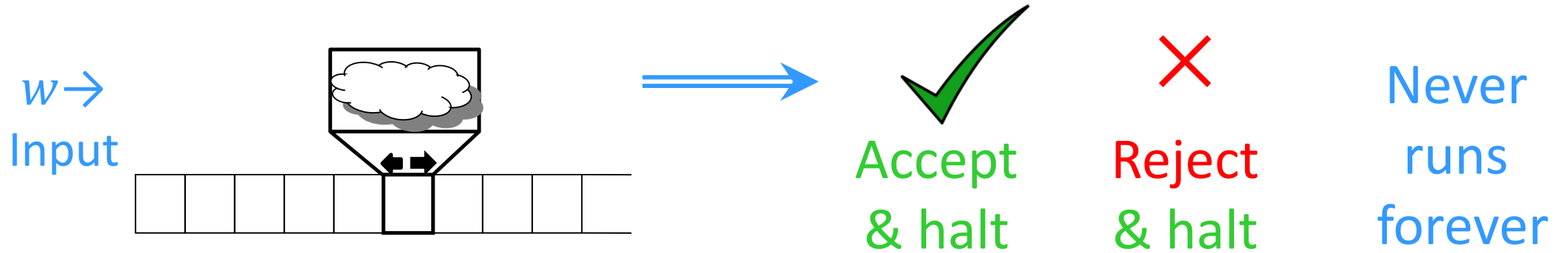


# CS3102 Theory of Computation

# Decidable



A language is **decidable** iff it is exactly the set of strings accepted by some **always-halting** TM.

$w \in \Sigma^*$	a	b	aa	ab	ba	bb	aaa	aab	aba	abb	baa	bab	bba	bbb	aaaa	...
$M(w) \Rightarrow$	✓	✗	✓	✗	✗	✗	✓	✗	✗	✗	✗	✗	✗	✗	✓	...
$L(M) =$	{ a,		aa,				aaa,								aaaa	... }

$M$  must **always halt** on every input.

# Recognizable



A language is **Turing-recognizable** iff it is exactly the set of strings accepted by some Turing machine.

$w \in \Sigma^*$	$a$	$b$	$aa$	$ab$	$ba$	$bb$	$aaa$	$aab$	$aba$	$abb$	$baa$	$bab$	$bba$	$bbb$	$aaaa$	...
$M(w) \Rightarrow$	✓	×	✓	$\infty$	×	$\infty$	✓	$\infty$	$\infty$	×	×	×	$\infty$	×	✓	...
$L(M) =$	{ $a$ ,		$aa$ ,				$aaa$ ,								$aaaa$	... }

$M$  can **run forever** on an input, which is implicitly a reject (since it is not an accept).

# Computability

- Generally: Computable = Decidable

# An Undecidable Problem/Language

- Acceptance Problem
- Given a Turing Machine description  $M$  (e.g. a program, states+transitions, etc.) and a string  $w$ , does  $M$  accept the input  $w$ ?
- $A_{TM}(M, w) = \{\langle M, w \rangle \mid M(w) \text{ accepts}\}$

# Acceptance problem is undecidable

- Assume toward reaching a contradiction that  $M_{acc}$  is a Decider for  $A_{TM}$ .
- Consider a new Turing Machine  $M'$  which receives as input a turing machine description  $M$ .
- If  $\langle M, M \rangle \in A_{TM}$  then  $M'$  will reject, else  $M'$  accepts

# Pseudocode for $M'$

```
public static boolean mPrime(String m){  
    return !accept(m,m);  
}
```

What does **mPrime(source(mPrime))** return?

# Acceptance problem is undecidable

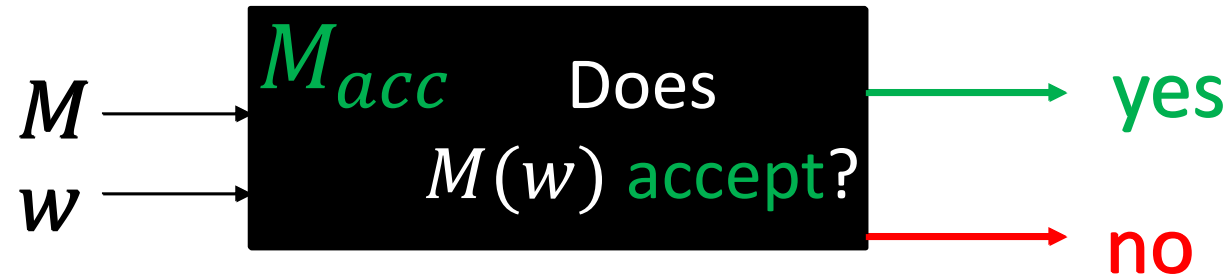
- Assume toward reaching a contradiction that  $M_{acc}$  is a Decider for  $A_{TM}$ .
- Consider a new Turing Machine  $M'$  which receives as input a turing machine description  $M$ .
- If  $\langle M, M \rangle \in A_{TM}$  then  $M'$  will reject, else  $M'$  accepts
- Consider  $M'(M')$ 
  - If it accepts, then by definition  $M'(M')$  will reject
  - If it rejects, then by definition  $M'(M')$  with accept
  - Contradiction!
- Conclusion:  $M_{acc}$  cannot exist



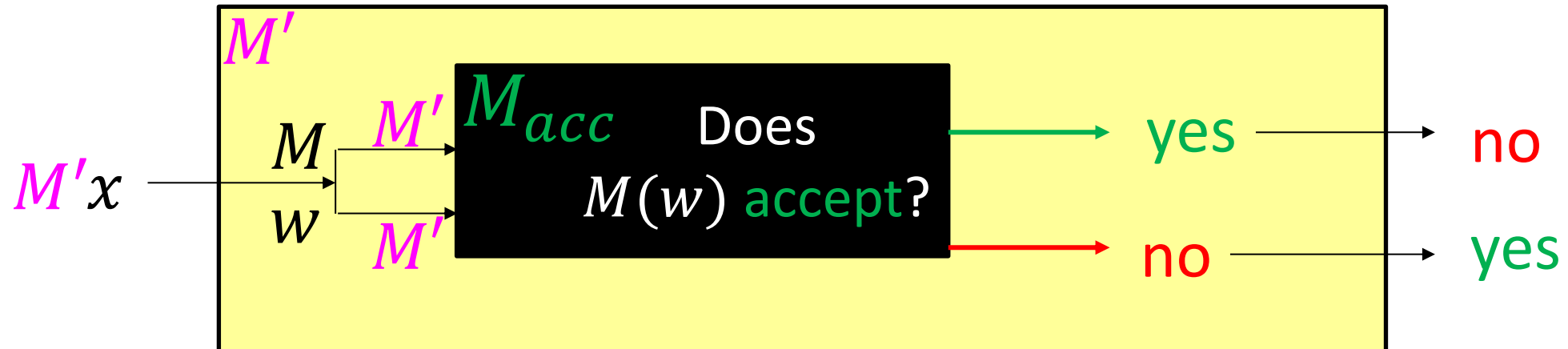
**Theorem:** the acceptance problem ( $A_{TM}$ ) is not decidable

**Proof:** Assume some decider  $M_{acc}$  solves  $A_{TM}$

always stops with the correct answer for any  $M$  and  $w$



Use  $M_{acc}$ , construct a TM  $M'$ :



$M'(M')$  accepts  $\rightarrow M'(M')$  does not accept

$M'(M')$  does not accept  $\rightarrow M'(M')$  accepts

} Contradiction!

$\rightarrow M_{acc}$  cannot exist! (at least as an algorithm / program / TM)

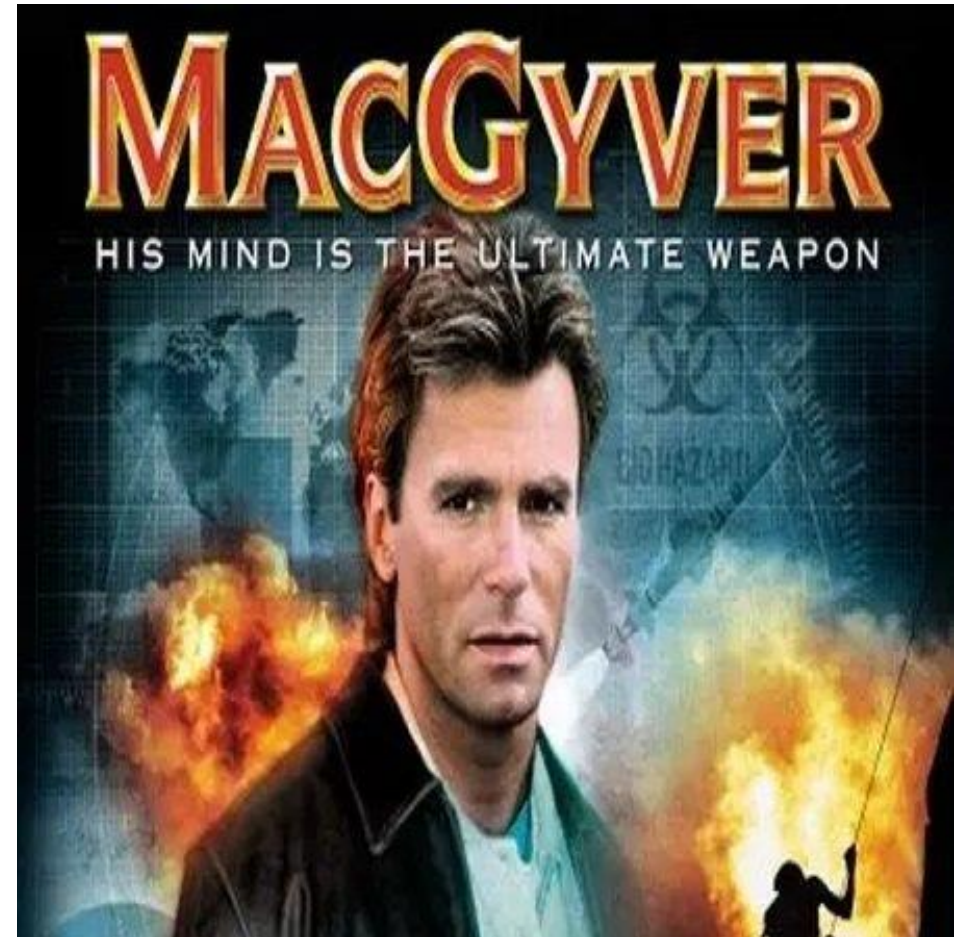
# Proving Other language Undecidable

- Option 1: Closure properties
  - Decidable languages are closed under:
    - Union
    - Intersection
    - Complement
    - Reversal
    - Pretty much everything
- Option 2: Reduction
  - Convert some problem into a known undecidable one to show it's undecidable.

# Proof by Reduction

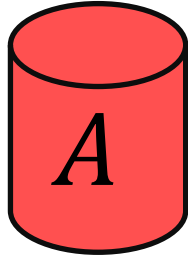
Shows how two different problems relate to each other

**MOVIE TIME!**

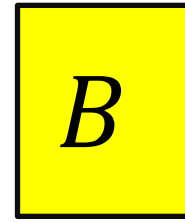


# Reduction Proofs

Opening a door



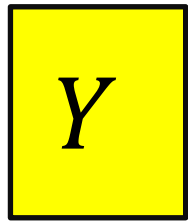
reduces to



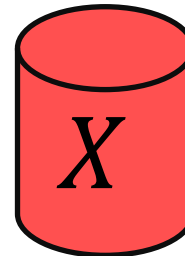
Lighting a fire



Alcohol, wood, matches



can be used to make



Keg cannon  
battering ram



that can solve B

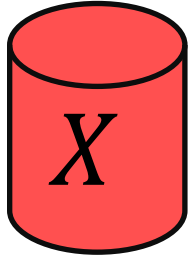
that can solve A

**$A$  is not a harder problem than  $B$**

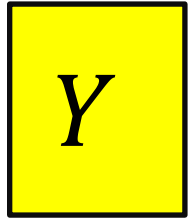
$$A \leq B$$

The name “reduces” is confusing: it is in the *opposite* direction of the making

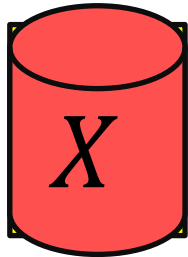
# Proof of Impossibility by Reduction



1.  $X$  isn't possible  
(e.g.,  $X$  = some way to open the door)

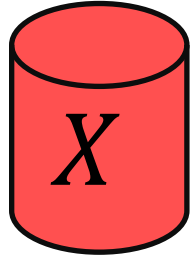


2. Assume  $Y$  is possible  
( $Y$  = some way to light a fire)

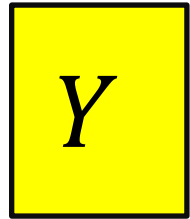


3. Show how to use  $Y$  to perform  $X$ .
4.  $X$  isn't possible, but  $Y$  could be used to perform  $X$   
conclusion:  $Y$  must not be possible either

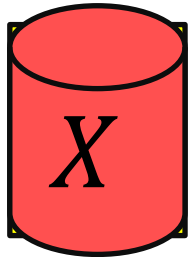
# Proof of Impossibility by Reduction



1.  $X$  does not exist.  
(e.g.,  $X$  = some TM that decides  $A_{TM}$ )



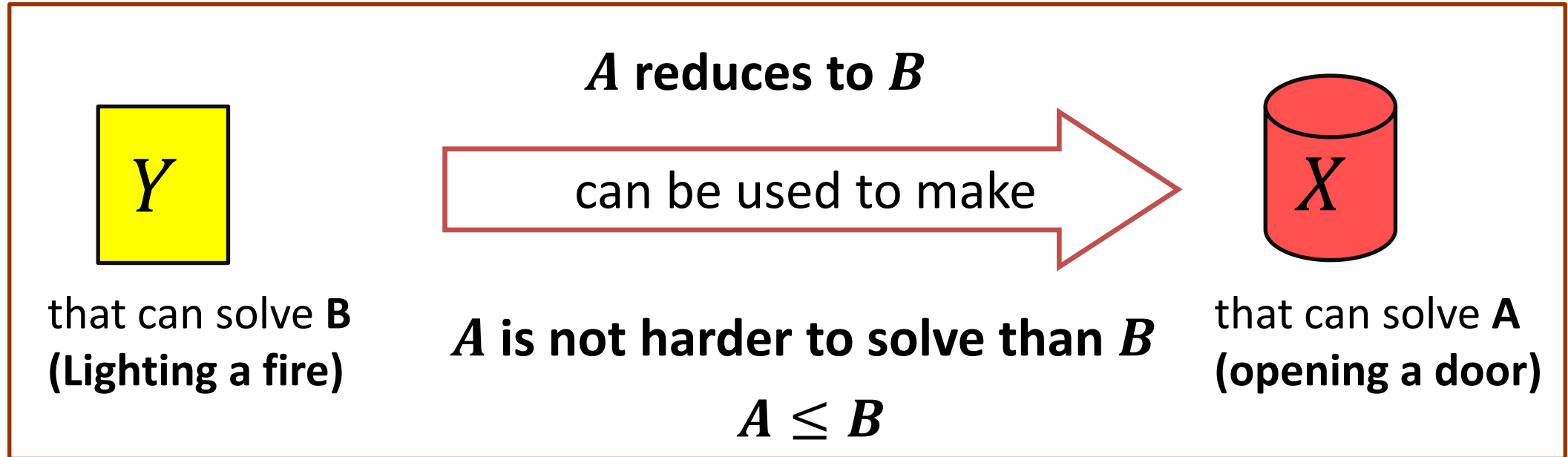
2. Assume  $Y$  exists.  
( $Y$  = some TM that decides  $B$ )



3. Show how to use  $Y$  to perform  $X$ .

4.  $X$  doesn't exist, but  $Y$  could be used to make  $X$   
conclusion:  $Y$  must not exist either

# Converse?



Does this mean  $B$  is equally as hard as  $A$ ?  $A = B$

**No!**

Solving  $Y$  is only one way to solve  $X$

There may be an easier way



# Common Reduction Traps

- Be careful: the **direction** matters a great deal
  - Using a solver for  $B$  to solve  $A$  shows  $A$  is not harder than  $B$

$A$  Reduces to  $B$

- The transformation must use only things you **can do**:
  - Otherwise it may be that  $B$  exists, but some other step doesn't!



# What “Can Do” Means

- Tools used in a reduction are limited by what you are proving
- Undecidability:
  - You are proving something about all TMs:
  - The transformation “can do” things a terminating TM “can do”

## Spoiler alert!

- Complexity:
  - You are proving something about time required:
  - The time it takes to do the transformation is limited

# The Halting Language

$A_{TM} = \{ \langle M, w \rangle \mid M \text{ is a TM description and } M \text{ accepts input } w \}$

All machine description, input pairs in which the machine accepts that input

$HALT_{TM} = \{ \langle M, w \rangle \mid M \text{ is a TM description and } M \text{ halts on input } w \}$

All machine description, input pairs in which the machine halts on that input

Every  $\langle M, w \rangle$  which halts **at all** belongs to  $HALT_{TM}$

$\langle M, w \rangle$  belongs to  $A_{TM}$  if it both halts and accepts

# $HALT_{TM}$ is Undecidable

- $HALT_{TM} = \{ \langle M, w \rangle \mid M \text{ is a TM description and } M \text{ halts on input } w \}$ 
  - All machine description input pairs in which the machine halts on input
- To show  $HALT_{TM}$  is undecidable show  $A_{TM}$  isn't harder than  $HALT_{TM}$
- Want to use a solver for  $HALT_{TM}$  to build a solver for  $A_{TM}$
- $A_{TM}$  reduces to  $HALT_{TM}$

$A_{TM}$



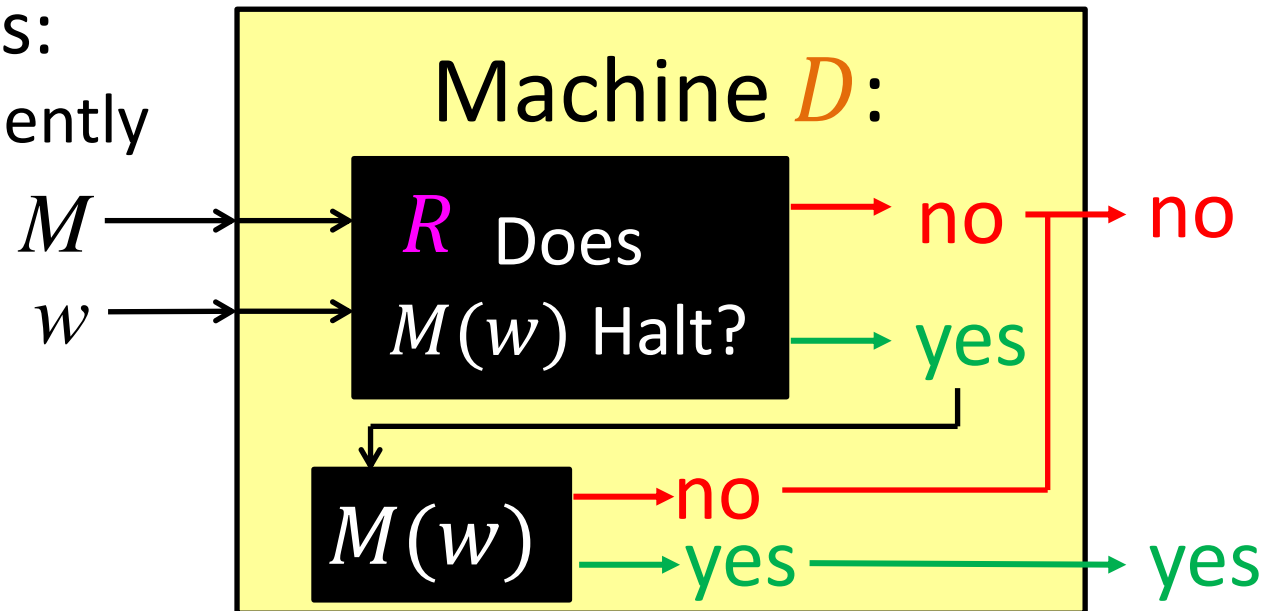
$HALT_{TM}$



# Deciding $A_{TM}$ with $HALT_{TM}$

- Assume  $HALT_{TM}$  is decidable.
- Then some TM  $R$  can decide  $HALT_{TM}$ .
- We can use  $R$  to build a machine  $D$  that decides  $A_{TM}$ :
  - Call  $R$  on  $\langle M, w \rangle$
  - If  $R$  rejects, it means  $M$  doesn't halt: **reject**
  - If  $R$  accepts, it means  $M$  halts:
    - Call  $M$  on  $w$ , respond equivalently

**Any** TM that decides  $HALT_{TM}$  could be used to build a TM that decides  $A_{TM}$  (which is impossible) thus no TM exists that can decide  $HALT_{TM}$



# Another example: $REG_{TM}$

- $REG_{TM} = \{M \mid L(M) \text{ is regular}\}$
- How do we show that  $REG_{TM}$  is undecidable?
  - Reduce some language we already know is undecidable to  $REG_{TM}$
  - Use  $REG_{TM}$  to solve  $HALT_{TM}$

$$REG_{TM} \geq HALT_{TM}$$

- Given a potential instance of  $HALT_{TM}$  (i.e.  $M, w$ ), create a new turing machine  $M'$  whose language is regular if and only if  $M(w)$  halts
- If I knew whether or not  $L(M')$  was regular, I knew whether or not  $M(w)$  halted

# Pseudocode for $M'$

```
public static boolean mPrime(String x){  
    if( $x \in a^n b^n$ ){  
        return true;  
    }  
     $y = M(w)$ ;    If this line terminates  
    return true;  We can only get to this line  
}
```

If  $M(w)$  halts then  $L(M') = \Sigma^*$

If  $M(w)$  runs forever then  $L(M') = a^n b^n$

How to solve  $HALT_{TM}$  with  $REG_{TM}$

```
public static boolean halt(M,w){  
    mPrime = make_mPrime(M,w);  
    return reg(mPrime);  
}
```