

Lab 1 - Coding Camp 2021

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Guess the Output: Algebra

5. Guess the output of the following code:

```
a <- 3  
b <- a^2 + 1  
b
```

```
## [1] 10
```

Now, run the code block to check your answer.

6. Guess the output of the following code:

```
a <- 10  
b <- 3 %% a  
b + 5
```

```
## [1] 8
```

Hint: If you are not sure what %% does you can try running `3%%5` to better understand.

7. Guess the output of the following code:

```
a <- c(1,2,3)  
b <- a^2 + 1  
b
```

```
## [1] 2 5 10
```

Guess the Output: Boolean

8. Guess the output of the following code:

```
25 >= 14
```

```
## [1] TRUE
```

9. Guess the output of the following code:

```
10 != 100
```

```
## [1] TRUE
```

10. Guess the output of the following code:

```
7%5 == 2
```

```
## [1] TRUE
```

11. Guess the output of the following code:

```
(5 > 7) & (7 * 7 == 49)
```

```
## [1] FALSE
```

12. Ok, let's try some logic! Try to figure out each one before running the code!

a.

```
TRUE & FALSE
```

```
## [1] FALSE
```

b.

```
FALSE & FALSE
```

```
## [1] FALSE
```

c.

```
TRUE | (FALSE & TRUE)
```

```
## [1] TRUE
```

d.

```
FALSE | (TRUE | FALSE)
```

```
## [1] TRUE
```

e.

```
(TRUE & (TRUE | FALSE)) | FALSE
```

```
## [1] TRUE
```

Data Types

13. Run these lines to create these variables in your environment.

```
item_1 <- "Hi, my name is item 1!"  
item_2 <- 7  
item_3 <- FALSE
```

What are the type (or mode) of each of these items?

Hint: If you are not sure, you could apply the `mode()` function to each item and check the output. If you are unsure about how to apply the `mode()` function, you can always run `?mode()`.

```
mode(item_1)
```

```
## [1] "character"
```

```
mode(item_2)
```

```
## [1] "numeric"
```

```
mode(item_3)
```

```
## [1] "logical"
```

```
typeof(item_1)
```

```
## [1] "character"
```

14. Guess the output of the following code:

```
(item_2 + 19 <= 25) == item_3
```

```
## [1] TRUE
```

Do you remember earlier when you ran `?paste0()`? We are now going to try to use this function. In the code block below, initialize two variables that are of mode “character”. The output when you apply `paste0()` to these variables should be “Hello, world!”.

```
#v1 <-  
#v2 <-
```

```
v1 <- "Hello,"  
v2 <- " world!"
```

```
paste0(v1, v2)
```

```
## [1] "Hello, world!"
```

```
v1 <- "Hello,"  
v2 <- "world!"
```

```
paste0(v1, sep = " ", v2)
```

```
## [1] "Hello, world!"
```

```
paste0(v1, v2, sep = " ")
```

```
## [1] "Hello,world! "
```

Well done! You've learned how to work with R to perform simple variable assignment and operations!