**Having looked at the Burning Glass data, has your opinion of your ideal job changed? Why or why not?**

**Connor**

**Corbin**

Through review of the burning glass data, it reaffirms my confidence in becoming a Systems Manager, albeit the nature of the system is now quite different, and I have a better understanding of what is required to get there. Originally, I focused on becoming a system’s engineer and, through experience and merit, a systems manager. The burning glass data shows a reasonable requirement for system’s engineer’s and software engineers in the industry which highlight the potential to move into a position with relative ease, as opposed to other jobs. Also, after doing research-by-proxy on the current nature of “system’s” I would like to move into a cloud-like system rather than a local on used by a company; like a data warehouse or a company that offers PaaS software.

**Natalie**

After analysing the data, it’s clear to me that the job of a UI Game Programmer is quite a niche title in the IT world. UX designer (user experience) is the only similar alternative, and is ranked in the bottom five job titles. This has made me evaluate what draws me to the job in order to branch out into other titles. One of the key things that attracts me to it is design, and seeing that graphic design and creativity are still highly sought-after skills, I think I would there would be opportunities in other fields that combine design and code skills.

**Oliver**

**Vanessa**

Upon reviewing the Burning Glass data and seeing that Software Engineers are ranked 11th for top titles reassures me that my career path is one that is needed as it sits close to the top 10. Software Engineers must be effective communicators as well as being highly organized. I believe that my current soft skills align with my choice in career however, my hard skills are currently lacking and require a lot of learning and further development.