

CS 69/169: Lab Assignment, Week 01 Day 01

For this lab assignment, you will be taking the provided assembly code listing (see next page) and writing the equivalent in pseudocode followed by a few questions about the listing. The pseudocode doesn't have to compile but it should be understandable to someone who knows C.

Deliverable: Write up your results in a document. We won't force you to a single style, but professionalism in reporting is a good habit to learn as a reverse engineer. Generally this means a summary of what you found, followed by a section with technical details. For formatting, it is typical to use a monospaced font for any disassembly and consistent indentation. Syntax highlighting might be handy. You may wish to consider LaTeX or Markdown.

Questions to consider:

1. What is the return value if the argument to the `sub_1161` function is `0x50`? `0x200`?
2. Were there any instructions that you hadn't seen before?¹ Find them in the Intel instruction manual and write down a brief explanation.

¹No matter how many years you've spent looking at disassembly, there's *always* something new, each time you look at a new platform or compiler. Compilers change their optimizations all the time, CPU makers introduce new instructions and features, new vulnerabilities lead to new mitigations. Expect to use a search engine a lot to look up instructions, followed by a look in the CPU instruction set manual.

Listing

The following listing was generated using `objdump -M intel -D <somefile>`.
The first column is the instruction virtual address. The next column is the machine code and the final column is the disassembled instruction.

0000000000001149 <sub_1149>:

1149:	f3 0f 1e fa	endbr64
114d:	55	push rbp
114e:	48 89 e5	mov rbp, rsp
1151:	89 7d fc	mov DWORD PTR [rbp-0x4], edi
1154:	89 75 f8	mov DWORD PTR [rbp-0x8], esi
1157:	8b 55 fc	mov edx, DWORD PTR [rbp-0x4]
115a:	8b 45 f8	mov eax, DWORD PTR [rbp-0x8]
115d:	01 d0	add eax, edx
115f:	5d	pop rbp
1160:	c3	ret

0000000000001161 <sub_1161>:

1161:	f3 0f 1e fa	endbr64
1165:	55	push rbp
1166:	48 89 e5	mov rbp, rsp
1169:	48 83 ec 08	sub rsp, 0x8
116d:	89 7d fc	mov DWORD PTR [rbp-0x4], edi
1170:	81 7d fc ff 00 00 00	cmp DWORD PTR [rbp-0x4], 0xff
1177:	7f 11	jg 118a <sub_1161+0x29>
1179:	8b 45 fc	mov eax, DWORD PTR [rbp-0x4]
117c:	be ad de 00 00	mov esi, 0xdead
1181:	89 c7	mov edi, eax
1183:	e8 c1 ff ff ff	call 1149 <sub_1149>
1188:	eb 0f	jmp 1199 <sub_1161+0x38>
118a:	8b 45 fc	mov eax, DWORD PTR [rbp-0x4]
118d:	be 0d d0 00 00	mov esi, 0xd00d
1192:	89 c7	mov edi, eax
1194:	e8 b0 ff ff ff	call 1149 <sub_1149>
1199:	c9	leave
119a:	c3	ret