

Nick Snyder

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Portfolio: www.snyderdeveloper.com

Linkedin: <https://www.linkedin.com/in/nick-snyder-401185145/>

GitHub: <https://github.com/nasnyder91>

Technical Skills:

Languages: HTML5, CSS3, JavaScript, Swift, Objective-C, Java

Development Software: Atom, Sublime Text, Xcode, Jcreator

Platforms: iOS, Windows

Version Control: GitHub

Frameworks and Libraries: ReactJS, jQuery, Bootstrap, Phaser, CoreData, UIKit, Cocoa Touch

Other Software: JIRA, Confluence, Photoshop, Rhinoceros 3D, SolidWorks

Projects:

Fine Woodworking by Nick Snyder: September 2017- October 2017

<https://nasnyder91.github.io/wood-portfolio/>

A gallery of images showcasing wood projects I have made. This website used a variety of Bootstrap and jQuery functionality. I was able to implement Bootstrap collapse and modal along with jQuery animation.

SGS Cabinetry website: September 2017 – October 2017

www.sgscabinetry.com

Website showing example woodworking and contact information for Steve Stroetzel, a cabinetmaker located in Annapolis, MD. The site uses a parallax style layout with clickable titles on each background. Clicking the title will display a bootstrap modal with an image carousel containing images pertaining to the title.

Classic Game Collection : August 2017 – Current

<http://www.nsclassicgames.com/>

A collection of games using various javascript frameworks and libraries including jQuery, Bootstrap, and Phaser. Each game showcases different skills and techniques to display and manipulate objects in the browser.

Proportion Distortion: March 2017 – June 2017

<https://itunes.apple.com/app/proportion-distortion/id1257412093?mt=8>

This app broadened my knowledge of swift, objective c, and Xcode. Proportion Distortion allows the user to enter and organize cooking recipes in an easy to navigate layout. It also gives the user the ability to change the proportions of the recipe (half, double, triple, etc.).