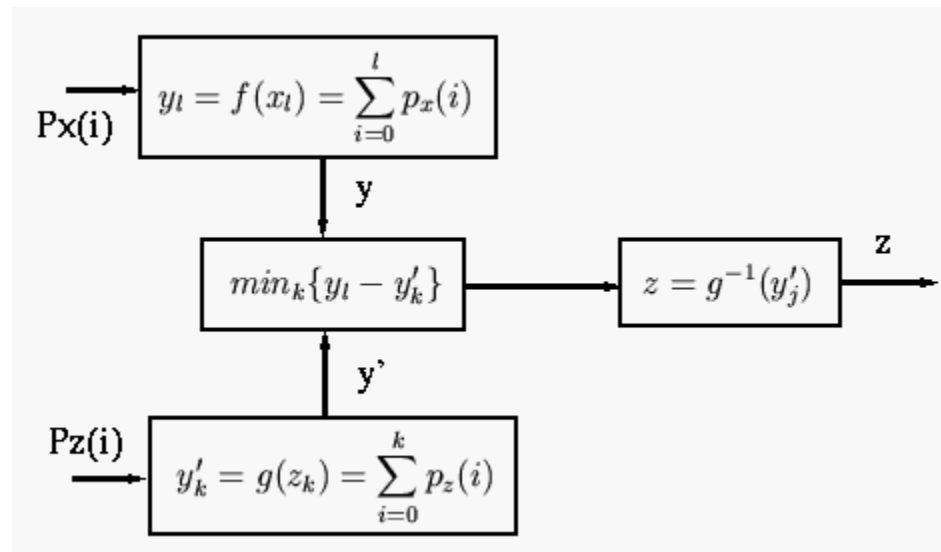


Histogram Specification

Here we want to convert the image so that it has a particular histogram that can be arbitrarily specified. Such a mapping function can be found in three steps:

- Equalize the histogram of the input image
- Equalize the specified histogram
- Relate the two equalized histograms



What is histogram???

A **histogram** is a graphical representation of the tonal values of your image.

In other words, it shows the amount of tones of particular brightness found in the image ranging from black (0% brightness) to white (100% brightness).



Image - A

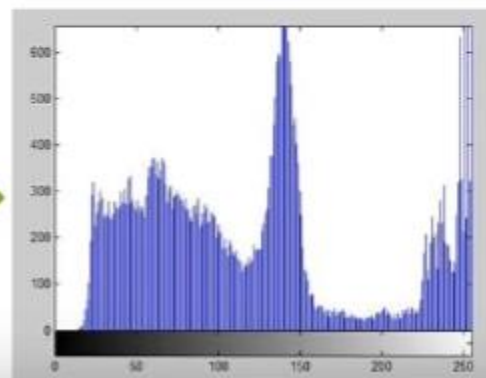


Figure 1

Histogram Specification

Histogram specification is the transformation of an image so that its histogram matches a specified histogram.



Reference image



Input image



Resultant image



Reference image



Input image

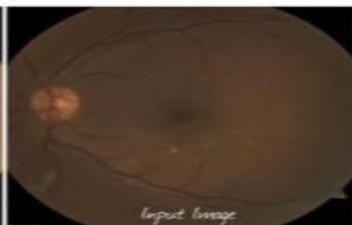


Resultant image

Application



Reference image



Input image



Resulted Image

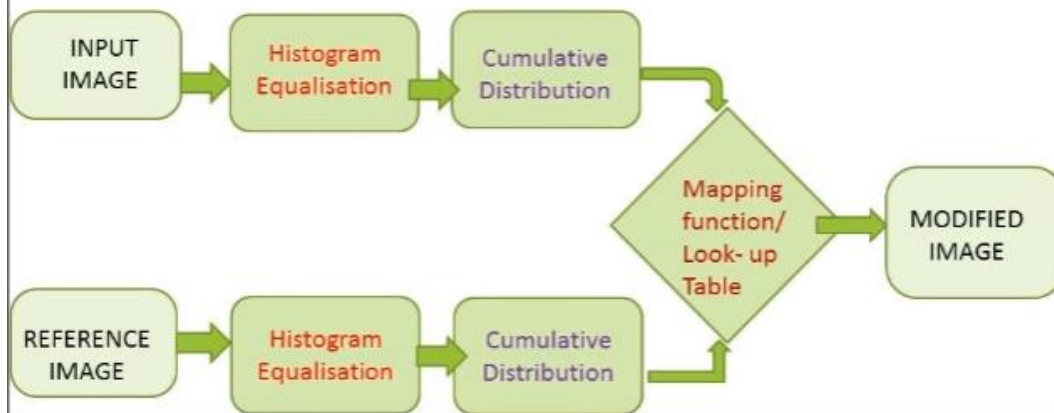
Retinal image enhanced by using proper 'histogram specified' reference image.

Objective:

Here we want to convert the image so that it has a particular histogram that can be arbitrarily specified. Such a mapping function can be found in three steps:

- Equalize the histogram of the input image.
- Equalize the specified histogram.
- Relate the two equalized histograms.

Histogram specification in a nutshell



Histogram Equalisation

- It is a technique for adjusting the image intensities to enhance the contrast.
- Let 'f' be an image represented by a matrix 'M' of 'r' rows and 'c' columns, the integer pixel intensities ranging from 0 to L-1 where 'L' is the possible intensity values (often 256). Then normalised histogram of 'f' with a bin for each possible intensity.

$$p_n = \frac{\text{number of pixels with intensity } n}{\text{total number of pixels}} \quad n = 0, 1, 2, \dots, L-1$$

Original image

Histogram equalised image



histeq(A)

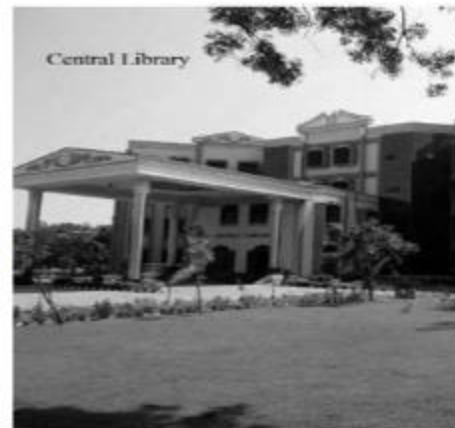
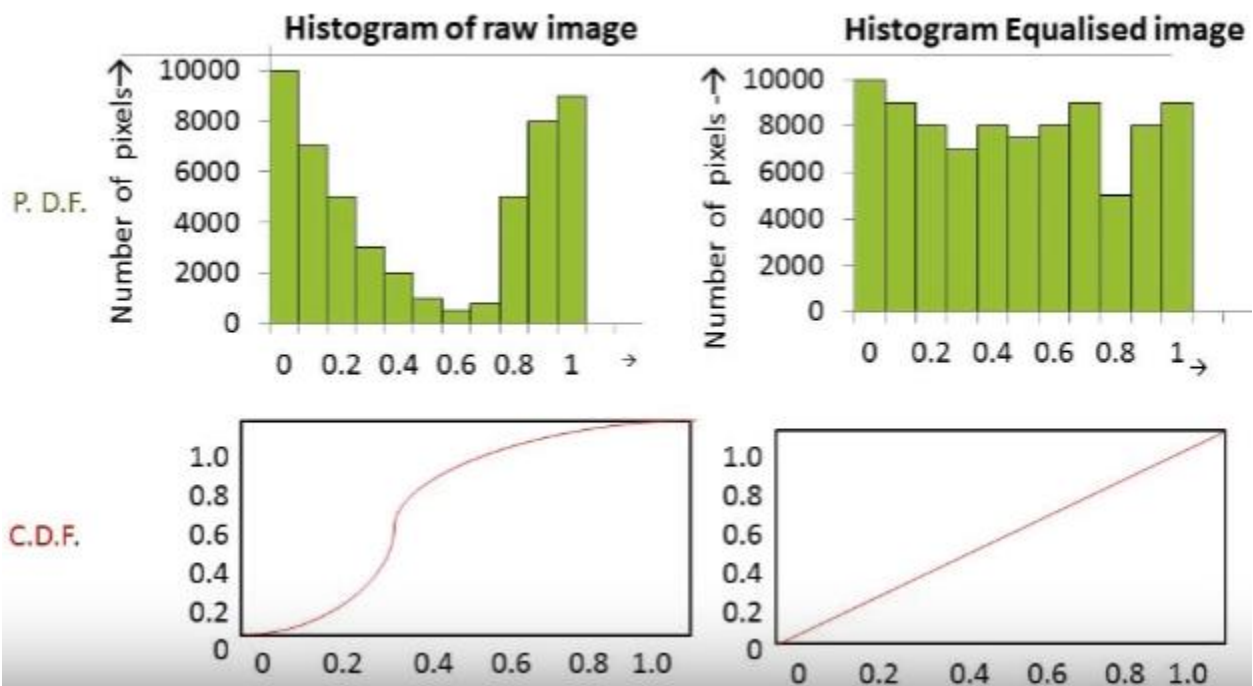


Image - A

Figure 2



Math behind histogram specification

- We first equalize the histogram P_x of the input image X :

$$y = f(x) = \int_0^x p_x(u) du$$

- We then equalize the desired histogram P_z of the output image :

$$y' = g(z) = \int_0^z p_z(u) du$$

-
- The inverse of the above transform is $z = g^{-1}(y')$.
 - As the two intermediate images y and y' both have the same equalized histogram, they are actually the same image, ie., $y = y'$.
 - Overall transform from the given image to the desired image can be found to be:

$$z = g^{-1}(y') = g^{-1}(y) = g^{-1}(f(x)).$$

-
- However, as the image gray levels are discrete, the continuous mapping obtained above can only be approximated.
 - The discrete histograms $h_y[i]$ and $h_{y'}[i]$ are not necessarily identical.
 - We therefore need to relate each gray level in x with $h_x[i] \neq 0$ to a gray level in z with $h_z[i] \neq 0$, so that the mapping from y to y' can be established.

Steps of the algorithm.

Step 1: Find histogram of input image h_x , and find its cumulative H_x , the histogram equalization mapping function.

$$H_x[j] = \sum_{i=0}^j h_x[i]$$

Step 2: Specify the desired histogram h_z , and find its cumulative distribution H_z , the histogram equalization mapping function is given by:

$$H_z[j] = \sum_{i=0}^j h_z[i]$$

Step 3: Relate the two mapping to build a lookup table for the over all mapping. Specifically, for each input level i , find an output level j so that $H_z(j)$ best matches $H_x(i)$:

$$| H_x[i] - H_z[j] | = \min_k | H_x[i] - H_z[k] |.$$

and then we setup a lookup entry-

$$\text{lookup}[i] = j.$$

Example:

The histogram of the given image and the histogram desired are shown below-



Step 1 : Equalise p_x to get mapping $y = f(x)$; Step 2 : Equalise p_z to get mapping $y' = g(z)$

X_i (L)	n_j No. of pixels	h_x equalisation	$Y=H_x$ C.D.F
0	790	0.19	0.19
1	1023	0.25	0.44
2	850	0.21	0.65
3	656	0.16	0.81
4	329	0.08	0.89
5	245	0.06	0.95
6	122	0.03	0.98
7	81	0.02	1.00

Z_i (L)	p_z equalisation	$y'=H_z$ C.D.F.
0	0.00	0.00
1	0.00	0.00
2	0.00	0.00
3	0.15	0.15
4	0.20	0.35
5	0.30	0.65
6	0.20	0.85
7	0.15	1.00

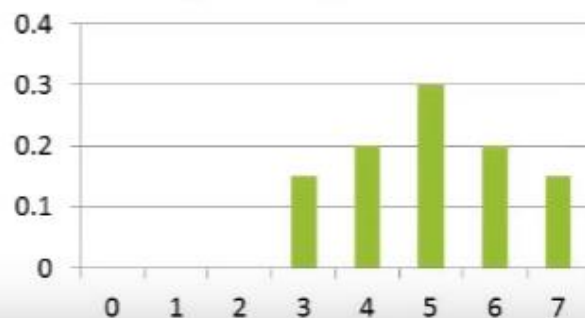
Step 3 : Obtain overall mapping, $x \rightarrow y \rightarrow y' \rightarrow z$

Look up table

$X_i = i$	$Y_j = H_x$	$Y'_j = H_z$	$Z_j = j$
0	0.19	0.00	3
1	0.44	0.00	4
2	0.65	0.00	5
3	0.81	0.15	6
4	0.89	0.35	6
5	0.95	0.65	7
6	0.98	0.85	7
7	1.00	1.00	7

i	0	1	2	3	4	5	6	7
j	3	4	5	6	6	7	7	7

Output Histogram



Summary

