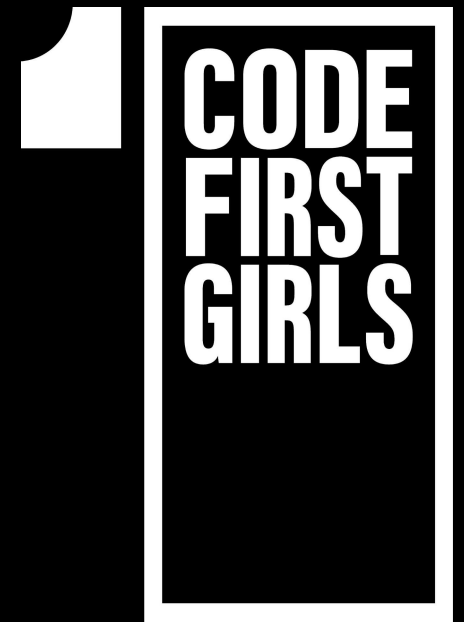


# DECORATORS

## LESSON 3



**NANODEGREE → ENGINEERING MODULE**

# AGENDA



- 01** Decorator functions
- 02** Decorator syntax and implementation
- 03** Class as decorator
- 04** Practice

# PYTHON DECORATOR

**@ name\_of\_decorator**

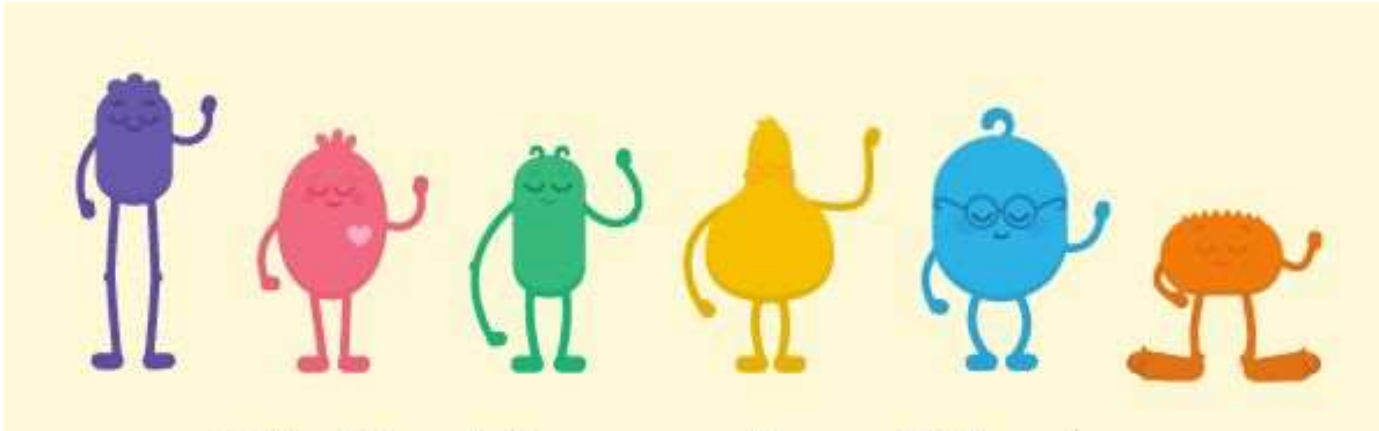
```
def my_function():  
    # some function logic
```

We “decorate” a function with a **decorator** by adding the **@** sign and the name of a decorator on top of the function body.



# PYTHON CITIZENS

## ✂ DEFINITION



## Functions ARE FIRST-CLASS citizens in Python

{ In programming language design, a first-class citizen (also type, object, entity, or value) in a given programming language is an entity which supports all the operations generally available to other entities. }

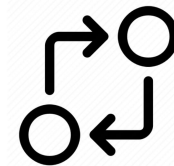
## ✂ ADVANTAGES

1. we can pass them to other functions **as arguments**
2. we can return them from other functions **as values**
3. we can store them in variables and data structures

# PYTHON DECORATOR

## DEFINITION

A **decorator** is a function which takes another function as an argument and returns a **modified version of it**, enhancing its functionality in some way.



Sometimes also called:

- Decorators
- Metaprogramming

# PYTHON DECORATOR

```
def decorator_function(function):
```

```
    def inner_wrapper_function()
```

```
        # some logic
```

```
        function()
```

```
        # some logic
```

```
    return inner_wrapper_function
```



# PYTHON DECORATOR

## KEY POINTS

- Decorators wrap a function, modifying its behavior
- Use decorators in a simpler way with the `@` symbol (also called “pie” syntax or syntactical “sugar”)
- A decorator is just a regular Python function, so it can be reused as many times as you want
- **Good practice:** move decorators to its own module, so that it can be used in many other functions. Use *import* to make it available in other modules and scripts



# PYTHON DECORATOR

**@decorator**

```
def simple_function(arg1, arg2):  
    #some logic
```

- How to decorate a function with parameters?
- Do we pass the function arguments to the decorator or its inner wrapper?



# PYTHON DECORATOR

**@decorator**

```
def simple_function_A(arg1, arg2):  
    #some logic
```

**@decorator**

```
def simple_function_B(arg1, arg2, arg3):  
    #some logic
```

- How to create a **UNIVERSAL** decorator that can decorate a function with **ANY** number of arguments?



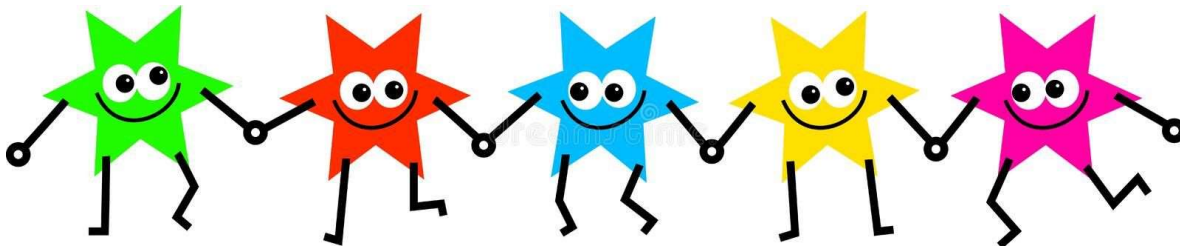
# CHAINED DECORATORS

**@decorator\_one**

**@decorator\_two**

**@decorator\_three**

```
def simple_function():  
    #some logic
```



- Multiple decorators can be chained in Python.
- They all can be applied to the same function.

# CLASS AS DECORATOR

```
class MyClassDecorator():  
  
    def __init__(self, function)  
        self.function = function  
  
    def __call__(self):  
        # some logic  
        self.function()  
        # some logic
```

{ We can define a decorator as a class in order to do that, we have to use a `__call__` method of classes. }

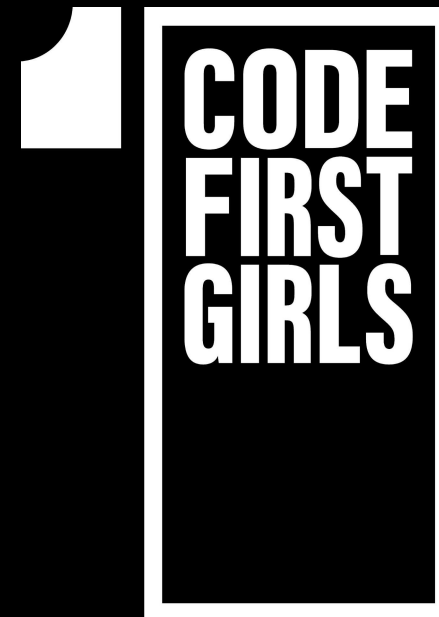
```
@MyClassDecorator  
def function():  
    # some logic
```



**DEMO &  
EXERCISES**

## DECORATORS EXERCISES

- Timer
- Cacher



**THANK YOU!**