FinancialMathematics

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Introduction

Introduction

The risk-neutral framework

A key concept to understanding this section is the existence of a risk-free interest rate r at which one may invest cash to accumulate into the future with no chance of loss/default. In practice, US treasury rates or LIBOR may be used as near-riskless rates.

3.1 Forwards

A forward is a promise now to buy an asset (think stock) at a prescribed future time T. What should be the price of the forward, which is paid at time T?

Someone with experience in probability or statistics might come up with the following answer. Suppose we have a perfect model of the future price, say, $\log S_T/S_0 = X$ where $X \sim N(\mu, \sigma^2)$; that is, the log price change is a normal fluctuation up or down. The price of the forward, say F, is paid at time T, so that the payoff of the forward is $S_T - F$. The value of the payoff at time 0 is $e^{-rT}(S_T - F)$ and the expected value of the payoff at time 0 is

$$E(e^{-rT}(S_T-F))=e^{-rT}\left[S_0e^{\mu+\sigma^2/2}-F\right].$$

It would seem that either the holder or the seller of the forward contract would be disadvantaged if F is anything other than $S_0 e^{\mu + \sigma^2/2}$, but this is incorrect!

Here's why. Pretend you are the seller/writer of the forward contract. Borrow S_0 at time t=0 and buy one share. At time T deliver the stock for K and repay the loan of S_0e^{rT} . If $K>S_0e^{rT}$ you have made riskless profit, i.e., arbitrage. On the other hand, suppose you are the buyer/holder of the forward contract. Short a share at time 0 and recieve S_0 , investing it at the risk free rate r. At time T you have S_0e^{rT} , you buy the stock for F, and you close your short position. If $F< S_0e^{rT}$ you make riskless profit.

The pricing lesson is that the forward price F must simply be the current asset price accumulated at the risk-free rate; any other price results in arbitrage. The bigger picture lesson is that the probabilities of asset value changes were irrelevant—only the initial asset value and the risk free rate (information known at time 0) played a role in the arbitrage-free pricing of the forward contract. The phenomenon that arbitrage-free prices are agnostic towards probabilities of future asset value moves is known as risk-neutrality.

Forwards are simple financial instruments, but it turns out that the above argument for risk-neutral pricing applies to arbitrary derivatives, as we will see next.

3.2 Risk-neutral pricing of derivatives

Consider a derivative that provides a payoff based on the value of an underlying asset, for example, a stock. By modeling the stock's future price moves we can replicate the derivative using a portfolio consisting of (ϕ, ψ) units of the stock and a risk-free bond.

Our model consists of probabilities of prescribed up or down moves at discrete time points. For example, the stock that has value S_0 at time 0 either moves up to value S_2 at time 1 with probability p or down to value S_1 at time 1 with probability 1-p. The portfolio has value either $\phi S_2 + \psi B_0 e^r$ or $\phi S_1 + \psi B_0 e^r$ at time 1. And, the derivative has value either $f(S_2)$ or $f(S_1)$ at time 1. Set the potential portfolio values equal to the potential derivative values and solve for ϕ, ψ , yielding

$$\phi = \frac{f(S_2) - f(S_1)}{S_2 - S_1} \quad \text{and} \quad \psi = B_0^{-1} e^{-r} [f(S_2) - \phi S_2].$$

The portfolio value at time 0 is

$$\phi S_0 + \psi B_0 = S_0 \frac{f(S_2) - f(S_1)}{S_2 - S_1} + e^{-r} \left\{ f(S_2) - \frac{f(S_2) - f(S_1)}{S_2 - S_1} S_2 \right\}.$$

This is an enforceable price for the derivative because any deviation up or down (in excess of bid-ask spreads) creates an arbitrage opportunity using the replicating portfolio and the derivative.

Let $q:=(S_0e^r-S_1)/(S_2-S_1)$ and note that the portfolio value may be rewritten as

$$e^{-r} \left\{ q f(S_2) + (1-q) f(S_1) \right\}.$$

This appears to be a discounted expected value. And, indeed, if q < 0 the future stock price is definitely higher than the bond's future value, while if q > 1 the bond is certainly more valuable than the stock. Therefore $q \in (0,1)$ behaves like a probability. We call the probabilities (q, 1-q) the risk-neutral probabilities

or risk-neutral measure because they do not depend on the underlying true probabilities (p,1-p) of up and down stock moves; rather they are the result of the arbitrage-free market constraint.

3.3 Binomial derivative pricing model

The previous argument for derivative pricing using a replicating portfolio based on up and down asset moves suggests a practical pricing model. In real life the asset may move anywhere in a large, continuous range from time point to time point, and may experience substantial volatility, so a model only allowing one up and one down move is not very realistic. But, if we simply increase the number of time points within a time interval and allow for an up or down jump at each time point, we can build a risch model of asset price over time.

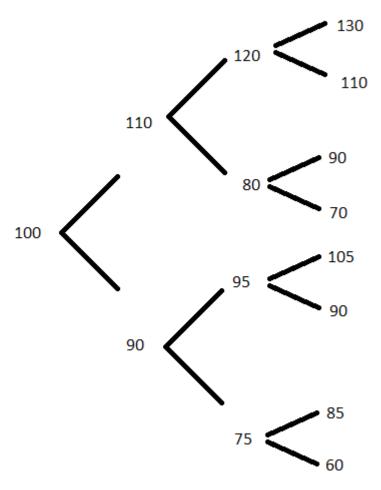
Let Δ_t denote the size of the time step. At time point i the stock takes one of 2^i values, and, at time i+1, 2^{i+1} values. Suppose we are at time i, and value S_j^i of 2^i . Then,

$$f(S^i_j) = e^{-r\Delta_t} \left\{ q^i_j f(S^i_{j,u}) + (1-q^i_j) f(S^i_{j,d}) \right\}$$

where $(S_{j,u}^i, S_{j,d}^i)$ are the up and down stock moves from S_j^i , and

$$q_{j}^{i} = \frac{S_{j}^{i}e^{r\Delta_{t}} - S_{j,d}^{i}}{S_{j,u}^{i} - S_{j,d}^{i}}.$$

Notice that the derivative prices can now be computed recursively from the top of the tree (the end of the time interval) to the bottom (the start of the time interval). For example, consider the following four-period tree of stock prices (with jump probabilities omitted):



Suppose

the derivative we are pricing is a European call with strike 95. At time 3, from top to bottom, the payoffs are 35, 15, 0, 0, 10, 0, 0, and 0. Suppose r=3% and the timestep is $\Delta_t=1$ for simplicity. Then, at time 2 at node 120, we have $q=(120e^{0.03}-110)/20=0.6827$ and 1-q=0.3173. The price of the derivative at node 120 is $e^{-0.03}(0.6827\times35+0.3173\times15)=27.8077$. The price at the 80 node is 0.

Similarly, the price of the derivative at the 95 node is $10e^{-0.03} \cdot q$ where $q = (95e^{0.03} - 90)/15 = 0.5262$, yielding a price of 5.1066.

Backtracking to the time 1 nodes, we have derivative prices of 22.50 at node 110 and 4.3959 at node 90. Finally, at time 0 (and node 100) we find the price is 15.72579.

The geometric Brownian motion model of asset value and Monte Carlo simulation

4.1 Asset values as random variables

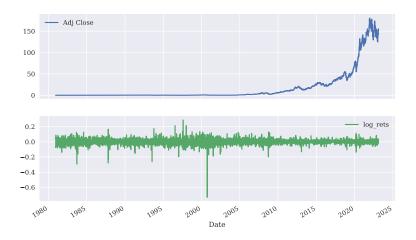
Let $\{S_t, t \geq 0\}$ denote the values of an asset at times t. Ideally, we think of time as a continuum, so that S_t is a *continuous process*. Practically, however, we will approximate the continuous process by a discrete one by performing computations associated with the process at a grid of t values in some interval [0,T] with mesh-size Δt .

We model the process S_t as a random or stochastic sequence; essentially, it is just a sequence of realizations of random variables.

Here is a plot of Apple's (AAPL) close-of-day stock price and logarithm of return $\log(S_t/S_{t-1})$ from its initial listing to the present day. Stock prices are available much more often than daily, so the data visualized below already represent a discretization of the underlying process (with mesh-size 1 day).

```
import numpy as np
import numpy.random as npr
import matplotlib as mpl
from matplotlib.pylab import plt
import math

plt.style.use('seaborn')
mpl.rcParams['font.family'] = 'serif'
```



4.2 Geometric Brownian motion model of asset prices over time

The mathematics of continuous stochastic processes is advanced. Rather than presenting a full account here we focus on an intermediate level of understanding

of one of the most common models used for asset prices. Later we will modify the model to account for several real-life phenomena.

It is folk-wisdom that the log returns of at asset $\log \frac{S_t}{S_{t-1}}$ are normally-distributed, or, rather, are modeled as such. This comes as a consequence of modeling the sequence of asset prices as a geometric Brownian motion.

A Brownian motion (which is also called a Wiener process) is essentially a sequence of normal random variables. Specifically, the process W_t satisfies - $W_0 = 0$ - W_t is continuous a.s. - W_t has independent increments - $W_t - W_s \sim N(0,t-s)$ for $0 \le s \le t$ Additionally, the sequence is measurable with respect to a filtration, an ordered family of sigma-fields (for details see, for example, Resnick's A Probability Path Chapter 10).

The geometric Brownian motion (gBm) model says changes in asset price from time t to time t + s are determined by a Brownian motion and a drift. This is typically written in the following fashion as a stochastic differential equation (SDE) with respect to instantaneous price change:

$$dS_t = rS_t dt + \sigma S_t dW_t$$

where r is a risk-free interest rate, dt is an instantaneous change in time, σ is a volatility (standard deviation) parameter, and W_t is a Brownian motion.

It is important to keep in mind the SDE doesn't really mean anything—rather, it is simply notation used to express a stochastic integral in a concise manner. A more meaningful expression of the geometric Brownian motion model is given by the difference equation

$$S_{t+s} = S_t = \int_t^{t+s} r S_u \, du + \int_t^{t+s} \sigma S_u \, dW_u.$$

The primary challenge to overcome is how to define integration with respect to the Brownian motion W_u . For various technical reasons, such an integration cannot behave exactly in the same way integration works for real-valued functions, i.e., Riemann integration. A new theory of integration, Ito integration, is needed.

Rather than giving a thorough treatment of Ito's calculus, we will simply provide an informal derivation of Ito's Lemma, which is enough to provide a "solution" to the geometric Brownian motion. Let $f(t, S_t)$ be a function of time and asset price at time t. Take a two term Taylor expansion of f and use the geometric Brownian motion SDE in the chain rule as follows:

$$\begin{split} df &= \frac{\partial f}{\partial t} dt + \frac{\partial f}{\partial S_t} dS_t + \frac{1}{2} \frac{\partial^2 f}{\partial S_t^2} dS_t^2 + \cdots \\ &= \frac{\partial f}{\partial t} dt + \frac{\partial f}{\partial S_t} (rS_t dt + \sigma S_t dW_t) + \frac{1}{2} \frac{\partial^2 f}{\partial S_t^2} (r^2 S_t^2 dt^2 + 2r\sigma S_t^2 dt dW_t + \sigma^2 S_t^2 dW_t^2) + \cdots. \end{split}$$

Then, Ito's Lemma says $dW_t^2 = O(dt)$ and the substitution $dW_t^2 = dt$ is justified, while the terms dt^2 and $dt dW_t$ are ignorable and may be substituted by zero. The Taylor expansion simplifies, according to Ito, to

$$df = \left(\frac{\partial f}{\partial t} + rS_t \frac{\partial f}{\partial S_t} + \frac{\sigma^2}{2} S_t^2 \frac{\partial^2 f}{\partial S_t^2}\right) dt + \sigma \frac{\partial f}{\partial S_t} S_t dW_t.$$

Now, let $f(t, S_t) := \log(S_t)$, the log asset price at time t. In that case, we have the following derivatives:

$$\partial f/\partial t = 0 \quad \partial f/\partial S_t = 1/S_t \quad \partial^2 f/\partial S_t^2 = -1/S_t^2.$$

Substituting these into the SDE above, we get

$$d\log S_t = r\,dt - \frac{\sigma^2}{2S_t^2}S_t^2\,dt + \frac{\sigma}{S_t}S_t\,dW_t.$$

Next integrate both sides:

$$\log S_t = \log(S_0) + \left(r - \frac{\sigma^2}{2}\right)t + \sigma\,W_t.$$

Exponentiate to obtain

$$S_t = S_0 \exp \left(rt - \frac{\sigma^2}{2} t + \sigma \, W_t \right). \label{eq:State}$$

Recall that $W_t - W_0 := W_t$ has variance t and see that S_t/S_0 is log-normally distributed with parameters $(r - \sigma^2/2)t$ and $\sigma t^{1/2}$, which means it is right-skewed with mean $\exp(rt)$ and variance $(\exp(\sigma^2 t) - 1) \cdot \exp(2rt)$.

Armed with Ito's Lemma, we have confirmed the folk-wisdom that log-returns from time t to t+s are (modeled as) normal random variables with mean $(r-\frac{\sigma^2}{2})s$ and variance σ^2s . One last minor point: if S_t/S_0 has a lognormal distribution with density f, then the density of S_t is simply

$$g(s) = S_0^{-1} f(s/S_0),$$

a scaled log-normal. This is helpful, e.g., for comparing the exact distribution of S_t to MC samples values of S_t , as we do below.

4.3 Monte Carlo simulation of the gBm model

As we showed above, there is an exact solution to the geometric Brownian motion SDE—namely, a continuous time random process characterized by independent, normal log-returns over disjoint time periods. Equivalently, given

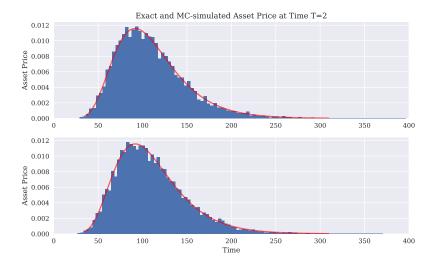
the asset value S_0 at time zero we know S_t/S_0 is log-normally distributed with the parameters given above.

Later, we will modify (complicate) the gBm model to take into account several real-life phenomena including, e.g., time-varying volatility. The augmented models do not necessarily have explicit solutions like the gBm model. Alternatively, we can simulate many times from the model to compute approximate solutions—this is called Monte Carlo. It's not needed for the gBm model, but we will illustrate it here in order to take advantage of the simplified setting of gBm before moving on to more complicated models.

Below we compare three methods for computing S_T at time T, given S_0 , σ , and r: the explicit solution due to Ito, a Monte Carlo (MC) simulation from the lognormal distribution, and a MC simulation of paths of asset values S_s for a discretization $s \in \{s_0 = 0, s_1, \dots, s_{M+1} = T\}$. All three provide the same answer (in a distributional sense) but the MC procedures contain some additional MC variability (noise) that decreases as the number of simulations increases.

```
import numpy as np
import numpy.random as npr
import matplotlib as mpl
from matplotlib.pylab import plt
import math
from scipy.stats import lognorm
plt.style.use('seaborn')
mpl.rcParams['font.family'] = 'serif'
S0 = 100
r = 0.05
sigma = 0.25
T = 2.0
# Exact density of ST based on qBm model
mu = np.exp((r - sigma**2/2)*T)
s = sigma * math.sqrt(T)
x = \text{np.linspace(lognorm.ppf}(0.001, s, scale = mu), lognorm.ppf(0.999, s, scale = mu), 1000)
# MC sampling of density of ST
I=10000
ST = S0 * np.exp((r-0.5*sigma**2)*T + sigma*math.sqrt(T)*npr.standard_normal(I))
# MC sampling of asset price path SO to ST at 50 equally-spaced timepoints
M = 50
dt = T / M
```

```
S = np.zeros((M+1, I))
S[0] = S0
for t in range(1,M+1):
    S[t]=S[t-1]*np.exp((r - 0.5*sigma**2)*dt + sigma*math.sqrt(dt)*npr.standard_normal
# Plots of asset Price distribution at T = 2
plt.figure(figsize = (10,6))
plt.subplot(211)
# histogram of MC samples from scaled log-normal
hist1 = plt.hist(ST,100,density = True)
# scaled log-normal density
dens = plt.plot(x*S0, (1/S0)*lognorm.pdf(x, s, scale = mu),
       'r-', lw=2, alpha=0.6)
plt.ylabel('Asset Price')
plt.title('Exact and MC-simulated Asset Price at Time T=2')
plt.xlim([0,400])
#plt.ylim([0,0.0014])
## (0.0, 400.0)
plt.subplot(212)
# histogram of path-wise MC samples from scaled log-normal over grid of 50 times
hist2 = plt.hist(S[-1],100,density = True)
dens = plt.plot(x*S0, (1/S0)*lognorm.pdf(x, s, scale = mu),
       'r-', lw=2, alpha=0.6)
plt.ylabel('Asset Price')
plt.xlabel('Time')
plt.xlim([0,400])
#plt.ylim([0,0.0014])
## (0.0, 400.0)
plt.show()
```



4.4 Off on a tangent: reducing MC variability

The difference between the theoretic (exact) values for the mean and standard deviation of S_T and the corresponding MC approximations (shown below) is due to MC error. The Law of Large Numbers (LLN) implies MC error declines to zero as the number of MC samples increases to infinity. In practice, using many more MC samples in order to reduce MC error has the trade-off of increasing computation time (and memory usage if storing those random variates in a vector). On the other hand, there are a few ways to reduce MC error by making more clever choices of MC samples.

```
import scipy.stats as scs

def print_stats(a2,a3):
    stat2 = scs.describe(a2)
    stat3 = scs.describe(a3)
    print('%14s %14s %14s %14s' % ('statistic', 'data set 1', 'data set 2', 'data set 3'))
    print(45 * '-')
    print('%14s %14s %14.3f %14.3f' % ('size', 'NA', stat2[0], stat3[0]))
    print('%14s %14s %14.3f %14.3f' % ('min', 'NA', stat2[1][0], stat3[1][0]))
    print('%14s %14s %14.3f %14.3f' % ('max', 'NA', stat2[1][1], stat3[1][1]))
    print('%14s %14.3f %14.3f %14.3f' % ('mean', S0*math.exp(r*T), stat2[2], stat3[2]))
    print('%14s %14.3f %14.3f %14.3f' % ('stdev', S0*math.sqrt((math.exp(sigma**2 * T)-1)*math.exp

print_stats(ST, S[-1])
```

##	statistic	data set 1	data set 2	data set 3
##				
##	size	NA	10000.000	10000.000
##	min	NA	29.025	26.878
##	max	NA	396.629	370.469
##	mean	110.517	109.941	110.583
##	stdev	40.327	40.036	39.934

The simplest way to reduce MC variability (besides increasing the number of samples) is to use anti-thetical variates. When sampling standard normal random variates this amounts to sampling z and using both (z,-z) as samples. To get 2I samples one only needs to actually compute I samples, the remaining I are the same in magnitude but with the opposite signs. This accomplishes exact mean-matching, i.e., $(2I)^{-1}\sum_{i=1}^{2I}z_i=0$, exactly the standard normal distribution mean.

Another method for reducing MC variability is second-moment matching. Suppose we generate antithetical samples $z=(z_1,\ldots,z_I)$. Let $z_i^\star:=z_i/s_z$ for $i=1,\ldots,I$ where s_z is the sample standard deviation of z. Now, z^\star has sample mean exactly zero and sample standard deviation exactly 1.

Further, a Box-Cox transformation may be used if the samples z have positive skew. (If they have negative skew, then the samples may be reflected about the maximum value to produce a set of positively-skewed values starting from zero.) After applying the Box-cox transformation, the resulting values y should be close to symmetric (closer to a normal distribution than the original variates) and a further standardization $z_i^{\star} = (y_i - \overline{y})/s_y$ may be used to transform the values to approximately standard normal.

The following simulation supports the use of standardized antithetic variates. By design, these had exactly zero mean and unit variance, but were slightly more likely to be skewed compared to vanilly MC samples. Box-Cox transformed variates did not perform better, and were more likely to display excess kurtosis than even vanilla MC variates. It is worth pointing out that antithetic variates may be produced sequentially while standardized variates requires storing all variates in memory, which may be a problem in some applications.

```
import scipy.stats as scs
import numpy as np
import numpy.random as npr

def bc_standardize(z):
    M = np.max(z)
    zM = M-z+0.0000001
    y = scs.boxcox(zM)
    m = np.mean(y[0])
    s = np.std(y[0], ddof=1)
```

```
z_{star} = (y[0]-m)/s
 return z_star
def at_standardize(z):
 s = np.std(z, ddof=1)
 z_star = z/s
 return z_star
kurtosis_vals = np.zeros((1000,8))
skew_vals = np.zeros_like(kurtosis_vals)
mean_vals = np.zeros_like(kurtosis_vals)
std_vals = np.zeros_like(kurtosis_vals)
def print_stats2():
 for i in range(1,1001):
   X = npr.standard_normal(10000)
   Z1 = npr.standard_normal(5000)
   Z2 = npr.standard_normal(5000)
   Z3 = -Z1
   Z4 = -Z2
   Z = np.concatenate((Z1,Z2))
   Y = np.concatenate((Z1,Z3))
   W = np.concatenate((Z2,Z4))
   Ystar = bc_standardize(Y)
   Wstar = bc_standardize(W)
   Yst = at_standardize(Y)
   Wst = at_standardize(W)
   stat1 = scs.describe(X, ddof = 1)
   stat2 = scs.describe(Z, ddof = 1)
   stat3 = scs.describe(Y, ddof = 1)
   stat4 = scs.describe(W, ddof = 1)
   stat5 = scs.describe(Ystar, ddof = 1)
   stat6 = scs.describe(Wstar, ddof = 1)
   stat7 = scs.describe(Yst, ddof = 1)
   stat8 = scs.describe(Wst, ddof = 1)
   mean_vals[i-1,:] = np.array([stat1[2], stat2[2], stat3[2], stat4[2], stat5[2], stat6[2], stat
   std_vals[i-1,:] = np.array([stat1[3], stat2[3], stat3[3], stat4[3], stat5[3], stat6[3], stat6
   kurtosis_vals[i-1,:] = np.array([stat1[4], stat2[4], stat3[4], stat4[4], stat5[4], stat6[4],
   skew_vals[i-1,:] = np.array([stat1[5], stat2[5], stat3[5], stat4[5], stat5[5], stat6[5], stat
 print('%14s %14.3f %14.3f %14.3f %14.3f %14.3f %14.3f %14.3f %14.3f \( '\mathbf{w}' \) ('mean mean', np.mean(mean')
 print('%14s %14.3f %14.3f
 print('%14s %14.3f %14.3f %14.3f %14.3f %14.3f %14.3f %14.3f %14.3f' % ('mean std', np.mean(std
 print('%14s %14.3f %14.3f %14.3f %14.3f %14.3f %14.3f %14.3f %14.3f' % ('std std', np.std(std_t
```

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```
print('%14s %14.3f %14.3f %14.3f %14.3f %14.3f %14.3f %14.3f %14.3f' % ('mean kurtos print('%14s %14.3f %14
```

print_stats2()

##	statistic	data set 1	data set 2	data set 3	data set 4	data
##	mean mean	0.000	-0.000	0.000	-0.000	
##	std mean	0.010	0.010	0.000	0.000	
##	mean std	1.000	1.000	1.000	0.999	
##	std std	0.014	0.014	0.020	0.019	
##	mean kurtosis	-0.001	-0.001	0.000	-0.000	-
##	std kurtosis	0.025	0.024	0.000	0.000	
##	mean skew	-0.002	-0.004	-0.005	-0.003	-
##	std skew	0.048	0.049	0.069	0.068	