ITT A3 – Tools and Technologies

Description:

What software or other tools are required by the project? Are there any software licenses needed? Is there any hardware needed (beyond a standard laptop or something similar)? This needs to be precise (e.g. Windows Movie Maker Version 45.3) but needn't be long. You should also include a brief description of any prior experience any group members have had with the tools and technologies you list. There is no minimum length for this. It is important to be as precise as possible, but descriptions of the tools are not needed here.

Para:

In terms of previous experience, the types that we acquired are quite varied. The most notable, though, are:

Previous experience:

* Corbin: Has previous experience in networking and small, local servers. This has enabled him to discover the required back-end tools.
* Nat: Completed a degree in Public Relations and has previous experience in pitching to clients. She also has an interest in technology and design. This has aided the development of the visual aspects of the app and website.
* Connor: Has previous experience in building PC’s and general hardware troubleshooting, as well as dabbling in some coding languages such as python. \*please revise\*
* Vanessa: Has previous experience in the IT industry and coordination of teams and business stuff and computer stuff? \*please revise\*
* Ollie: Has previous experience with some coding and some computing stuff? \*please revise\*

Tools:

* Eclipse IDE
* Java SE 8
* JavaFX
* Java JDK
* Gluon Scene Viewer
* Microsoft Azure (Dynamic web app hosting on a tomcat server)
* Adobe Photoshop
* Adobe Illustrator
* Adobe XD
* Visual Studio Code