Day One Abstract Electronic Toys: Sample Slides

Kaho & Ramsey Playable Fashion

TURTLE WUSHU

TURTLE WUSHU IS A SIMPLE DANCING-FIGHTING GAME PLAYED WITH TINY TURTLES FROM CHINA. THE TURSTLE RESTS ON YOUR HAND. IT DOES NOT LIKE THE OTHER TURTLES. SLAP TURTLES OFF OTHER PLAYERS' HAND.

THE LAST PLAYER WITH A TURTLE ON HIS/HER HAND WINS!

RULES



1 FORM A CIRCLE AND JOIN YOUR TURTLE HANDS TOGETHER FOR THE TURTLE WUSHU GREETING: SLOWLY MOVE YOUR HAND AWAY FROM THE OTHERS AND WHISPER "TURTLE WUSHU!".

2 THE GAME STARTS WHEN ALL TURTLES ARE IN A SAFE DISTANCE FROM EACH OTHER.



3 USE YOUR FREE HAND TO HIT OTHER PLAYERS' HANDS SO THAT THE OPPONENT'S TURTLE FALLS.

4 ONLY HITTING THE HANDS IS A VALID MOVE. ANY OTHER PART OF THE OPPONENT'S BODY IS A FOUL. WHEN YOU LOSE A TURTLE WHEN FOULED, PUT THE TURTLE BACK ON YOUR HAND.



TURTLE WUSHU DOUBLE

A SUPRISINGLY NERVE WRECKING AND TACTICAL TURTLE WUSHU VARIANT FOR FOUR PLAYERS IN TWO TEAMS. THIS IS THE VERSION PLAYED AT THE TURTLE WUSHU WORLD CHAMPIONSHIP AT PLAYPUBLIK.

RULES

1 BASIC RULES LIKE TURTLE WUSHU.

2 IF A PLAYER LOSES THE TURTLE HE/SHE SHOUTS: "OUT!"; HIS/HER TEAM LOSES A POINT. IN CASE PLAYERS FROM BOTH TEAMS LOSE A TURTLE AT THE SAME TIME, NOONE GETS A POINT.

3 TO WIN A TURTLE WUSHU DOUBLE MATCH A TEAM HAS TO WIN TWO SETS. TO WIN A SET A TEAM HAS TO MAKE THREE POINTS.

Turtle Wushu by: www.invisibleplayground.com For tutorial video see QR code above or: http://ludocity.org/wiki/Turtle_Wushu

Uno Card Game Rules



http://www.unorules.com/

Image source: http://www.unorules.com

Rock Paper Scissors

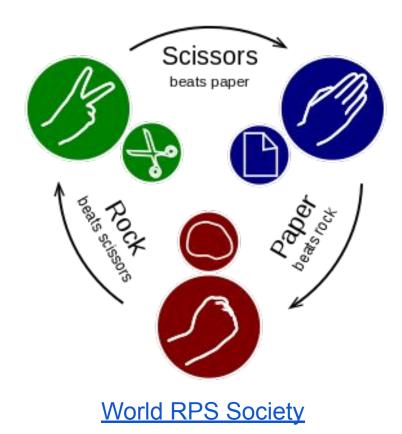


Image source: http://www.wikipedia.com

Make 20 games ideas

Based on your box.

Must record each idea, even if it's a modification of a previous version.

Then at the end, present your 3 best ideas.

Day Two Abstract Electronic Toys: Sample Slides

Kaho & Ramsey Playable Fashion

Open the box.

What's Inside the Box?

Bread Board/Prototyping Board: each cluster of 5 holes across are connected by a strip of metal underneath.

What's Inside the Box

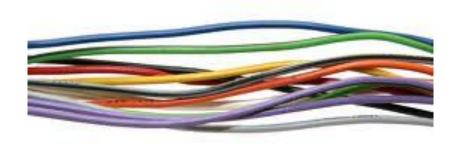
Microcontroller/chip: a programmable small computer/robot that has inputs and outputs.



http://www.arduino.cc/

What's Inside the Box

Wires: connects things together electrically, because it is electrically conductive.



Push Button



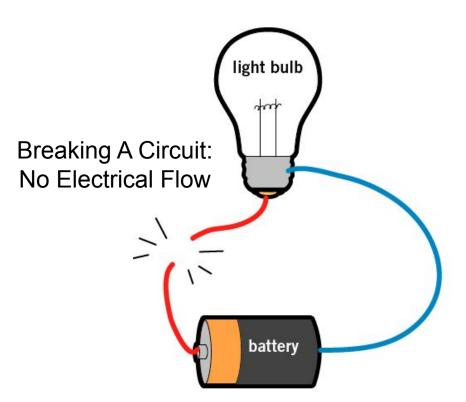
Seven Segment Display

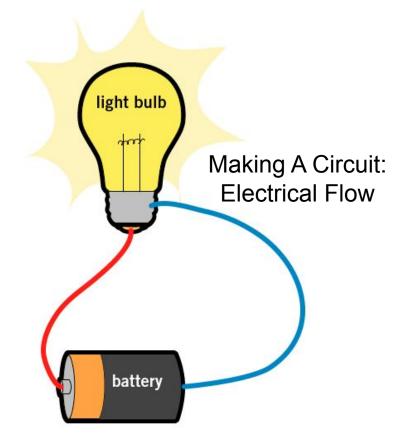


Alligator Clips

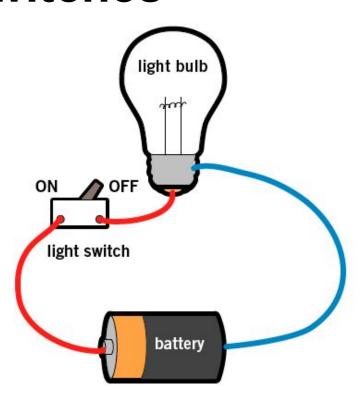


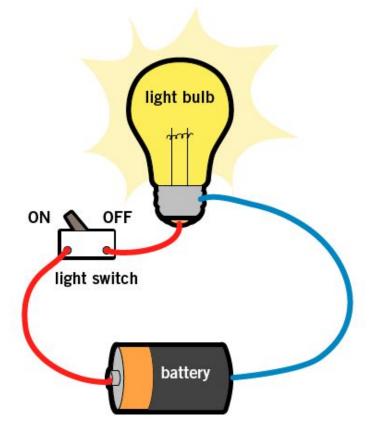
Electronic Circuit





Switches





Some examples of switches:



A keyboard and mouse is a bunch of switches!



Arcade Joystick



Make 5 Game Ideas

Based on your hacked box, with the