

| | GRADE OF EXECUTION of REQUIRED ELEMENTS (including CHOREOGRAPHIC ELEMENTS) 2023/24 | | | | | | | | | | | | |
|--|--|---|---|---|--|--|---|-------|-------|---------------------------------|--|--|--|
| SET CRITERIA | -5 | -4 | -3 | -2 | -1 | 0 | +1 | +2 | +3 | +4 | +5 | | |
| MUSICALITY | Out of musical structure/rhythm pattern and/or not reflecting character | | | | | Mostly with Musical Structure | In musical structure/rhythm pattern and reflecting character | | | | | | |
| FALLS/ ERRORS/ LOSS OF CONTROL | Two (2) falls AND/OR <u>many serious errors</u> | One (1) fall or <u>serious errors</u> | Two (2) <u>Stumbles</u> Or <u>Serious errors</u> | One (1) <u>Stumble / Touch Downs</u> | One (1) <u>Touchdown/ Loss of Control</u> | <u>Slight Loss of Control/ One (1) Touchdown (no break within the Element)</u> | | | NONE | | | | |
| CHOREO-ELEMENTS | No higher than -1 when a Choreo Element receives the "!" symbol | | | | | | | | | | | | |
| FEATURES | NEGATIVE – More negative features than positive features | | | | | Positives = Negatives | POSITIVE – More positive features than negative features | | | 7 – 8 (no negative features) | More than 8 (ALL features attempted are positive) | | |
| | More than 8 | 7 – 8 | 5 – 6 | 3 – 4 | 1 – 2 | | 1 – 2 | 3 – 4 | 5 – 6 | | | | |
| NEGATIVE FEATURES | | | | | | POSITIVE FEATURES | | | | | | | |
| EXECUTED THROUGHOUT ELEMENT | | | | | | | | | | | | | |
| 1. Poor execution and/or Element labored and/or <u>Loss of Control with or without additional support</u> | 1 – 4 | | 1. Smooth and/or Effortless | | | | | | | | | | |
| 2. Element does not reflect choreography of the chosen Music/rhythm/character/ <u>theme</u> | 1 – 3 | | 2. Element enhances the choreography and/or character of the chosen music/rhythm/character/theme. Element reflects nuances in the music | | | | | | | | | | |
| 3. Poor entry / Poor exit (per each) | 1 | | 3. Entry/Exit is seamless and/or unexpected and/or creative (per each) | | | | | | | | | | |
| 4. Poses or moves awkward or not aesthetically pleasing (per partner) | 1 – 2 | | 4. Body lines and pose of both partners aesthetically pleasing (<u>per partner</u>) | | | | | | | | | | |
| 5. Separation longer than permitted before/after Required Elements - RD: no more than 1 measure of music - FD: not to exceed 5 sec | 1 – 2 | | 5. Element is innovative and / OR creative | | | | | | | | | | |
| 6. Execution not simultaneous and/or Lack of unison Step Seq, OFT, ChTw <u>NOTE: STw: 2 negative features per each Twizzle</u> | 1 – 2 | | 6. Unison or Oneness throughout the element | | | | | | | | | | |
| 7. Distance within Element - more than 2 arms length apart - variable spacing in between partners | 1 – 2 | | 7. Consistent and close spacing between partners STw, Step Seq, OFT, ChRS | | | | | | | | | | |
| 8. Lacking or reducing speed of rotation and/or speed across the ice | 1 – 2 | | 8. Speed of rotations maintained or accelerated RoLi, DS _p , STw, Choreo EI | | | | | | | | | | |
| 9. Not on spot DS _p , StaLi | 1 – 2 | | 9. Speed across the ice maintained or accelerated during the Element | | | | | | | | | | |
| 10. Pattern/ Placement incorrect RD: All elements. FD: Step Seq, ChSt | 1 | | 10. Cleanness and sureness of steps and turns STw, Step Seq, OFT | | | | | | | | | | |
| 11. Inclusion of Not Permitted items within element* Step Seq, PSt, ChRS, DS _p | 2 per each | | 11. Exit of Twizzles performed with smooth running edge by both partners on the same Twizzle, 1 per each Tw | | | | | | | | | | |
| 12. Stop longer than permitted in Element Step Seq, PSt, ChRS, ChSt | 2 | | | | | | | | | | | | |

* RD: Hand in Hand (except ChRS), Loops (except one loop in PSt, and during ChRS), Retrogression, Stop(s) within PSt (except at start), Stop more than one, Touching in the Non-Touch Step Style B
 * FD: Hand in Hand, Loops, Stops, Retrogression, Separation longer than 5 sec