Project 1: Quantum Computing Results

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1 Dirac Notation

1.1 Pretty Print Binary Numbers

The code was separated for better understanding. All of it is printed on the same line. **Input:**

```
def prettyPrintBinary(state):
   # If state is empty:
   if (len(state) == 0):
     return '( )'
  # Find out how many wires there are:
  numberOfWires = len(state[0][1])
  prettyPrint = '( '
   count = len(state)
   for element in state:
      count -= 1
      if (element[0] != 0.0 and count > 0):
         if (count == 0):
        prettyPrint += ' )'
   return prettyPrint
```

1.2 Pretty Print Integer Numbers

The code was separated for better understanding. All of it is printed on the same line. **Input:**

```
def prettyPrintInteger(state):
   # If state is empty:
   if (len(state) == 0):
      print("State length is zero. Nothing to be done here.")
      return '( )'
   prettyPrint = '(')
   count = len(state)
   for element in state:
      count -= 1
      if (element[0] != 0.0 and count > 0):
         str(binaryToInt(element[1])) + '> + '
      if (count == 0):
         str(binaryToInt(element[1])) + '>'
   prettyPrint += ' )'
   return prettyPrint
```

1.3 State to Vector

Input:

```
def stateToVector(state):
    if (len(state) == 0):
        return []
    vector = []
   numberOfWires = len(state[0][1])
    unordered = []
    for element in state:
        unordered.append((element[0], binaryToInt(element[1])))
    unordered = sorted(unordered, key=lambda x: x[1])
    count = 0
    for element in unordered:
        while (count != element[1]):
            vector.append(0.0)
            count += 1
        vector.append(element[0])
        count += 1
    while (count < (2 ** numberOfWires)):</pre>
        vector.append(0.0)
        count += 1
    return vector
```

1.4 Vector to State

Input:

```
def vectorToState(vector):
    state = []
    numberOfWires = np.log(len(vector)) / np.log(2)

count = 0
    for element in vector:
        amplitude = element
        binary = prettyBinary(count, numberOfWires)

    if (amplitude != 0.0):
        pair = (amplitude, binary) # tuple
        state.append(pair)

    count += 1

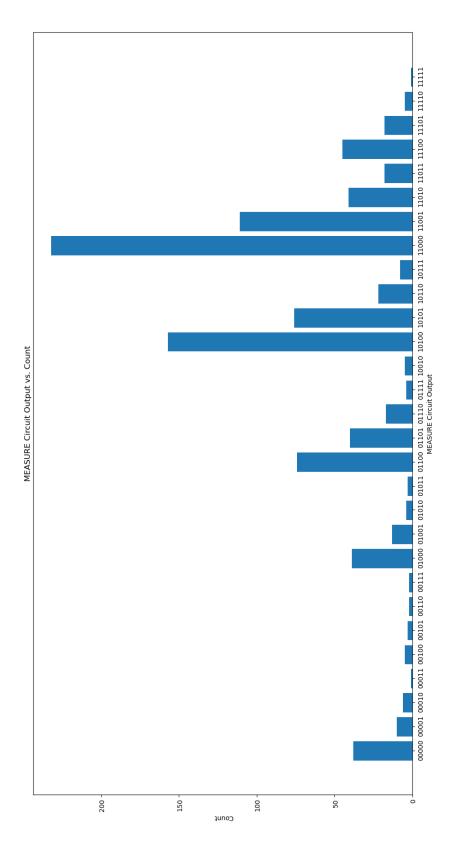
return state
```

2 Quantum Computer Simulator II

2.1 rand.circuit

```
[[(0.14565796004368065+0.11348294333323072j), '00000'],
[(-0.00017826157500443196+0.0800545938312926j), '00010'],
[(0.001474690001990138-0.036459032126468324j), '10000'],
[(-0.08205100536822751+0.015513990179495667j), '10010'],
[(0.04309755094683271-0.12184596055817094j), '00001'],
[(0.05035629868818654-0.007282489799443251j), '00011'],
[(-0.012673925486559936+0.005514371048822528j), '10001'],
[(0.01601173967169036+0.022594139337382274j), '10011'],
[(0.07232672559216345-0.022619270303906334j), '00100'],
[(0.053947952411923475+0.008954381028197851j), '00110'],
[(-0.1716561553464805+0.3669221138055029j), '10100'],
[(-0.14693154505266526-0.04361461090635174j), '10110'],
[(-0.034447848175386486-0.04222821092998379j), '00101'],
[(0.00179344586732939-0.026754015134267242j), '00111'],
[(0.27747135781393106+0.04232940722894612j), '10101'],
[(0.00740189352816481+0.10788583514551447j), '10111'],
[(0.13464628848368848-0.12560319656579136j), '01000'],
[(0.010652323173449822+0.07094564243091285j), '01010'],
[(-0.4426796395773186-0.08917051669782344j), '11000'],
[(-0.05478857583103472-0.21473166615430517j), '11010'],
[(-0.10409972085638466-0.06762381241864739j), '01001'],
[(0.031536789559932436-0.035377797720121625j), '01011'],
[(0.03432507377519409+0.3179714507952509j), '11001'],
[(-0.12098548283141346+0.06544840304773131j), '11011'],
[(0.007920474449196607+0.29789851220572544j), '01100'],
[(-0.11306530101030744-0.022843082802562503j), '01110'],
[(-0.18144336972286904-0.07802773562153242j), '11100'],
[(-0.05781065216328528+0.010123356493809629j), '11110'],
[(0.1960812681426865-0.05835344971980591j), '01101'],
[(0.025670653436356015+0.07563944999428006j), '01111'],
[(-0.005850147569994808+0.12703336730376008j), '11101'],
[(-0.01181308123705529+0.02004417137333421j), '11111']]
```

2.2 measure.circuit



2.3 input.circuit

```
[[(0.14565796004368065+0.11348294333323072j), '00000'],
[(-0.00017826157500443196+0.0800545938312926j), '00010'],
[(0.001474690001990138-0.036459032126468324j), '10000'],
[(-0.08205100536822751+0.015513990179495667j), '10010'],
[(0.04309755094683271-0.12184596055817094j), '00001'],
[(0.05035629868818654-0.007282489799443251j), '00011'],
[(-0.012673925486559936+0.005514371048822528j), '10001'],
[(0.01601173967169036+0.022594139337382274j), '10011'],
[(0.07232672559216345-0.022619270303906334j), '00100'],
[(0.053947952411923475+0.008954381028197851j), '00110'],
[(-0.1716561553464805+0.3669221138055029j), '10100'],
[(-0.14693154505266526-0.04361461090635174j), '10110'],
[(-0.034447848175386486-0.04222821092998379j), '00101'],
[(0.00179344586732939-0.026754015134267242j), '00111'],
[(0.27747135781393106+0.04232940722894612j), '10101'],
[(0.00740189352816481+0.10788583514551447j), '10111'],
[(0.13464628848368848-0.12560319656579136j), '01000'],
[(0.010652323173449822+0.07094564243091285j), '01010'],
[(-0.4426796395773186-0.08917051669782344j), '11000'],
[(-0.05478857583103472-0.21473166615430517j), '11010'],
[(-0.10409972085638466-0.06762381241864739j), '01001'],
[(0.031536789559932436-0.035377797720121625j), '01011'],
[(0.03432507377519409+0.3179714507952509j), '11001'],
[(-0.12098548283141346+0.06544840304773131j), '11011'],
[(0.007920474449196607+0.29789851220572544j), '01100'],
[(-0.11306530101030744-0.022843082802562503j), '01110'],
[(-0.18144336972286904-0.07802773562153242j), '11100'],
[(-0.05781065216328528+0.010123356493809629j), '11110'],
[(0.1960812681426865-0.05835344971980591j), '01101'],
[(0.025670653436356015+0.07563944999428006j), '01111'],
[(-0.005850147569994808+0.12703336730376008j), '11101'],
[(-0.01181308123705529+0.02004417137333421j), '11111']]
```

3 Non-Atomic Gates

3.1 NOT Gate

Input:

```
def notGate(initialState):
    state = [[1, initialState]]

# NOT gates use H -> P -> H.
    return ignoreZeros(hadamard(0, phase(0, np.pi, hadamard(0, state))))

# This is:
INITSTATE BASIS |1>
H 0
P 0 3.141592653589793
H 0
```

```
notGate('0')  # Outputs: [[(1-0j), '1']]
notGate('1')  # Outputs: [[(1-0j), '0']]
```

3.2 R_z Gate

Input:

```
def rz(initialState, theta):
    # Rz gates use NOT \rightarrow P(-) \rightarrow NOT \rightarrow P(+).
    state = notGate(initialState)
    state = ignoreZeros(phase(0, - theta / 2, state))
    notGateOutput = notGate(state[0][1])
    state = [[state[0][0], notGateOutput[0][1]]]
    state = ignoreZeros(phase(0, theta / 2, state))
    return state
# This is:
INITSTATE BASIS |1>
ΗО
P 0 3.141592653589793
ΗО
P 0 -3.141592653589793
ΗО
P 0 3.141592653589793
Н О
P 0 3.141592653589793
```

```
rz('0', np.pi) # Outputs: [[-1j, '0']]
rz('1', np.pi) # Outputs: [[1j, '1']]
```