

1. Team Number — 7

2. Team Name — The 7

3. Team Members — Kartik Sharma, Chengmin Li, Nathan Mukooba, Erik Hirschmann, Ishan Gohil

4. Application Name — The Old Fashioned Way

5. Application Description

Our application is a lightweight browser based fighter that allows users to compete in local fighting game matches, with the winner winning in game currency.

6. Vision Statement

We envision creating the most compelling gaming platform that is accessible and intuitive for the everyday user.

7. Version Control

GitHub repository link > <https://github.com/IshanGProjects/The-Old-Fashioned-Way.git>

8. Development Methodology

[GitHub project board](#)

9. Communication Plan

We plan on communicating via [Slack](#) in order to discuss meeting times and other project needs.

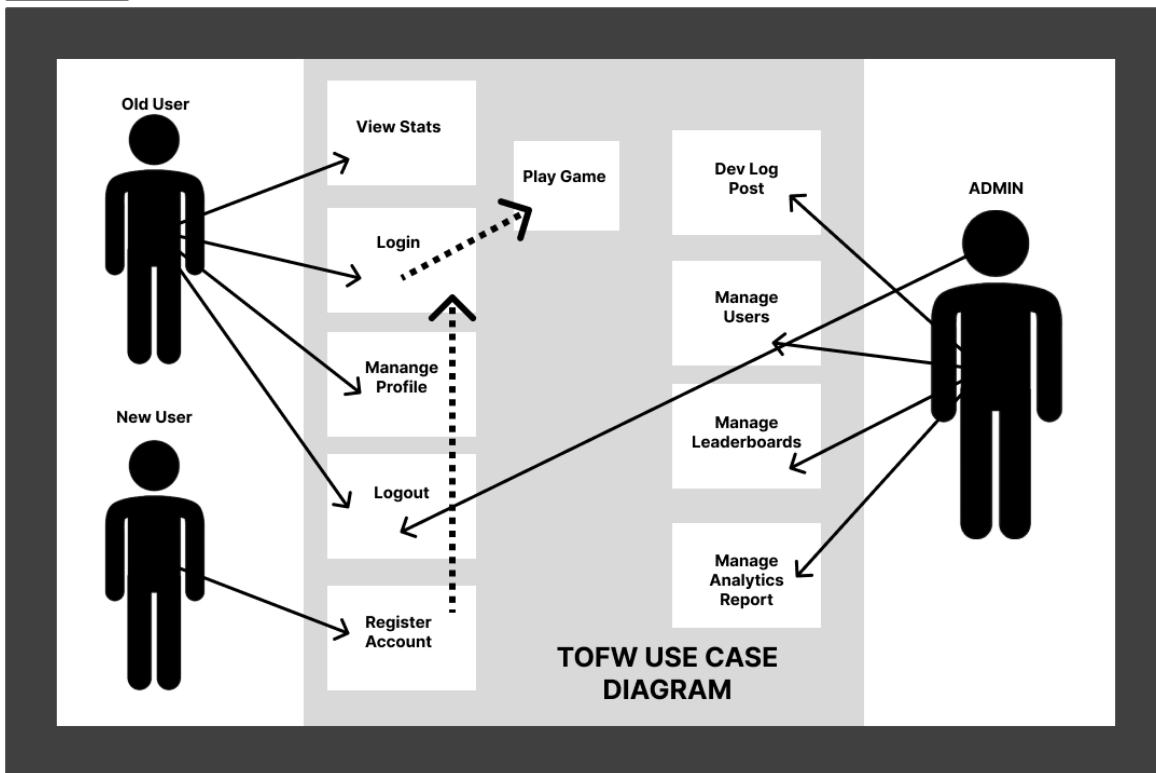
10. Meeting Plan

Meet twice a week for 2 hours, depending on people's workload for the week, and it might change. But, we are aiming to have everyone participate together for a total of 4 hours a week.

Meeting with Cory on Mondays at 2:15 over zoom.

11. Use Case Diagram

USE CASE DIAGRAM



12. Wireframes

