

# **MPI**

• Scatter e Gather

#### Revisitando

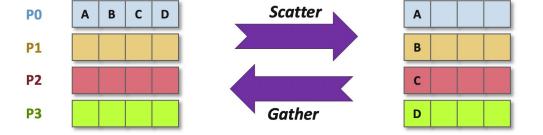
Broadcast

```
MPI_Bcast(buffer, count, datatype, root, comm)
buffer root
data to be distributed rank of broadcast root
count comm
number of entries in buffer communicator
datatype
data type of buffer
```

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#### **Broadcast vs Scatter / Gather**





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#### **Scatter**

• Task root sends an equal share of data to all other processes

```
MPI_Scatter(sendbuf, sendcount, sendtype, recvbuf, recvcount,
recvtype, root, comm)
  sendbuf
                                                recvcount
    send buffer (data to be scattered)
                                                  number of elements to receive at each process
  sendcount
                                                recvtype
    number of elements sent to each process
                                                  data type of receive buffer elements
  sendtype
                                                root
                                                  rank of sending process
    data type of send buffer elements
  recybuf
                                                COMM
    receive buffer
                                                  communicator
```



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## Exemplo de Código SEND / RECV

Enviando um vetor

```
#include <iostream>
#include <mpi.h>
int main(int argc, char *argv[]) {
   MPI_Init(&argc, &argv);
   int rank, size;
   MPI_Comm_rank(MPI_COMM_WORLD, &rank);
   MPI_Comm_size(MPI_COMM_WORLD, &size);
   const int ARRAY_SIZE = 100;
   int array[ARRAY_SIZE];
   if (rank == 0) {
        for (int i = 0; i < ARRAY_SIZE; i++) {</pre>
           array[i] = i;
    int chunk_size = ARRAY_SIZE / size;
   int recv_array[chunk_size];
   if (rank == 0) {
       for (int i = 1; i < size; i++) {
           MPI_Send(&array[i * chunk_size], chunk_size, MPI_INT, i, 0, MPI_COMM_WORLD);
       MPI_Recv(recv_array, chunk_size, MPI_INT, 0, 0, MPI_COMM_WORLD, MPI_STATUS_IGNORE);
        std::cout << "Nó " << rank << " recebeu: ";
        for (int i = 0; i < chunk_size; i++) {</pre>
           std::cout << recv_array[i] << " ";</pre>
        std::cout << std::endl;</pre>
    MPI_Finalize();
    return 0;
```

## **Exemplo de Código SCATTER**

Enviando um vetor

```
#include <mpi.h>
int main(int argc, char *argv[]) {
    MPI_Init(&argc, &argv);
    int rank, size;
    MPI_Comm_rank(MPI_COMM_WORLD, &rank);
    MPI_Comm_size(MPI_COMM_WORLD, &size);
    const int ARRAY_SIZE = 100;
    int array[ARRAY_SIZE];
    if (rank == 0) {
        for (int i = 0; i < ARRAY_SIZE; i++) {
            array[i] = i;
    int chunk_size = ARRAY_SIZE / size;
    int recv_array[chunk_size];
    MPI_Scatter(array, chunk_size, MPI_INT, recv_array, chunk_size, MPI_INT, 0, MPI_COMM_WORLD);
    std::cout << "Nó " << rank << " recebeu: ";</pre>
    for (int i = 0; i < chunk_size; i++) {</pre>
        std::cout << recv_array[i] << " ";</pre>
    std::cout << std::endl;</pre>
    MPI_Finalize();
    return 0;
```

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## MPI e OpenMP

- Tarefa: Calcular o quadrado de cada elemento em um array bidimensional.
- MPI: Divide o array entre diferentes processos.
- OpenMP: Paraleliza o cálculo dentro de cada processo.

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## Exemplo de código

```
#include <iostream>
#include <mpi.h>
#include <mpi.h
#in
```

```
for (int i = 0; i < chunk_size; i++) {
    for (int j = 0; j < N; j++) {
        local_data[i][j] *= local_data[i][j]; // Calcula o quadrado do elemento
    }
}

// Reunir os resultados no processo 0

MPI_Gather(local_data, chunk_size * N, MPI_INT, data, chunk_size * N, MPI_INT, 0, MPI_COMM_WORLD);

// Processo 0 imprime os resultados
if (rank == 0) {
    for (int i = 0; i < N; i++) {
        for (int j = 0; j < N; j++) {
            std::cout << data[i][j] << " ";
        }
        std::cout << std::endl;
    }
}

MPI_Finalize();
return 0;</pre>
```

MPI\_Scatter(data, chunk\_size \* N, MPI\_INT, local\_data, chunk\_size \* N, MPI\_INT, 0, MPI\_COMM\_WORLD);

int chunk size = N / size;

// Paralelização com OpenMP

#pragma omp parallel for collapse(2)

int local\_data[chunk\_size][N];