

# Cognitive Neuroscience for Al Developers (CNAID)





### Welcome to CNAID!



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Videos of the current lecture will be on StudOn

(Old Video lectures on fau.tv (just add on))

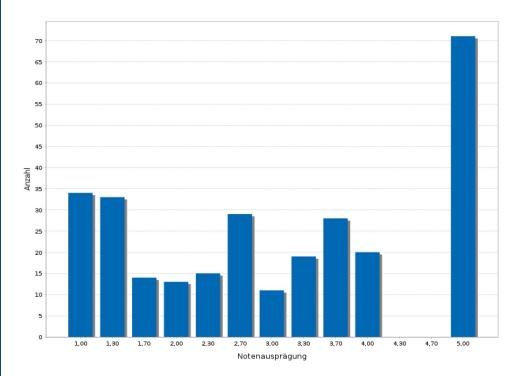
https://www.fau.tv/course/id/3265

StudOn course

https://www.studon.fau.de/studon/goto.php?target=crs 5533963



### Results of end-of-semester test in Winter 2023/24



#### Exam SoSe 24

- Exam will be a pure single-choice exam -> only single choice questions
- 90 mins duration
- Just pens are allowed (no calculators etc.)

### Time table



	Tuesday		Wednesday	
Week	Date	Topic	Date	Topic
1			17/04/2024	Introduction + Philosophical Approach
2	23/04/2024	Q&A, Tasks (zoom)	24/04/2024	Psychological Approach
3	30/04/2024	Q&A, Tasks (zoom)	01/05/2024	Tag der Arbeit (no lecture)
4	07/05/2024	no Q&A	08/05/2024	Neurons and Glia
5	14/05/2024	Q&A, Tasks (zoom)	15/05/2024	Neural Plasticity + Neurodevo
6	Pfingstdienstag (no Q&A)		22/05/2024	Lesioning + Imaging Techniques
7	28/05/2024	Q&A, Tasks (zoom)	29/05/2024	Brain structure, Cerebral Cortex + Lateralization
8	04/06/2024	Q&A, Tasks (zoom)	05/06/2024	Ephys + Optical (Microscopy)
9	11/06/2024	Q&A, Tasks (zoom)	12/06/2024	Circuits of sensation (auditory, fruitfly algorithm)
10	18/06/2024	Q&A, Tasks (zoom)	19/06/2024	Visual System I
11	25/06/2024	Q&A, Tasks (zoom)	26/06/2024	Visual System II (ONLINE - Video)
12	02/07/2024	Q&A, Tasks (zoom)	03/07/2024	Motor
13	09/07/2024	Q&A, Tasks (zoom)	10/07/2024	Language, Attention, GPT
14	16/07/2024	Q&A, Tasks (zoom)	17/07/2024	Memory, Free Will, GPT 3/4
15	23/07/2024	Q&A, Tasks (zoom)	24/07/2024	

- Blue: Lecture of Achim Schilling or Patrick Krauss
- Green: Lecture by Andreas Kist
- Lectures are presence lectures on Wednesdays: 10:15 a.m., room: H6
- Q&A session: exercise sheets on zoom on Tuesday 14:15 p.m (zoom link will be shared on studon)

### **Exercise sheet example**



#### Multiple Choice Exercise

(Please mark the right answer with a cross. Only one answer is correct!)

Q1: Which statement on cognitive science is **not** correct?

- The scientific method is an iterative process where hypotheses are tested in experiments and the results are used to update the hypotheses
- Cognitive science is an interdisciplinary approach with the common goal to understand the mind
- o Especially philosophy uses the scientific method to generate knowledge
- "The blind men and the elephant" is a metaphor for the problems of the interdisciplinary study of the mind
- o Cognitive Neuroscience is located at the intersection of psychology and neuroscience

#### Discussion Exercise

In his paper from 2003 Nick Bostrom proposes that we are living in a computer simulation.

Bostrom, N. (2003). Are we living in a computer simulation?. The philosophical quarterly, 53(211), 243-255.

Please discuss/answer the following question.

 Bostrom writes: "A common assumption in the philosophy of mind is that of substrateindependence. The idea is that mental states can supervene on any of a broad class of physical substrates" (Bostrom, 2003).
 On which theory this argument is based on?

# **Topics**



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### Literature

- Cognitive Science, Friedenberg, J., Silverman, G., & Spivey, M. J. (2021).
   Cognitive science: an introduction to the study of mind. Sage Publications.
   Fourth Edition
- Cognitive Science, Bermúdez, J. L. (2023). Cognitive science: An introduction to the science of the mind. Cambridge University Press. Fourth Edition
- Cognitive Neuroscience, Gazzaniga, M. S., Ivry, R. B., & Mangun, G. R. (2014).
   Cognitive Neuroscience. The biology of the mind, (2014). Fourth Edition
- Cognitive Neuroscience, Ward, J. (2015). The student's guide to cognitive neuroscience. psychology press. Third edition
- Neurobiology, Kandel, E. R., Schwartz, J. H., Jessell, T. M., Siegelbaum, S., Hudspeth, A. J., & Mack, S. (2013). Principles of neural science. New York: McGraw-hill. Fifth Edition



### Cognitive Neuroscience for Al Developers

**Introduction to Cognitive Science** 





### The big picture -> What is Cognitive Science?

- Cognitive Science: scientific, interdisciplinary study of the mind.
- Mind: "[...] the complex of faculties involved in perceiving, remembering, considering, evaluating, and deciding. Mind is in some sense reflected in such occurrences as sensations, perceptions, emotions, memory, desires, various types of reasoning, motives, choices, traits of personality, and the unconscious." https://www.britannica.com/topic/mind
- Cognition: higher mental processes such as thinking, perceiving, imagining, speaking, acting, planning



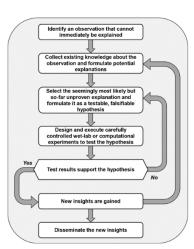
## **Cognitive Science**

Highly interdisciplinary approach

Main method: Scientific method (not philosophy and older)

disciplines)

**Scientific method:** test hypothesis with experiment -> update hypothesis -> new Experiment (iterative process)

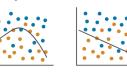


Voit, E. O. (2019). Perspective: Dimensions of the scientific method. *PLOS Computational Biology*, *15*(9), e1007279.



# Cognitive Science Scientific method

assification



Regression





https://de.mathworks.com/discovery/overfitting.html



Underfitting

Occams razor: "given two explanations of the data,

all other things being equal, the simpler explanation is preferable."

"This principle is very much alive today in the emerging science of machine learning, whose expressed goal is often to discover the simplest hypothesis that is consistent with the sample data [1]."

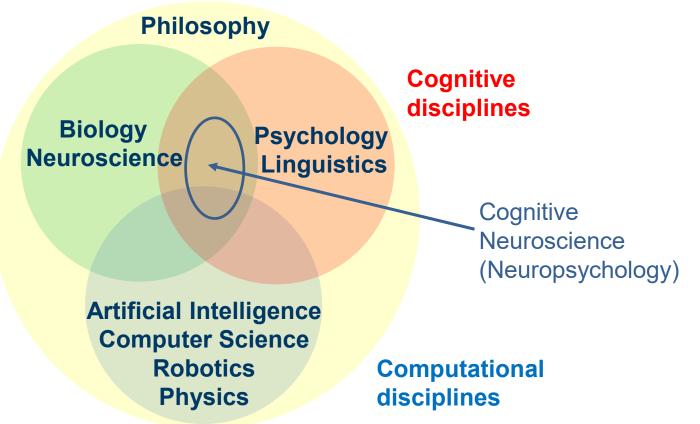
Blumer, A., Ehrenfeucht, A., Haussler, D., & Warmuth, M. K. (1987). Occam's razor. *Information processing letters*, 24(6), 377-380. D. Angluin and C.H. Smith, Inductive inference: Theory and methods, Comput. Surv. 15 (3) (1983) 327-369.



### **Multi-disciplinary perspective**

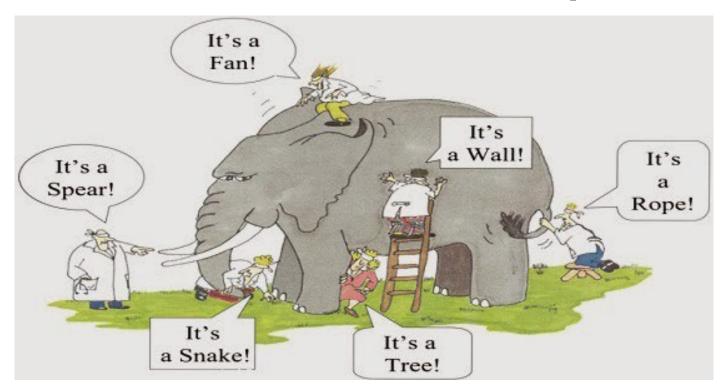
Biological disciplines

Cognitive Science is not the sum, but the intersection of all these disciplines -> goal is to understand the mind





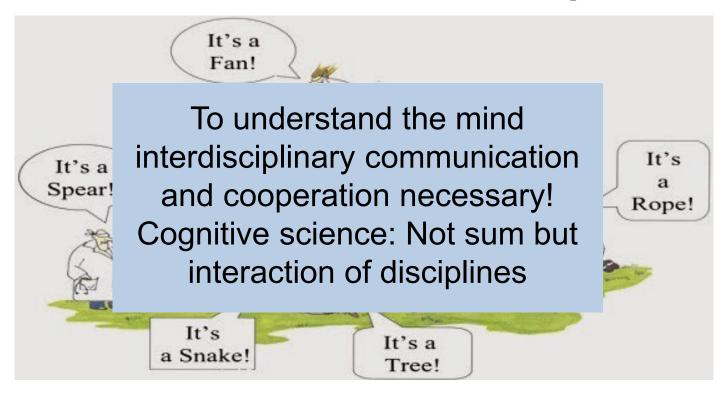
# The blind men and the elephant



Source: https://medium.com/betterism/the-blind-men-and-the-elephant-596ec8a72a7d



# The blind men and the elephant



Source: https://medium.com/betterism/the-blind-men-and-the-elephant-596ec8a72a7d



# Questions to be answered: How does the human mind work?

- How does cognition work?
- How is cognition implemented in the brain?
- How can cognition be implemented in machines?

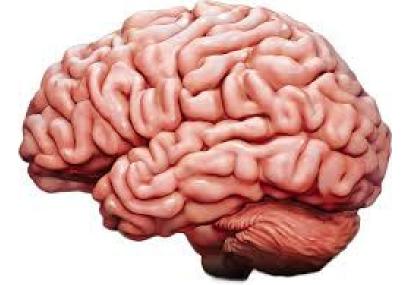
### Some of the hardest scientific problems

- 1. Brain is hard to observe, measure and manipulate
- 2. Brain is most complex entity in the known universe



### The most complex entity in the known universe

- 100 billion (10<sup>11</sup>) neurons
- 10,000 synapses per neuron
- 10<sup>15</sup> synapses in total
- 10<sup>22</sup> possible connections



Source: brainline.org

only 1 of 10,000,000 possible connections is actually realized



### The most complex entity in the known universe

- Number of possible brain states > 2<sup>10<sup>11</sup></sup>
- Number of possible connectomes  $> 2^{10^{22}} \sim 10^{10^{22}}$
- Number of protons in the observable universe ~ 10<sup>80</sup>



# How do we unravel how the brain processes information -> Problem of cognitive science and cognitive neuroscience





The tale of the neuroscientists and the computer: why mechanistic theory matters

Joshua W. Brown \*

Psychological and Brain Sciences, Indiana University, Bloomington, IN, USA \*Correspondence: iwmbrown@indiana.edu



"Once upon a time, a group of neuroscientists happened upon a computer (Carandini, 2012). Not knowing how it worked, they each decided to find out how it sensed a variety of inputs and generated the sophisticated output seen on its display."





"The EEG researcher quickly went to work, putting an EEG cap on the motherboard and measuring voltages at various points all over it, including on the outer case for a reference point. She found that when the hard disk was accessed, the disk controller showed higher voltages on average, and especially more power in the higher frequency bands. When there was a lot of computation, a lot of activity was seen around the CPU...."

https://brainvision.com/products/livecap/



"Next, the enterprising physicist and cognitive neuroscientist came along. "We don't have enough spatial resolution to see inside the computer," they said. So they developed a new imaging technique by which activity can be measured, called the Metabolic Radiation Imaging (MRI) camera, which now measures the heat (infrared) given off by each part of the computer in the course of its operations.

At first, they found simply that lots of math operations lead to heat given off by certain parts of the CPU, and that memory storage involved the RAM, and that file operations engaged the

hard disk..."



"...Finally the neuropsychologist comes along. She argues (quite reasonably) that despite all of these findings of network interactions and voltage signals, we cannot infer that a given region is necessary without lesion studies. The neuropsychologist then gathers a hundred computers that have had hammer blows to various parts of the motherboard, extension cards, and disks. After testing their abilities extensively, she carefully selects just the few that have a specific problem with the video output. She finds that among computers that don't display video properly, there is an overlapping area of damage to the video card. This means of course that the video card is necessary for proper video monitor functioning. ..."



# Moral of the story

- Cognitive neuroscience is still in an early stage phase
- We need a mechanistic theory to understand cognition in the brain
- We have to develop computer models that produce testable hypotheses
- We need a multi-disciplinary approach
- Neuroscience alone is not enough

Brown, J. W. (2014). The tale of the neuroscientists and the computer: why mechanistic theory matters. *Frontiers in neuroscience*, *8*, 349.

Schilling, A., Sedley, W., Gerum, R., Metzner, C., Tziridis, K., Maier, A., ... & Krauss, P. (2022). Predictive coding and stochastic resonance: Towards a unified theory of auditory (phantom) perception. *arXiv* preprint arXiv:2204.03354.



# Main ideas of cognitive science Boost by invention of computer



### The cognitive revolution

### Started in 1950s

- Psychology, linguistics were redefining themselves (backlash against behaviorism)
- Computer science and neuroscience came up
- Personal computer novel brain imaging techniques boosted the development
- In 1960: start of the interdisciplinary field
  - Different names: information-processing psychology, cognitive studies, cognitive science



### **Central ideas of Cognitive Science**

- Cognition is equivalent to computation / information processing
- -> The mind/brain is an information processor.
- Information processors represent and transform information
  - Mental representations of information
  - Mental processes that act on and manipulate these representations called computations



### Mind – Computer – Analogy

Source: lifescience.com

### Input



### Representation (binary)



Source: ifixit.com



Source: brainline.org

### **Processing** / **Computation**



© P. Krauss

© P. Krauss

### **Output**



Narratives - in







# Representations (something stands for something else)

Traditional cognitive science view!

### 4 types:

Concepts (stands for entity) "apple"



- Propositions (statements about the world) "Mary has black hair."
- Rules (relationship between propositions) "If it is raining, I will bring my umbrella."

Analogies (comparisons between situations) "Life is a roller coaster."



## Representations

Features of representations:

Traditional cognitive science view!

• Symbolic: a symbol is a surrogate and refers to its referent

The mind

\$

Representation (symbolic)

Intentionality: relationship between representation and what it is about

The world



Referent (non-symbolic)



### Representations

- Symbols can be assembled into physical symbol system (formal logical system)
- Formal logical system: symbols are combined to expressions
- Formal processes: manipulate expressions to create new expressions
- -> Formal logical systems can allow for intelligence and intelligent behavior (Physical symbol system hypothesis (Newell & Simon, 1976))

### Hypothesis is often criticized:

- computers use symbols with no meaning as symbols are not connected to the environment (grounding problem)
- Computers do not perceive their environment (no bodies) -> thus symbols have no meaning



## Representations + Computation

**Example: formal logic** 

Traditional cognitive science view!

Symbols: all, mammals, ....

Expression: all and only mammals nurse their young

Processes: rules of deduction

derive new, true expressions from known expressions

Expression 1: all and only mammals nurse their young

Expression 2: whales nurse their young

New expression: whales are mammals

-> Newell and Simon 1976 -> intelligence



## Representations + Computation

### **Expert systems**

- Solves problems were you normally need a human specialist (expert)
- Uses set of if-then rules
- Example: MYCIN (Shortliffe) -> regarded as first expert system
  - Diagnose of blood infections and meningitis
  - Helped to choose antibiotics
  - Simple inference machine with approx. 500 rules
  - Asks questions to the physician (yes/ no)

If (i) the infection is meningitis and (ii) organisms were not seen in the stain of the culture and (iii) the type of infection may be bacterial and (iv) the patient has been seriously burned, then there is suggestive evidence that *Pseudomonas aeruginosa* is one of the organisms that might be causing the infection.

Duda, R. O., & Shortliffe, E. H. (1983). Expert systems research. *Science*, *220*(4594), 261-268.

Lacave, C., & Diez, F. J. (2004). A review of explanation methods for heuristic expert systems. *The Knowledge Engineering Review*, 19(2), 133-146. Duda, R. O., & Shortliffe, E. H. (1983). Expert systems research. *Science*, 220(4594), 261-268. Qiu, S., Sallak, M., Schön, W., & Ming, H. X. (2018). A valuation-based system approach for risk assessment of belief rule-based expert systems. *Information Sciences*, 466, 323-336.



### Computation

Traditional cognitive science view!

The mind performs computations on representations.

e.g.

language: putting a verb into past tense

math: adding two numbers etc. -> endless list

### Define broad categories of mental operations according to:

- Type of operation
- Type of information that is processed

-> Any information processing can be described at 3 different levels



# Computation

### **Tri-level hypothesis (Marr, 1982)**

Computational level (most abstract)
 Which problem is the system trying to solve?
 e.g. to sort a set of numbers



# Computation

### Tri-level hypothesis (Marr, 1982)

- Computational level (most abstract)
   Which problem is the system trying to solve?
   e.g. to sort a set of numbers
- Algorithmic level
   How does the system solve this problem? Algorithm? Procedure?
   e.g. bubble sort, binary tree sort, quicksort



# Computation

## Tri-level hypothesis (Marr, 1982)

- Computational level (most abstract)
  Which problem is the system trying to solve?
  e.g. to sort a set of numbers
- Algorithmic level
   How does the system solve this problem? Algorithm? Procedure?
   e.g. bubble sort, binary tree sort, quicksort
- Implementational level
   How is this algorithm implemented? Code? Physical?
   e.g. python code, assembler, logical gates, transistors, electron flow



# Representations and Computation

#### Classical view (early days of cognitive science)

- Representations are symbolic
- Computation in sequential steps

#### **Connectionist view (more modern)**

- Representations are activation patterns spread over a neural network (Brain)
- Computations are parallel in the network

#### From symbolic AI -> Deep Learning



# Computation

Tri-level hypothesis (Marr, 1982)

Tri-Level hypothesis can be applied to classical information processors as well as neural networks (Dawson 1998)

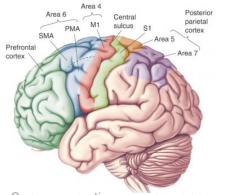


### Structural levels of analysis in the nervous system **Brain**



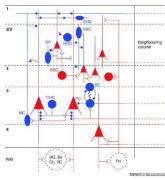
Source: brainline.org

## **Brain regions**



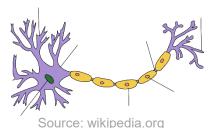
Source: operativeneurosurgery.com

#### **Neural circuits**

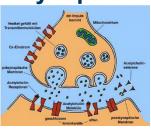


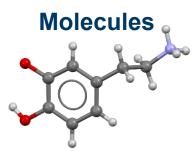
Source: Grillner et al., 2005

#### **Neurons**



#### **Synapses**



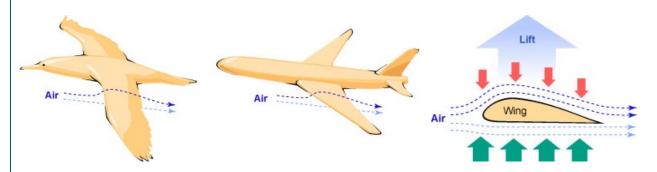


Source: wikipedia.org



#### **Metaphor**

- Perhaps the algorithmic level is enough to build a general artificial intelligence
- It was enough to understand the physical principle behind bird flight!
- -> not necessary to rebuild wings in all details to build planes





https://askabiologist.asu.edu/how-do-birds-fly

https://askabiologist.asu.edu/how-do-birds-fly

https://www.welt.de/regionales/berlin/article2 107579/Kassen-gegen-zweiten-Rettungshelikopter.html



## Cognitive Neuroscience for Al Developers

The Philosophical Approach





# The way towards the cognitive revolution

-> back to the past



# Philosophy....

The search for wisdom and knowledge ...is the **oldest discipline** (ancient Greeks) ...plays a **critical** role in cognitive science

Not by producing results (theoretical not experimental), but...



"The School of Athens"

Source: wikipedia.org
by Raffaello Sanzio da Urbino



## **Philosophy**

- Defining problems
- Criticizing models
- Suggesting areas for future research
- Free to evaluate other disciplines
- Find criteria for intelligence etc.



"The School of Athens"

Source: wikipedia.org
by Raffaello Sanzio da Urbino



## **Philosophy**

- Primary method: reasoning
- Deductive reasoning: applying rules of logic to statements, in order to derive new statements ("College students learn three hours a night". "Mary is a college student". -> "Mary learns three hours a night")
- Inductive reasoning: draw conclusions based on several observations of specific instances of the world ("Whiskers the cat has four legs." "Scruffy the cat has four legs." -> "Cats have four legs")
- But the do not use the scientific method (systematic form of induction)



## **Philosophy**

#### 2 (out of several) Branches of Philosophy

Metaphysics: What is the nature of reality?
 (First causes of things and the nature of being) -> mind body problem

https://www.britannica.com/topic/metaphysics



"The School of Athens"

Source: wikipedia.org
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Epistemology is the study of knowledge
 What is knowledge? How is knowledge represented in the mind?
 How do we come to acquire knowledge?

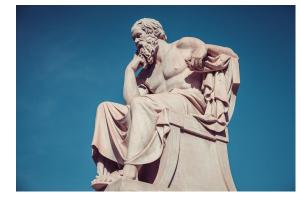


## The philosophical approach of Cognitive Science

#### **Metaphysics**

Mind-Body-Problem

What is mind? Is mind something physical? Is body necessary to have a mind? (primarily metaphysical questions)



Source: forbes.com

#### **Epistemology**

How do we come to know things? Are we born knowing certain things or is knowledge learned? How is mental knowledge organized?



## The Mind-Body Problem: What is mind?

How are psychological and mental processes related to physical properties?

Brain: material and physical, measurable

Mind: subjective conscious experiences

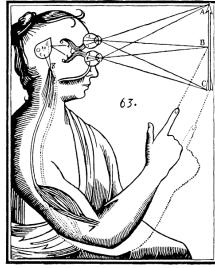
Mind as non-physical entity inhabiting the brain

"Ghost in the machine"

#### Two fundamental questions:

Is the mind physical or something else?

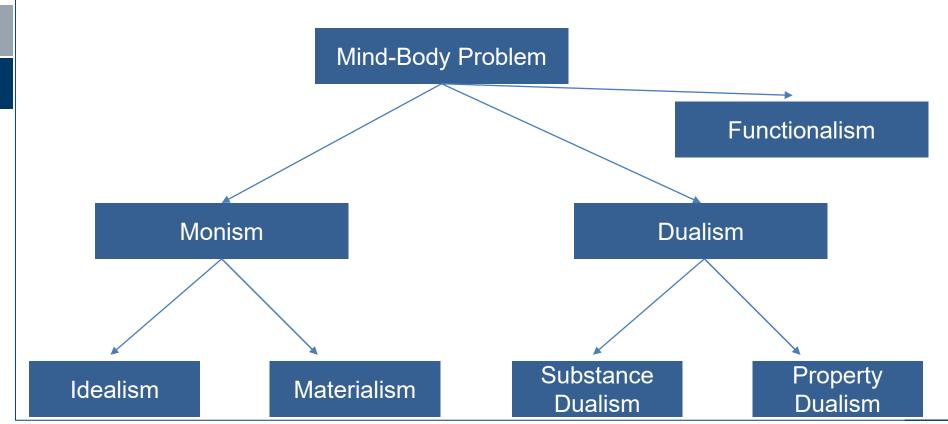
What is the causal relationship between mind and brain?



Source: wikipedia.org

René Descarte's illustration of mind/body dualism.







#### **Monism**

- only one kind of state or substance in the universe
- Aristotle (384-322 BC): mind and body <-> form and matter
- Analogy: Different shapes of clay are different physical states of brain, no non-physical or spiritual substance



#### **Monism**

- Idealism: The complete universe is mental
  - e.g. Simulation hypothesis



https://de.wikipedia.org/w/index.php?curid=6184755

- Materialism (physicalism): All things are made of atoms (Democritus ca. 460-370 BCE)
  - mind is the brain
  - mental states are physical states of the brain



#### **Dualism**

- Mental and physical substances are possible
- Plato (427-347 BC): mind and body exist in two separate worlds
- Mind: ideal world of forms, immaterial, eternal e.g. idea of an ideal circle
- Body: material world, extended, perishable e.g. concrete, physical circles



#### **Substance Dualism (Descartes 1596-1650)**

- There exist mental and physical substances
- Physical substances: world is made of atoms
- Mental substances: Unknown
- Theory: Minds can do e.g. pattern recognition. No physical substance can do pattern recognition. -> Minds are not physical.
- Criticism: 1) How do mental and physical substances interact? 2) Computers can do pattern recognition and much more!

#### **Property Dualism**

- Mind and body are of the same substance but have different properties
- Mental states are non-physical properties of the brain

https://en.wikipedia.org/wiki/Property\_dualism

physical

property

physical substance

mental

property



#### **Critics on Dualism**

- Dualism violates the principle of **Occams razor**: two different worlds that interact are needed. Not the simplest explanation!
- Another problem: Brain damage changes mental states
- Computer can do a lot of tasks assumed to be impossible (e.g. ChatGPT can write novels)



## **Conclusion: Philosophy**

- Allows to ask much broader questions than those of other disciplines
- -> Shows the "bigger picture"
- Gives key insights into the relationships between different research areas
- Plays a very important role in the interdisciplinary endeavor of Cognitive Science
- Non-empirical approach, in contrast to the scientific method
- Concepts validated based on logical reasoning and argument
- Philosophy is better suited to ask questions than to provide answers
- Close 2-way collaboration between philosophy and science is required









Source: swx.it



Source: wikipedia.org

Central Assumption: Cognition is equivalent to computation

→ Computationalism









Source: swx.it



Source: wikipedia.org

"Functionalism is the doctrine that what makes something a thought, desire, pain (or any other type of mental state) depends not on its internal constitution, but solely on its function, or the role it plays, in the cognitive system of which it is a part."

https://plato.stanford.edu/entries/functionalism/

"For (an avowedly simplistic) example, a functionalist theory might characterize pain as the state that tends to be caused by bodily injury, to produce the belief that something is wrong with the body and the desire to be out of that state, to produce anxiety, and, in the absence of any stronger, conflicting desires, to cause wincing or moaning." https://plato.stanford.edu/entries/functionalism/









Source: swx.it



Source: wikipedia.org

- Mind could be implemented in any physical system, artificial or natural, capable of supporting the appropriate computations
- The same mental state could be realized in quite different ways in two separate physical systems. -> Concept of multiple realizability





Source: wikipedia.org



Source: swx.it

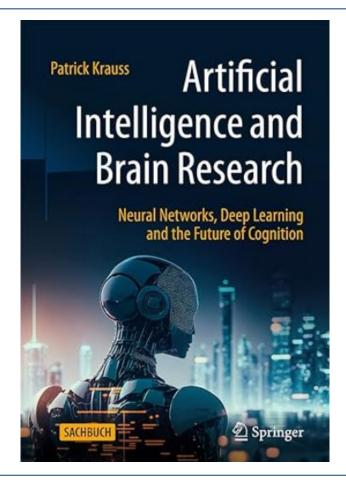


Source: wikipedia.org

This could have some **ethical implications**: If mind can be realized in different systems at which point aliens or computers get human rights

What about Large Language Models (LLMs) like ChatGPT?







# Thank you for your attention!

