Nick Snyder

Web Developer

CONTACT INFO	
Phone:	(908)391-7311 3482 Old Crown Dr,
Addiess.	Pasadena, MD 21122
Website:	https://www.SnyderDeveloper.com
Email:	SnyderDeveloper@gmail.com

Goal-oriented web developer and designer with proficiency in both front end and back end development. Experience with many of the most popular modern development technologies in multiple languages.

SKILLS

Languages: HTML5, CSS3, JavaScript, SQL, Swift, Objective-C, Java

Frameworks and Libraries: Webpack 4, Angular5, ReactJS, jQuery, Laravel, Materialize-CSS, Bootstrap, Sass

Database Managers: MySQL, SQLite, PostgreSQL

Package Managers: NPM, Composer Task and Project Management: Git, JIRA

Client/Server: RESTful API, CRUD functionality, AJAX, Fetch API, Async/Await

Server-Side Development: Node.js, XAMPP

Development Software: Atom, Sublime Text, Visual Studio Code

Design Software: Adobe Photoshop, Adobe Illustrator, Rhinoceros 3D, SolidWorks

PROJECTS

WeatherViewer

https://nasnyderg1.github.io/weather-viewer/

A weather app that receives data from the WUnderground API and displays it within the UI, designed with Materialize CSS. The app will also save your locations in local storage and the weather in session storage.

My Professional Portfolio

https://www.snyderdeveloper.com/

My personal portfolio that displays my projects and provides a download link for my resume as well as a contact form. UI is designed with bootstrap. Projects are pulled from GitHub using the GitHub API.

SGS Cabinetry

www.sgscabinetry.com

Showcase of work and contact information for Steve Stroetzel, a cabinetmaker located in Annapolis, MD. I used bootstrap for the UI and jQuery for Javascript functionality.

Fine Woodworking by Nick Snyder

https://nasnyderg1.github.io/wood-portfolio/

Display of image thumbnails that can be filtered by category and zoomed in. I used jQuery for functionality and worked with CSS Grids.

Classic Game Collection

http://www.nsclassicgames.com/

Contains a collection of games using various javascript frameworks and libraries including ReactJS, jQuery, Bootstrap, and Phaser. The games are designed in order to practice DOM manipulation.