



NAZRIN NASIROVA

PRODUCT DESIGNER & HCI STUDENT

MSc student at Institut Polytechnique de Paris specializing in Interaction Design. I combine user research (interviews, personas, competitive analysis) with iterative prototyping to create solutions that address real pain points, validated through usability testing and heuristic evaluation. Seeking a **6-month end-of-studies UX/UI Design or Product Design internship** starting between **January - April 2026**.

CONTACT

- 🏠 Paris, France
- 📞 +33605517966
- ✉️ nazrin.nasirovaa@gmail.com
- 🌐 **Portfolio:** nasrinette.github.io/
- 🐙 github.com/nasrinette
- 📘 linkedin.com/in/nazrin-nasirova/

EDUCATION

MSc in Computer Science Interaction, Graphics & Design

Institut Polytechnique de Paris
Sept 2024 - Dec 2026
CGPA: 16.5/20

BSc in Computer Science

Université de Strasbourg (UFAZ)
Sept 2020 - July 2024
CGPA: 14.5/20

SKILLS

Languages

- English (C1 - **IELTS 8.0**)
- French (B2 - in progress)
- Turkish (Fluent)
- Azerbaijani (Native)

UX Design

- User Research & Personas (Miro)
- Wireframing & Prototyping (Figma)
- Usability Testing & Iteration (Maze)
- Responsive & Accessible Design
- Nielsen's Usability Heuristics
- Design principles - hierarchy, color, typography, spacing (Adobe Suite)

Technical skills

- HTML, CSS, React, Tailwind
- Data Visualization (D3.js, Python, Pandas, Tableau)

Soft skills

- Presentation (Google Slides, Canva)
- Agile methods (Trello, Notion)
- Time management
- Interpersonal & Communication skills

EXPERIENCE

Frontend Development | Internship

Polygraf AI - www.polygraf.ai

Jan 2024 – Aug 2024 | Baku, Azerbaijan

- Translated technical logic into interface elements for web, browser extension, and desktop apps.
- Designed an AI detector browser extension & redesigned e-commerce extension. Led a launch event with 150+ new installs.
- Organized & designed a data-labeling competition, gathering 10K+ samples from 100+ participants.

UI/UX designer | Internship

KTLab | Cybersecurity LAB | Baku, Azerbaijan

May 2023 – Sep 2023

- Designed and tested prototypes for a cybersecurity learning app.
- Ran usability sessions and iterated 5+ design versions.
- Worked with dev team to align UI with accessibility and brand guidelines.

PROJECTS

- **Interactive Menu App** – Conducted user interviews to build scenarios and personas; designed and evaluated a digital menu web app with 20+ participants, 85% rated it accessible and easy to use.
- **UX Study – Goodreads** – Conducted a UX study with 16 users completing 3 structured tasks; analyzed 50+ survey responses and cursor-tracking data to identify book recommendation issues.
- **Flight Booking UI Design** – Conducted 10 story interviews to uncover user breakdowns and workarounds; designed a flight booking system UI based on findings.
- **Coffee Data Visualization** – Built 11 interactive visuals mapping global coffee trade, production, and consumption.

ACHIEVEMENTS

- **TotalEnergies** E&P International Scholarship Program.
- **Summer School** at Université de Strasbourg - selected as one of the top 5 students in cohort.
- Achieving 1st Place at Polygraf AI **Hackathon**.
- Participation in **YouthSpeak** Forum by AIESEC in Azerbaijan.

VOLUNTEERING

- **Khan Academy** – Translated educational content (ENG → AZ).
- **Nature Friends Az** – Supported local environmental initiatives.
- **UFAZ Student Council** – Mentored first-year students.