

# Flow of Control – Part 2

## Repetition Statements

# Repetitive Control Flow in C

- Programs often must repeat different instructions in a variety of situations
  - sometimes, code must be repeated a determinate number of times
  - other times, code must be repeated an indeterminate number of times based on a condition

# The `while` Statement

- Indeterminate Loop
  - Repeat While A Condition Is True

```
while ( logical-expression ) {  
    ...block of statements...  
}
```

# The `while` Statement

- Indeterminate Loop

```
while (x < y) {  
    printf("x < y");  
    x++;  
}
```

# The `while` Statement

- Indeterminate Loop

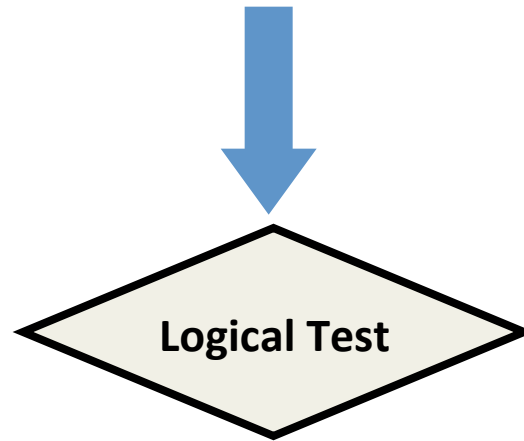
```
while (x < y) {  
    printf("x < y");  
    x++;  
}
```



# The `while` Statement

- Indeterminate Loop

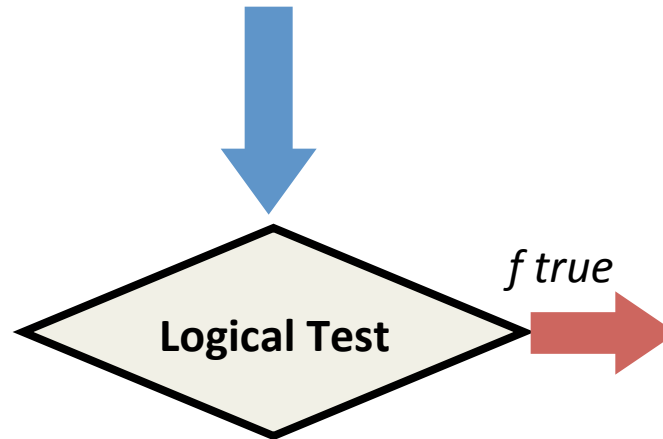
```
while (x < y) {  
    printf("x < y");  
    x++;  
}
```



# The `while` Statement

- Indeterminate Loop

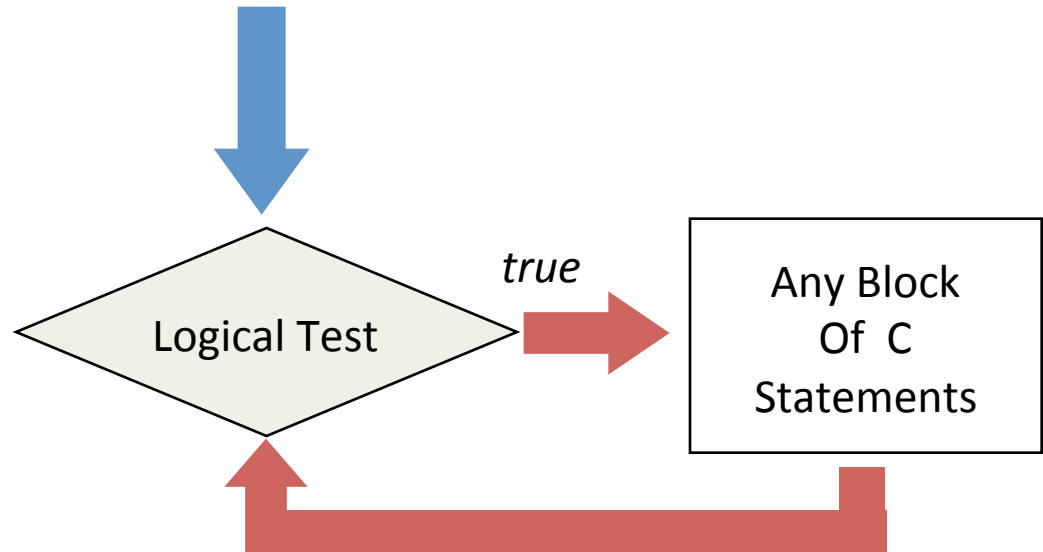
```
while (x < y) {  
    printf("x < y");  
    x++;  
}
```



# The `while` Statement

- Indeterminate Loop

```
while (x < y) {  
    printf("x < y");  
    x++;  
}
```

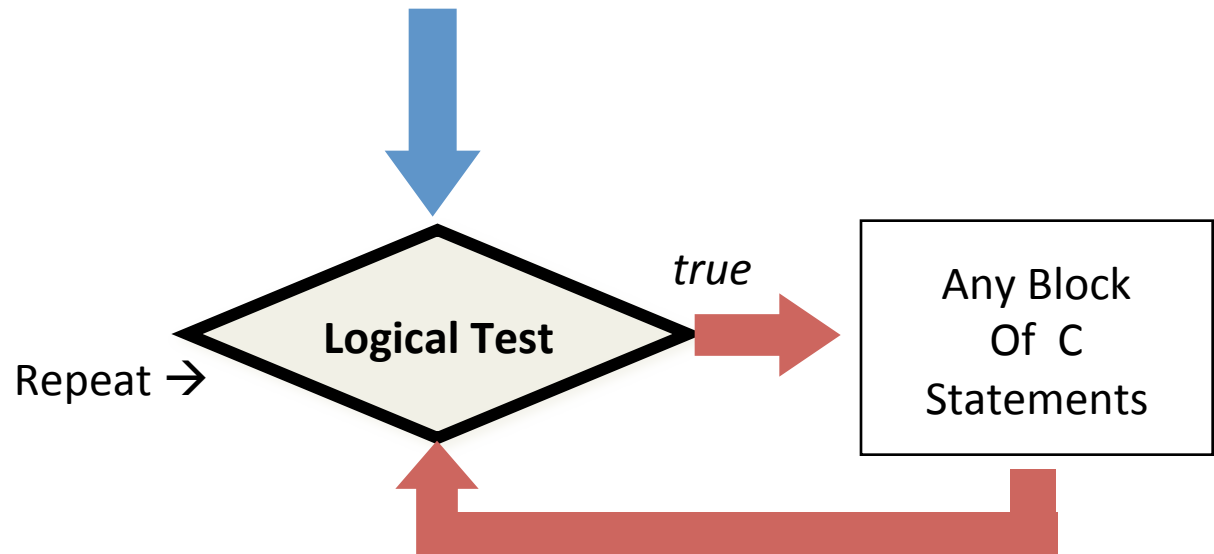




# The `while` Statement

- Indeterminate Loop

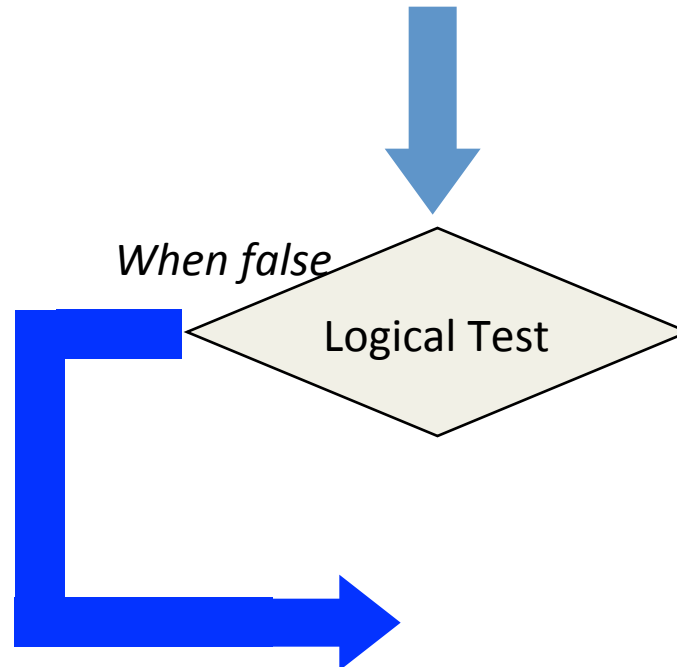
```
while (x < y) {  
    printf("x < y");  
    x++;  
}
```



# The `while` Statement

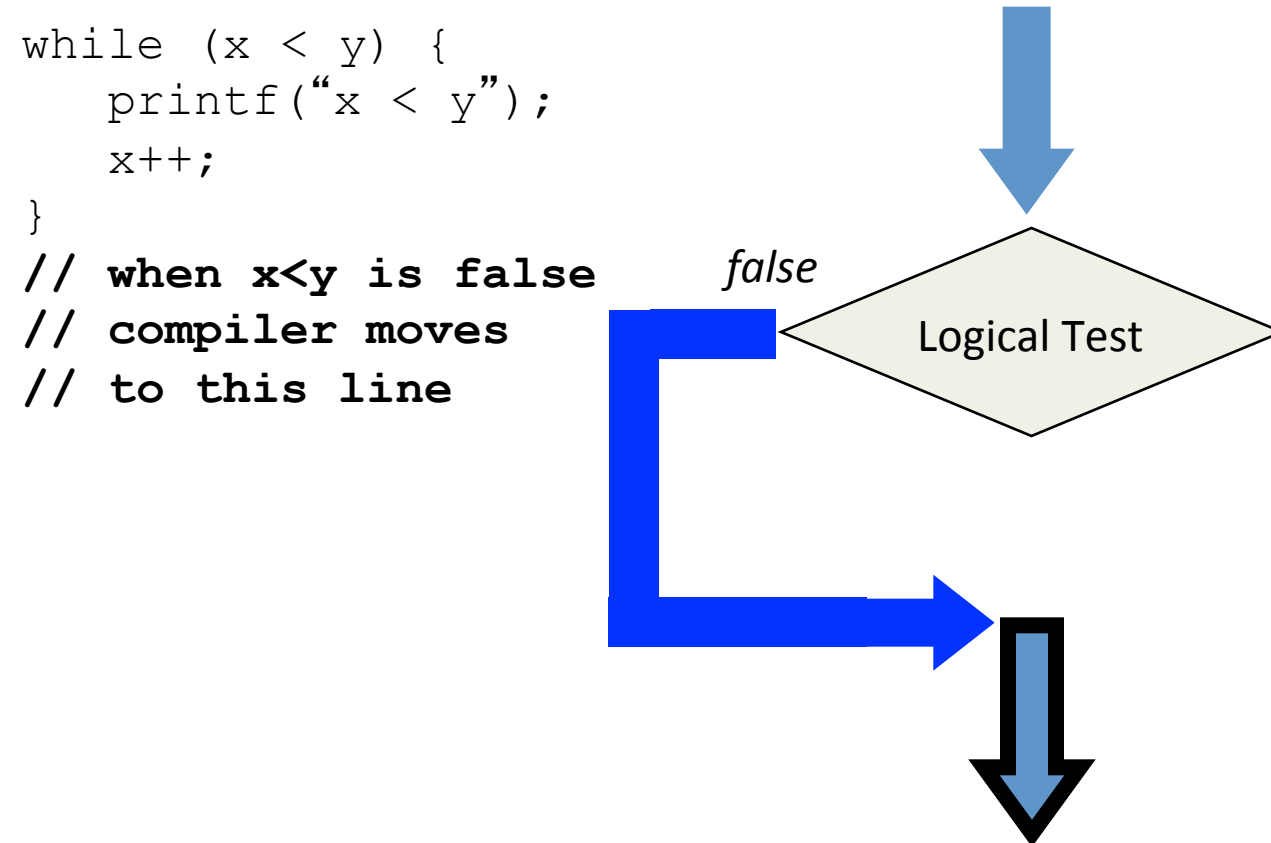
- Indeterminate Loop

```
while (x < y) {  
    printf("x < y");  
    x++;  
}
```



# The `while` Statement

- Indeterminate Loop



# The do . . . while Statement

- Indeterminate Loop
  - Repeat While A Condition Is True

```
do {  
    ...block of statements...  
} while ( logical-expression );
```

# The `do . . . while` Statement

- Indeterminate Loop

```
do {  
    printf("x < y");  
    x++;  
} while (x < y);
```

# The do . . . while Statement

- Indeterminate Loop



```
do {  
    printf("x < y");  
    x++;  
} while (x < y);
```

# The `do . . . while` Statement

- Indeterminate Loop

```
do {  
    printf("x < y");  
    x++;  
} while (x < y);
```

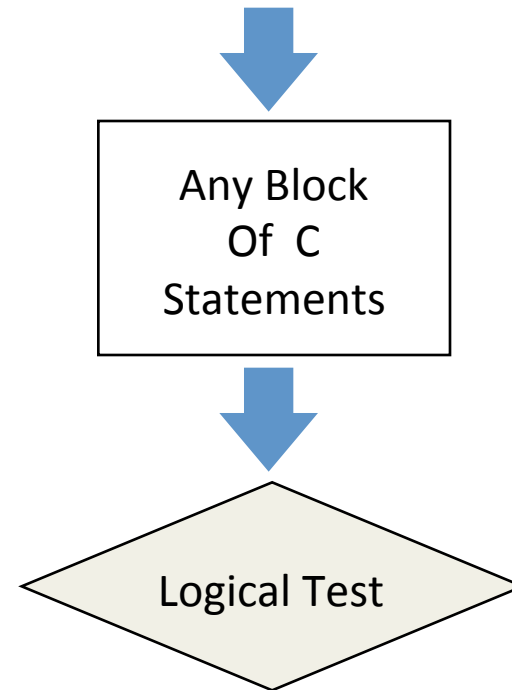


Any Block  
Of C  
Statements

# The do . . . while Statement

- Indeterminate Loop

```
do {  
    printf("x < y");  
    x++;  
} while (x < y);
```

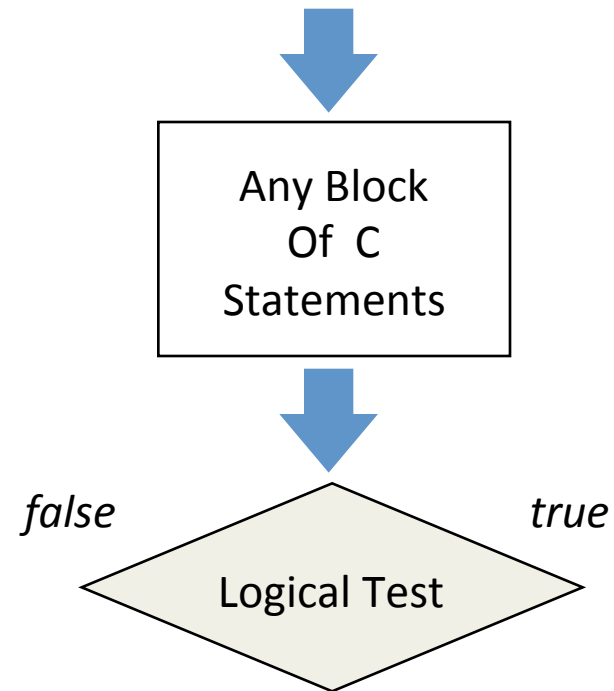




# The `do . . . while` Statement

- Indeterminate Loop

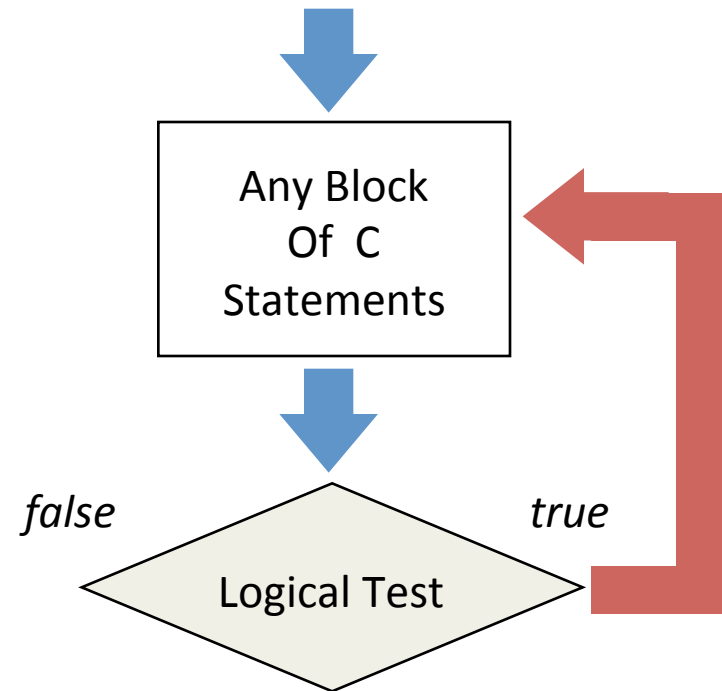
```
do {  
    printf("x < y");  
    x++;  
} while (x < y);
```



# The do . . . while Statement

- Indeterminate Loop

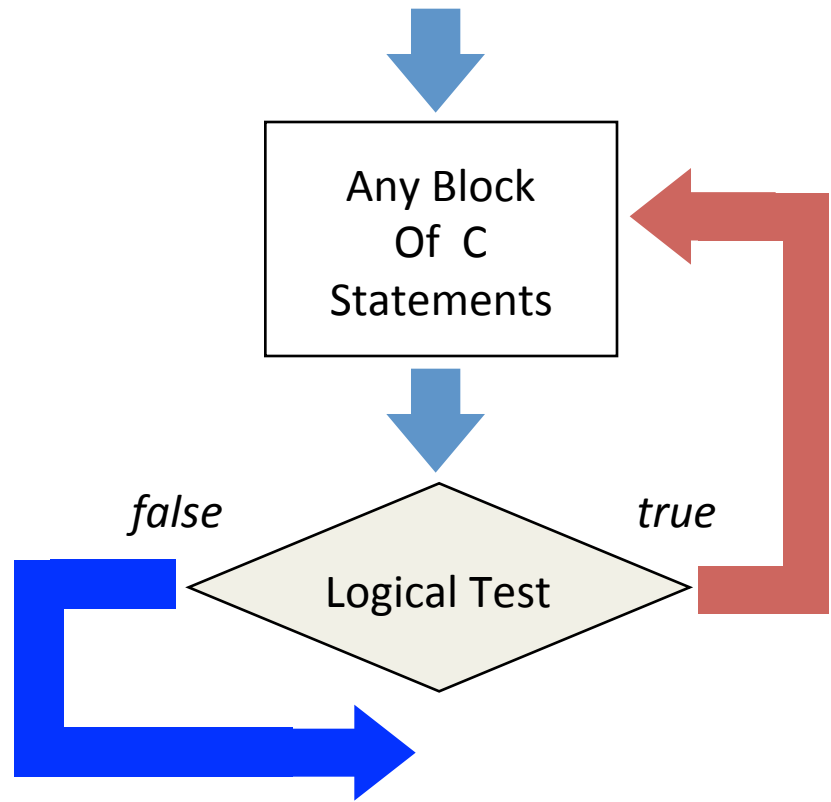
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do {  
    printf("x < y");  
    x++;  
} while (x < y);
```



# The do . . . while Statement

- Indeterminate Loop

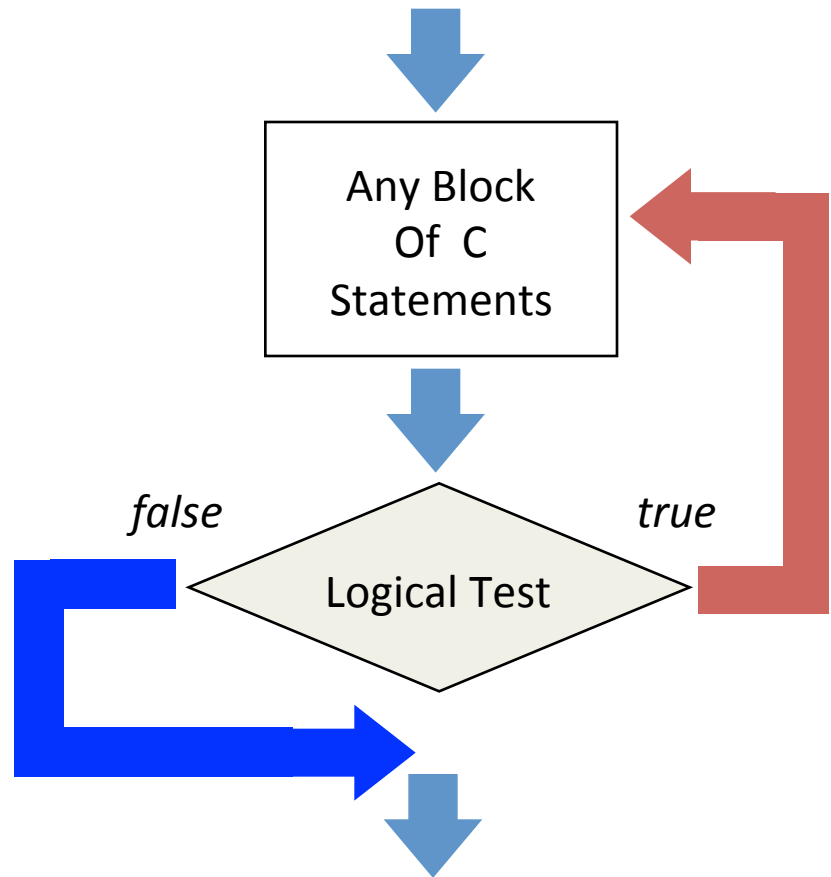
```
do {  
    printf("x < y");  
    x++;  
} while (x < y);
```



# The do . . . while Statement

- Indeterminate Loop

```
do {  
    printf("x < y");  
    x++;  
} while (x < y);
```



# Loops Demo!

```
/*
  Let's try using finding odd numbers...
*/
#include <stdio.h>

int main() { // main brace
    int start = 0, stop = 0; //demo multi var dec
    int value = 0;
    /*
      For testing purposes, output a prompt
      for the data you are trying to read.
    */
    printf( "finding odd number between\n" );
    printf( "the two values you enter\n" );
    printf( "enter your first value:" );
    scanf( "%d", &start );
    printf( "enter your second value:" );
    scanf( "%d", &stop );
```

```
/*
  Depending on the values you enter, the loop
  may run, or not...
*/
    value = start;
    while (value <= stop)
    { // brace 1 open
        /* is the value odd?? */
        if (value %2 == 1) { //brace 2 open
            printf( "odd number: %d\n", value );
        } //closing brace 2
        value = value + 1;
    } //closing brace 2
    return( 0 );
} //closing main brace
```

# Summarizing Loops Demo!

- Typically, one of the loop forms fits your problem better than the other
- However, any loop written in one form can be re-written in the other
- Coming up with the code for a loop comes with practice, so practice many examples
- The next few slides have the logic – you write the code

# Examples 1

Loop to add entries from user then showing their average; user enters 0 to mark the end of data:

do

//get entry

//add entry to running total:  $t=t+entry$

//count the number of entries:  $c=c+1$  OR  $c++$

//loop while  $entry \neq 0$

//after loop show total/c

## Example 2

User enters a positive number, show the factorial:

```
//get input into n
```

```
//multiply n by factorialn
```

```
// subtract one from n
```

```
// if n is 1 end loop
```

```
//show factorialn
```



# Examples 3-1

To show a table of temperature conversions from Celsius to Fahrenheit, where  $C = 5/9(F-32)$ , you will need a starting value of F, and an end value of F, and the increment. Let's use start=0, end=300 and the step is 20. The output should look something like:

0	-17
20	-6
40	4
.....	

# Example 3-2

The code would be something like:

```
lower=0;
```

```
upper=300;
```

```
step=20;
```

```
fahr=lower;
```

```
while (fahr <= upper) {
```

```
    cel=(5/9)*(fahr-32) //this line causes a problem. What is it?
```

```
    printf("%3.0f %6.1f", fahr, cel);
```

```
    fahr = fahr + step
```

```
.... Close all closing braces
```

# `while` **versus** `do . . . while`

- `while` loop may never execute
- `do . . . while` loop will always execute at least once

# When To Use Loops

- Whenever you have a task to do repeatedly
  - “As long as some condition is true, do some action...”
  - “Do some action until some condition is no longer true...”
- Sometime, looping is harder to recognize
  - For a given value in cents (0 to 99), calculate how many quarters, dimes, nickels and pennies are required to represent that value

# How To Use Loops

- Identify the terminating condition
  - how will the loop stop?
- Identify the initial condition
  - what is true before the loop ever executes?
- How is progress made toward the terminating condition
  - something must guarantee progress toward the terminating condition
  - without progress, you will have an infinite loop

# Repetitive Control Flow in C

- Programs often must repeat different instructions in a variety of situations
  - sometimes, code must be repeated a determinate number of times
  - this calls for a for loop

# The `for` Statement

- Determinate loop
  - Do something exactly ***n*** times, where ***n*** is known in advance

```
for ( int i = 1; i < n; i++ ) {  
    ...block of statements...  
}
```

# The `for` Statement

- Determinate Loop

```
for (int i = 1;  
    i < n;  
    i++) {  
    printf("i=%d\n", i);  
}
```



# The `for` Statement

- Determinate Loop



```
for (int i = 1;  
    i < n;  
    i++) {  
    printf("i=%d\n", i);  
}
```

# The `for` Statement

- Determinate Loop

```
for (int i = 1;  
    i < n;  
    i++) {  
    printf("i=%d\n", i);  
}
```



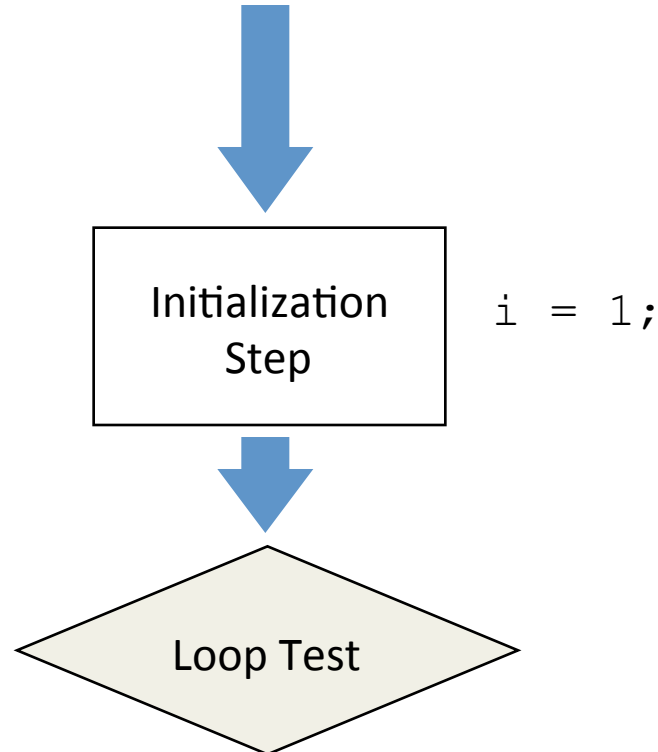
Initialization  
Step

`i = 1;`

# The `for` Statement

- Determinate Loop

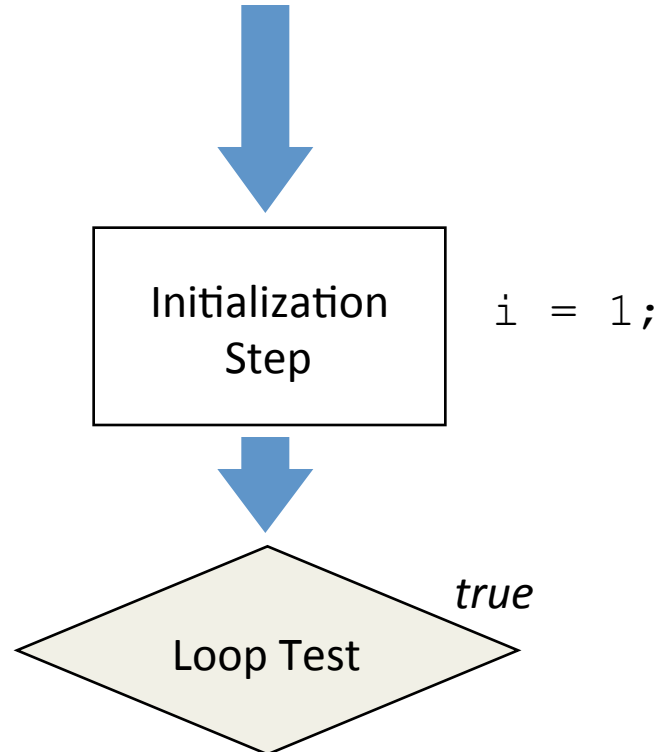
```
for (int i = 1;  
    i < n;  
    i++) {  
    printf("i=%d\n", i);  
}
```



# The `for` Statement

- Determinate Loop

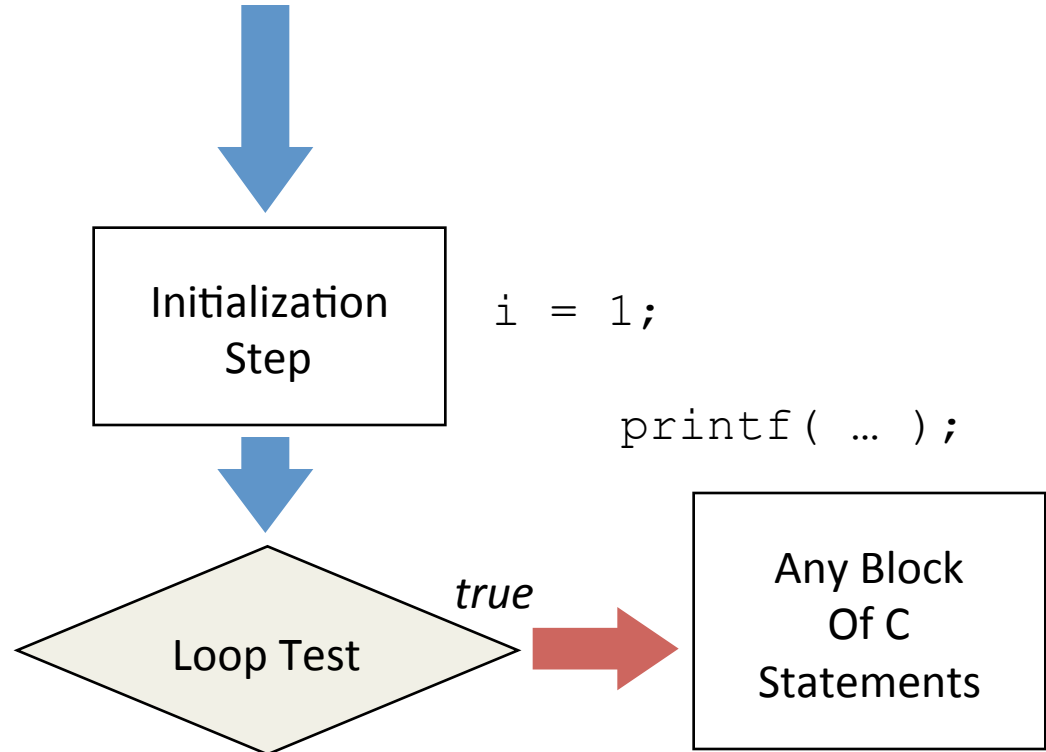
```
for (int i = 1;  
    i < n;  
    i++) {  
    printf("i=%d\n", i);  
}
```



# The `for` Statement

- Determinate Loop

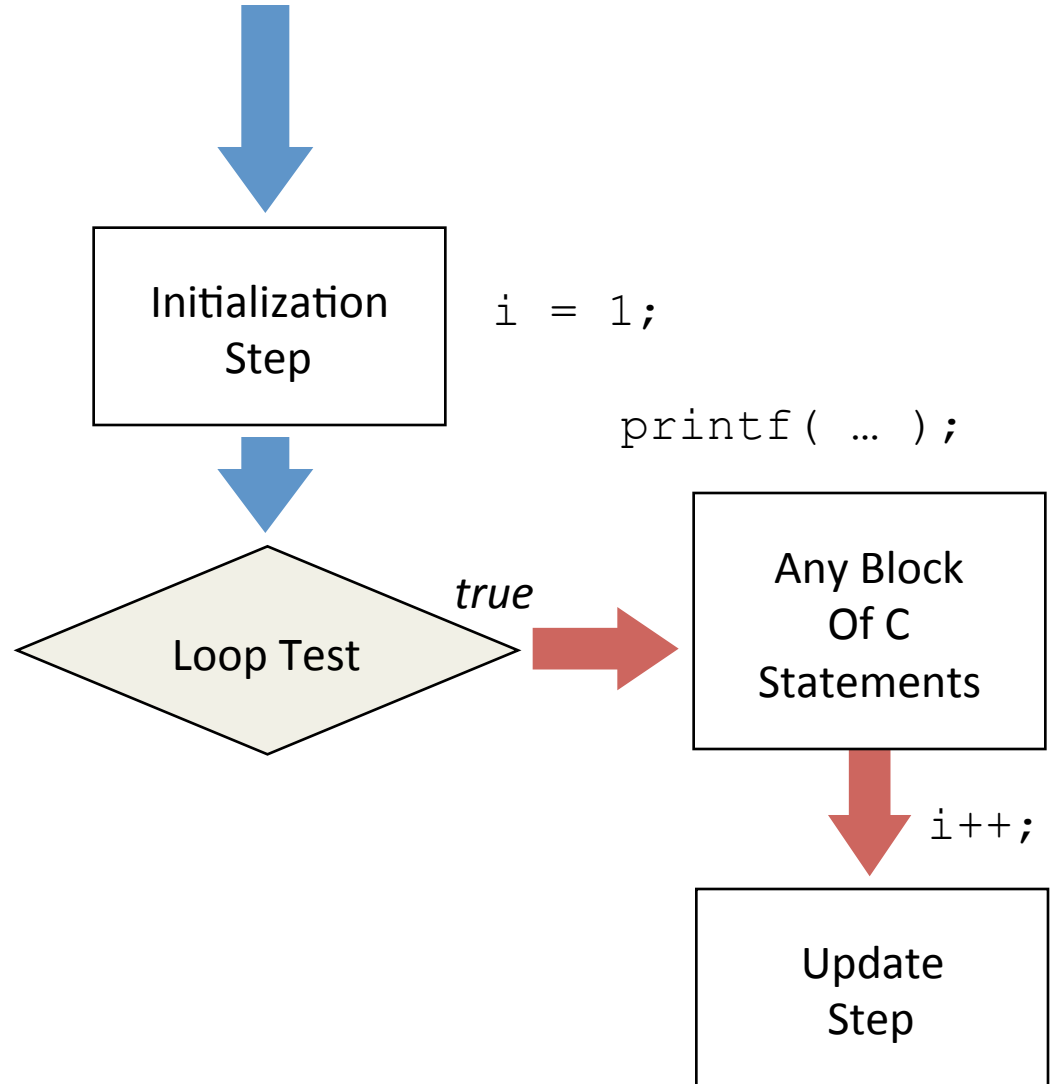
```
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    i < n;  
    i++) {  
    printf("i=%d\n", i);  
}
```



# The `for` Statement

- Determinate Loop

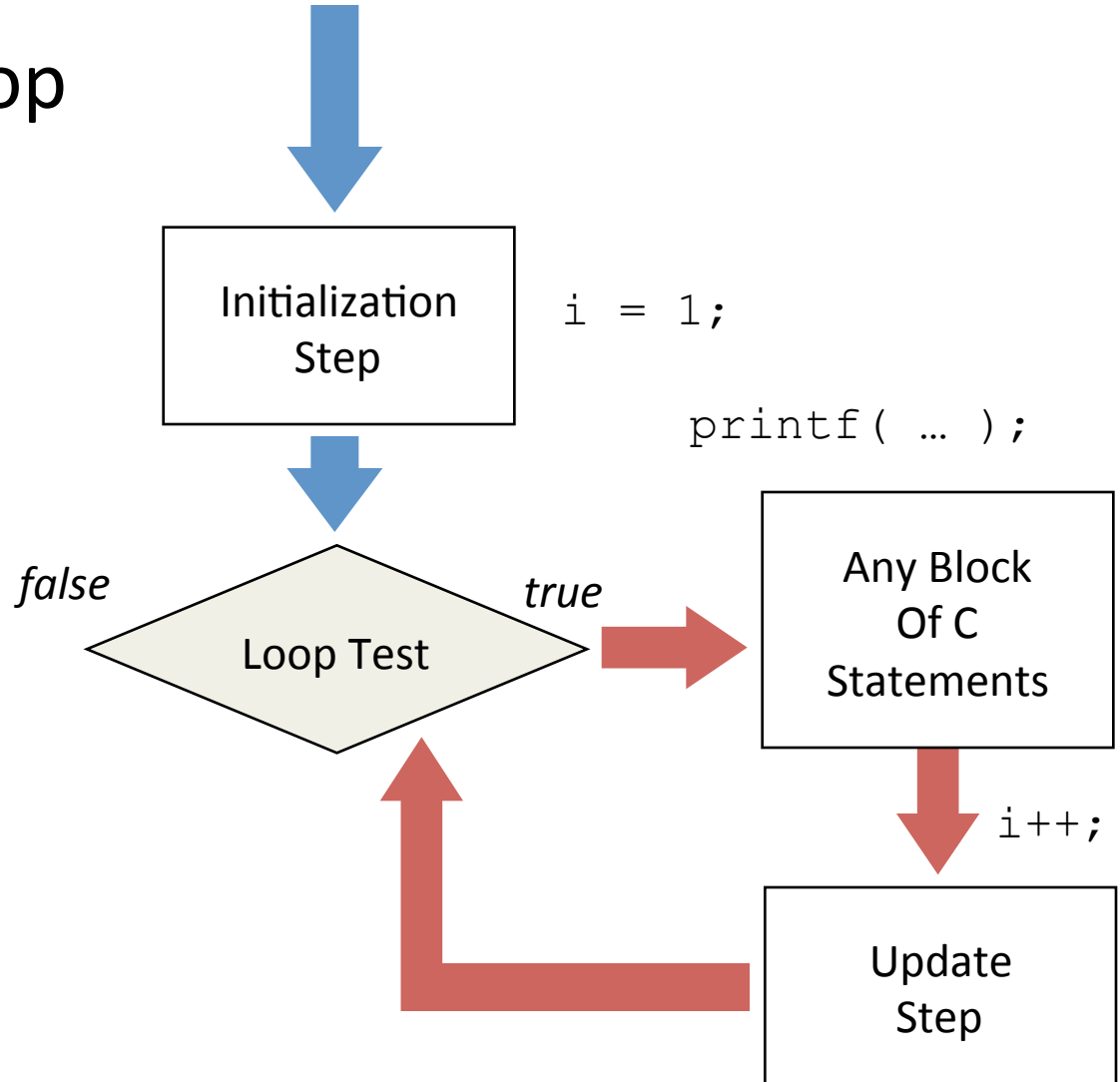
```
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    i++) {  
    printf("i=%d\n", i);  
}
```



# The `for` Statement

- Determinate Loop

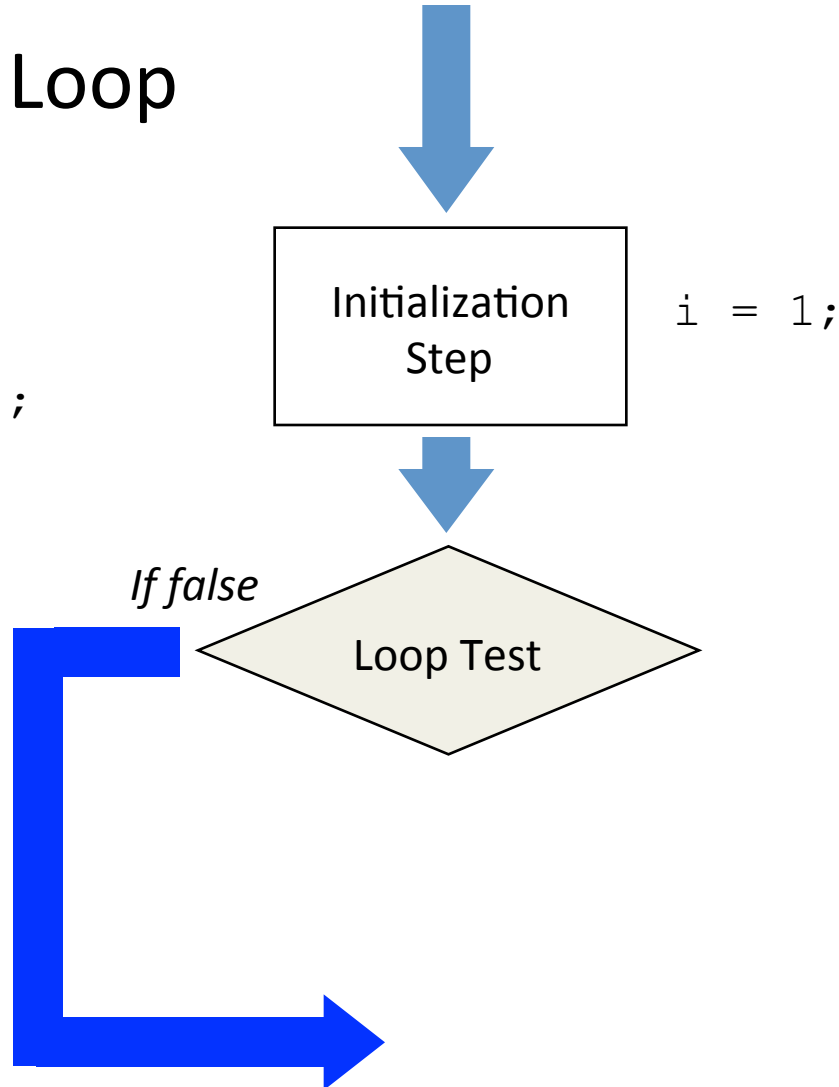
```
for (int i = 1;  
    i < n;  
    i++) {  
    printf("i=%d\n", i);  
}
```



# The `for` Statement

- Determinate Loop

```
for (int i = 1;  
    i < n;  
    i++) {  
    printf("i=%d\n", i);  
}
```

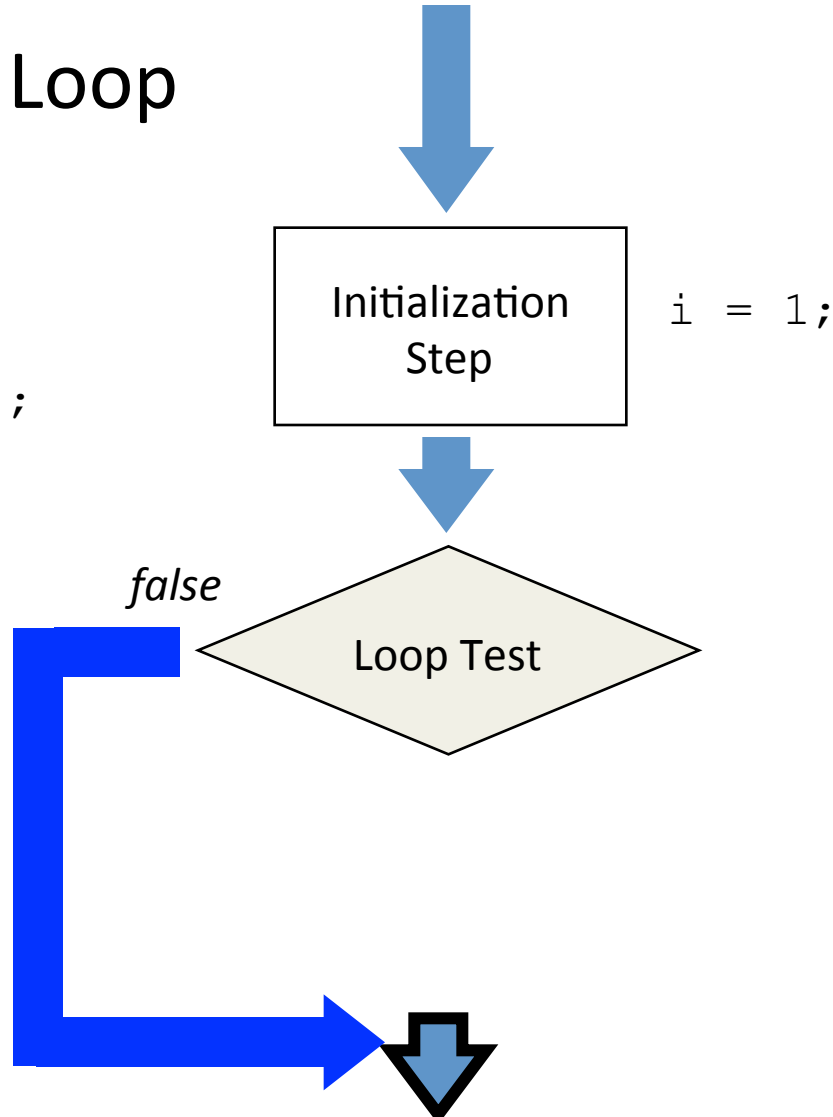




# The `for` Statement

- Determinate Loop

```
for (int i = 1;  
    i < n;  
    i++) {  
    printf("i=%d\n", i);  
} //loop ends
```



# Nested for-loop Demo!

```
/*
Using loops...
*/
#include <stdio.h>

int main() {
    int start1 = 0, stop1 = 0;
    int start2 = 0, stop2 = 0;
    int i = 0, j = 0;
    /*
    It is always a good idea to output a prompt
    for the data you are trying to read.
    */
    printf( "I'm going to run nested loops\n" );
    printf( "based on values you enter now\n" );
    printf( "enter your first start value:" );
    scanf( "%d", &start1 );
    printf( "enter your first stop value:" );

    scanf( "%d", &stop1 );
    printf( "enter your second start value:" );
    scanf( "%d", &start2 );
    printf( "enter your second stop value:" );
    scanf( "%d", &stop2 );
    /*
    Depending on the values you enter, the
    loop may run, or not...
    */
    for (i = start1; i <= stop1; i++) {
        for (j = start2; j <= stop2; j++) {
            printf( "i = %d and j = %d\n", i, j );
        }
    }
    return( 0 );
}
```

# Summarizing Our for-loop Demo!

- Pick the control flow that most naturally fits your intentions
- It pays to invest the time to figure out the logic (your intentions)
- A `for` loop may never execute at all

# Book Reading

- Check out section 16.2
- Go over section 16.3 goto. Avoid is a small word to describe how much you should NOT use goto. Same applies to break

# Summary

- Various kinds of repetition flow of control
  - Do while
  - While
  - For