Corpus-Based Chatbots

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Corpus-based Chatbots

- No manually created rules
- Instead, learn mappings from inputs to outputs based on large humanhuman conversation corpora
- Very data-intensive!
 - May require hundreds of millions, or even billions, of words





What kind of corpora are used to train corpus-based chatbots?

- Large spoken conversational corpora
 - Switchboard corpus of American English telephone conversations: https://catalog.ldc.upenn.edu/LDC97S62
- Movie dialogue
- Text from microblogging sites (e.g., Twitter)
- Collections of crowdsourced conversations
 - Topical-Chat: https://github.com/alexa/alexa-prize-topical-chat-dataset

Possible responses can also be extracted from non-dialogue corpora.

- Possible sources:
 - News
 - Online knowledge repositories (e.g., Wikipedia)
- This allows the chatbot to tell stories or mention facts acquired from non-conversational sources



As humans interact with a chatbot, their own utterances can be used as additional training data as well.

- This allows a chatbot's quality to gradually improve over time
- Some privacy concerns can emerge when using this strategy (it's crucial to remove personally identifiable information!)

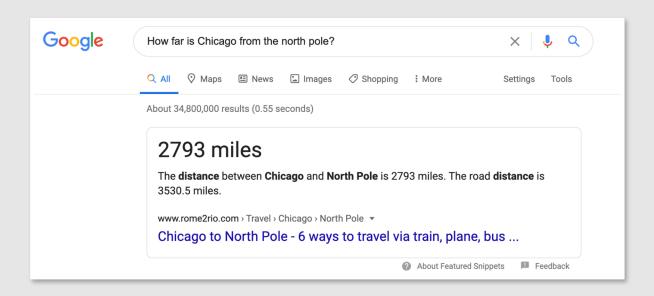


Corpus-based Chatbots

- Two main architectures:
 - Information retrieval
 - Machine learned sequence transduction
- Most corpus-based chatbots do (surprisingly!) very little modeling of conversational context
- The focus?
 - Generate a single response turn that is appropriate given the user's immediately previous utterance(s)

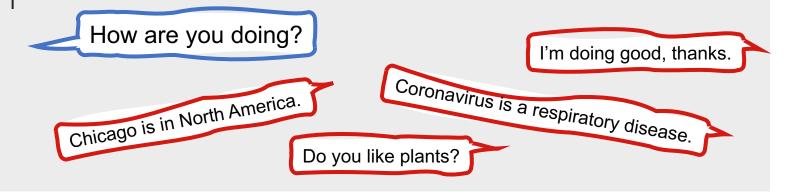
Corpusbased Chatbots

- Minimal contextual awareness → many corpus-based chatbots may be viewed more as response generation systems
- This makes them similar to question answering systems:
 - Focus on single responses
 - Ignore larger conversational goals



Information Retrievalbased Chatbots

- Respond to a user's turn by repeating some appropriate turn from a corpus of natural human conversational text
- Any information retrieval algorithm can be used to choose the appropriate response
- Two simple methods:
 - Return the response to the most similar turn
 - Return the most similar turn



How can we return the response to the most similar turn?

- Look for a turn that resembles the user's turn, and return the human response to that turn
- More formally, given:
 - A user query, q
 - A conversational corpus, C
- Find the turn t in C that is most similar to q and return the human response to t
 - $r = \text{response}(\underset{t \in C}{\text{argmax}} \frac{q^T t}{\|q\| \|t\|^2})$

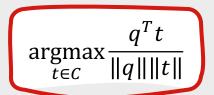
How can we return the most similar turn?

- Or, directly match the user's query, q, with turns from C, since a good response will often share words or semantic patterns with the prior turn
- More formally:

•
$$r = \underset{t \in C}{\operatorname{argmax}} \frac{q^T t}{\|q\| \|t\|}$$

Various techniques can be used to improve performance with IRbased chatbots.

- Possible additional features:
 - Entire conversation with the user so far
 - Particularly useful when dealing with short user queries, e.g., "yes"
 - User-specific information
 - Sentiment
 - Information from external knowledge sources



Encoder-Decoder Chatbots

- Machine learned sequence transduction: System learns from a corpus to transduce a question to an answer
 - Machine learning version of ELIZA
- Intuition borrowed from phrase-based machine translation
 - Learn to convert one phrase of text into another
- Key difference?
 - In phrase-based machine translation, words or phrases in the source and target sentences tend to align well with one another
 - In response generation, a user's input might share no words or phrases with a coherent, relevant response

How does a chatbot learn to perform this transduction?

Encoder-decoder models

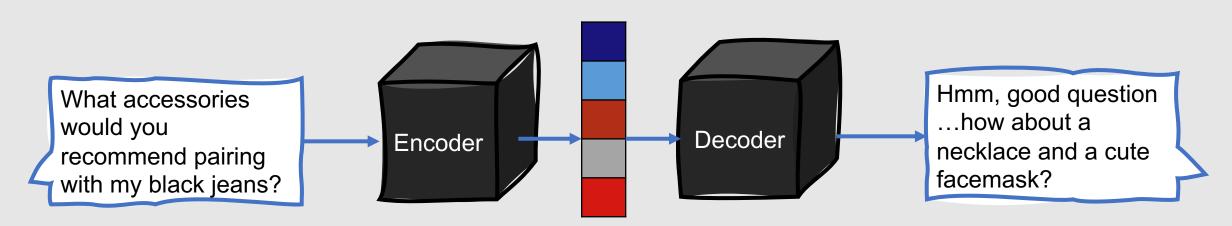
 Accept sequential information as input, and return different sequential information as output

Also recently used in:

- Machine translation
- Question answering
- Summarization

How do encoder-decoder models work?

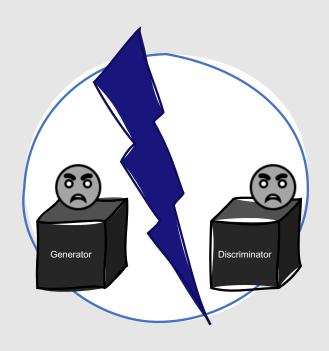
- In NLP applications, encoders and decoders are often some type of recurrent neural network
- Encoders take sequential input and generate an encoded representation of it
 - This representation is undecipherable to casual observers!
- Decoders take this representation as input and generate a sequential (interpretable) output



Encoder-Decoder Chatbots

- Basic encoder-decoder models tend to produce repetitive (and therefore boring) responses that don't encourage further conversation
 - "I'm okay"
 - "I don't know"
- To avoid this, it is important to incentivize response diversity
 - Mutual information objective function
 - Beam search

Encoder-Decoder Chatbots



- Other challenges?
 - Inability to model prior context
 - Can be solved by using a hierarchical model that summarizes information over multiple turns
 - Often poor multi-turn coherence
 - Can be addressed to some extent using reinforcement learning or adversarial networks to learn to choose responses that make the overall conversation more natural