

Check a whether odd or even number

```
#include <stdio.h>

int main() {
    int number;

    printf("Enter a number: ");

    scanf("%d", &number)

    if (number % 2 == 0) {
        printf("The number is even.\n");
    } else {
        printf("The number is odd.\n");
    }
    return 0;
}
```

Find the Sum of Even and Odd Number

```
#include <stdio.h>

int main() {

    int start, end, num, sum_even = 0, sum_odd = 0;


    printf("Enter the start of the range: ");

    scanf("%d", &start);


    printf("Enter the end of the range: ");

    scanf("%d", &end);
```

```

for (num = start; num <= end; num++) {
    if (num % 2 == 0) {
        sum_even += num;
    } else {
        sum_odd += num;
    }
}

printf("Sum of even numbers from %d to %d is: %d\n", start, end, sum_even);
printf("Sum of odd numbers from %d to %d is: %d\n", start, end, sum_odd);
return 0;
}

```

Check Whether a Number is Positive or Negative in c programming

```
#include <stdio.h>
```

```

int main() {
    int number;

    printf("Enter a number: ");
    scanf("%d", &number);

    if (number > 0) {
        printf("The number is positive.\n");
    } else if (number < 0) {

```

```
        printf("The number is negative.\n");
    } else {
        printf("The number is zero.\n");
    }

    return 0;
}
```

Find the Largest Number Among Three Numbers in c

```
#include <stdio.h>
```

```
int main() {
    int num1, num2, num3;

    printf("Enter three numbers: ");
    scanf("%d %d %d", &num1, &num2, &num3);

    if (num1 >= num2 && num1 >= num3) {
        printf("%d is the largest number.\n", num1);
    } else if (num2 >= num1 && num2 >= num3) {
        printf("%d is the largest number.\n", num2);
    } else {
        printf("%d is the largest number.\n", num3);
    }

    return 0;
}
```

```
}
```

Swap two numbers

```
#include <stdio.h>
```

```
int main() {
```

```
    int num1, num2, temp;
```

```
    printf("Enter two numbers: ");
```

```
    scanf("%d %d", &num1, &num2);
```

```
    printf("Before swapping: num1 = %d, num2 = %d\n", num1, num2);
```

```
    temp = num1;
```

```
    num1 = num2;
```

```
    num2 = temp;
```

```
    printf("After swapping: num1 = %d, num2 = %d\n", num1, num2);
```

```
    return 0;
```

```
}
```