

1. Client requests: de-duplication; include appropriate requests in proposals

MemPool

request_pool; // submitted (but not yet proposed) transactions/requests
pending_requests; // set of requests that were submitted or proposed
cached_results; // cache of recently executed transactions/requests and their results

Function get_transactions()

return request_pool.pop() // one transaction/request per block

Procedure add_request(req) // called in Main's request handler

if $\langle \text{req}, \text{result} \rangle \in \text{cached_results}$

Reply = $\langle \text{req.id}, \text{result} \rangle$

send Reply to req.client // take care of client retransmission after execution

return

if $\text{req} \in \text{request_pool} \vee \text{req} \in \text{pending_requests}$

return // duplicate request so don't add to request pool

request_pool.push(req) // add request

pending_requests.add(req)

2. Client verification of committed command

Client

replies; // collected replies per request, indexed by hash of request id and result

pending_requests; // requests that client submitted and is awaiting response for

...

Procedure start_event_processing(M)

if M is a reply msg then process_reply_message(M)

...

Procedure process_reply_message(reply)

req_idx \leftarrow hash(reply.request_id || reply.result)

replies[req_idx] \leftarrow replies[req_idx] \cup reply.sender

If |replies[req_idx]| == f + 1 then

pending_requests.remove(reply.request_id) // remove request_id from pending_requests

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BlockTree

```
...
Procedure process_qc(qc)
  if qc.ledger_commit_info.commit_state_id  $\neq$   $\perp$ 
    Ledger.commit(qc.vote_info.parent_id)
    committed_block  $\leftarrow$  pending_block_tree[qc.vote_info.parent_id]
    request  $\leftarrow$  committed_block.payload
    result  $\leftarrow$  "Committed {request.id}"
    Reply  $\leftarrow$  <request.id, result>
    send Reply to request.client
    MemPool.cached_results.add(Reply)
  ...
```

3. Validity checks for cryptographic values

Main

```
public_keys  $\leftarrow$  Safety.get_public_keys() // map of validators to their public keys
...
Function verify_signature(sender, signature)
  if sender  $\notin$  public_keys
    return False // unrecognized key
  sender_public_key  $\leftarrow$  public_keys[sender]
  return verify(signature, sender_public_key) // returns True if signature is verified
...
Procedure process_proposal_msg(P)
  if verify_signature(P.sender, P.signature) == False
    return // drop message
  if (  $\neg$ Safety.valid_signatures(P.block.qc, P.last_round_tc)
       $\vee$   $\neg$ Safety.valid_signatures(P.high_commit_qc,  $\perp$ )
    )
    return // drop message
  ...
Procedure process_vote_msg(M)
  if verify_signature(M.sender, M.signature) == False
    return // drop message
  if Safety.valid_signatures(M.high_commit_qc,  $\perp$ ) == False
    return // drop message
  ...
Procedure process_timeout_msg(M)
  if verify_signature(M.tmo_info.sender, M.tmo_info.signature) == False
    return // drop message
  if Safety.valid_signatures(M.high_commit_qc, M.last_round_tc) == False
    return // drop message
```

...

4. Catching up with latest commits:

PSEUDOCODE for updating other validators

PROCEDURE update_node(block_id):

missing_commits \leftarrow list() *#empty initially*

if block_id \in commits: *#This means block id is in memory*

idx \leftarrow index of block_id in commit_queue + 1

for i from idx to commit_queue.end

missing \cup = <commit_queue[i].id, commit_queue[i].txn> *#append all transactions from idx+1 onwards*

else: *#This means block_id has been flushed to the commits file*

no_more_records = False

commit_found = False

while(!commit_found)

record \leftarrow read a line in file committed_records

<id, transaction> \leftarrow record

if block_id \in record

commit_found \leftarrow True

break

if commit_found

while (!end_of_file)

record \leftarrow read a line in file committed_records

<id, transaction> \leftarrow record

missing \cup = <id, transaction>

for commit in commit_queue:

missing \cup = <commit.id, commit.transaction>