

# Nathan L. Butler

# Graduate Research Assistant

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#### **EDUCATION**

#### **Oregon State University**

Sep. 2023 - Present

Aug. 2018 - May 2023

M.S. in Robotics; minor in Artificial Intelligence

**Iowa State University**B.S. in Mechanical Engineering; minors in Computer Science and Cyber-Physical Systems

GPA: 3.94/4.00

#### **RELEVANT COURSEWORK**

Deep Learning; Sequential Decision Making; Multiagent Systems; Learning-Based Control; Intelligent Agents and Decision Making; Kinematics, Dynamics, and Controls; Machine Learning for Cyber-Physical Systems; Principles of Artificial Intelligence; Cyber-Physical Systems Applications; System Dynamics and Control; Linear Algebra

## **EXPERIENCE**

# Graduate Research Assistant, Robotic Decision Making Lab, Oregon State Univ.

Sep. 2023 - Present

- Collaborating on multi-university grant to develop coordination algorithms for teams of underwater robots
- Enhancing distributed multi-robot coordination in communication-restricted domains using learned team specializations
- Developed hybrid decentralized planning algorithm that enables robots to switch between global and local plans to adapt to local disturbances

#### Undergraduate Research Assistant, ABE Automation and Robotics Lab, Iowa State Univ.

Jan. 2022 - Jul. 2023

- Updated design of data collection robot by introducing modular components to eliminate downtime during recharging
- Developed weather-resistant casing for custom stereo camera with LED array, integrated 12 units into field robots
- Mounted robotic arm into existing field robot system to support complex data sampling techniques

#### **Systems Director, Cardinal Space Mining Club**

Aug. 2018 - May 2023

- Oversaw systems engineering activities including requirements development, interface tracking, trade-off studies, and verification testing, leading to 1<sup>st</sup> place performance at <u>NASA Lunabotics 2023</u>
- Led development of new regolith storage and offload subsystems for 2022 robot, resulting in TRL 9 system
- Designed, implemented, and deployed mining control loop to achieve 1<sup>st</sup> place mining competition performance
- Communicated systems engineering activities to NASA Lunabotics competition judges in written technical reports that placed 2<sup>nd</sup> (2021, 2022) and 1<sup>st</sup> (2023) nationally

# Mechanical Engineering Co-Op, Seed Tech. and Innovation Team, Corteva Agriscience

May 2021 - Dec. 2021

- Upgraded capabilities of product verification station with faster indexing and computer vision to process 8X more units
- Utilized CAD and 3D-printing skills to develop solutions for grasping and manipulating components of irregular geometry
- Collaborated with innovation and safety teams to test and refine ergonomic product packaging machine

# Intern, Intelligent Control & Autonomy Group, NASA Glenn Research Center

Jan. 2021 - May 2021

- Modeled physical responses of electrical hardware components as Simulink blocks and added components to NASA's
   <u>Electrical Modeling and Thermal Analysis Toolbox</u> for use in realistic digital twins of electric aircraft propulsion systems
- Developed multiple example Simulink models with accompanying tutorial documentation to reduce learning curve for new toolbox users

#### **ADDITIONAL PROJECTS**

<u>MERL for Constrained Coordination:</u> Multiagent Evolutionary RL for training agents in tightly coupled tasks with sparse rewards <u>Bravo MPC:</u> Model Predictive Control for Reach Bravo robotic arm

Multiagent Routing as COP: Constraint Optimization Problem formulation with solver for multiagent orienteering

DQN for Task Scheduling: Deep Q-Network for multi-robot task scheduling

Crop Row Robot Steering: AE+CNN approach for robot steering commands from visual data within crop rows

Danfoss Lettuce Harvester: Robotic lettuce harvester concept developed in collaboration with national multidisciplinary team

#### **VOLUNTEERING**

# **FIRST Robotics Programs**

Fall 2018 - Present

- Mentoring multiple middle/high school-level FIRST Tech Challenge robotics teams in topics such as mechanical and software design, research and engineering processes, and team business strategy
- Advised >20 FIRST Lego League teams in potential research projects for 2024 competition through online webinar

#### **MATE ROV Competition**

Apr. 2024

Provided engineering and presentation feedback to high school underwater robot teams as engineering project judge

### **SKILLS & TOOLS**

**Algorithms & Control:** Deep Learning, Transformer Architectures, Reinforcement Learning, Genetic Algorithms, Path Planning, MPC, PID, Inverse Kinematics

Software: Python, PyTorch, Robot Operating System, Java, SolidWorks, MATLAB/Simulink

Mechanical: Rapid Prototyping, 3D Printing, Metal Fabrication, Wood Fabrication

**Soft Skills:** Research & Analysis, Algorithm Design, Software Design, Mechanical Design, Systems Engineering, Project Management, Technical Communication