```
std::basic_string<
        char >
      std::string
            dbname
  unisys::Database
   + Database()
   + connect()
   + setDBName()
   + getDBName()
   + fetchDBRef()
            databaseHandle
   unisys::Updater
+ Updater()
+ Updater()
+ setDbHandle()
+ insert()
+ insert()
+ insert()
+ insert()
+ remove()
+ remove()
+ update()
+ update()
+ update()
# idConverter()
# checkldPair()
# idConverter()
# updateIdPair()
# update()
# insert()
# remove()
# updateRelationAdd()
# updateRelationDel()
  unisys::BatchInsert
  + BatchInsert()
+ BatchInsert()
+ insert()
```

insert()