

Mini proyecto # 2

Comunicación I2C

Link video

https://youtu.be/4Vr6KMc_0ig

Link Github

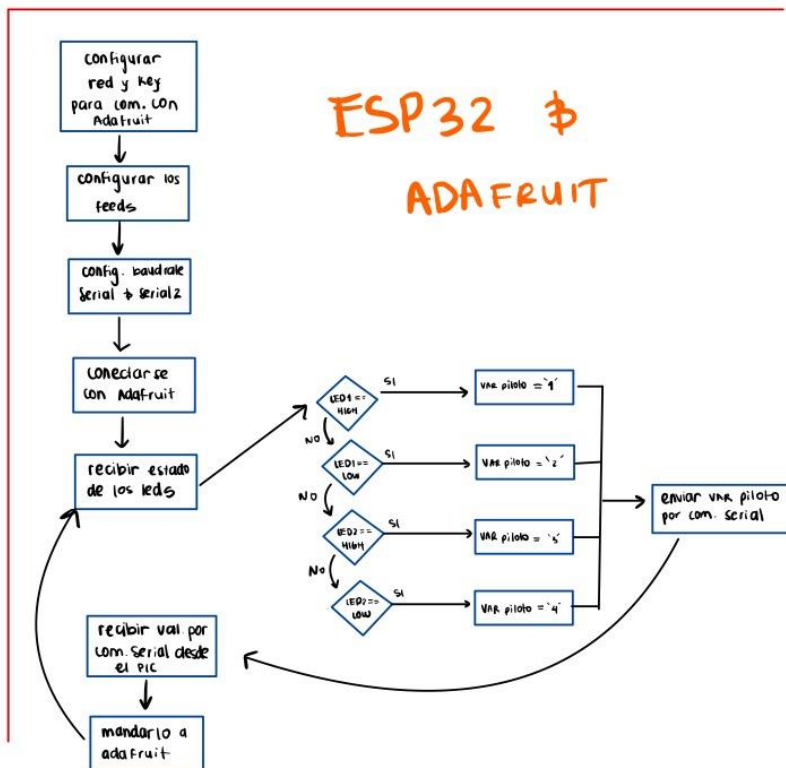
https://github.com/nataliadlb/LABS_REPOSITORIO.git

Diagrama de flujo

PIC 16F887



ESP32 \$ ADAFRUIT



Pseudocodigo

P116F887

```
/*
* Código -- Mini proyecto 2
* Author: Natalia de León Bercián
* carné: 18193
* Digital 2
*
* Created on 1 de marzo de 2021
*
* Las funciones relacionadas al sensor RTC fueron tomadas y
luego modificadas
* del sitio: https://simple-circuit.com/mplab-xc8-ds1307-ds3231-pic-mcu/
* Autor: Simple Projects
*/
```

```
#define RS PORTEbits.RE0
#define RW PORTEbits.RE1
#define EN PORTEbits.RE2
#define D0 PORTDbits.RD0
#define D1 PORTDbits.RD1
#define D2 PORTDbits.RD2
#define D3 PORTDbits.RD3
#define D4 PORTDbits.RD4
#define D5 PORTDbits.RD5
#define D6 PORTDbits.RD6
#define D7 PORTDbits.RD7
```

```
//*****
*****
```

```
//Librerias
```

```
//*****
*****

#include <xc.h>

#include <stdint.h>

#include <stdio.h>

#include <stdlib.h>

#include <pic16f887.h>

#include "USART.h"

#include "Oscilador.h"

#include "I2C.h"

// #include "RTC.h"

// CONFIG1

#pragma config FOSC = INTRC_NOCLKOUT // Oscillator
Selection bits (XT oscillator: Crystal/resonator on
RA6/OSC2/CLKOUT and RA7/OSC1/CLKIN)

#pragma config WDTE = OFF // Watchdog Timer Enable bit
(WDT disabled and can be enabled by SWDTEN bit of the
WDTCON register)

#pragma config PWRTE = OFF // Power-up Timer Enable bit
(PWRT disabled)

#pragma config MCLRE = OFF // RE3/MCLR pin function
select bit (RE3/MCLR pin function is MCLR)

#pragma config CP = OFF // Code Protection bit (Program
memory code protection is disabled)

#pragma config CPD = OFF // Data Code Protection bit (Data
memory code protection is disabled)

#pragma config BOREN = OFF // Brown Out Reset Selection
bits (BOR disabled)

#pragma config IESO = OFF // Internal External Switchover
bit (Internal/External Switchover mode is disabled)

#pragma config FCMEN = OFF // Fail-Safe Clock Monitor
Enabled bit (Fail-Safe Clock Monitor is disabled)

#pragma config LVP = OFF // Low Voltage Programming
Enable bit (RB3 pin has digital I/O, HV on MCLR must be used
for programming)
```

```
// CONFIG2
```

```
#pragma config BOR4V = BOR40V    // Brown-out Reset  
Selection bit (Brown-out Reset set to 4.0V)
```

```
#pragma config WRT = OFF          // Flash Program Memory Self  
Write Enable bits (Write protection off)
```

```
//*****  
*****
```

```
//Define
```

```
//*****  
*****
```

```
#define _XTAL_FREQ 8000000
```

```
//*****  
*****//
```

```
//VARIABLES                                //
```

```
//*****  
*****//
```

```
uint8_t i, second, minute, hour, m_day, month, year;
```

```
char data_total[20];
```

```
char data_recive[1];
```

```
uint8_t cont;
```

```
char Time[20];
```

```
char Date[20];
```

```
//*****  
*****
```

```
//Prototipos de funciones
```

```
//*****  
*****
```

```
void setup(void);
```

```
void Write_to_RTC(void);
```

```
void Recive_from_RTC(void);
```

```
//*****  
*****
```

```
//Interrupciones
```

```
//*****  
*****
```

```
void __interrupt() ISR(void) {
```

```
    if(PIR1bits.RCIF == 1){
```

```
        data_recive = RCREG; //Recibe los datos que manda la  
terminal
```

```
        if (data_recive == '1'){ //aumenta
```

```
            PORTAbits.RA6 = 1;
```

```
        }
```

```
        else if (data_recive == '2'){ //decrementa
```

```
            PORTAbits.RA6 = 0;
```

```
        }
```

```
        else if (data_recive == '3'){ //decrementa
```

```
            PORTAbits.RA7 = 1;
```

```
        }
```

```
        else if (data_recive == '4'){ //decrementa
```

```
            PORTAbits.RA7 = 0;
```

```
        }
```

```
        data_recive = 0;
```

```
    }
```

```
}
```

```
//*****  
*****
```

```
//Ciclo Principal
```

```
//*****  
*****
```

```
void main(void) {
```

```
    setup();
```

```

while (1) {

    Write_to_RTC();

    Recive_from_RTC();

    Write_USART_String("TIME:"); //enviar el string con los
valores de hora

    Write_USART_String(" ");

    Write_USART_String(hour_send);

    Write_USART_String(":");

    Write_USART_String(min_send);

    Write_USART_String(":");

    Write_USART_String(sec_send);

    Write_USART_String(" ");

    Write_USART_String(Date); //enviar el string con los
valores de fecha

    Write_USART(13); //13 y 10 la secuencia es para dar un
salto de linea

    Write_USART(10);

}

```

```

//*****
*****

```

//Funciones

```

//*****
*****

```

```

void Recive_from_RTC(void){

    // Convertir datos BCD a decimal

    second = bcd_to_decimal(second);

    minute = bcd_to_decimal(minute);

    hour = bcd_to_decimal(hour);

    m_day = bcd_to_decimal(m_day);

    month = bcd_to_decimal(month);

    year = bcd_to_decimal(year);

    // end conversion

```

```

// uActualizar tiempo

Time[6] = hour / 10 + '0';

Time[7] = hour % 10 + '0';

Time[9] = minute / 10 + '0';

Time[10] = minute % 10 + '0';

Time[12] = second / 10 + '0';

Time[13] = second % 10 + '0';

```

```

// Actualizar fecha

Date[6] = m_day / 10 + '0';

Date[7] = m_day % 10 + '0';

Date[9] = month / 10 + '0';

Date[10] = month % 10 + '0';

Date[12] = year / 10 + '0';

Date[13] = year % 10 + '0';

```

```

}

```

//Escribir valores iniciales al RTC, obtenido de Simple projects

```

void Write_to_RTC(void){

    I2C_Master_Start();    // start I2C

    I2C_Master_Write(0xD0); // RTC chip address

    I2C_Master_Write(0);    // send register address

    I2C_Master_Write(0);    // reset seconds and start
oscillator

    I2C_Master_Write(48);    // write minute value to RTC chip
//y media

    I2C_Master_Write(6);    // write hour value to RTC chip

    I2C_Master_Write(1);    // write day value (not used)

    I2C_Master_Write(8);    // write date value to RTC chip

    I2C_Master_Write(3);    // write month value to RTC chip

    I2C_Master_Write(27);    // write year value to RTC chip

    I2C_Master_Stop();    // stop I2C

}

```

```
// ----- configuraciones ----- //
```

```
void setup(void) {
```

```
    //OSCCON = 0x07;
```

```
    ANSEL = 0; //RA0 y RA1 como analogico
```

```
    ANSELH = 0;
```

```
    TRISA = 0; //potenciometros, como entrada
```

```
    TRISB = 0b00000011;
```

```
    TRISCbits.TRISC6 = 0;
```

```
    TRISCbits.TRISC7 = 1;
```

```
    TRISD = 0;
```

```
    TRISE = 0;
```

```
    PORTA = 0;
```

```
    PORTB = 0;
```

```
    PORTC = 0;
```

```
    PORTD = 0;
```

```
    PORTE = 0;
```

```
    I2C_Master_Init(100000);
```

```
    USART_Init_BaudRate();
```

```
    USART_Init();
```

```
    USART_INTERRUPT();
```

```
}
```

```
ESP32
```

```
// Adafruit IO Digital Output Example
```

```
// Tutorial Link: https://learn.adafruit.com/adafruit-io-basics-digital-output
```

```
//
```

```
// Written by Todd Treece for Adafruit Industries
```

```
// Copyright (c) 2016 Adafruit Industries
```

```
// Licensed under the MIT license.
```

```
//
```

```
// All text above must be included in any redistribution.
```

```
/******
```

```
*****/
```

Configuration

```
// edit the config.h tab and enter your Adafruit IO credentials
```

```
// and any additional configuration needed for WiFi, cellular,
```

```
// or ethernet clients.
```

```
#include "config.h"
```

```
/****** Example Starts Here *****/
```

```
#define RXD2 16
```

```
#define TXD2 17
```

```
#define IO_LOOP_DELAY 5000
```

```
unsigned long lastUpdate = 0;
```

```
String piloto = " ";
```

```
AdafruitIO_Feed *LedPiloto1Feed = io.feed("LedPiloto1");  
//DIGITAL
```

```
AdafruitIO_Feed *LedPiloto2Feed = io.feed("LedPiloto2");  
//DIGITAL
```

```
AdafruitIO_Feed *ContadorFeed = io.feed("contador");
```

```
void setup() {
```

```
    Serial.begin(9600);
```

```
    Serial2.begin(9600, SERIAL_8N1, RXD2, TXD2);
```

```
    // wait for serial monitor to open
```

```
    while(! Serial);
```

```
    // connect to io.adafruit.com
```

```
    Serial.print("Connecting to Adafruit IO");
```

```
    io.connect();
```

```
    // the handleMessage function (defined below)
```

```
    // will be called whenever a message is
```

```

// received from adafruit io.

LedPiloto1Feed->onMessage(handleMessage1);
LedPiloto2Feed->onMessage(handleMessage2);

// wait for a connection
while(io.status() < AIO_CONNECTED) {
    Serial.print(".");
    delay(500);
}

// we are connected
Serial.println();
Serial.println(io.statusText());

LedPiloto1Feed->get();
LedPiloto2Feed->get();

}

void loop() {
    io.run();

    if(Serial2.available()>0){
        cont = Serial2.read();

        Serial.print("sending -> ");

        Serial.println(cont);

        ContadorFeed->save(cont);
    }

    //

    // if (millis() > (lastUpdate + IO_LOOP_DELAY)) {
    // // save count to the 'counter' feed on Adafruit IO
    // Serial.print("sending -> ");
    // Serial.println(cont);
    // ContadorFeed->save(cont);
    // }

    //

```

```

//

// // after publishing, store the current time
// lastUpdate = millis();

delay(3000);
}

// this function is called whenever an 'digital' feed message
// is received from Adafruit IO. it was attached to
// the 'digital' feed in the setup() function above.
void handleMessage1(AdafruitIO_Data *data) {
    Serial.println("-----");

    Serial.println("Piloto 1");

    Serial.print("received <- ");
    //Serial.println(data->value());

    if(data->toString() == "ON"){
        Serial.println("HIGH");

        piloto = "1";

        Serial2.write('1'); //49 EN ASCII
    }

    else{
        Serial.println("OFF");

        piloto = "2";

        Serial2.write('2');
    }

    Serial.println(" ");

    Serial.print("valor: ");

    Serial.println(piloto);

    Serial.println(" ");
}

void handleMessage2(AdafruitIO_Data *data) {
    Serial.println("-----");

    Serial.println("Piloto 2");

```

```
Serial.print("received <- ");  
  
//Serial.println(data->value());  
  
if(data->toString() == "ON"){  
    Serial.println("HIGH");  
  
    piloto = "3";  
  
    Serial2.write('3');  
  
}  
  
else{  
  
    Serial.println("OFF");  
  
    piloto = "4";  
  
    Serial2.write('4');  
  
}  
  
Serial.println(" ");  
  
Serial.print("valor: ");  
  
Serial.println(piloto);  
  
Serial.println(" ");  
  
}
```