## **Assignment:** 1

**Deadline to submit:** no later than August 1, 2025

- 1. Explain the different software life cycle models and compare them with advantages and disadvantages.
- 2. Differentiate plan driven and agile development.
- 3. Explain how prototyping model help in developing software? Differentiate between Evolutionary and throw-away prototype model.
- 4. What is software process model? Discuss waterfall model with its merits and demerits.
- 5. What are the principles of agile development? Explain agile development techniques.
- 6. Explain the agile software development. Compare between agile software development with prototyping software development.
- 7. What are rapid prototyping techniques? Briefly explain different rapid prototyping techniques
- 8. Explain the main activities used in requirements engineering. What are the desirable characteristics of a good SRS document? Explain with example.
- 9. Explain software engineering ethics with example.
- 10. Briefly explain functional, non-functional, and domain requirements.
- 11. Differentiate between functional and non-functional requirements. Which is more critical and why?
- 12. What are the various types of functional and non-functional requirements that are placed on the system? Explain with an example.
- 13. Describe any three functional and non-functional requirements for library management system.
- 14. Discuss the structure of SRS document.
- 15. Differentiate between V-shape model and spiral model.
- 16. Differentiate between software engineering and computer science.
- 17. Differentiate between software engineering and system engineering.
- 18. What are the good characteristics of software? Explain.
- 19. Explain the process of requirement engineering.
- 20. Differentiate between waterfall model and spiral model.
- 21. Draw a use case diagram for library system.

- 22. Draw use case diagram, class diagram and sequence diagram for online book recommendation system. Make your own assumptions.
- 23. Draw use case diagram and sequence diagram for online movie ticketing system.
- 24. Draw use case diagram and class diagram for online bus ticketing system.