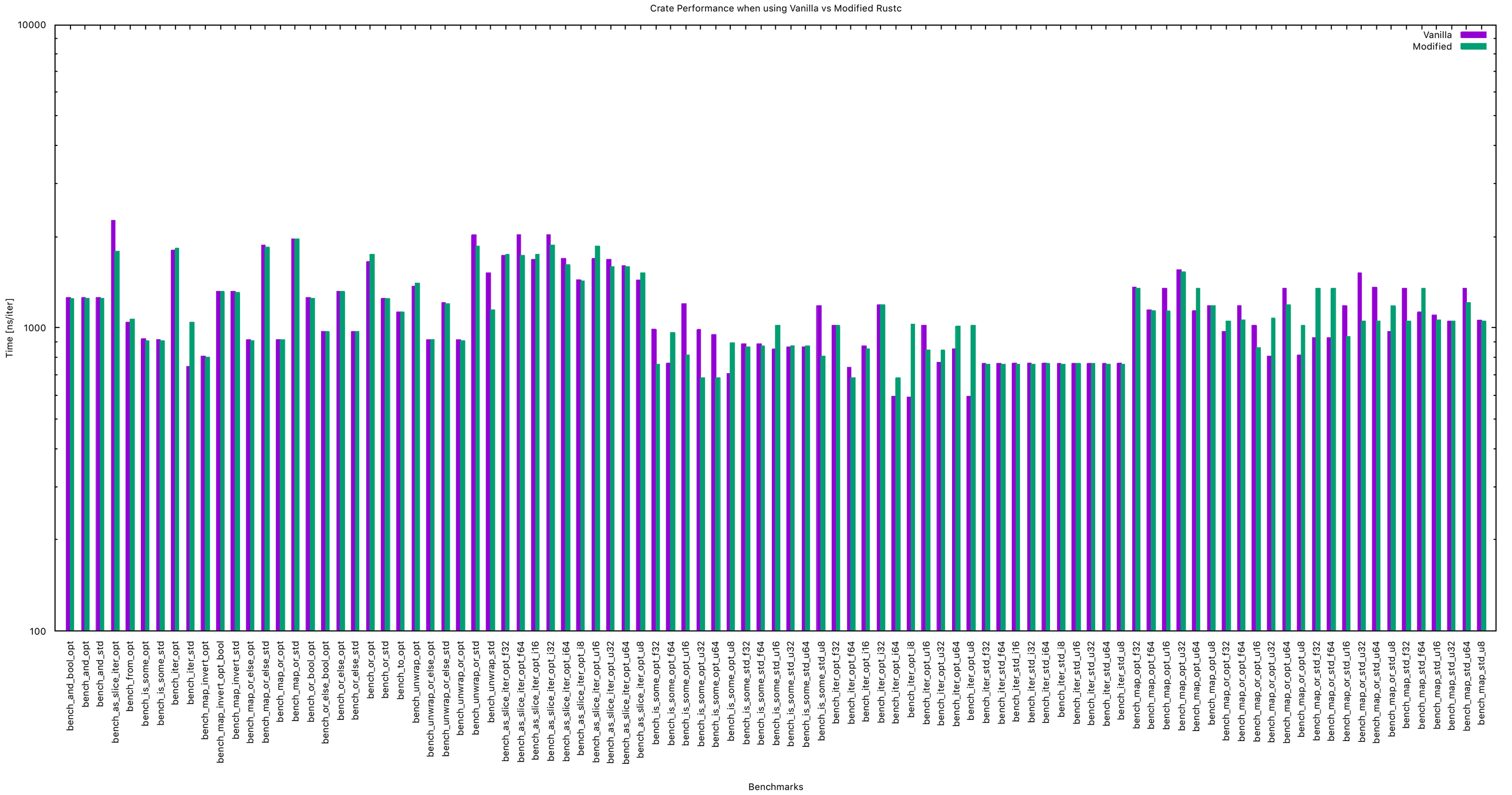
Crate Performance when using Vanilla vs Modified Rustc
Vanilla
Modified
Time [ns/iter]
10000
1000
100
Benchmarks
bench_and_bool_opt
bench_and_opt
bench_and_std
bench_as_slice_iter_opt
bench_from_opt
bench_is_some_opt
bench_is_some_std
bench_iter_opt
bench_iter_std
bench_map_invert_opt
bench_map_invert_opt_bool
bench_map_invert_std
bench_map_or_else_opt
bench_map_or_else_std
bench_map_or_opt
bench_map_or_std
bench_or_bool_opt
bench_or_else_bool_opt
bench_or_else_opt
bench_or_else_std
bench_or_opt
bench_or_std
bench_to_opt
bench_unwrap_opt
bench_unwrap_or_else_opt
bench_unwrap_or_else_std
bench_unwrap_or_opt
bench_unwrap_or_std
bench_unwrap_std
bench_as_slice_iter_opt_f32
bench_as_slice_iter_opt_f64
bench_as_slice_iter_opt_i16
bench_as_slice_iter_opt_i32
bench_as_slice_iter_opt_i64
bench_as_slice_iter_opt_i8
bench_as_slice_iter_opt_u16
bench_as_slice_iter_opt_u32
bench_as_slice_iter_opt_u64
bench_as_slice_iter_opt_u8
bench_is_some_opt_f32
bench_is_some_opt_f64
bench_is_some_opt_u16
bench_is_some_opt_u32
bench_is_some_opt_u64
bench_is_some_opt_u8
bench_is_some_std_f32
bench_is_some_std_f64
bench_is_some_std_u16
bench_is_some_std_u32
bench_is_some_std_u64
bench_is_some_std_u8
bench_iter_opt_f32
bench_iter_opt_f64
bench_iter_opt_i16
bench_iter_opt_i32
bench_iter_opt_i64
bench_iter_opt_i8
bench_iter_opt_u16
bench_iter_opt_u32
bench_iter_opt_u64
bench_iter_opt_u8
bench_iter_std_f32
bench_iter_std_f64
bench_iter_std_i16
bench_iter_std_i32
bench_iter_std_i64
bench_iter_std_i8
bench_iter_std_u16
bench_iter_std_u32
bench_iter_std_u64
bench_iter_std_u8
bench_map_opt_f32
bench_map_opt_f64
bench_map_opt_u16
bench_map_opt_u32
bench_map_opt_u64
bench_map_opt_u8
bench_map_or_opt_f32
bench_map_or_opt_f64
bench_map_or_opt_u16
bench_map_or_opt_u32
bench_map_or_opt_u64
bench_map_or_opt_u8
bench_map_or_std_f32
bench_map_or_std_f64
bench_map_or_std_u16
bench_map_or_std_u32
bench_map_or_std_u64
bench_map_or_std_u8
bench_map_std_f32
bench_map_std_f64
bench_map_std_u16
bench_map_std_u32
bench_map_std_u64
bench_map_std_u8