# AMERICAN INTERNATIONAL UNIVERSITY BANGLADESH (AIUB)

#### FACULTY OF SCIENCE & TECHNOLOGY



# Course Title INTRODUCTION TO DATABASE (2108)

**Semester: Spring 23-24** 

Section: [L]

# **TITLE**

# **Football Management System**

#### **Supervised By**

MD Sajid Bin Faisal

# **Submitted By: Group no: 08**

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# 1. Introduction

Football is one of the most popular sports in the world. So, it is also a challenging thing to manage this sport. This project comes with a modern way of managing and storing the information of the entities named coach, team, match, referee, player and manager. MySQL, oracle, draw.io, XAMPP, MySQL java connector (Jar) and IDE have been used to create this project. It will make the football management system much easier for the organizer. Organizer will be beneficial by using it.

# 2. Case Study / Scenario

In a football management system, A team participate in various competitions, playing numerous matches throughout the season. Each match is held at a specific venue and is uniquely identified by a match\_id. A team is represented by its t\_id and t\_name with each team having its own set of players, coaches, and manager. Each match is officiated by a single referee, who is identified by referee r\_id, r\_name and r\_sal. Coaches are essential figures in team management and are identified by c\_id, c\_name, and c-sal. Players form the core of each team, bringing their unique talents and abilities to the field. Each player is identified by player p\_id, p\_name and p\_sal. They undergo rigorous training and practice sessions to enhance their performance on the field. In every team, there is a designated manager who oversees the strategic aspects of team operations. The manager plays a pivotal role in decision-making, team coordination, and resource management. Managers are identified by m\_id and m\_name.

StudentID1: 22-49784-3	StudentID3: 23-51206-1			
Name: Nafisul Hasan Bhuiyan	Name: Nabil Mohammed Nasim Uddin			
StudentID2: 22-48370-3	StudentID4: 22-48365-3			
Name: Nasir Sarkar	Name: S. M. Sayed Al Habib			
CO2: Understand the fundamental concepts underlying database systems and gain hands-on experience with ER				
diagram Case study				
PO-c2: Develop process for complex computer science and engineering problems considering				
cultural and societal factors.				

# 3. ER Diagram

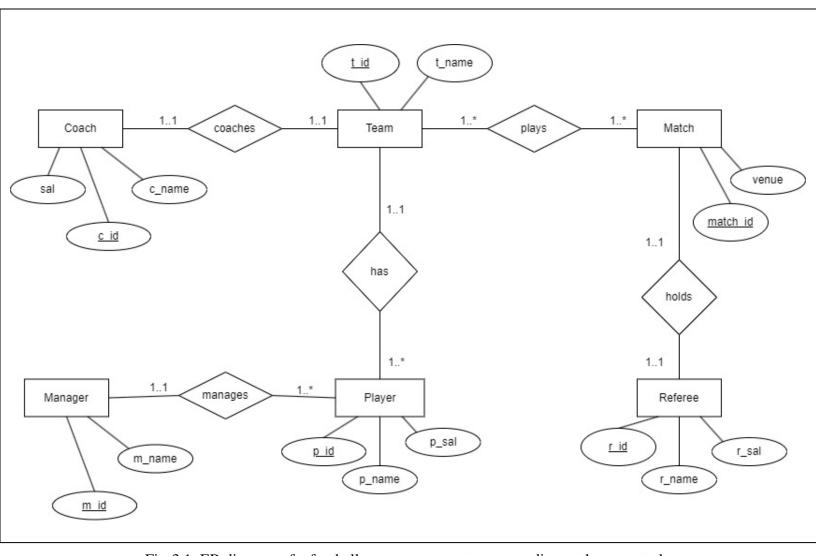


Fig-3.1: ER diagram of a football management system according to the case study

# 4. Normalization

# **4.1 Holds:**

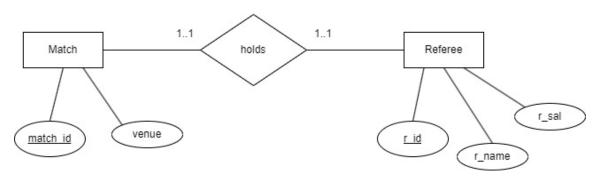


Fig-4.1: Shows the 'holds' relationship between Match and Referee

UNF: venue, match\_id, r\_id, r\_sal, r\_name

1NF: venue, match\_id, r\_id, r\_sal, r\_name

2NF:

- 1. venue, match\_id
- 2. r\_sal, r\_name, r\_id
- 3. match\_id (Pk), r\_id (Fk)

- 1. venue, match\_id
- 2. r\_sal, r\_name, r\_id
- 3. match\_id (Pk), r\_id (Fk)

# 4.2 Manages:

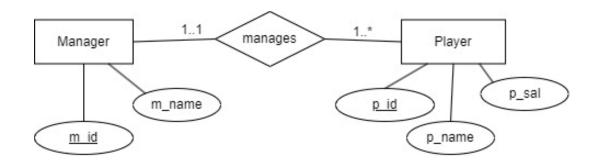


Fig-4.2: Shows the 'manages' relationship between Manager and Player

UNF: m\_id, m\_name, p\_id, p\_name, p\_sal

1NF: m\_id, m\_name, p\_id, p\_name, p\_sal

2NF:

- 1. <u>m\_id</u>, m\_name
- 2. <u>p\_id</u> (Pk), p\_name, p\_sal, m\_id (Fk)

- 1. <u>m\_id</u>, m\_name
- 2. <u>p\_id</u> (Pk), p\_name, p\_sal, m\_id (Fk)

# 4.3 <u>Has:</u>

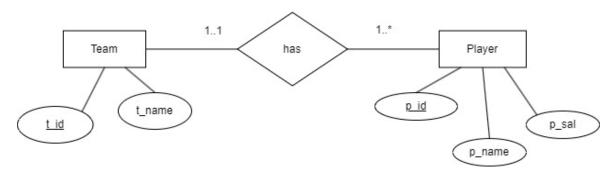


Fig-4.3: Shows the 'has' relationship between Team and Player

UNF: t\_id, t\_name, p\_id, p\_name, p\_sal

1NF: t id, t name, p id, p name, p sal

2NF:

- 1. <u>t\_id</u>, t\_name
- 2. <u>p\_id (Pk)</u>, p\_name, p\_sal, t\_id (Fk)

- 1. <u>t\_id</u>, t\_name
- 2. <u>p\_id</u> (Pk), p\_name, p\_sal, t\_id (Fk)

# **4.4 Plays:**

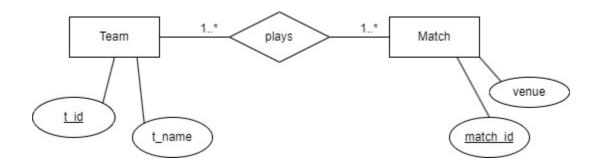


Fig-4.4: Shows the 'plays' relationship between Team and Match

UNF: t\_id, t\_name, match\_id, venue

1NF: t\_id, t\_name, match\_id, venue

2NF:

- 1. <u>t\_id</u>, t\_name
- 2. match\_id, venue
- 3. <u>t\_id</u> (Pk), match\_id (Fk)

- 1. <u>t\_id</u>, t\_name
- 2. match\_id, venue
- 3. <u>t\_id</u> (Pk), match\_id (Fk)

# 4.5 Coaches:

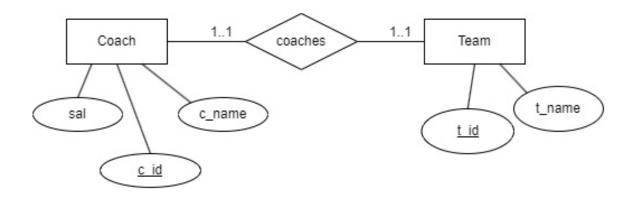


Fig-4.5: Shows the 'coaches' relationship between Coach and Team

UNF: sal, <u>c\_id</u>, c\_name, <u>t\_id</u>, t\_name

1NF: sal, <u>c-id</u>, c-name, <u>t\_id</u>, t\_name

2NF:

- 1. sal, <u>c\_id</u>, c\_name
- 2. t<u>id</u>, t\_name
- 3.  $\underline{c}\underline{id}(Pk)$ ,  $\underline{t}\underline{id}(Fk)$

- 1. sal, c\_id, c\_name
- 2. t<u>id</u>, t\_name
- 3. c<u>id</u> (Pk), t\_id (Fk)

# 5. Finalization

- 1. venue, match\_id
- 2. r\_sal, r\_name, r\_id
- 3. match\_id (Pk), r\_id (Fk)
- 4. m\_id, m\_name
- 5. <u>p\_id</u> (Pk), p\_name, p\_sal, m\_id (Fk)
- 6. <u>t\_id</u>, t\_name
- 7. <u>p\_id</u> (Pk), p\_name, p\_sal, t\_id (Fk)
- 8. <u>t\_id</u>, t\_name
- 9. match id, venue
- 10. t\_id (Pk), match\_id (Fk)
- 11. sal, c-id, c\_name
- 12. <u>t\_id</u>, t\_name
- 13. c<u>id</u> (Pk), t-id (Fk)

#### **Final Table:**

- 1. **Match:** venue, match\_id
- 2. **Referee:** r sal, r name, r id
- 3. **Holds:** match\_id (Pk), r\_id (Fk)
- 4. **Manager:** m\_id, m\_name
- 5. **Manages:** p\_id (Pk), p\_name, p\_sal, m\_id (Fk)
- 6. **Team:** <u>t\_id</u>, t\_name
- 7. **Has:** <u>p\_id</u> (Pk), p\_name, p\_sal, t\_id (Fk)
- 8. **Plays:** <u>t\_id</u> (Pk), match\_id (Fk)
- 9. Coach: sal, c-id, c\_name
- 10. **Coaches:** c<u>id</u> (Pk), t-id (Fk)

# **6. Table Creation (DDL Operations)**

StudentID1: 22-49784-3	StudentID3: 23-51206-1		
Name: Nafisul Hasan Bhuiyan	Name: Nabil Mohammed Nasim Uddin		
StudentID2: 22-48370-3	StudentID4: 22-48365-3		
Name: Nasir Sarkar	Name: S. M. Sayed Al Habib		
CO4: Creating DML, DDL using Oracle and connection with ODBC/JDBC for existing JAVA			
application			
PO-e-2: Use modern engineering and IT tools for prediction and modeling of Marks			
complex computer science and engineering problem			

# **6.1 Match:**

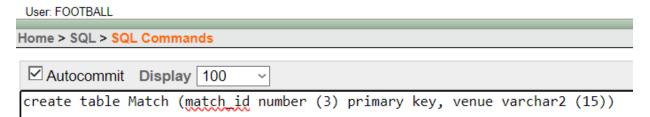


Fig-6.1.1: Shows the query for creating table Match

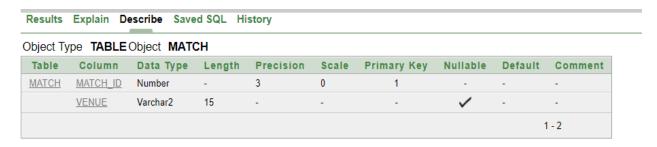


Fig-6.1.2: Shows the description of table Match

# 6.2 Referee:

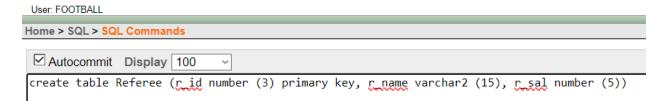


Fig-6.2.1: Shows the query for creating table Referee

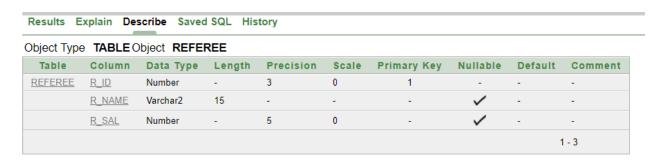


Fig-6.2.2: Shows the description of table Referee

# 6.3 Manager:

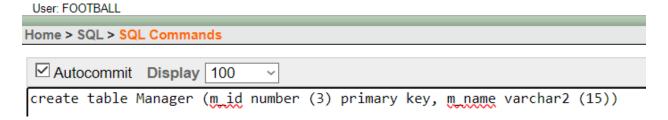


Fig-6.3.1: Shows the query for creating table Manager

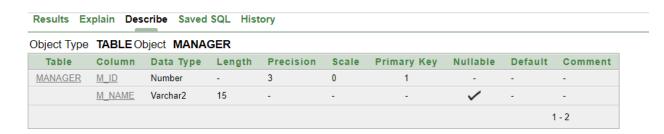


Fig-6.3.2: Shows the description of table Manager

# **6.4 Team:**

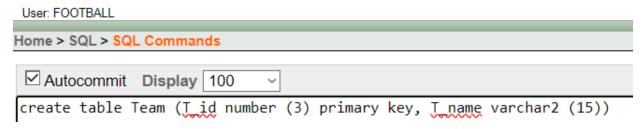


Fig-6.4.1: Shows the query for creating table Team

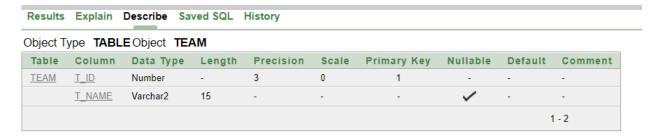


Fig-6.4.2: Shows the description of table Team

# **6.5 Coach:**

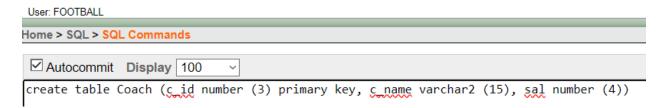


Fig-6.5.1: Shows the query for creating table Coach

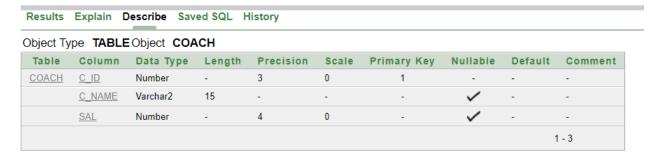


Fig-6.5.2: Shows the description of table Coach

# 6.6 Holds:

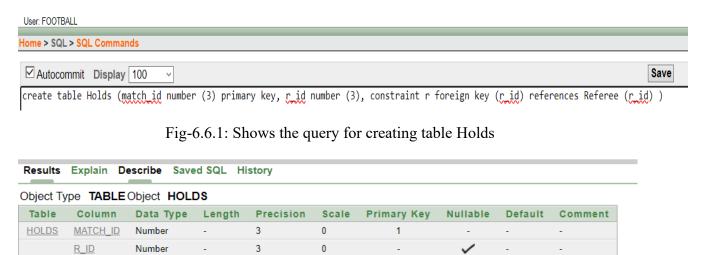


Fig-6.6.2: Shows the description of table Holds

# 6.7 Manages:

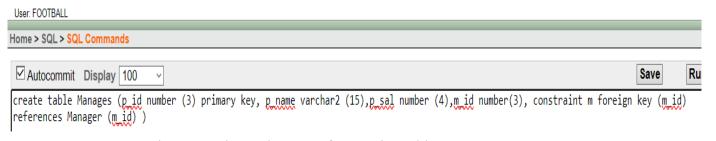


Fig-6.7.1: Shows the query for creating table Manages

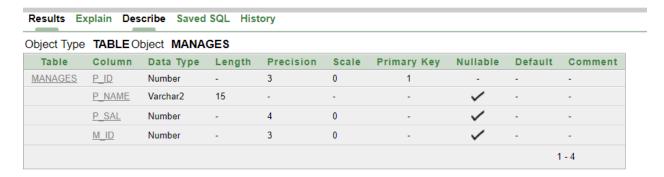


Fig-6.7.2 Shows the description of table Manages

1 - 2

# 6.8 **Has:**

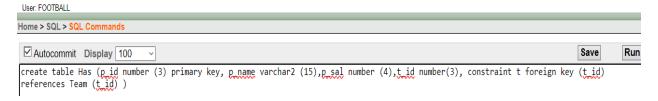


Fig-6.8.1: Shows the query for creating table Has

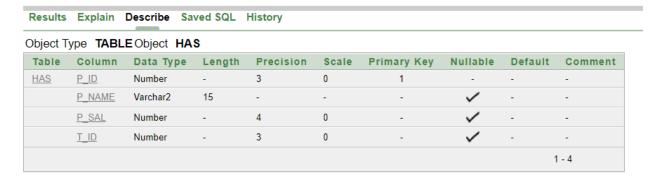


Fig-6.8.2: Shows the description of table Has

# 6.9 Coaches:

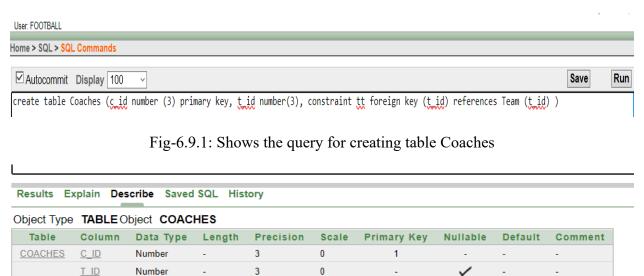


Fig-6.9.2: Shows the description of table Coaches

1 - 2

# 6.10 **Plays:**

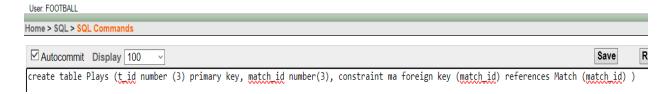


Fig-6.10.1: Shows the query for creating table Plays

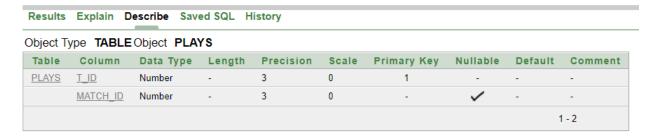


Fig-6.10.2: Shows the description of table Plays

# 7. Inserted Values in the tables

# **7.1 Match:**

Results	Explain	Describe	Saved	SQL	History
MATCH	_ID	VENUE			
1	We	mbley Stadiur	n		
2	Old	Trafford			
3	Anf	ield			
3 rows re	turned in	0.02 secon	ds	CSV	Export

Fig-7.1: Shows the Values inserted for the table Match

# 7.2 Referee:

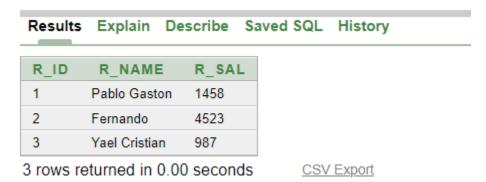


Fig-7.2: Shows the Values inserted for the table Referee

# 7.3 Manager:



Fig-7.3: Shows the Values inserted for the table Manager

# **7.4 Coach:**

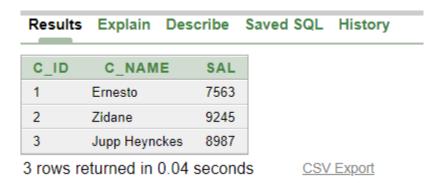


Fig-7.4: Shows the Values inserted for the table Coach

# **7.5** <u>Team:</u>

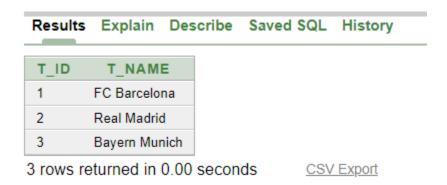


Fig-7.5: Shows the Values inserted for the table Team

# **7.6 Holds:**

Results	Explain	Describe	Saved SQL	History
MATCH_	ID R_I	D		
1	2			
2	3			
3	1			
3 rows reti	urned in (	 0 00 secon	nds CSV	/ Export

Fig-7.6: Shows the Values inserted for the table Holds

# 7.7 Manages:

Results	Explain [	Describe Sa	aved SQL	History
P_ID	P_NAME	P_SAL	M_ID	
1	Leo Messi	9999	1	
2	Ronaldo	9898	2	
3	Lewandowski	8989	3	
3 rows re	eturned in 0.	00 seconds	<u>CS\</u>	/ Export

Fig-7.7: Shows the Values inserted for the table Manages

# 7.8 <u>Has:</u>

Results	Explain D	escribe S	aved SQ	L History
P_ID	P_NAME	P_SAL	T_ID	
1	Leo Messi	9999	1	
2	Ronaldo	9898	2	
3	Lewandowski	8989	3	
3 rows re	eturned in 0.0	00 seconds	CS	SV Export

Fig-7.8: Shows the Values inserted for the table Has

# 7.9 Coaches:

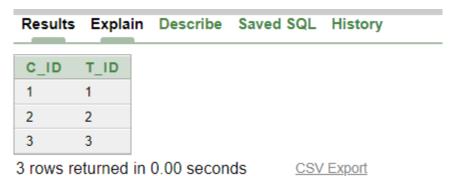


Fig-7.9: Shows the Values inserted for the table Coaches

# 7.10 Plays:

Results	Explain	Desc	ribe	Saved S	QL	History
T_ID	MATCH_I	D				
1	3					
2	1					
3	2					
3 rows re	eturned in t	0 00 s	econo	de	CSV	Export

Fig-7.10: Shows the Values inserted for the table Plays

# 8. Query Test in DB

#### 8.1 Simple Query:

**Q:** Show the salary of each coach like ex: 123 is the salary of xyz as salary info.

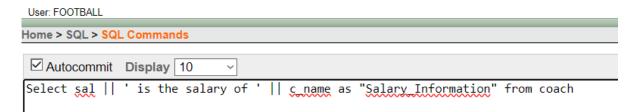


Fig-8.1.1: Shows the command of the simple Query

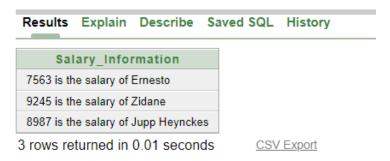


Fig-8.1.2: Shows the result of simple Query

#### **8.2 Single Row Function:**

Q1: Show the name and salary of the referee whose name is 'yael cristian'.

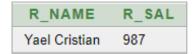
User: FOOTBALL

Home > SQL > SQL Commands

Autocommit Display 10 

Select r\_name, r\_sal from referee where r\_name = initcap ('yael cristian')

Fig-8.2.1.1: Shows the command of the single row function Query



1 rows returned in 0.00 seconds

Fig-8.2.1.2: Shows the result of the single row function Query

**Q2:** Show player id, team id and also mod of these where player is Ronaldo.

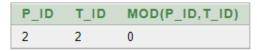
User: FOOTBALL

Home > SQL > SQL Commands

Autocommit Display 10 

select p\_id, t\_id, MOD (p\_id, t\_id) from has where p\_name = 'Ronaldo'

Fig-8.2.2.1: Shows the command of the single row function Query



1 rows returned in 0.00 seconds

Fig-8.2.2.2: Shows the result of the single row function Query

# **8.3 Aggregate Function:**

**Q:** Find the max player salary and the minimum player salary.

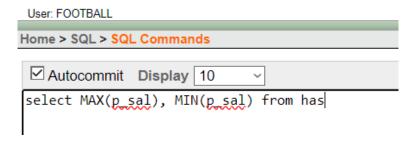


Fig-8.3.1: Shows the command of the aggregate function Query



Fig-8.3.2: Shows the result of the aggregate function Query

# 8.4 Subquery:

#### 8.4.1 Single Row Subquery:

**Q:** Show the player id and player salary where the salary of the player is same as the salary of the player who is managed by m\_id 3 and the player id should be greater than the player id of the player managed by m\_id 2.

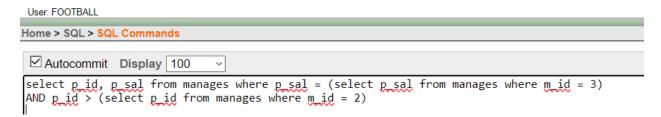


Fig-8.4.1.1: Shows the command of the single row Subquery.



Fig-8.4.1.2: Shows the result of the single row Subquery.

#### **8.4.2** Multiple Row Subquery:

**Q:** Show the name and salary of referees whose salary is greater than any Yael Cristian named referee and whose name is not Yael Cristian.

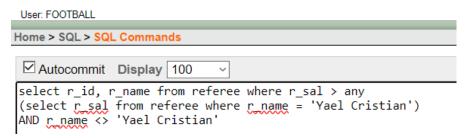


Fig-8.4.2.1: Shows the command of the Multiple row Subquery.



Fig-8.4.2.2: Shows the result of the multiple row Subquery

# 8.5 Joining:

#### 8.5.1 Equi-join:

**Q:** Show the player id, name, salary and also which team they are on.

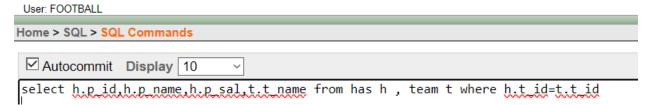


Fig-8.5.1.1: Shows the command Query for Equi-join.

P_ID	P_NAME	P_SAL	T_NAME
1	Leo Messi	9999	FC Barcelona
2	Ronaldo	9898	Real Madrid
3	Lewandowski	8989	Bayern Munich
3 rows returned in 0.00 seconds			CSV Expo

Fig-8.5.1.2: Shows the Query test for Equi-join

# 8.5.2 Self-join:

**Q:** Show the all details of coaches in the following way "The id of the coach 1. The name of the coach xyz. The salary of the coach 999."

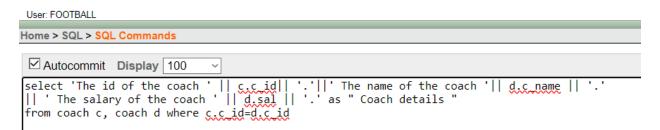


Fig-8.5.2.1: Shows the command Query for Self-join.



Fig-8.5.2.2: Shows the Query test for Self-joining.

# 8.6 <u>View:</u>

# 8.6.1 Simple View:

Q: Create view name managesvu where the m\_id:1 shows p\_name,p\_sal that m\_id: 1 manages

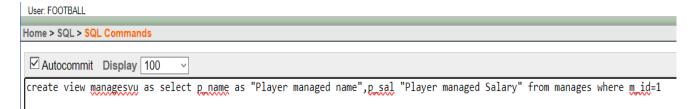


Fig-8.6.1.1: Shows the Query written to create simple view

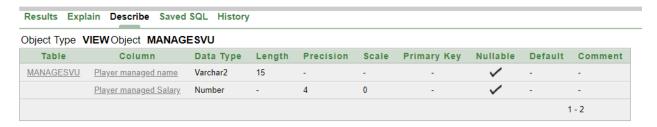


Fig-8.6.1.2: Shows the description of the simple view created.



Fig-8.6.1.3: Shows the details of the simple view Query

# 8.6.2 Complex View:

**Q:** Create a complex view name teaminfo where they will the then team name, player name coach name and manager name of the team whose ids are 1 and 3

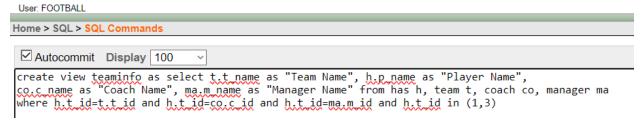


Fig-8.6.2.1: Shows the Query written to create complex view

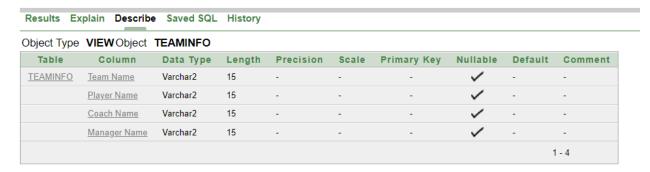


Fig-8.6.2.2: Shows the description of the complex view created



Fig-8.6.2.3: Shows the details of the complex view Query

# 9. Database Connection

9.1 Name: Nasir Sarkar

**ID: 22-48370-3 Table: Referee** 

#### **Tools:**

- 1. MySQL Java Connector [Jar]: To connect the database with the java code
- 2. **XAMPP:** To create the MySQL database in its server
- 3. Visual Studio Code: To write the java code and launch the whole program

#### **Steps:**

1. At first, I went to the control panel of **XAMPP**. After starting the **APACHE** and **MySQL**, I went to the **admin** option of MySQL. Then I created a database named 'football'. Under this database I created a 'referee' table and inserted values as shown in fig-9.1.1.

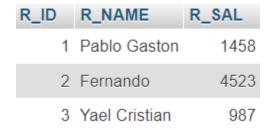


Fig-9.1.1: Values of table created in MySQL through XAMPP

2. After the step1, I went to **Visual Studio Code** and created a project for java program. Then I added **MySQL Java Connector [Jar file]** as a library in that project.

3. After completing all the steps, I wrote the java code at my created project in **Visual Studio Code** to connect the database through MySQL java Connector. Finally, I launched the program.

Fig-9.1.2: Java program in Visual Studio Code to connect the database

```
connected
ID=1 Name=Pablo Gaston Sal=1458
ID=2 Name=Fernando Sal=4523
ID=3 Name=Yael Cristian Sal=987
```

Fig-9.1.3: Connected database info as output in Visual Studio Code

9.2 Name: Nafisul Hasan Bhuiyan

**ID: 22-49784-3 (TABLE: MANAGER)** 

#### **Steps of DB Connection:**

- 1. Firstly, mysql-connector-java version 8.0.28 was downloaded, XAMPP (xampp apache mariadb perl php) was downloaded and installed where servers can be created.
- 2. Secondly, I accessed the control panel of **XAMPP**. Following that, I initiated both **APACHE** and **MySQL** services. Subsequently, I navigated to the **MySQL** admin option.
- 3. Following Step (2) I created a database and named that 'Manager' and inserted values depicted in figure 9.2.1.



Fig - 9.2.1: Values of Manager table from MySQL server

# **Connecting DB to Java Project:**

- 4. I used **Visual Studio Code** as my **IDE** and created a java project and named the file DBconnect.java.
- 5. Once all the steps were finished, I wrote the Java code within my Visual Studio project to establish a connection with the database . Ultimately, I executed the program. Showed in following Fig -9.2.2.

Fig -9.2.2: Code that connected the database with java.

```
M.ID = 111111 M.NAME = Xavi
M.ID = 222222 M.NAME = Kloop
M.ID = 333333 M.NAME = Guardiola
```

Fig - 9.2.3: Output of the Code

9.3 Name: Nabil Mohammed Nasim Uddin

ID: 23-51206-1

#### Step By Step Process:

1. First, I have installed XAMPP from (XAMPP APACHE MARIADB PERL PHP).

- 2. After completing the downloading process, I opened the XAMPP Control and started Apache and MySQL. Right after starting I pressed the admin button beside the start of MySQL.
- 3. It leads me to a page where I created a system named FOOTBALL and then proceeded to create a table named Coach and inserted the following Values.



Fig.9.3.1 Shows the values inserted in the XAMPP server of the system Football and table Coach.

- 4. I chose and IDE which is visual studio code to connect my database. For connecting my database I needed a jar connector file which is Mysql java connector (jar file) and I downloaded this from (mysql java connector maven) and the version was 8.0.28.
- 5. Now I have connected the jar file with the library of the IDE the screenshot below shows the jar file being added to the library.

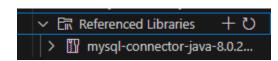


Fig. 9.3.2 Shows the jar file added to the library.

6. After adding the library to the file I then wrote a code to connect to the database which I created previously in XAMPP server. This code has been created solely for connecting my database with the XAMPP server. The picture below will show the code written to connect database table COACH.

Fig.9.3.3. Shows the code written to connect database table Coach from XAMPP server.

7. The next picture will show the output of the following code. It will display connected at first and then the values of the table COACH. The picture below will show the output of the code.



Fig.9.3.4. Shows the output of the code used to connect the database.

#### 9.4 Name: S. M. Sayed Al Habib ID: 22-48365-3 (Table Name: Match)

- 1. The mysql java connector(jar file) is installed at first. For that, the mysql java connector maven containing jar file of version 8.4.0 is downloaded.
- 2. The xampp apache mariadb perl php mysql xampp server id downloaded which contains many servers. Among that the apache and mysql server is started and admin panel of mysql server is opened
- 3. After that in that panel a database system is created namely "Footballmngt",and a table namely "Match" which contains three columns. The subsequent values are then inserted into the table comprising four rows in total.

#### Here MySQL table-



Fig - 9.4.1: Output of the table from MySQL server.

- 4. Then an IDE is downloaded and installed namely "Apache Netbeans IDE20". Inside it, the jar file is added in the library section of the new project created in the IDE.
- 5. After than a DB connection code is written iniside the "LMGT" class of the project. The basis of the code comprises of the following criteria's-
- ➤ Register Driver- In the provided code, the line

  Class.forName("com.mysql.cj.jdbc.Driver"); is used to dynamically load
  the MySQL JDBC (Java Database Connectivity) driver. In JDBC, drivers
  are used to establish a connection between a Java application and a database.

  Loading the driver is necessary to register it with the DriverManager, which

allows the application to use the specified database driver.

- ➤ Connection of DB- The DriverManager is used to establish a connection to a database by loading the appropriate driver and creating a connection. The connection interfeace represents a connection to a database. It provides methods for creating statements. The connection object is obtained from the DriverManager by calling the getConnection method with a URL, username and password.
- > Statement- The Statement interface represents a SQL statement that can executed against a database. Statement objects are created using the createStatement method of a Connection
- ➤ Execution of the Query() in the Statement- The ResultSet interface represents the result set of a SQK query. It provides methods for retrieving data from the result set, iterating through rows, and accessing column values. ResultSet objects are obtained by executing a query on a Statement
- ➤ Connection close()-The connection.close() method in Java is used to close a database connection. Closing a connection is important for memory management, resource management because its important to release the resources when they are no longer needed.

#### The main Code-

```
Start Page × 🚳 DbConn.java ×

☐ import java.sql.*;

     public class DbConn {
        public static void main(String[] args) {
5
               Class.forName("com.mysql.cj.jdbc.Driver");
                Connection connection = DriverManager.getConnection("jdbc:mysql://localhost:3306/Footballmngt",
                System.out.println("Connected");
                Statement statement = connection.createStatement();
                ResultSet resultSet = statement.executeQuery("SELECT * FROM `match`;");
11
                while (resultSet.next()) {
                   System.out.print("MATCH_ID = " + resultSet.getInt(1) + ", ");
                   System.out.println("VENUE = " + resultSet.getString(2));
13
14
15
                connection.close();
9
            } catch (Exception ex) {
                System.out.println(ex);
19
20
```

Fig - 9.4.2: Java code to connect MySQL database and to show the output.

# The output-

```
Output - DbConn (run) x

run:
Connected
MATCH_ID = 1, VENUE = Wembley Stadium
MATCH_ID = 2, VENUE = Old Trafford
MATCH_ID = 3, VENUE = Anfield
BUILD SUCCESSFUL (total time: 0 seconds)
```

Fig - 9.4.3: Output of the query from the code.

#### Conclusion

In the Football Management System, the primary objective is to optimize the management processes of football. This comprehensive system typically comprises modules catering to various functions such as player management, match scheduling, venue analysis, and referee management. Additionally, it facilitates the generation of insightful reports and statistics to aid in strategic decision-making and future planning. By incorporating cutting-edge database management techniques, the system enables efficient data storage, retrieval, and manipulation, ensuring seamless operations and enhanced decision support. Furthermore, the implementation of advanced analytics tools empowers stakeholders to gain valuable insights into player performance, team dynamics, and fan engagement, thereby driving continual improvement and success on and off the field. Ultimately, the Football Management System aims to revolutionize the way football organizations operate, competitiveness, and sustainability in the world of sports.