# Natalia Shevchik

## Junior UX/UI designer

Düsseldorf, Germany

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# <u>LinkedIn</u>

**Behance** 

### **PROJECTS**

## Second-hand Fashion App (UX Researcher & UI/UX Designer)

- Designed a responsive shopping app with a clean, trustworthy identity.
- Created wireframes, built a design system, and ran usability tests with AI note-taker.

## Pawpilot – Dog-Friendly Location App (UX Researcher & UI Designer)

- Conducted interviews, built personas, and tested responsive layouts through preference tests and critique sessions.
- Produced a clickable prototype with strong UI hierarchy and positive peer/user feedback.

### **EXPERIENCE**

## UI Designer (Bootcamp) – CareerFoundry, Düsseldorf

MARCH 2025 - DECEMBER 2025

Specialization: Frontend Development for Designers (HTML, CSS, JavaScript).

- Built responsive web and mobile interfaces using Figma with auto layout, variables, and components.
- Created and documented design systems for consistent brand implementation.
- Conducted user research and usability testing (think-aloud, remote testing with Maze and Lyssna).
- Applied accessibility guidelines (contrast checks, typography, color-blind friendly palettes).

# Freelance Language Trainer, Düsseldorf

AUGUST 2023 - PRESENT

 Designed and delivered personalized digital learning experiences for individual and group clients using Miro and Notion.

## Teacher of English & French, Secondary School 1505, Moscow

SEPTEMBER 2009 - NOVEMBER 2022

• Delivered engaging lessons across age groups, adapting teaching methods and fostering clear communication.

# Corporate Teacher of English, Accent Language Center, Moscow

APRIL 2007 - AUGUST 2009

 Provided tailored English training for multinational companies including Pfizer LLC, Wimm-Bill-Dann Foods OJSC, PJSC SIBUR Holding, and STRABAG SE.

### **EDUCATION**

# Specialist Degree in Teaching English — *Moscow City Pedagogical University*

**SEPTEMBER 2004 - JUNE 2009** 

• Graduated with Honours

### **ABOUT ME**

UX/UI designer with a background in education, skilled in creating accessible, user-focused digital experiences using Figma and Miro. After more than a decade of teaching, I used my relocation to Germany as an opportunity to redirect my career into design. Through the CareerFoundry UI Design Program, I built a portfolio of projects that demonstrate strong visual design, research, and usability testing skills. I bring 10+ years of proven communication and presentation experience into collaborative design work.

### **DESIGN SKILLS & TOOLS**

UI/UX Design: Figma (auto layout, components, variables, prototyping), FigJam, Miro Design Systems: Style guides, component libraries, responsive design Prototyping & Testing: Usability testing (think-aloud, remote testing), Maze, Lyssna Accessibility: Contrast checks, color-blind palettes, typography standards

### **LANGUAGES**

English – C2 German – C1 Spanish – C1 French – B1