

4: Coding Basics

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LESSON OBJECTIVES

1. Develop familiarity with the form and function of the RStudio interface.
2. Apply basic functionality of R
3. Evaluate how basic practices in R contribute to best management practices for data analysis

DATA TYPES IN R

R treats objects differently based on their characteristics. For more information, please see: <https://www.statmethods.net/input/datatypes.html>.

- **Vectors** 1 dimensional structure that contains elements of the same type.
- **Matrices** 2 dimensional structure that contains elements of the same type.
- **Arrays** Similar to matrices, but can have more than 2 dimensions. We will not delve into arrays in depth.
- **Lists** Ordered collection of elements that can have different modes.
- **Data Frames** 2 dimensional structure that is more general than a matrix. Columns can have different modes (e.g., numeric and factor). When we import csv files into the R workspace, they will enter as data frames.

Define what each new piece of syntax does below (i.e., fill in blank comments). Note that the R chunk has been divided into sections (# at beginning of line, --- at end)

```
# Vectors ----
vector1 <- c(1,2,5.3,6,-2,4) # numeric vector
vector1

## [1] 1.0 2.0 5.3 6.0 -2.0 4.0

vector2 <- c("one","two","three") # character vector
vector2

## [1] "one" "two" "three"

vector3 <- c(TRUE,TRUE,TRUE,FALSE,TRUE,FALSE) #logical vector
vector3

## [1] TRUE TRUE TRUE FALSE TRUE FALSE

vector1[3] #

## [1] 5.3

# Matrices ----
matrix1 <- matrix(1:20, nrow = 5, ncol = 4) #
matrix1

##      [,1] [,2] [,3] [,4]
## [1,] 1    6    11   16
## [2,] 2    7    12   17
```

```
## [3,]    3    8   13   18
## [4,]    4    9   14   19
## [5,]    5   10   15   20
```

```
matrix2 <- matrix(1:20, nrow = 5, ncol = 4, byrow = TRUE) #
matrix2
```

```
##      [,1] [,2] [,3] [,4]
## [1,]    1    2    3    4
## [2,]    5    6    7    8
## [3,]    9   10   11   12
## [4,]   13   14   15   16
## [5,]   17   18   19   20
```

```
matrix3 <- matrix(1:20, nrow = 5, ncol = 4, byrow = TRUE, # return after comma continues the line
  dimnames = list(c("uno", "dos", "tres", "cuatro", "cinco"),
    c("un", "deux", "trois", "cat"))) #
```

```
matrix3
```

```
##      un deux trois cat
## uno    1    2    3    4
## dos    5    6    7    8
## tres   9   10   11   12
## cuatro 13   14   15   16
## cinco  17   18   19   20
```

```
matrix1[4, ] #
```

```
## [1]  4  9 14 19
```

```
matrix1[ , 3] #
```

```
## [1] 11 12 13 14 15
```

```
matrix1[c(12, 14)] #
```

```
## [1] 12 14
```

```
matrix1[c(12:14)] #
```

```
## [1] 12 13 14
```

```
matrix1[2:4, 1:3] #
```

```
##      [,1] [,2] [,3]
## [1,]    2    7   12
## [2,]    3    8   13
## [3,]    4    9   14
```

```
cells <- c(1, 26, 24, 68)
rnames <- c("R1", "R2")
cnames <- c("C1", "C2")
matrix4 <- matrix(cells, nrow = 2, ncol = 2, byrow = TRUE,
  dimnames = list(rnames, cnames)) #
matrix4
```

```
##      C1 C2
## R1   1 26
## R2  24 68
```

```

# Lists ----
list1 <- list(name = "Maria", mynumbers = vector1, mymatrix = matrix1, age = 5.3); list1

## $name
## [1] "Maria"
##
## $mynumbers
## [1] 1.0 2.0 5.3 6.0 -2.0 4.0
##
## $mymatrix
##      [,1] [,2] [,3] [,4]
## [1,]    1    6   11   16
## [2,]    2    7   12   17
## [3,]    3    8   13   18
## [4,]    4    9   14   19
## [5,]    5   10   15   20
##
## $age
## [1] 5.3

list1[[2]]

## [1] 1.0 2.0 5.3 6.0 -2.0 4.0

# Data Frames ----
d <- c(1, 2, 3, 4) # What type of vector?
e <- c("red", "white", "red", NA) # What type of vector?
f <- c(TRUE, TRUE, TRUE, FALSE) # What type of vector?
dataframe1 <- data.frame(d,e,f) #
names(dataframe1) <- c("ID", "Color", "Passed"); View(dataframe1) #

dataframe1[1:2] # 

##   ID Color
## 1  1   red
## 2  2 white
## 3  3   red
## 4  4  <NA>

dataframe1[c("ID", "Passed")] #

##   ID Passed
## 1  1   TRUE
## 2  2   TRUE
## 3  3   TRUE
## 4  4  FALSE

dataframe1$Color #

## [1] red   white red   <NA>
## Levels: red white

```

QUESTION: How do the different types of data appear in the Environment tab?

ANSWER:

QUESTION: In the R chunk below, write “dataframe1\$”. Press `tab` after you type the dollar sign. What happens?

ANSWER:

QUESTION: What happens when a comment in R is followed by “—”?

ANSWER:

Advanced: Sequential section headers can be created by using at least four -, =, and # characters.

PACKAGES

The Packages tab in the notebook stores the packages that you have saved in your system. A checkmark next to each package indicates whether the package has been loaded into your current R session. Given that R is an open source software, users can create packages that have specific functionalities, with complicated code “packaged” into a simple commands.

If you want to use a specific package that is not in your library already, you need to install it. You can do this in two ways:

1. Click the install button in the packages tab. Type the package name, which should autocomplete below (case matters). Make sure to check “install dependencies,” which will also install packages that your new package uses.
2. Type `install.packages("packagename")` into your R chunk or console. It will then appear in your packages list. You only need to do this once.

If a package is already installed, you will need to load it every session. You can do this in two ways:

1. Click the box next to the package name in the Packages tab.
2. Type `library(packagename)` into your R chunk or console.

2a. The command `require(packagename)` will also load a package, but it will not give any error or warning messages if there is an issue.

Tips and troubleshooting

- You may be asked to restart R when installing or updating packages. Feel free to say no, as this will obviously slow your progress. However, if the functionality of your new package isn’t working properly, try restarting R as a first step.
- If asked “Do you want to install from sources the packages which needs compilation?”, type **yes** into the console.
- You should only install packages once on your machine. If you store `install.packages` in your R chunks/scripts, comment these lines out, as below.
- Update your packages regularly!

```
# We will use the packages dplyr and ggplot2 regularly.  
#install.packages("dplyr") # comment out install commands, use only when needed and re-comment  
#install.packages("ggplot2")
```

```
library(dplyr)
```

```
##  
## Attaching package: 'dplyr'  
## The following objects are masked from 'package:stats':  
##  
## filter, lag
```

```
## The following objects are masked from 'package:base':
##
## intersect, setdiff, setequal, union

library(ggplot2)

# Some packages are umbrellas under which other packages are loaded
#install.packages(tidyverse)
library(tidyverse)

## -- Attaching packages -----
## v tibble 1.4.2      v purrr 0.2.5
## v tidyr  0.8.2      v stringr 1.3.1
## v readr  1.3.0      v forcats 0.3.0

## -- Conflicts -----
## x dplyr::filter() masks stats::filter()
## x dplyr::lag()    masks stats::lag()
```

What happens in the console when you load a package?

ANSWER:

FUNCTIONS

You've had some practice with functions with the simple commands you've entered in this lesson and the one previous. The basic form of a function is `functionname()`, and the packages we will use in this class will use these basic forms. However, there may be situations when you will want to create your own function. Below is a description of how to write functions through the metaphor of creating a recipe. Credit for this goes to Isabella R. Ghement (@IsabellaGhement on Twitter).

Writing a function is like writing a recipe. Your function will need a recipe name (functionname). Your recipe ingredients will go inside the parentheses. The recipe steps and end product go inside the curly brackets.

```
functionname <- function(){
}
```

A single ingredient recipe:

```
# Write the recipe
recipe1 <- function(x){
  mix <- x*2
  return(mix)
}

# Bake the recipe
simplemeal <- recipe1(5)

# Serve the recipe
simplemeal
```

```
## [1] 10
```

Two single ingredient recipes, baked at the same time:

```
recipe2 <- function(x){
  mix1 <- x*2
```

```

mix2 <- x/2
return(list(mix1 = mix1, #comma indicates we continue onto the next line
           mix2 = mix2))
}

doublesimplemeal <- recipe2(6)
doublesimplemeal

```

```

## $mix1
## [1] 12
##
## $mix2
## [1] 3

```

Two double ingredient recipes, baked at the same time:

```

recipe3 <- function(x, f){
  mix1 <- x*f
  mix2 <- x/f
  return(list(mix1 = mix1, #comma indicates we continue onto the next line
             mix2 = mix2))
}

doublecomplexmeal <- recipe3(x = 5, f = 2)
doublecomplexmeal

```

```

## $mix1
## [1] 10
##
## $mix2
## [1] 2.5

```

```
doublecomplexmeal$mix1
```

```
## [1] 10
```

Make a recipe based on the ingredients you have

```

recipe4 <- function(x) {
  if(x < 3) {
    x*2
  }
  else {
    x/2
  }
}

recipe5 <- function(x) {
  if(x < 3) {
    x*2
  }
  else if (x > 3) {
    x/2
  }
  else {
    x
  }
}

```

```
}  
meal <- recipe4(4); meal  
  
## [1] 2  
meal2 <- recipe4(2); meal2  
  
## [1] 4  
meal3 <- recipe5(3); meal3  
  
## [1] 3  
recipe6 <- function(x){  
  ifelse(x<3, x*2, x/2)  
}  
meal4 <- recipe6(4); meal4  
  
## [1] 2  
meal5 <- recipe6(2); meal5  
  
## [1] 4
```