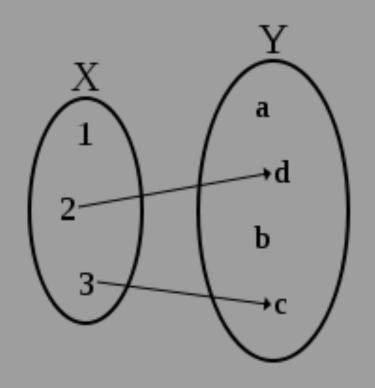
=> Composition is the
essence of functional
programming

But how do we compose effects...?

Partiality

- Frequent in enterprise:
 - Empty DB/API queries
 - Function has no result
 - Object missing a field

Imperative languages use
 null to deal with this
 situation, but you know what
 comes with it...



Option

```
sealed trait Option[+A]
case object None extends Option[Nothing]
case class Some[A](a: A) extends Option[A]
```

- => Algebraic data type or "ADT"
- => Type constructor
- => Introduced to solve the Java null problem
- => Simple yet very powerful tool

So we have a powerful effect abstraction for partiality.

But what are imperative people doing with it?

Using it just like Java null

Partiality Example 1

```
// Scala's Map implements get
// def get[K,V](k: K): Option[V]
val personLocation = Map(
  "Jerry Seinfeld" -> "Manhattan",
  "George Costanza" -> "Manhattan",
  "Frank Costanza" -> "Queens",
  "Elaine Benes" -> "Brooklyn"
val locationTransit = Map(
  "Manhattan" -> List("J", "Z"),
  "Brooklyn" -> List("L", "G", "K")
```

Partiality Example 1

```
/*
 * A simple chained cache lookup
 * 1. Select person from personLocation
 * 2. Select their subway stops from locationTransit
 * 3. Transform stops into a comma-separated string
 */
def listStops(name: String): String = ???
```

Partiality Ex. 1 (imperative)

```
def listStopsImperative(name: String): String = {
 val location = personLocation.get(name)
 var message: Option[String] = None
 if (location.isDefined) {
   val transit = locationTransit.get(location.get)
   if (transit.isDefined) {
     // Build the output string
     var output = collection.mutable.StringBuilder.newBuilder
     for (s <- transit.get) {</pre>
       output.append(s + ",")
     message = Some(output.result())
   (message.isDefined) message.get
 else "User or stops not found!"
```

Partiality Ex. 1 (functional)

```
def listStopsFunctional(name: String): String =
 personLocation.get(name)
   .flatMap(locationTransit.get)
   .fold("Not found!")( .mkString(","))
//scala> listStopsFunctional("Jerry Seinfeld")
//res0: String = J,Z
//scala> listStopsFunctional("Newman")
//res1: String = Not found!
```

Partiality Ex. 1 (functional)

```
def listStopsSugar(name: String): Option[String] =
 for {
   location <- personLocation.get(name)</pre>
   transit <- locationTransit.get(location)</pre>
 } yield transit.mkString(",")
def listStops(name: String): String =
```

listStopsSugar(name).getOrElse("Not found!")

```
// A nested Java object structure with nullable fields
class Token(val content: String)

class APIClientConfig(
  val host: String, val version: Int, val token: Token)

class JavaAPIClient(val config: APIClientConfig)
```

```
val good: JavaAPIClient =
  new JavaAPIClient(
    new APIClientConfig("host",1,new Token("content")))
// Null field will throw NPE on access!
val bad: JavaAPIClient =
 new JavaAPIClient(new APIClientConfig("host", 1, null))
//scala> bad.config.token.content.length
//java.lang.NullPointerException
// ... 36 elided
```

```
// Lift the getter into Option
// We get an arrow from A => F[B]
// This is known as a Kleisli arrow
type SafeGetter[A, B] = Kleisli[Option, A, B]
def safeGetter[A, B](f: A => B): SafeGetter[A, B] =
  Kleisli(a => Option(f(a)))
implicit class GetOps[A, B, C](sg: SafeGetter[A, B]) {
  private def lift(f: B => C): B => Option[C] =
    b => Option(f(b))
  def ?(f: B => C): SafeGetter[A, C] =
    sg andThen lift(f)
```

```
// Compose safe getters into an accesor function
val tokenLength: SafeGetter[JavaAPIClient, Int] =
 safeGetter[JavaAPIClient, APIClientConfig]( .config)
  ? ( .token)
  ? ( .content)
   ? ( .length)
//scala> tokenLength(bad)
//res0: Option[Int] = None
//scala> tokenLength(good)
//res1: Option[Int] = Some(7)
```

• Why does the imperative style make something so simple complicated?

- Lacks effect abstraction
 - Reinventing the same
 computational patterns every time

 Functional approach in Scala creates a declarative pipeline The difference is in using combinators as they were intended...

...for combining effects!

Windows

A problem has been detected and windows has been shut down to prevent damage to your computer.

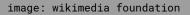
*** STOP: Oxfffffff (Oxffffffff, OxUUUUUUU, OxUUUUUUU, OxUUUUUUU).

- * Press any key to terminate the current application.
- * Press CTRL+ALT+DELETE again to restart your computer. You will lose any unsaved information in all applications.

Press any key to continue

Failure

- Exceptions naturally exist in programming
 - Enterprise people know them well... show stoppers
- Traditionally dealt with using try-catch-finally
 - Boilerplate
 - Hard to attribute



Failure

 Scala's exceptions are typed values when not thrown!

```
// Right biased
sealed trait Either[Throwable, +A]
case class Left[A](t: Throwable) extends Either[Throwable, A]
case class Right[A](a: A) extends Either[Throwable, A]
// Constructor behaves like a try-catch block
sealed trait Try[+A]
case class Failure(t: Throwable) extends Try[Throwable]
case class Success[A](a: A) extends Try[A]
```

Failure Example

```
* Modeling a website signup flow.
* `signupFlow` encrypts password and validates email
def signupFlow(request: AccountRequest): AccountResponse = ???
case class AccountRequest(
 user: String, pw: String, email: String)
sealed trait AccountResponse
case class Denied(msg: String) extends AccountResponse
case class Granted(
 user: String, encryptedPW: String, validEmail: Boolean
 extends AccountResponse
```

Failure Example

```
// But our `encrypt` function has an unchecked exception
def encrypt(text: String, seed: Int): String =
  if (text.contains("mailman")) {
    throw new IllegalArgumentException("Bad input!")
  } else {
    text.map(i => (i << 1).toChar)
// Unsafe call to `head` can throw NoSuchElementError
def validateEmail(email: String): Boolean = {
  val validDomains = Set("com", "org", "gov", "eu")
  validDomains contains email.split('.').tail.head
```

Failure Example (imperative)

```
* The "Java" style looks simple here.
  But can we chain together two functions that throw?
def signupFlowImperative(request: AccountRequest): AccountResponse = {
  trv {
    val encrypted = encrypt(request.pw, 10)
    val validEmail = validateEmail(request.email)
    Granted(request.user, encrypted, validEmail)
   catch {
    case e: Throwable => Denied(e.getMessage)
```

Try-Catch makes this simple enough.

But what if we wanted to chain multiple of these operations together?

Imperative version doesn't compose... ರ∩ರ

Failure Example (functional)

```
// We can use a type alias to bind Either's left side
type Result[A] = Either[Throwable, A]
// Then safely lift our setup functions into Result
def safeEncrypt(
  text: String, seed: Int): Result[String] =
  Either.catchNonFatal(encrypt(text, seed))
def safeValidate(email: String): Result[Boolean] =
  Either.catchNonFatal(validateEmail(email))
```

Failure Example (functional)

```
def safeSetup(req: AccountRequest): Result[AccountResponse] =
 Applicative[Result]
   .map2(safeEncrypt(req.pw, 1), safeValidate(req.email))(
     (pw, valid) => Granted(req.user, pw, valid)
def safeSignup(request: AccountRequest): AccountResponse =
 safeSetup(request).fold(t => Denied(t.getMessage), identity)
//scala> safeSignup(
  AccountRequest("Newman", "mailman1999", "newman@usps.gov"))
//res0: AccountResponse = Denied(Bad input!)
//scala> safeSignup(
  AccountRequest("Jerry", "seinfeld", "jerry@comedy.com"))
//res1: AccountResponse = Granted(Jerry,æÊÒÜÌÊØÈ,true)
```

Applicative opens up "parallelism" in our code flow.

It allows us to abstract over data in separate contexts...

IO Ø

• Communicating with external resources is critical

- Imperative world does not have a principled way to handle IO
 - try-catch blocks
 - o async-await using event loop
 - o Even Scala Future...

Cats Effect IO

- Referentially transparent
- Composable
 - Allows the separation of actions and execution (as we will see)
- Rich control API
 - unsafeRunSync
 - o runAsync
 - attempt (returns Either)
 - o cancelable

IO Example

```
// Records in data lake (S3) with key relationships
case class Location(name: String)
case class Restaurant(name: String, location: Location)
case class Review(review: String)
// S3 "buckets"
val searchDatalake: mutable.Map[String, Restaurant]
val reviewsDatalake: mutable.Map[Restaurant, List[Review]]
```

IO Example

```
// We want to implement a "search and review" feature...
def searchAndReview(search: String,
  p: Restaurant => Boolean,
  review: Review) = ???
// But we're forced to use an impure API from S3
def fetch[K, V](bucket: mutable.Map[K, V], key: K): Option[V] = {
  Thread.sleep(1000)
  bucket.get(key)
def write[K, V](bucket: mutable.Map[K, V], key: K, value: V): Int = {
  Thread.sleep(1000)
  bucket.put(key, value)
```

IO Example (imperative)

```
def searchRestaurantsImperative(search: String): (Restaurant, Coordinates) = {
  var restaurant: Option[Restaurant] = None
  var coordinates: Option[Coordinates] = None
  trv {
    restaurant = fetch(restaurantsDatalake, search)
    if (restaurant.isDefined) {
      coordinates = fetch(locationsDatalake, restaurant.get.location)
  } catch {
    case e: Exception => println("Fetch failed somewhere... we don't know")
  (restaurant.get, coordinates.get)
```

IO Example (functional)

```
* For convenience and reuse, we suspend the original API in IO.
* We use OptionT in `fetch` to simplify our combinators.
def ioFetch[K,V](dl: mutable.Map[K, V], key: K): OptionT[IO,V] =
  OptionT[IO,V](IO(fetch(dl, key)))
def ioWrite[K,V](bucket: mutable.Map[K, V], key: K, value: V): IO[Int] =
  IO(write(bucket, key, value))
```

IO Example (functional)

```
// Simply a matter of delegating to the fetch function
def searchRestaurants(
  search: String
): OptionT[IO, Restaurant] = ioFetch(searchDatalake, search)
// Given a restaurant and review, insert the review
def insertReview(restaurant: Restaurant, review: Review): IO[Int] =
 for {
   reviews <- ioFetch(reviewsDatalake, restaurant).value
                = reviews.fold(List(review))(review :: _)
   insert
   numInserted <- ioWrite(reviewsDatalake, restaurant, insert)</pre>
 } vield numInserted
```

IO Example (functional)

```
// Tying it all together
def searchAndReview(
  search: String,
  p: Restaurant => Boolean,
  review: Review
): IO[Int] = for {
    restaurant <- searchRestaurants(search).value
    <u>inserted</u> <- restaurant
                      .filter(p)
                      .fold(0.pure[I0])(insertReview(_, review))
  } yield inserted
```

IO Example 2 (functional)

```
// A final tidbit using traverse
// Flips inner and outer layers F[_] => G[F[_]]
def insertManyReviews(
    rr: List[(Restaurant, Review)]
): IO[List[Int]] =
    rr.traverse {
      case (rest, rev) => insertReview(rest, rev)
    }
```

The IO type can be used as a "systems glue"...

Its laziness allows us to separate program definition and execution,

& improves testability!

- Other cool uses of IO...
- Creating **safe** bindings over impure libraries (i.e. Kafka)

• Composable executor programs for use in Spark applications

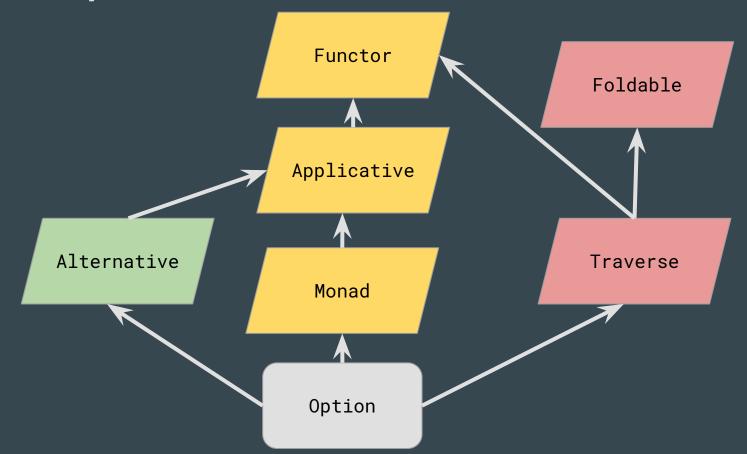
• Pluggable effect type in database libraries

Did you notice patterns?

```
trait Functor[F[_]] {
  def map[A, B](fa: F[A])(f: A => B): F[B]
trait Applicative[F[_]] extends Functor[F] {
  def ap[A, B](ff: F[A => B])(fa: F[A]): F[B]
  def pure[A](value: A): F[A]
trait Monad[F[_]] extends Applicative[F] {
  def flatMap[A, B](value: F[A])(func: A => F[B]): F[B]
```

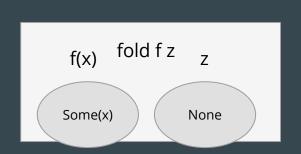
All the types we used belong to the above (and more)

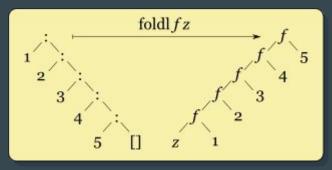
Ex: Option



A quick aside about folds...

- Seen everywhere in FP
- Foldable is actually a typeclass in Cats and Scalaz
- Lists, sets, maps, trees can fold
- Non-collection types are foldable too, as we have seen!





Of course, things can get much more advanced from here...

=> We want to use these patterns, but how do we introduce this stuff at work?

As a functional programmer, you must be a teacher and a salesperson at the same time.

8 Methods for Functional Programming Advocacy

8. Principled Libraries

- Very smart folks have implemented great tools for us - let's use them
- Lead by example
 - o Cats
 - o Scalaz/ZIO
 - o Doobie
 - o FS2
 - Shapeless







images: open source

7. Be a Mentor-Consultant

- If you're experienced in FP...
 - Encourage people on your team who are learning FP to try it in a project
 - Offer your time for workshops, architecture reviews, debugging
 - Demo your functional code and show it off!

6. New to FP? Just Do It

- Find a small project and introduce some of these patterns
- If you only read and think about skiing, you will never learn to ski
- Probably best to not do this in the middle of a huge deliverable

image: wikimedia

5. Focus on Business Value

- You won't sell FP by shouting about category theory at work
- FP brings tangible improvements to enterprise code bases
 - Pure functions ~ easier testing
 - Modularity ~ code reuse
 - Static types ~ correctness
 - Valued errors ~ higher uptime

- 4. Organize and Speak
- Set up an internal meetup or book club in office
- Submit practical talks to conferences!
- Write blog posts... people will read them.

3. Refactor Things

- Legacy code and monoliths
 - Breaking up into subsystems with functional code
 - Separating concerns means you can write principled code in a controlled repo
- Libraries and modules

2. Pull Requests

- Highly effective and bite-sized
- Catch impure procedural code and suggest functional alternatives
- Opportunity to teach and mentor other developers w.r.t functional techniques

1. Check Ego at the Door

- Functional programming already has a bad rap for being inaccessible
- Elitism will not get you far
- Focus on approachability and application
 - Save the theory for later...

If people understand why, they will want to know how.

Thank you.

Resources...

- Slides and code examples from this talk
 - https://github.com/nasadorian/enterprise-fp/
- Rob Norris, "Functional Programming with Effects"
 - https://www.youtube.com/watch?v=po3wmq4S15A
- Bjarnason & Chiusano, "Functional Programming in Scala"
 - https://www.manning.com/books/functional-programming-in-scal
- Brian Beckman "Don't Fear the Monad"
 - https://www.youtube.com/watch?v=ZhuHCtR3xq8
- Advanced Scala with Cats
 - https://underscore.io/books/scala-with-cats/