

# **SYSC 4001 Assignment 2 — Part III**

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November 7, 2025

# 1 Introduction

The objective of this part of the assignment is to build a small API simulator. This simulator has one CPU, fixed partitions in memory, and is primarily focused at providing functionality for `fork()` and `exec()`. This final part of the assignment builds on the final part of the previous assignment, where we simulated an interrupt system.

## 2 Tests

### 2.1 Test 1

#### 2.1.1 Analysis of `execution.txt`

Init forks a child process. The child executes `program1` using `exec`, which is loaded into a 10 Mb partition, and its PCB is updated. Upon child completion, the parent will execute `program2` in a separate 15 Mb partition. Each system call causes an ISR to be triggered, which will be followed by memory partition allocation and a scheduler call. The execution log contains timestamps for context switches, entry into kernel mode, and CPU bursts to demonstrate that fork/exec and priority handling are being sequenced correctly.

#### 2.1.2 Analysis of `system_status.txt`

At time 24, the system executes `FORK, 10` creating a child process. The child (PID 1) inherits the parent's PCB and is made to run, while the parent (PID 0) is made to wait because children have a higher priority. Around time 256, the child executes `EXEC program1, 50`. Using best-fit allocation, `program1` (10 Mb) is allocated partition number 4 (10 Mb). Around time 633, after the child completes execution, the parent executes `EXEC program2, 25`, which allocates partition number 3 (15 Mb) to `program2` (15 Mb).

### 2.2 Test 2

#### 2.2.1 Analysis of `execution.txt`

Init forks a child process. The child executes `program1` using `EXEC`. This program forks a child process, does nothing with it, then executes `program2`. After this program executes, we return to the

#### 2.2.2 Analysis of `system_status.txt`

Around time 31, the system executes `FORK`, creating a child process. The child (PID 1) has the same PCB as its parent (PID 0) and is set to running. Around time 229, the child executes `program1`, which takes 10 Mb, and is thus allocated partition number 4 (10 Mb). Around time 258, `program1` executes `FORK`, which creates another `program1` with PID 2 and at partition number 3. Around time 543, the child executes `program2`.

## 2.3 Test 3

### 2.3.1 Analysis of `execution.txt`

In this test, `FORK` is called and `program1` is loaded into the parent, while child is left untouched. The child then runs until completion before the parent executes.

### 2.3.2 Analysis of `system_status.txt`

At around time 34, `init` executes `FORK`, which creates a child (PID 1) with the same PCB as the parent (PID 0). The child is set to running and, using best-fit allocation, is allocated partition number 5. At around time 286, the child has completed and the parent executes `program1`, which is 10 Mb, and is thus allocated partition number 4 (10 Mb).

## 2.4 Test 4

### 2.4.1 Analysis of `execution.txt`

This test starts with a `FORK`, which clone the current PCB into the process. Then, the memory image of `program1` is copied into the child. This program also invokes `FORK` and this child executes `program2`. The programs run child-first, meaning `program2` first, then `program1`, and finally `program3` is executed by `init`.

### 2.4.2 Analysis of `system_status.txt`

At around time 26, `FORK` is invoked, resulting in a child process (PID 1). At around time 228, the child process executes `program1`, which occupies partition number 4. At around time 252, `program1` executes `FORK` itself, creating another `program1` with PID 2. This child then executes `program2`, which occupies partition number 5 as 4 is already occupied. Finally, at around time 1791, after the two children have completed, `init` executes `program3` (10 Mb), which is allocated partition number 3 (15 Mb).

## 2.5 Test 5

### 2.5.1 Analysis of `execution.txt`

First, `FORK` is used to create a child (PID 1), which starts running. This child executes `program1`, which then runs to completion. The parent (PID 1) then executes `program2`, which also runs to completion.

### 2.5.2 Analysis of `system_status.txt`

At around time 32, `init` invokes `FORK`, which creates a child (PID 1) and allocates it partition number 5. At around time 274, the child process executes `program1`, which is 12 Mb and is thus allocated partition number 3 (15 Mb). After `program1` completes, the parent process executes `program2`, which is allocated partition number 2 (25 Mb) to fit its 18 Mb size. Finally `program2` runs until completion.

### 3 Conclusion

In conclusion,

## Appendix

- SYSC 4001 Assignment 2 — Part II
- SYSC 4001 Assignment 2 — Part III