Introduction to GitLab CI/CD Pipeline

Project:

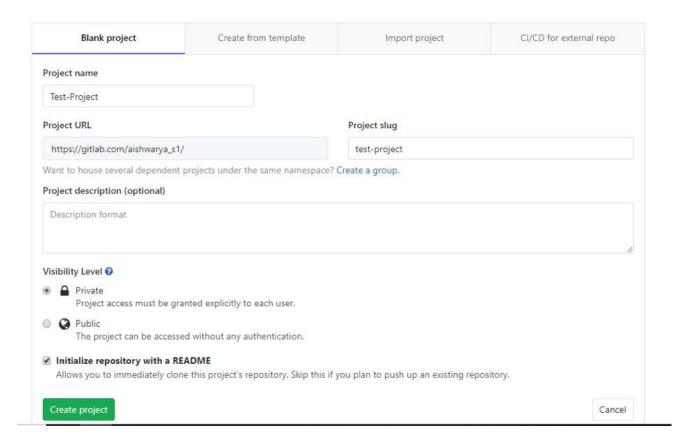
In GitLab, we can create projects for hosting codebase, use it as an issue tracker, collaborate on code, and continuously build, test, and deploy apps with built-in GitLab CI/CD. Projects can be available publicly, internally, or privately, at our choice. GitLab does not limit the number of private projects we create.

Create a project in GitLab

In the dashboard, click the green "*New project*" button or use the plus icon in the navigation bar. This opens the New Project page.

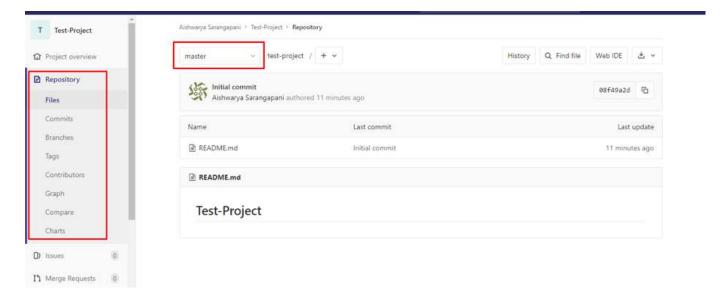
On the New Project page:

- Create a Blank project
- Fill the name of your project in the **Project name** field
- Project URL Field which is the URL path for the project that the GitLab instance will use
- Project slug field will be auto-populated
- The Project description (optional) field enables you to enter a description for the project's dashboard
- Changing the Visibility Level modifies the project's viewing and access rights for users
- Selecting the **Initialize repository** with a README option creates a README file so that the Git repository is initialized, has a default branch, and can be cloned
- Click Create project



Repository

A repository is a part of a project, which has a lot of other features.



Host your codebase in GitLab repositories by pushing files to GitLab. You can either use the user interface (UI) or connect your local computer with GitLab through the command line.

Branch

When you create a new project, GitLab sets the **master** as the default branch for your project. You can choose another branch to be your project's default under your project's **Settings** > **Repository**.

Commits

When you commit your changes, you are introducing those changes to your branch. Via a command line, you can commit multiple times before pushing.

A commit message is important to identify what is being changed and, more importantly, why. In GitLab, you can add keywords to the commit message that will perform one of the actions below:

• **Trigger a GitLab CI/CD pipeline:** If you have your project configured with GitLab CI/CD, you will trigger a pipeline per push, not per commit.

- **Skip pipelines:** You can add to you commit message the keyword [ci skip], and GitLab CI will skip that pipeline.
- Cross-link issues and merge requests: Cross-linking is great to keep track of what's somehow related in your workflow. If you mention an issue or a merge request in a commit message, they will be shown on their respective thread.

CI/CD Pipeline

Continuous Integration works by pushing small code chunks to your application's code base hosted in a Git repository, and, to every push, run a pipeline of scripts to build, test, and validate the code changes before merging them into the main branch.

Continuous Delivery and Deployment consist of a step further CI, deploying your application to production at every push to the default branch of the repository.

These methodologies allow you to catch bugs and errors early in the development cycle, ensuring that all the code deployed to production complies with the code standards you established for your app.

Two top-level components are:

- 1. .gitlab-ci.yml
- 2. GitLab Runner

.gitlab-ci.yml

The .gitlab-ci.yml file is where we configure what CI does with the project. It lives in the root of the repository. On any push to the repository, GitLab will look for the .gitlab-ci.yml file and start jobs on *Runners* according to the contents of the file, for that commit.

Pipeline configuration begins with jobs. *Jobs* are the most fundamental element of a .gitlab-ci.yml file.

Jobs are:

 Defined with constraints stating under what conditions they should be executed

- Top-level elements with an arbitrary name and must contain at least the script clause
- Not limited in how many can be defined

For example:

job1:

script: "execute-script-for-job1"

job2:

script: "execute-script-for-job2"

GitLab Runner

GitLab Runner is a build instance that is used to run jobs and send the results back to GitLab. It is designed to run on the GNU/Linux, macOS, and Windows operating systems.

Runners run the code defined in .gitlab-ci.yml. They are isolated (virtual) machines that pick-up jobs through the coordinator API of GitLab CI. If we want to use Docker, install the latest version. GitLab Runner requires a minimum of Docker v1.13.0.

Types of Runner:

- 1. **Specific Runner** useful for jobs that have special requirements or for projects with a specific demand.
- 2. **Shared Runner** useful for jobs that have similar requirements between multiple projects. Rather than having multiple Runners idling for many projects, you can have a single or a small number of Runners that handle multiple projects.
- 3. **Group Runner** useful when you have multiple projects under one group and would like all projects to have access to a set of Runners. Group Runners process jobs using a FIFO (First In, First Out) queue.

How to use Runner:

- 1. Install Runner https://docs.gitlab.com/runner/#install-gitlab-runner
- 2. Register Runner https://docs.gitlab.com/runner/register/index.html

Sample Docker Project:

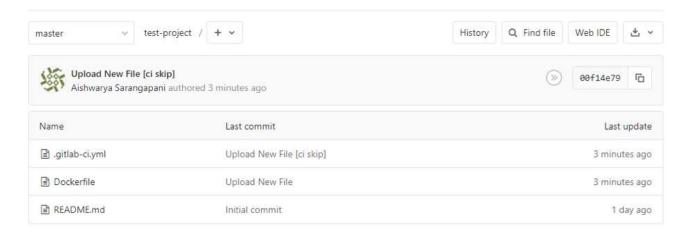
1. Create/Upload 2 files. .gitlab-ci.yml and Dockerfile

```
File Contents:
.gitlab-ci.yml:
# Official docker image.
image: docker:19.03.0-dind
services:
  - docker:19.03.0-dind
before script:
  - docker login -u "$CI REGISTRY USER" -p
"$CI REGISTRY PASSWORD" $CI REGISTRY
build-master:
  stage: build
  script:
    - docker build --pull -t "$CI REGISTRY IMAGE" .
    - docker push "$CI REGISTRY IMAGE"
  tags:
    - docker
Сору
```

Dockerfile

```
FROM python:2.7
RUN pip install howdoi
CMD ['howdoi']
Copy
```

Once we create .gitlab-ci.yml file, each push will trigger the pipeline. We didn't create the Runner yet. So, while creating these files, add "[ci skip]" to commit message. This will skip the CI/CD pipeline.



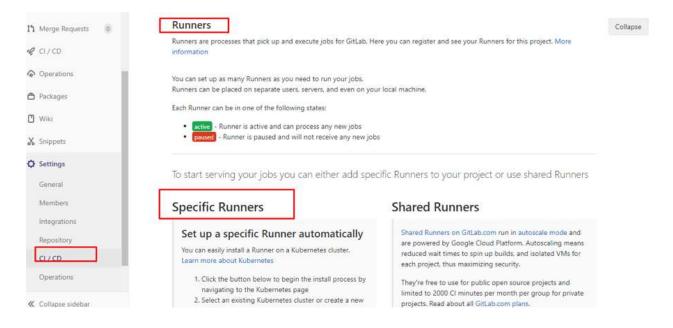
2. Install Runner

For this example, we are using a specific runner and are going to install a runner in Windows. Refer to this link to Install Runner in Windows: https://docs.gitlab.com/runner/install/windows.html

3. Register Runner:

In order to register a runner, we need a registration token which can be found in **Settings** > **CI/CD** > **Runner Tab**

Check below Specific Runner section. You can copy the token from there.



To register a Runner under Windows run the following command in the path where we install GitLab Runner:

```
./gitlab-runner.exe register
```

Enter your GitLab instance URL:

Please enter the gitlab-ci coordinator URL (e.g. https://gitlab.com)

https://gitlab.com

Enter the token you obtained to register the Runner:

Please enter the gitlab-ci token that we copied earlier

Enter a description for the Runner, you can change this later in GitLab's UI:

Please enter the gitlab-ci description for this Runner [hostname] my-runner

Enter the tags associated with the Runner, you can change this later in GitLab's UI:

Please enter the gitlab-ci tags for this Runner (comma separated):

docker

Enter the Runner executor:

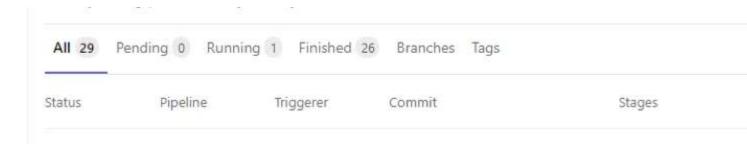
Please enter the executor: ssh, docker+machine, docker-ssh+machine, kubernetes, Docker, parallels, virtualbox, docker-ssh, shell:

If you chose Docker as your executor, you'll be asked for the default image to be used for projects that do not define one in .gitlab-ci.yml:

```
Please enter the Docker image (eg. ruby:2.6): python:2.7
```

Once the Runner is created successfully, it will be displayed under **Settings** > **CI/CD** > **Runner** > **Specific Runner section**.

4. Now, Go to CI/CD > Pipelines and Click **Run Pipeline** Button



It will open a new window. Click **Run Pipeline** button again.

5. Once the job completed successfully, it will be displayed as below.

