Identity Player Information 150 Points Name: Player: Spike Spiegel nasfarley88 Race: Campaign: Title: Attributes: 125 Religion: Created On: 02-May-2018 Advantages: 27 Disadvantages: -55 Description Height: 6' 1" Hair: Quirks: - 3 Race: Human Green, Fluffy Skills: 5 6 Gender: Male Weight: 155 lb Eyes: Green Spells: + 0 0 Age: 19 Size: Skin: Light Tan Birthday: June 26 Hand: Unspent: 0 TL: Right 9

Attributes		Encumbrance, Move & Dodge			Hit Location				Fatigue/Hit Points			
Strength (ST):	1 3	Level Max Load Mo			Dodge	Dodge Roll Wher		ere - DR		Current FP:		
Dexterity (DX):	1 2	<ul> <li>None (0)</li> </ul>	34 lb	7	1 0	-	Eye	-9	0	Basic FP:	1 2	
Intelligence (IQ):	10	Light (1)	68 lb	5	9	3-4	Skull	-7	2	Tired:	3	
Health (HT):	1 2	Medium (2)	102 lb	4	8	5	Face	-5	0	Collapse:	0	
Will:	13	Heavy (3)	204 lb	2	7	6-7	Right Leg	-2	0	Unconscious:	-12	
Fright Check:	13	X-Heavy (4)	340 lb	1	6	8	Right Arm	-2	0	Current HP:		
Basic Speed:	7	Liftin	g & Moving	Thinas		9-10	Torso	0	0	Basic HP:	13	
Basic Move:	7	Basic Lift:	3 3	<u> </u>	34 lb	11	Groin	-3	0		1 3	
Perception:	10	One-Handed L	.ift:		68 lb	12	Left Arm	-2	0	Reeling:	4	
Vision:	1.0	Two-Handed L	.ift:		272 lb	13-14	Left Leg	-2	0	Collapse: Check #1:	4.2	
Hearing:	1.0	Shove & Knock Over: Running Shove & Knock Over:			408 lb	15	Hand	-4 0 -4 0			-13 -26	
Taste & Smell:	1.0				816 lb	16	Foot			Check #2:		
Touch:	1.0	Carry On Back			510 lb	17-18	Neck	-5	0	Check #3:	-39	
		Shift Slightly:			1,700 lb	-	Vitals	-3	0	Check #4:	-52	
thr: 1d sw: 2d	-1				,					Dead:	-65	

Melee Weapons	Usage	LvI	Parry	Block	Damage	Reach	ST
Natural	Kick	16	No		1d+2 cr	C,1	
Natural	Kick w/Boots	16	No		1d+3 cr	C,1	
Natural	Punch	18	1 2		1d+1 cr	С	

Advantages & Disadvantages	Pts	Ref	Skills	SL	RSL	Pts	Ref
Daredevil	15	B47	Free Fall	1 4	DX+2	8	B197
Hard to Subdue 3	6	B59	Gambling	1 0	IQ+0	2	B197
Hard to Kill 3	6	B58	Karate	1 8	DX+6	28	B203
Addiction (Smoking)		B122	Guns/TL9 (Pistol)	1 6	DX+4	1 2	B198
Cost: Cheap, -5; Legal, +5.			Piloting/TL9 (Aerospace)	1 2	D X + 0	2	B214
` '		B152	Acrobatics	1 2	D X + 0	4	B174
Dragon Syndicate) Possible Death, -30.							
Enemy (Vicious)	-10	B135					
Equal Individual (100% of your starting points),	'	B 100					
-10; Appears quite often (12-), x2; Rival,							
Obsession	-10	B146					
Long term, -10. Find Julia							
Stubbornness	- 5	B157					
Hates kids	-1						
Hates animals	- 1						
Hates women with attitudes	- 1						
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