

Teamline: Visualizing small team code contributions

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Abstract—
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1 INTRODUCTION

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2 RELATED WORK

Our visualization is designed to show each person’s contribution to a team-based project. Previous work by Kelly [3] examined whether visualizing contributions in a team-based, collaborative game leads to fairer contributions by team members. Their approach was based on using a attribute, *meters*, which is derived from existing artifacts that enable awareness of contributions in the game. We use a similarly-purposed derived attribute, *contribution*, that indicates how much each team member contributed to the overall grade. They found that only using this single attribute could undermine the efforts of collaborators if it doesn’t adequately “reflect important aspects of individual work in the context of team activity” [3]. Also these tools should be combined with other methods to more robustly evaluate contribution in real-time or retrospectively. This finding supports our use-case. Teamline allows team members to see who is contributing to the overall grade of the project as it progresses and helps the TA better understand how the work was divided within the team during the retrospective meeting.

The most critical aspect of our visualization is the ability to easily and accurately compare indicators of contribution over time. Much work has been done exploring effective ways to visualize comparisons between objects. Gleicher et. al. [2] give a taxonomy of visual designs used for comparison tasks, noting that all designs are assembled using juxtaposition, superposition and explicit encodings (computing the relationships between objects and providing a visual encoding of the relationships). The authors distinguish these categories by the principal mechanism used to make connections between objects: juxtaposition uses the viewers memory; superposition uses the visual system; and explicit encodings use computation to determine the relationships. These categories can be combined to form hybrid categories. Munzner talks about these approaches in detail in [4]. Teamline takes a hybrid approach by both superimposing each contributors’ metrics in the same view and by visually encoding the computed contribution score.

Our vis was inspired in part by ShiViz¹ [1] which shows messages being passed among a collection of processes to verify that the happens-before relation is not violated. We also looked at commit graphs (like the one built into BitBucket²) which visualize commits in time, and the map view on Craigslist³, which shows size-encoded point marks, and the magnifying effect for the OSX dock.

Some visualization tools can be used to show contribution to team-based projects that use the git source control system. The most relevant to our specific use-case would be GitHub’s *Contributors graph*⁴. It uses filled line graphs to show the either the number of commits, number of lines added, or the number of lines deleted over time. There is an aggregate view that shows these metrics for all contributors and there

are also individual contribution charts. Users can select a time range in the aggregate view to see the individual contributions only during that time range. This visualization is not sufficient for our task because it only shows the number of commits made by each team member which may not be indicative of their actual contribution to the final grade. Other tools exist that also visualize metrics exposed by git, for instance GitHub Visualizer⁵, but share similar shortcomings as the GitHub’s Contributors graph.

3 DATA AND TASK ABSTRACTIONS

Abstractions

4 IMPLEMENTATION

Implementation

5 RESULTS

Results

6 DISCUSSION

Discussion

7 CONCLUSION

Conclusion

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¹<https://bestchai.bitbucket.io/shiviz/>

²<https://marketplace.atlassian.com/plugins/com.plugin.commitgraph.commitgraph/server/overview>

³<https://vancouver.craigslist.ca/search/hhh>

⁴<https://help.github.com/articles/viewing-contribution-activity-in-a-repository/>

⁵<http://ghv.artzub.com/>