```
unisys::DataObj
# data
# fieldSet
# requireField
+ DataObj()
+ DataObi()
+ addWithCheck()
+ addWithOutCheck()
+ operator<()
+ operator<=()
+ operator>()
+ operator>=()
+ operator==()
+ valid()
and 8 more...
# initField()
# addFieldSet()
# appendElements()
# appendElementsUnique()
# appendAs()
# appendArray()
# appendArray()
# appendArray()
# append()
# append()
and 16 more...
       unisys::Literal
     + setComment()
     # initField()
     # Literal()
       unisys::Score
     + Score()
     + Score()
     + setScoreType()
     + setValue()
     + setUnit()
     - initField()
```