

# Hidden Markov Models

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UIC CS 421

# What are Hidden Markov Models (HMMs)?

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Probabilistic generative models for  
sequences

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Make predictions based on an  
underlying set of **hidden states**

How does sequence labeling differ from other types of classification?

- Machine learning often addresses the problem of classifying text into discrete, predefined groups

Spam



Not Spam

Dear Esteemed Professor Dr. **Natalie Parde**,  
I am interested in applying to **University of Illinois – Chicago** for a **Ph.D.** in **Computer Science** in the area of **Artificial Intelligence** and **Natural Language Processing**. I read your recent paper **“Exploring MMSE Score Prediction Using Verbal and Non-Verbal Cues”** and see that you are interested in **Score Prediction** and **Verbal and Non-Verbal Cues**....

**Standard  
Classification  
Assumption:**  
Individual  
cases are  
disconnected  
and  
independent.

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However, many NLP problems do not satisfy this assumption.

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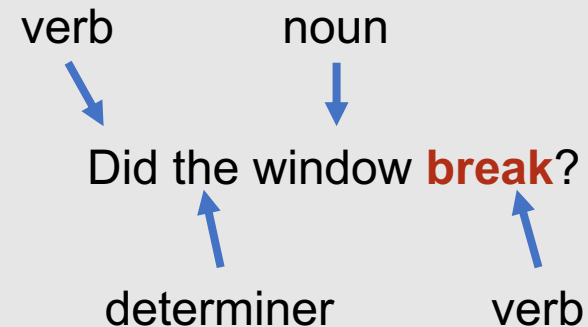
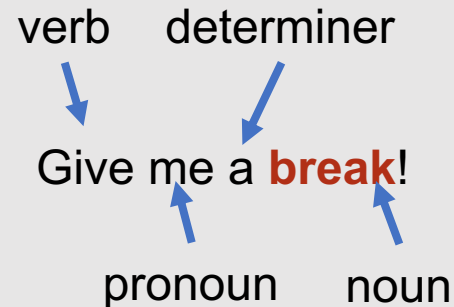
Instead, they involve many interconnected decisions, each of which resolve different ambiguities despite being mutually dependent.

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For these problems, different learning and inference techniques are needed!

# Sequence Labeling

- Many NLP problems can be viewed as **sequence labeling** tasks.
- Objective: Find the label for the next item, based on the labels of other items in the sequence.



# Applications that can benefit from sequence labeling?

- Named entity recognition
- Semantic role labeling

person

organization

**Natalie Parde** works at the **University of Illinois at Chicago** and lives in **Chicago, Illinois**.

location

agent

source destination

**Natalie** drove for 15 hours from **Dallas** to **Chicago** in her hail-damaged **Honda Accord**.

instrument

# Probabilistic Sequence Models

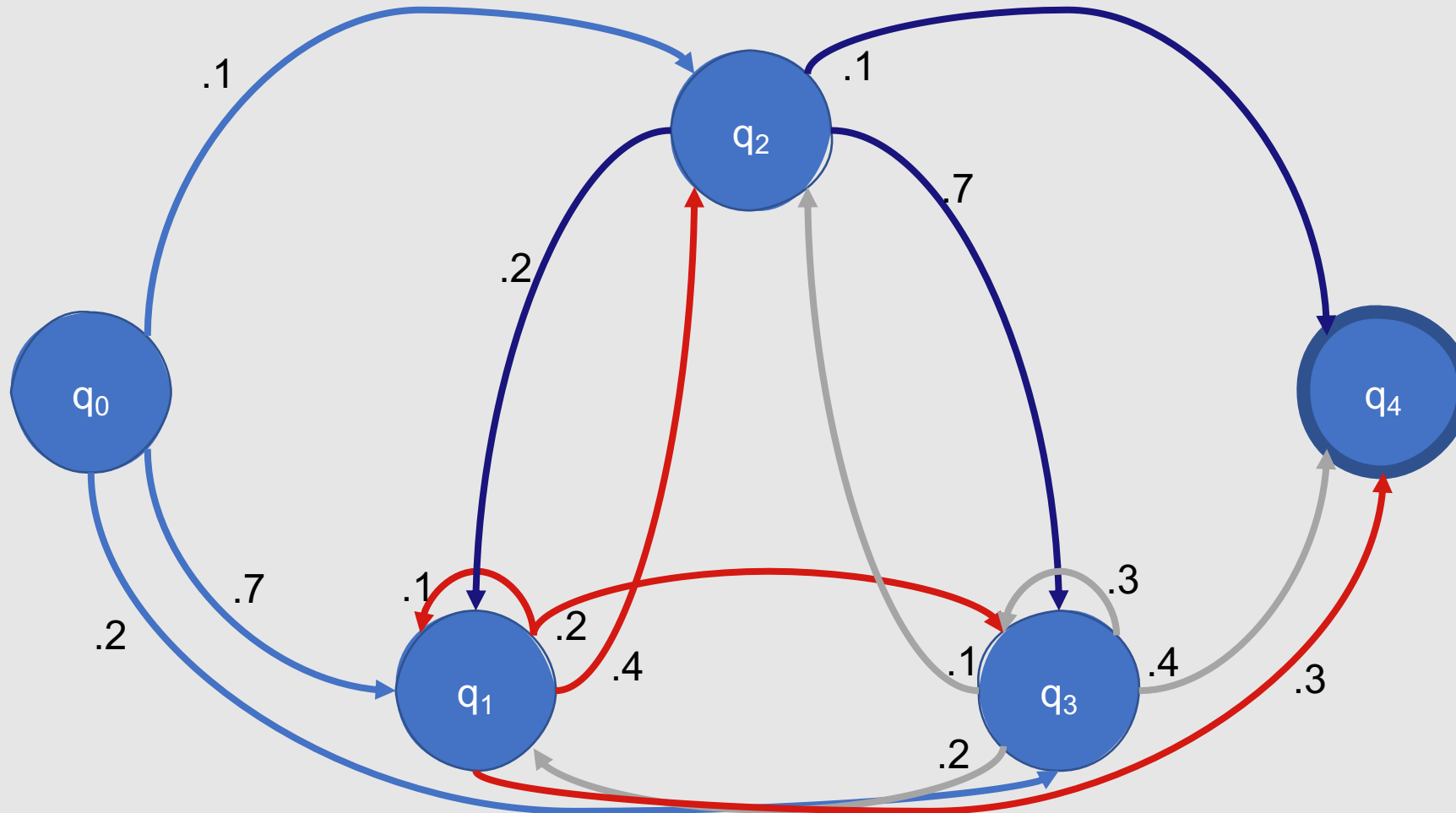
- Allow uncertainties to be integrated over multiple, interdependent classifications
- These classifications collectively determine the most likely global assignment
- Two standard models:
  - Hidden Markov Models
  - Conditional Random Fields

# What are Markov Models?

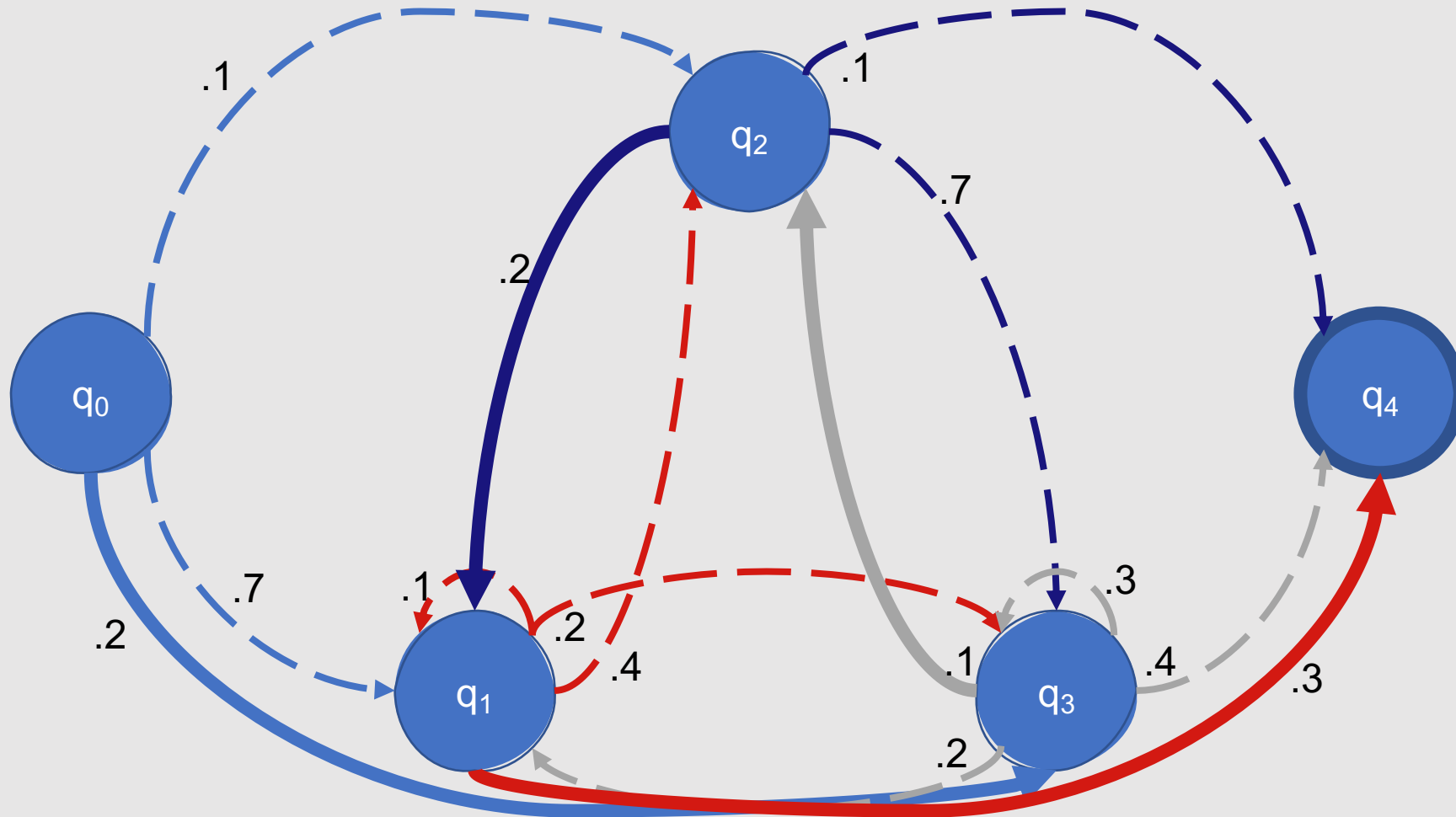
- **Finite state automata with probabilistic state transitions**
- Markov Property: The future is independent of the past, given the present.
  - In other words, the next state only depends on the current state ...it is independent of previous history.
- Also referred to as **Markov Chains**



# Sample Markov Model



# Sample Markov Model

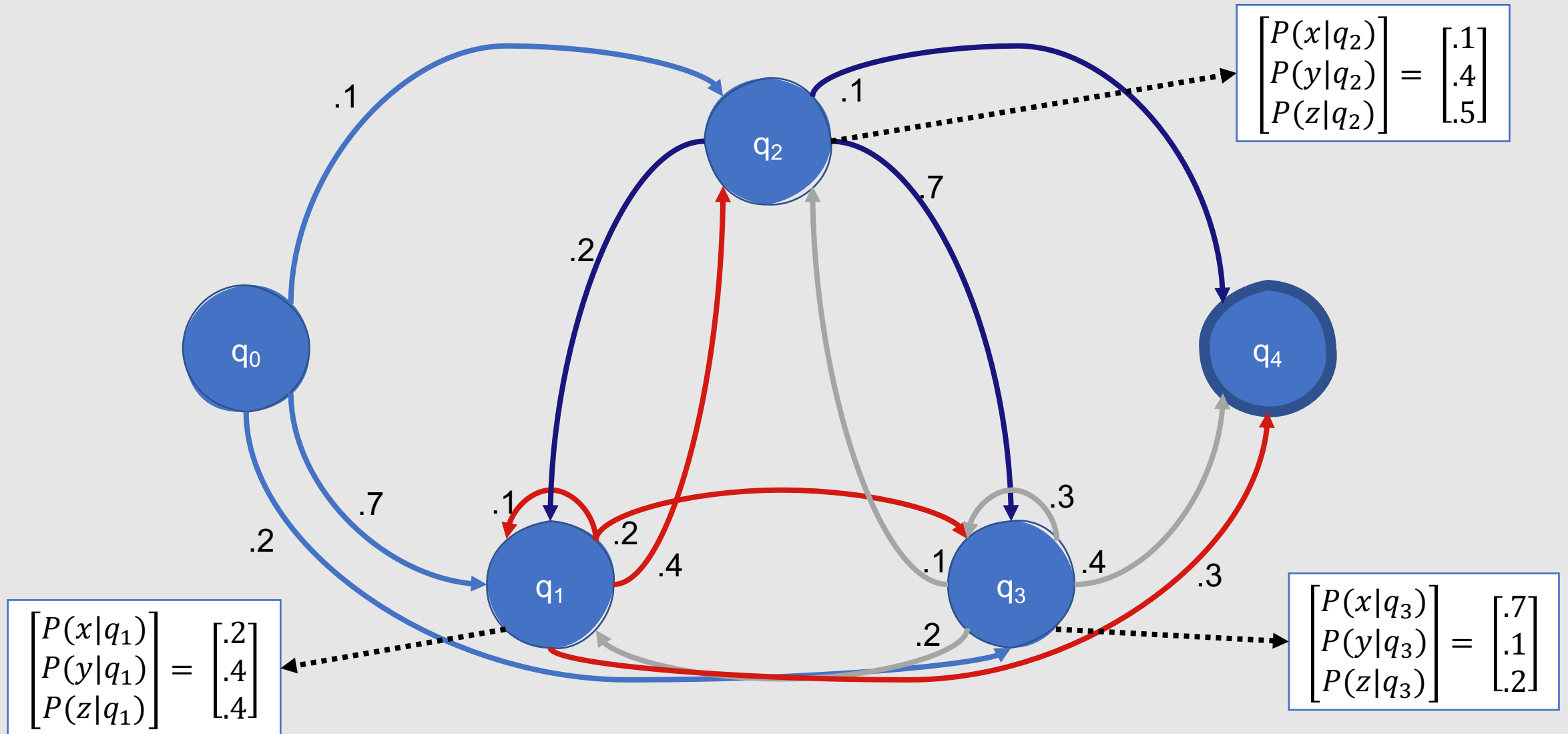


$$\begin{aligned} P(q_3 \ q_2 \ q_1 \ q_4) \\ &= .2 * .1 * .2 * .3 \\ &= .0012 \end{aligned}$$

# Hidden Markov Models

- Probabilistic generative models for sequences
- Assume an underlying set of hidden (unobserved) states in which the model can be
- Assume probabilistic transitions between states over time
- Assume probabilistic generation of items (e.g., tokens) from states

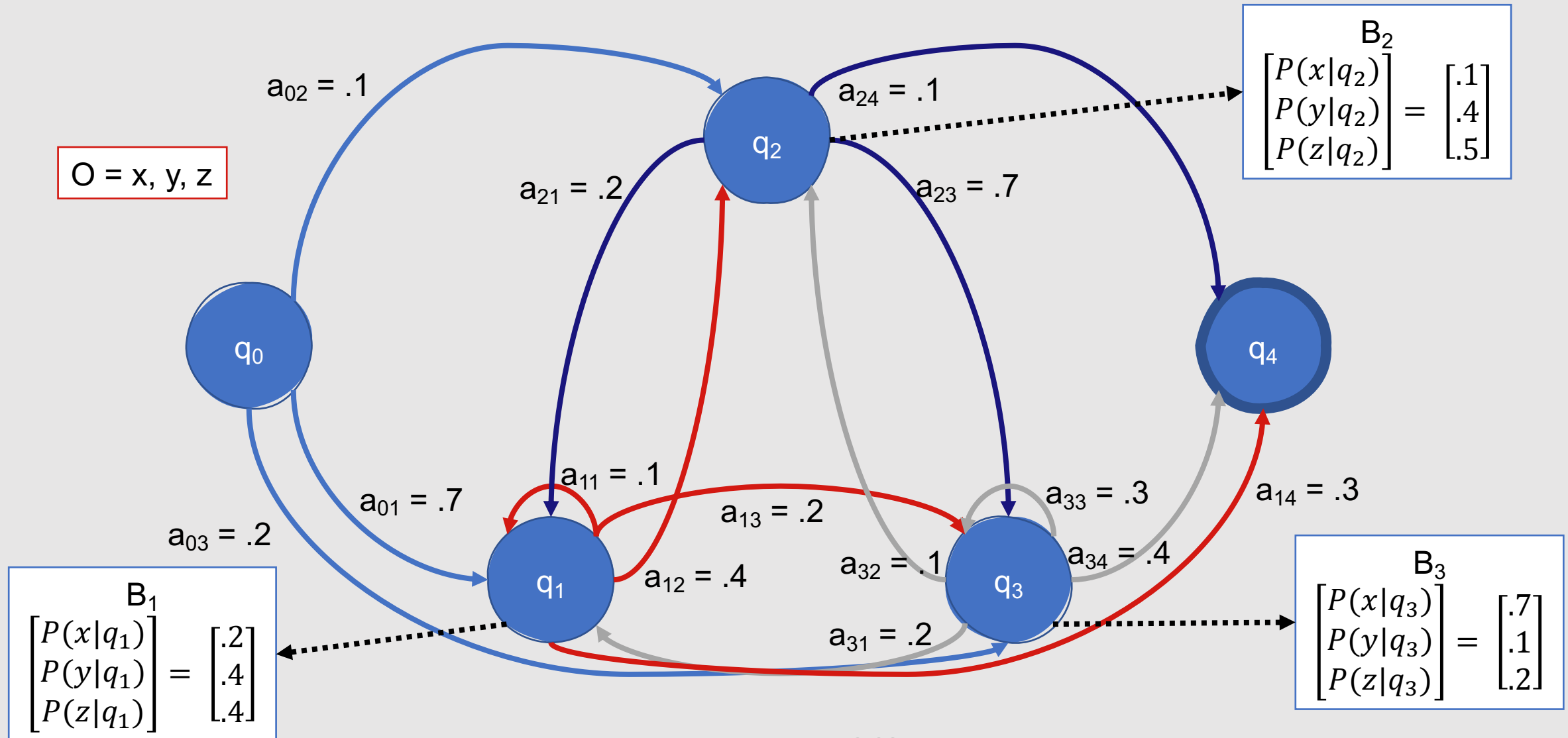
# Sample Hidden Markov Model



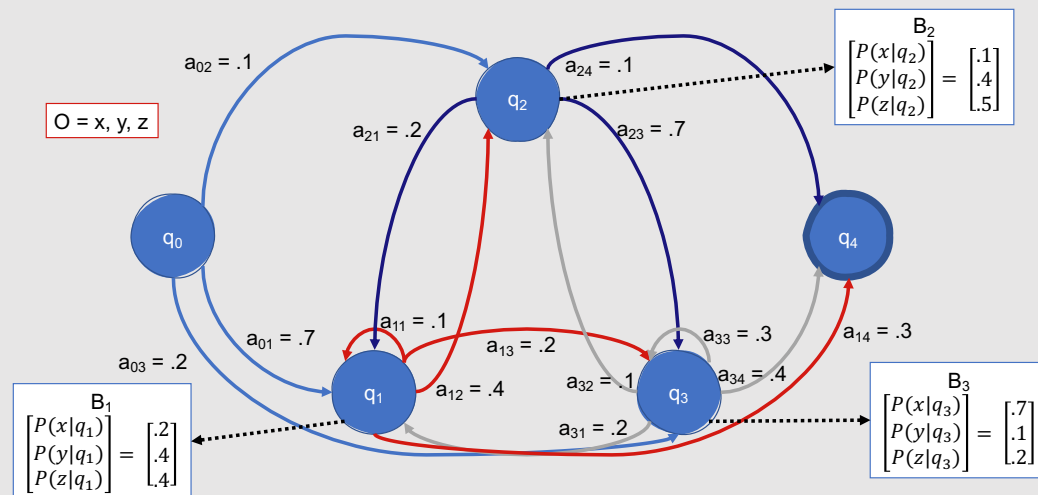
# Formal Definition

- A Hidden Markov Model can be specified by enumerating the following properties:
  - The set of states,  $Q$
  - A transition probability matrix,  $A$ , where each  $a_{ij}$  represents the probability of moving from state  $i$  to state  $j$ , such that  $\sum_{j=1}^n a_{ij} = 1 \forall i$
  - A sequence of  $T$  observations,  $O$ , each drawn from a vocabulary  $V = v_1, v_2, \dots, v_V$
  - A sequence of observation likelihoods,  $B$ , also called emission probabilities, each expressing the probability of an observation  $o_t$  being generated from a state  $i$
  - A start state,  $q_0$ , and final state,  $q_F$ , that are not associated with observations, together with transition probabilities out of  $q_0$  and into  $q_F$

# Sample Hidden Markov Model



# Corresponding Transition Matrix



	q0	q1	q2	q3	q4
q0	N/A	.7	.1	.2	N/A
q1	N/A	.1	.4	.2	.3
q2	N/A	.2	N/A	.7	.1
q3	N/A	.2	.1	.3	.4
q4	N/A	N/A	N/A	N/A	N/A

## Practical Applications of HMMs

- One intuitive application: text generation
- More generally, you can generate a sequence of  $T$  observations:  $O = o_1, o_2, \dots, o_T$

*Begin in the start state*

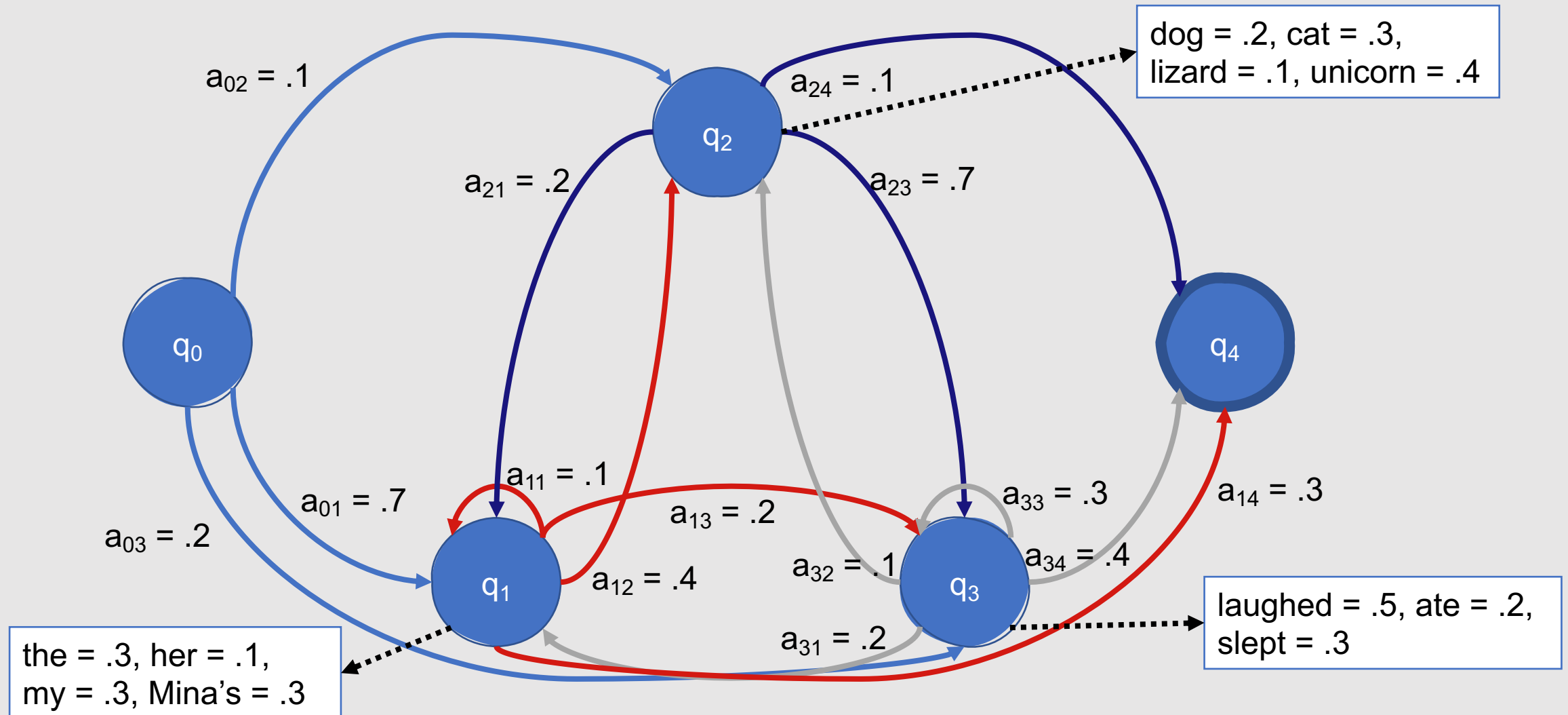
*For  $t$  in  $[0, \dots, T]$ :*

*Randomly select a new state based on the transition distribution for the current state*

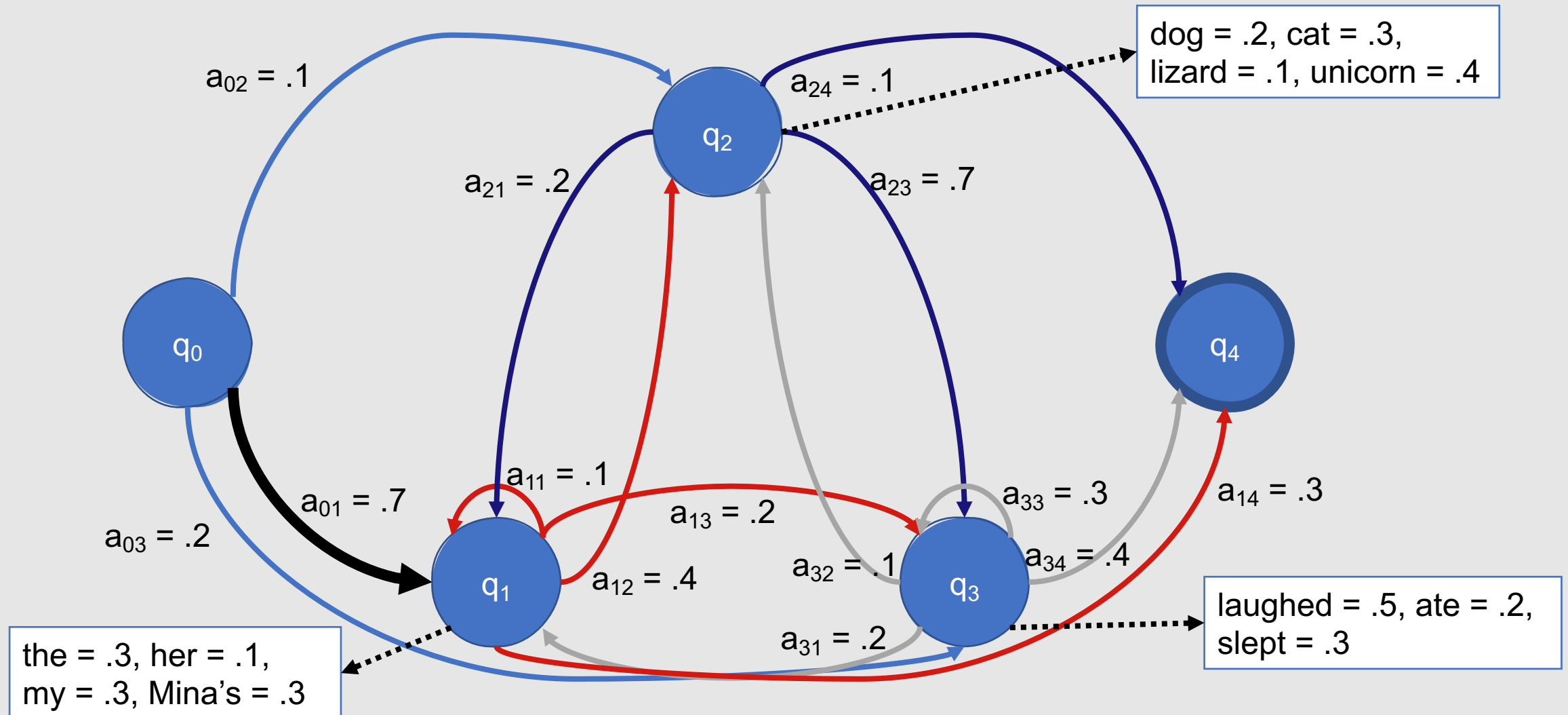
*Randomly select an observation from the new state based on the observation distribution for that state*



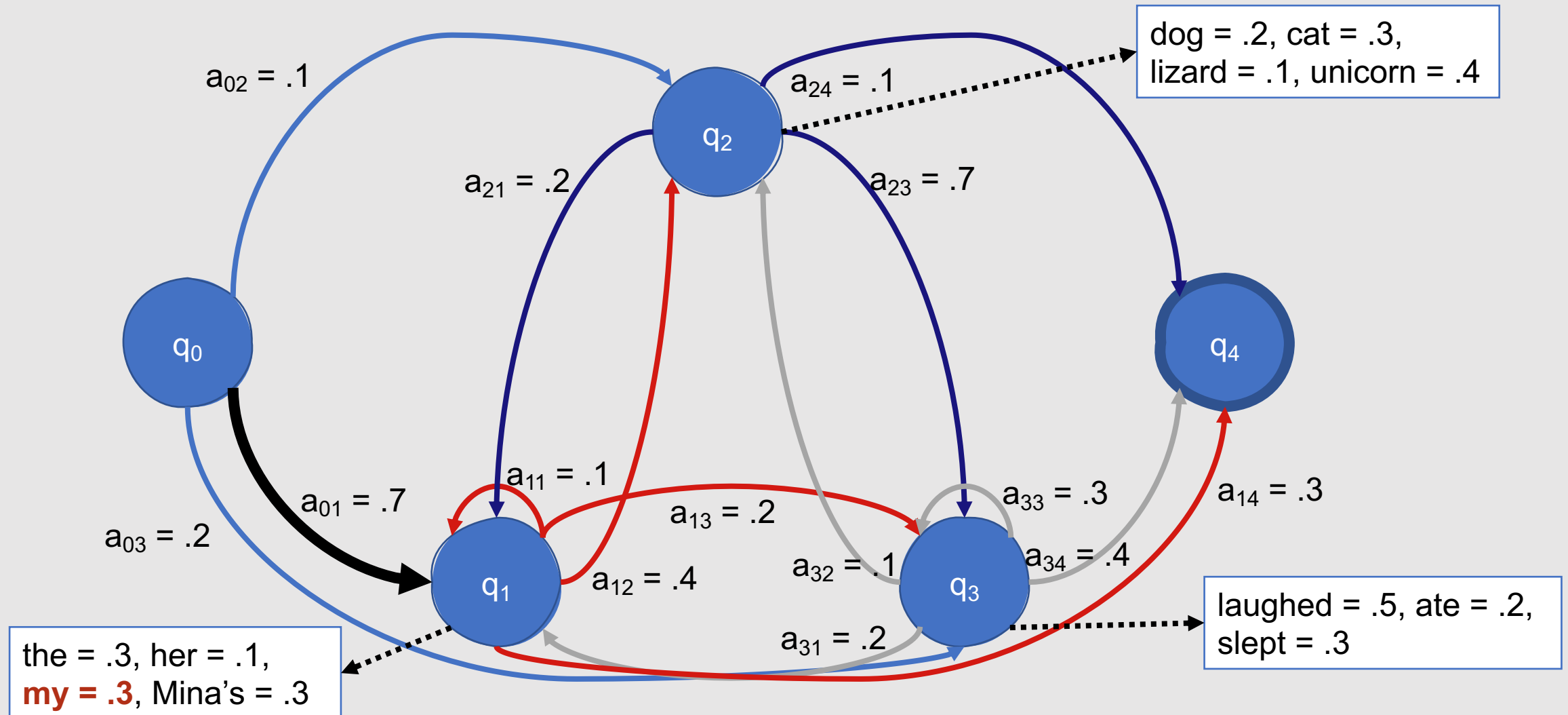
# Sample Text Generation



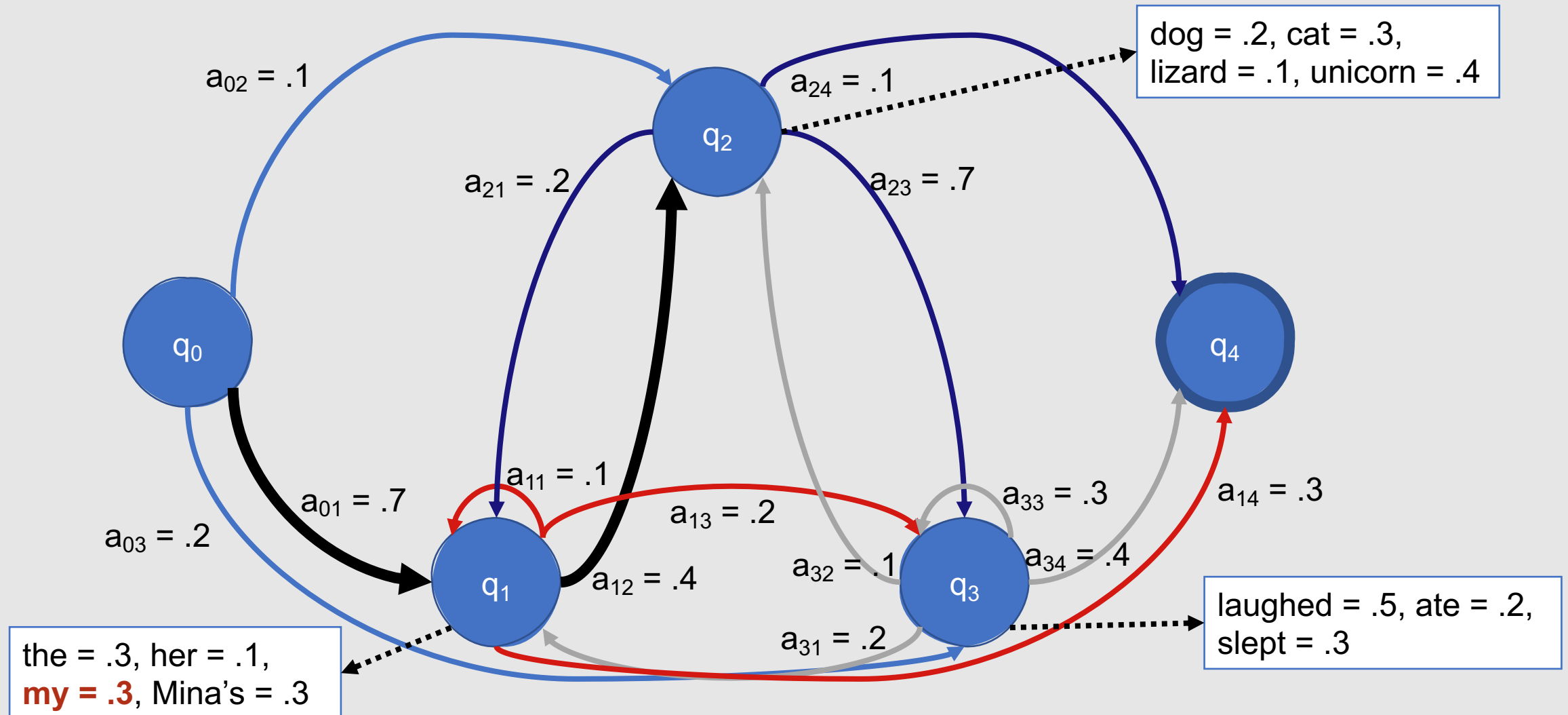
# Sample Text Generation



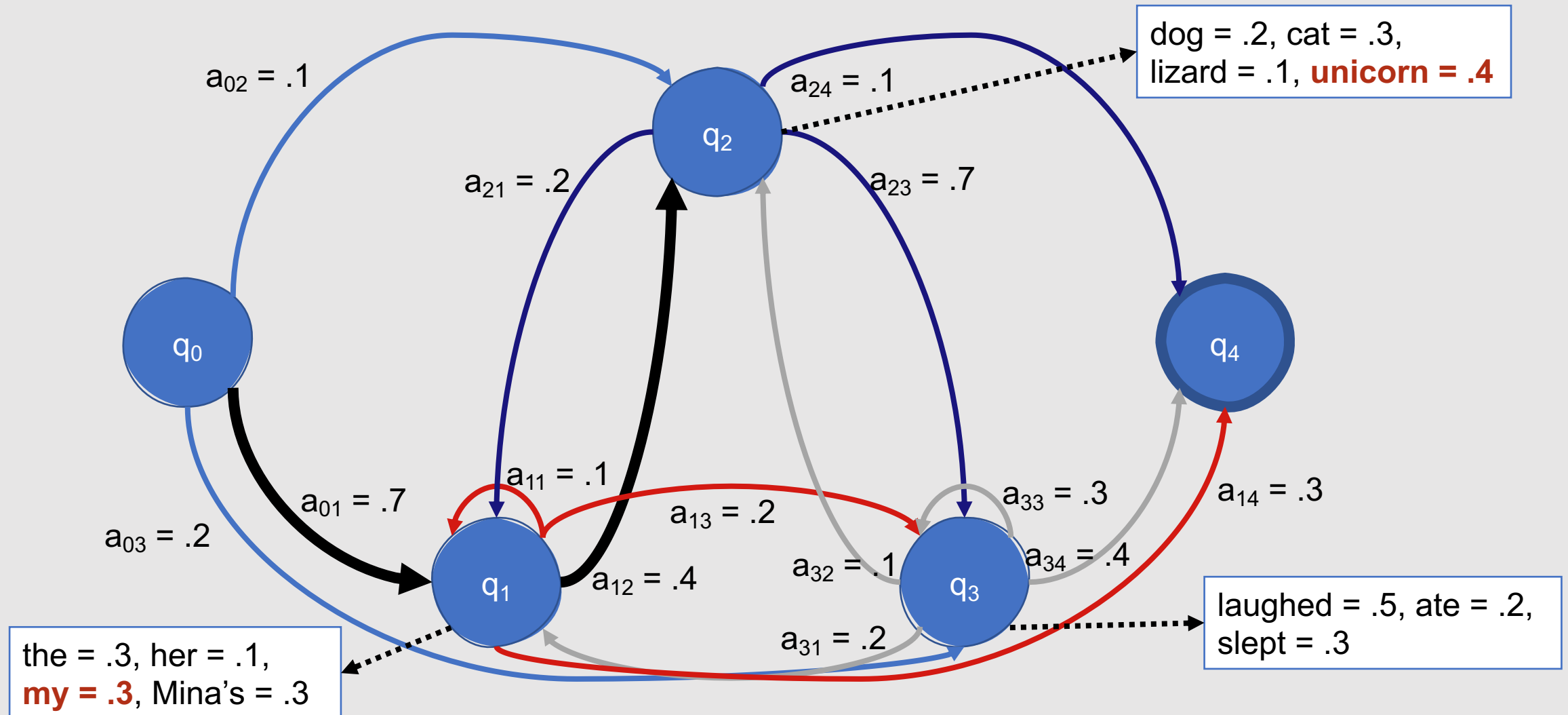
# Sample Text Generation



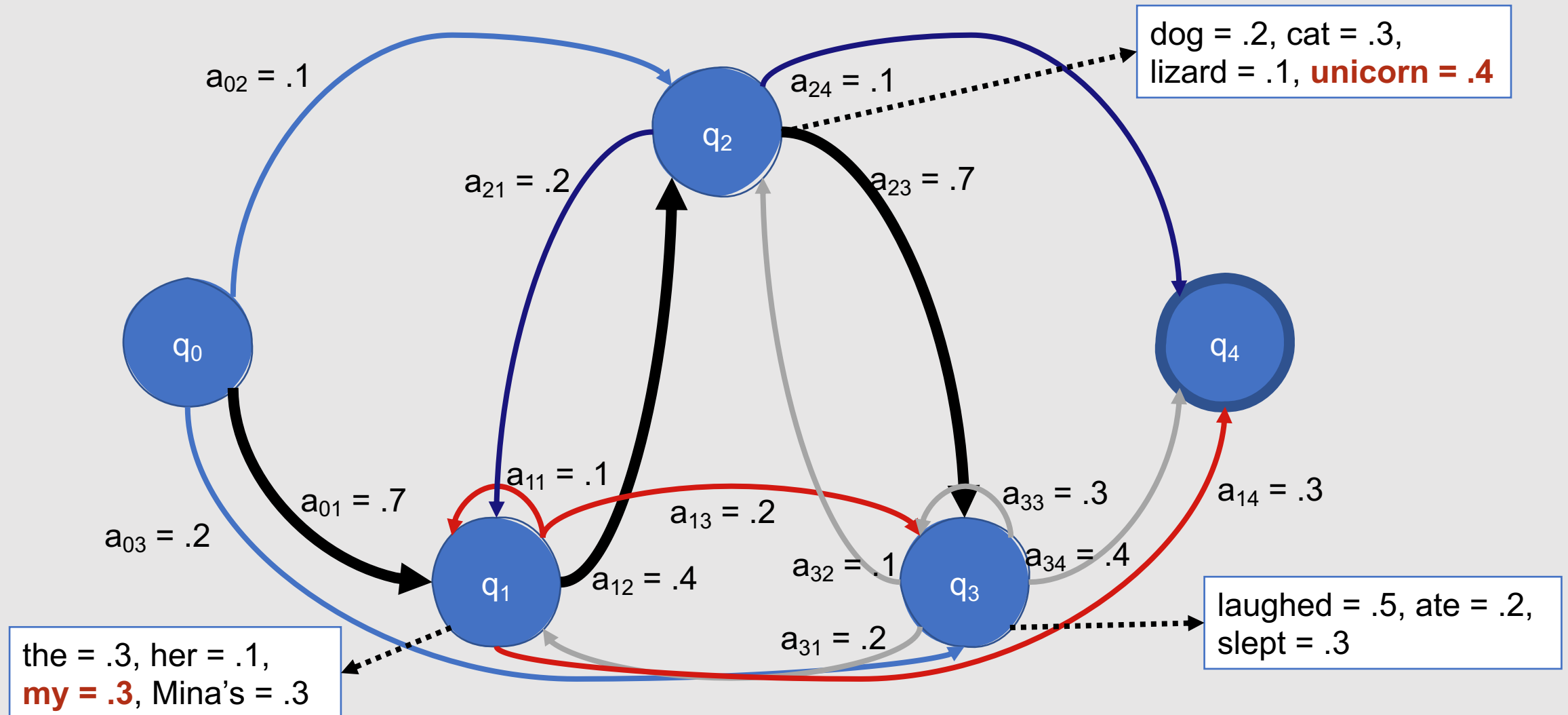
# Sample Text Generation



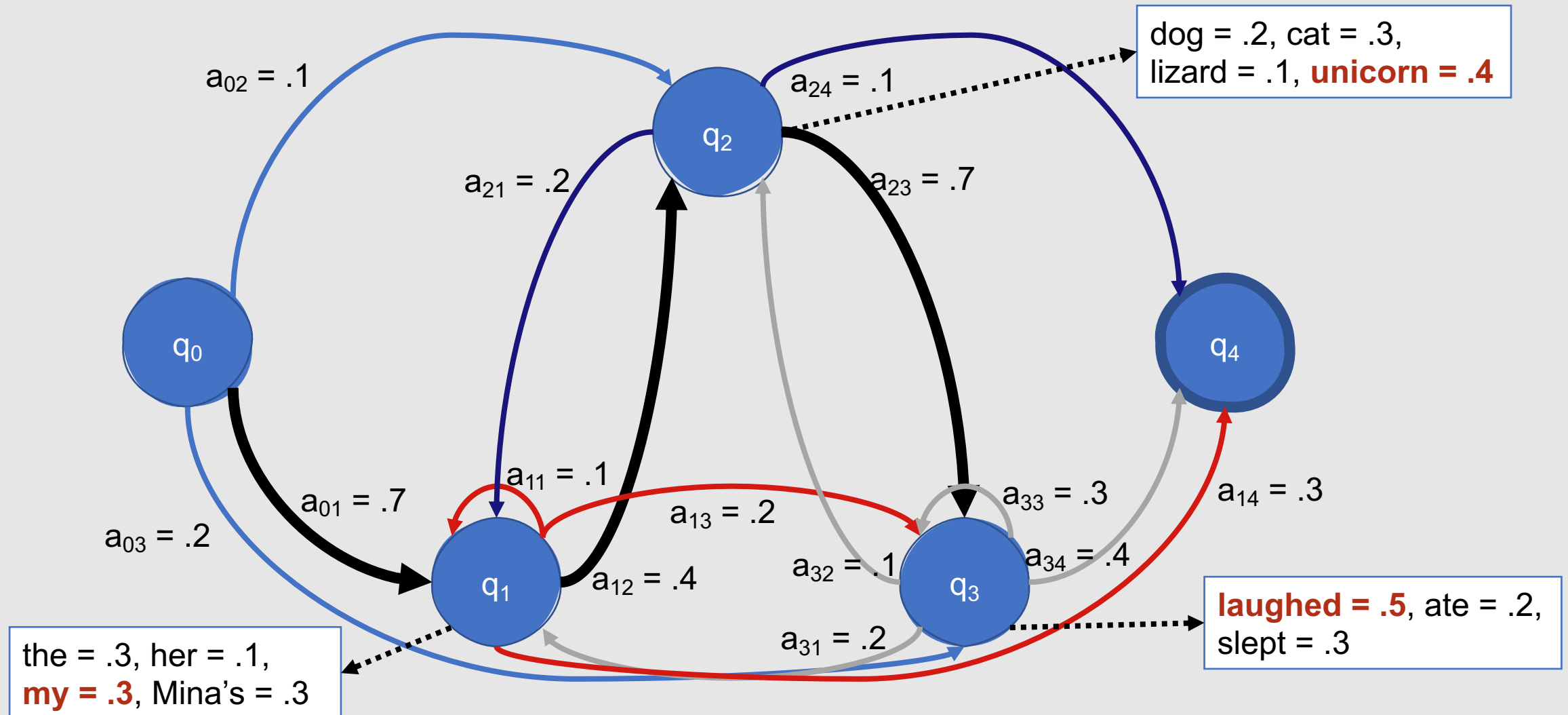
# Sample Text Generation



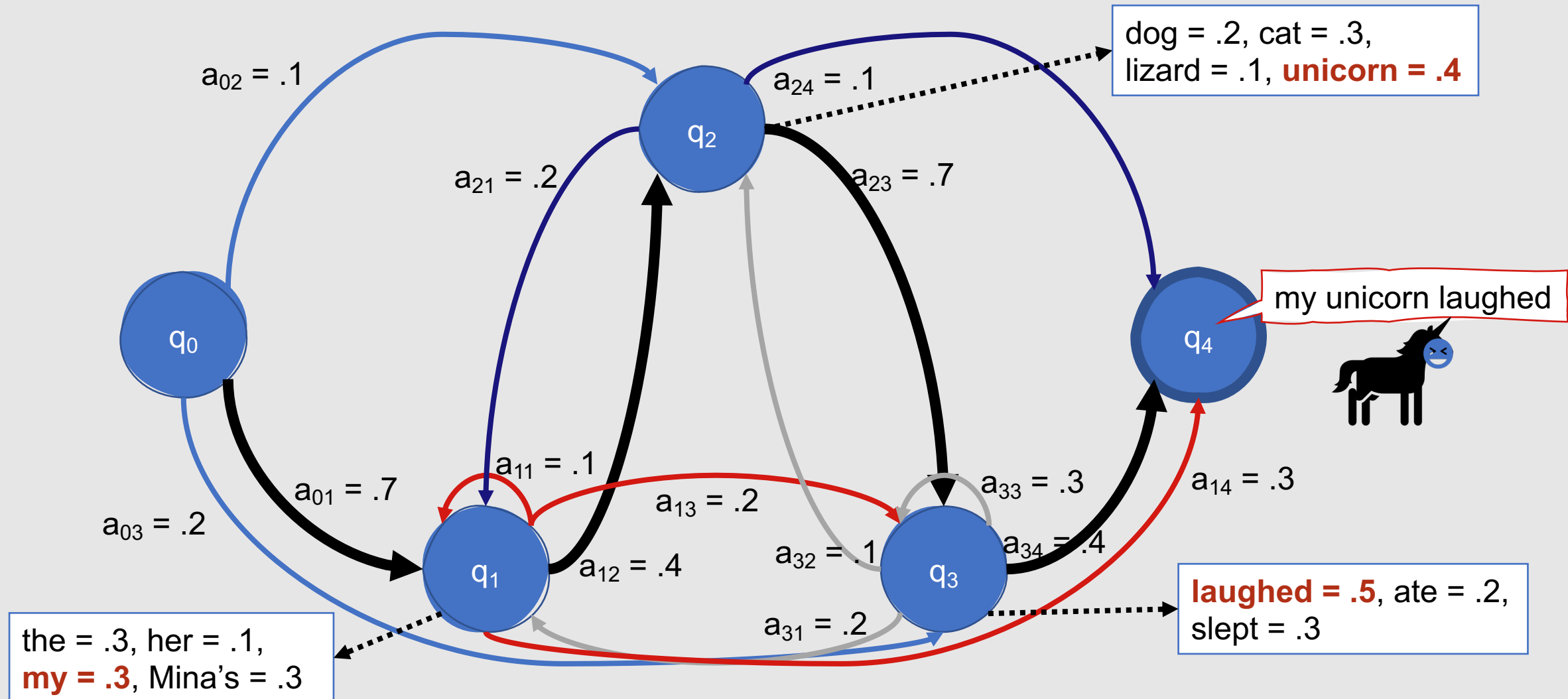
# Sample Text Generation



# Sample Text Generation



# Sample Text Generation





## Three Fundamental HMM Problems

- Observation Likelihood: How likely is a particular observation sequence to occur?
- Decoding: What is the best sequence of hidden states for an observed sequence?
  - What is the best sequence of labels for our test data?
- Learning: What are the transition probabilities and observation likelihoods that best fit the observation sequence and HMM states?
  - How do we empirically fit our training data?