

Saitama NPC card from 3d6 and Go!

Nathanael Farley*

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Saitama

ST 9999|**HP** 9999|**DR** 0|**Basic Speed** 375
DX 40|**Will** 10|**SM** 1|**Basic Move** 375
IQ 10|**Per** 10|**thr** 1001d|**Dodge** 378
HT 10|**FP** 450|**sw** 1003d|**Parry** 24

Traits Ally (Genos) (Appears almost all the time); Ally (Mumen Rider) (Appears quite rarely); Dependant (Cactus on windowsill); Enemy (Speed-o-sound Sonic) (Appears fairly often; Rival); Enhanced Time Sense; Luck, Ridiculous (Defensive); Regeneration (Extreme); Reputation 2 (Recognized occasionally); Reputation 3 (Class B Hero, Recognized occasionally); Weapon Master (Unarmed)

Perks/Quirks Ennui about boring life; Sensitive about baldness; Trademark (kills in a single punch!)

Skills Brawling 40

Attacks

- *Natural (Kick w/Boots)* **38** *1001d+1 cr Reach: C,1*
- *Natural (Punch)* **40** *1001d-1 cr Reach: C*

1xHP: 9999

0xHP: 0

-1xHP: -9999

-2xHP: -19998

-3xHP: -29997

-4xHP: -39996

-5xHP: -49995

HP

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Basic Attributes ST 9999 [99890]; DX 40 [600]; IQ 10 [0]; HT 10 [0]

Secondary Characteristics HP 9999 [0]; Per 10 [0]; Will 10 [0]; FP 450 [880];
Basic Speed 375 [7250]; Basic Move 375 [7250]

Other Character picture; DR 0; Dodge 378; SM 1; sw 1003d; thr 1001d

Advantages Ally (Genos) (Appears almost all the time) [3]; Ally (Mumen Rider)
(Appears quite rarely) [1]; Enhanced Time Sense [45]; Luck, Ridiculous (Defensive) [48];
Regeneration (Extreme) [150]; Reputation 2 (Recognized occasionally) [3];
Weapon Master (Unarmed) [20]

Disadvantages Dependant (Cactus on windowsill) [-3]; Enemy (Speed-o-sound Sonic)
(Appears fairly often; Rival) [-2]; Reputation 3 (Class B Hero, Recognized occasionally) [-5]

Quirks Ennui about boring life [-1]; Sensitive about baldness [-1]; Trademark (kills
in a single punch!) [-1]

Skills Brawling 40 [1]

Attacks

- *Natural (Kick w/Boots)* 38 *1001d+1 cr Reach: C,1*
- *Natural (Punch)* 40 *1001d-1 cr Reach: C*