

# Natalie Duerr

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## Education

### Northeastern University

2016 – PRESENT · BOSTON, MA

BFA in Design with a focus in Interaction Design expected May 2021.

Minors in Computer Science and Art History.

GPA: 3.9, Dean's List

Relevant coursework: Typography I, Graphic Design I, Interaction Design I, Programming Basics, Fundamentals of Computer Science I & II

## Experience

### Scout Studio · Designer

SEPT 2017 – PRESENT · BOSTON, MA

Participate in Northeastern's student-run design studio. Collaborate with fellow students and clients to further develop their brand, print materials, websites, and apps. Clients include IDEA and Mass Hike.

### Tastemakers Magazine · Designer

JAN 2017 – PRESENT · BOSTON, MA

Design spreads for Northeastern's music magazine. Work with writers to create a visual experience for their stories. Participate in weekly critiques and team meetings.

### College of Arts, Media, and Design · Peer Mentor

SEPT 2017 – PRESENT · BOSTON, MA

Lead a class for freshmen and transfer students within CAMD at Northeastern. Mentor students and provide advice and feedback for them during their first semester at Northeastern.

### Northeastern's Makerspace · Laser Monitor

SEPT 2017 – DEC 2017 · BOSTON, MA

Helped students produce work using the laser cutters in Ryder Hall.

Utilized programs like CorelDRAW and Full Spectrum Laser to prepare files.

### Readorium · Design Intern

SEPT 2015 – MAY 2016 · TEANECK, NJ

Created visual and marketing materials, including book covers, scientific illustrations/diagrams, banners, and flyers. Designed two text-based scientific games for Readorium's online reading program.

## Expertise

### Proficient in

Adobe Illustrator, InDesign, Photoshop, XD, HTML/CSS, Microsoft Office, Apple iWork, Racket, CorelDRAW

### Knowledge of

Adobe After Effects, Premiere, Javascript, Java, Bootstrap, Sketch, InVision

## Interests

Product design, comic books, meaningful interactions, baking, typography, cats, user experience, video games