# **Avinash Ranganath**

Stockholm, Sweden

nash911@gmail.com • +46 76-745 26 27 • http://avinashranganath.com https://github.com/nash911 • https://www.linkedin.com/in/avinashranganath/

#### **EDUCATION**

### University Carlos III of Madrid, Leganes, Madrid, Spain

Ph.D in Electrical, Electronics and Automation Engineering

Sep 2013 – Oct 2016

- · Thesis: Locomotion through Morphology, Evolution and Learning for Legged and Limbless Robots
- Adviser: Prof. Luis Moreno
- Research areas: Robot locomotion, modular robotics, reinforcement learning, morphological computation, evolutionary robotics
- Master in Robotics and Automation

Oct 2011 – Jun 2013

• GPA: 8.8 / 10.0

# University of Edinburgh, Edinburgh, Scotland, UK

Master of Science (MSc.) in Artificial Intelligence

Sep 2008 - Nov 2009

- Specialisation: Intelligent Robotics
- Received University of Edinburgh International Masters Scholarship

#### Bangalore University, Bangalore, Karnataka, India

Bachelor of Computer Applications

Jun 2001 - Jun 2004

# RESEARCH EXPERIENCE

#### School of Computing, Clemson University

Postdoctoral Research Scientist

Dec 2018 – Dec 2020

- Project: Research on character control using Deep Reinforcement Learning (DRL)
- Supervisor: Dr. Victor Zordan
- Research areas: Character control, motor-skill Learning, locomotion, DRL

#### School of Computer Science and Communication, KTH

Research Engineer at Robotics, Perception, and Learning Lab

Jan 2017 - Aug 2018

- Project: Research on deep learning techniques for semantic mapping of indoor environment through a mobile robot
- Development of an open-source library called LibSPN for inference and learning in Sum Product Networks
- Supervisor: Dr. Andrzej Pronobis
- Research areas: Deep Learning, SPN

#### Department of Systems Automation and Engineering, UC3M

Research Assistant, Robotics Lab

May 2010 – May 2015

- Project: Research on distributed locomotion controllers for modular robots
- Supervisor: Professor Luis Moreno
- Research areas: Robot locomotion, modular robotics, reinforcement learning, morphological computation, evolutionary robotics

# IT University of Copenhagen

Visiting Research Student, Software & Systems Section

Aug 2013 – Sep 2013

- Project: Investigate relationship between the morphology and emergence of behavior, in the context of robot locomotion
- Supervisor: Prof. Kasper Stoy
- · Research areas: Robot locomotion, morphological computation, quadruped gait

#### **Intelligent Process Control and Robotics**, Karlsruhe Institute of Technology

Visiting Research Student, Collective and Microrobotics Group

May 2009 – Aug 2009

- Project: Symbrion Developed a Digital Hormone Method based distributed locomotion and navigation controller for modular robots
- Supervisor: Dr. Marc Szymanski
- Research areas: Modular robotics, collective intelligence, Digital Hormone Method

# TEACHING EXPERIENCE

# **Graduate Level**, Clemson University

■ CPSC 8810: Motion Planning

Spring 2020

· As a guest lecturer, I taught the DRL part of the course

#### Undergraduate Level, UC3M

• I was a teaching assistant for the following courses:

2010 - 2015

- Industrial Informatics (15694)
- Industrial Automation (13976)
- Computer Organization (13885)
- Computer Architecture (13888)

#### **Advised Undergraduate Thesis**

• Learning locomotion gait through hormone-based controller in modular robots

June 2014

• David Estévez Fernández, Bachelors, UC3M

#### PUBLICATIONS JOURNAL

[1] A. Brunete, A. Ranganath, S. Segovia, J. Perez de Frutos, M. Hernando and E. Gambao, "Current trends in reconfigurable modular robots design", in *International Journal of Advanced Robotic Systems*, *14*(3), DOI: 10.1177/1729881417710457, 2017.

#### CONFERENCE & WORKSHOP

- [2] A. Ranganath A. Biswas, I. Karamouzas, and V Zordan, "Motor Babble: Morphology-Driven Coordinated Control of Articulated Characters", in *Motion, Interaction and Games*, 2021, Lausanne, Switzerland, Nov 2021.
- [3] A. Ranganath P. Xu, I. Karamouzas, and V Zordan, "Low Dimensional Motor Skill Learning Using Coactivation", in *Motion, Interaction and Games*, 2019, Newcastle, UK, Oct 2019.
- [4] A. Pronobis, <u>A. Ranganath</u> and RP. Rao, "LibSPN: A Library for Learning and Inference with Sum-Product Networks and TensorFlow", in *Workshop on Principled Approaches to Deep Learning, ICML 2017*, Sydney, Australia, Aug 2017.
- [5] A. Ranganath and L. Moren, "Gait generation through a feature based linear periodic function", in *Mediterranean Conference on Control and Automation (MED)*, Torremolinos, Spain, Jun 2015.
- [6] A. Ranganath, J. Gonzalez-Gomez and L. Moren, "Morphology Dependent Distributed Controller for Locomotion in Modular Robots", in *Post-Graduate Conference on Robotics and Development of Cognition*, Lausanne, Switzerland, Sep 2012.
- [7] A. Ranganath, J. Gonzalez-Gomez and L. Moren, "A distributed neural controller for locomotion in linear modular robotic configurations", in *Proceedings of the 8th Workshop of RoboCity2030*, Madrid, Spain, May 2011.

# ACADEMIC AWARDS

- International Masters Scholarship, University of Edinburgh
   Awarded in support of postgraduate studies. One among only five in the department to receive the award
- Runner-up, Best student project, Pompeu Fabra University
   Awarded for student project at the end of Barcelona cognition, brain and technology summer school
- JSE Achievers Award, Accenture India

  Awarded for exceptional performance during the first year of employment at Accenture India

# OTHER WORK EXPERIENCE

### Accenture India, Bangalore, India

Software Engineer

C++ developer in telecom domain

LANGUAGES

- English: Native or bilingual proficiency.
- Kannada: Native language.
- Hindi: Fluent (speaking, reading, writing).
- Spanish: basic (speaking, reading, writing).

SKILLS

C/C++, Python, TensorFlow, Git, LATEX, Armadillo, MATLAB/Octave.

REFERENCES

Available on request

[CV compiled on 2021-11-24]

Sep 2005 – Jul 2008