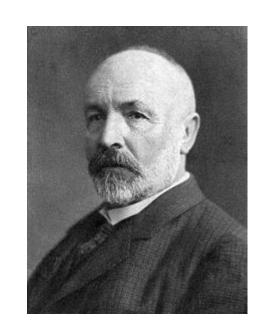
# CS3102 Theory of Computation





## Cantor's Theorem

- For any set S,  $|2^S| > |S|$ 
  - Holds when S is finite (homework)
  - What about when S is infinite?
  - If S is countably infinite: diagonalization
- Assume toward contradiction we have  $f: S \leftrightarrow 2^S$ 
  - $\operatorname{Let} T = \{ x \in S | x \notin f(x) \}$
  - Note that  $T \subseteq S$ , so there must be some  $x_t$  s.t.  $f(x_t) = T$
  - $\operatorname{Is} x_t \in T$ ?



# Continuum Hypothesis

- We know that  $|\mathbb{N}| < |\mathbb{R}|$
- Is there a set S s.t.  $|\mathbb{N}| < |S| < |\mathbb{R}|$ ?
- Answer:
  - Unanswerable

## Godel's Incompleteness Theorem

- Says any axiomatic system is at least one of:
  - Inconsistent: There are false things that you can prove
  - 2. Incomplete: There are true things that you cannot prove
  - 3. Weak: You can't talk about prime numbers
- Proof idea: Show that any system can construct the paradox "This statement cannot be proven"

## Incompleteness in CS\*

- Expectation Maximization Problem
  - You want to put ads on your website
  - You don't know yet who will visit your website
  - Select ads to maximize the maximum number of potential customers
- Answering this problem requires "tools" not yet addressed by set theory!

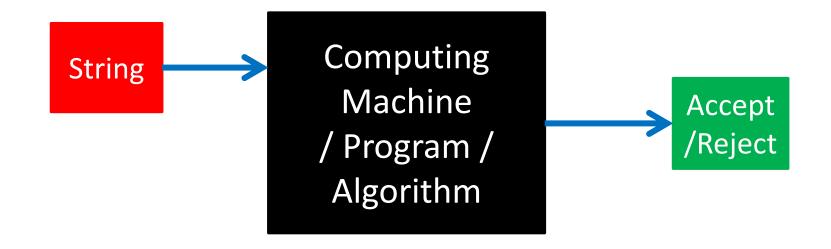
### End of Phase 1

#### Until now:

- Mathematical foundations
- Proof strategies
- Key ideas/insights
- Main takeaway: Some languages (and numbers) cannot be computed by Java (or anything else)
  - Why? There are more language (numbers) than there are Java programs (or even finite descriptions)

### Phase 2

- Now we start filling in this box
  - First option: finite state machine



## Operations on Strings

#### Length

- -|s| = Number of characters in the string s
- |Ringo| = 5

#### Concatenation

- $-s \cdot t = st = string$  which has all of the characters from s followed by all of the characters from t
- $John \cdot Paul = JohnPaul$
- $-|s \cdot t| = |s| + |t|$

#### Exponentiation

- $-s^k$  =The string created by concatenation s with itself k times
- $(George)^5 = GeorgeGeorgeGeorgeGeorgeGeorge$
- $|s^k| = |s| \cdot k$

# Empty String ("")

- Notation for this class:  $\varepsilon$ 
  - \varepsilon in Latex
- $|\varepsilon| = 0$
- $s \cdot \varepsilon = s$
- $\varepsilon^k = \varepsilon$
- $s^0 = \varepsilon$

## Operations on Languages

- Everything we can do on sets (U,∩, -, ...)
- Concatenation
- Exponentiation
- Kleene Closure

## Language Concatenation

- $L_1 \cdot L_2$  or  $L_1L_2$ 
  - Notation is the same as string concatenation
  - Every possible way to concatenate a string from  $L_1$  with a string from  $L_2$  (in that order)
  - Idea: take  $L_1 \times L_2$  and concatenate the strings that are paired
  - $\{john, paul\} \cdot \{george, ringo\} = \\ \{johngeorge, jonringo, paulgeorge, paulringo\}$
  - $-|L_1L_2| \le |L_1 \times L_2|$
  - $\{a, aa, aaa\} \cdot \{a, aa\} = \{aa, aaa, aaaa, aaaaa\}$

## Language Exponentiation

#### • $L^k$

- L concatenated with itself k times
- $-L^5 = L \cdot L \cdot L \cdot L \cdot L$
- $-\{a,b\}^3 = \{aaa,aab,aba,abb,baa,bab,bba,bbb\}$
- $-L^0 = \{\varepsilon\}$

### Kleene Closure

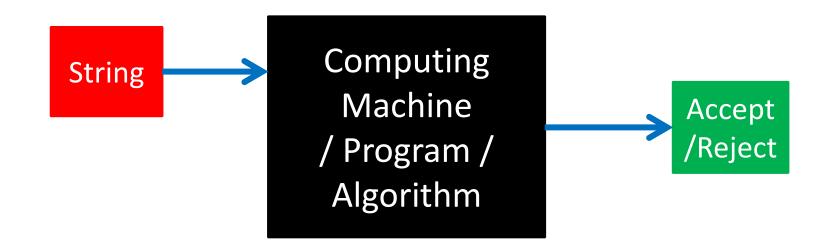
- L\*
  - L concatenated with itself 0 or more times
  - $-L^* = L^0 \cup L^1 \cup L^2 \cup L^3 \dots$
  - $-\{a,bb\}^* = \{\varepsilon,a,bb,aa,abb,bba,bbb,aaa,...\}$
  - $\emptyset^* = \{\varepsilon\}$
  - $-\{\varepsilon\}^* = \{\varepsilon\}$
  - For any other language L,  $L^*$  is infinite

## Sigma Star

- We denote our alphabet as  $\Sigma$ 
  - \Sigma in Latex
- A character is just a really short string, so an alphabet is a language
- $\Sigma^*$  is the set of all strings using the alphabet  $\Sigma$
- $2^{\Sigma^*}$  is the set of all languages using  $\Sigma$

## What Shall we put in the box?

- Goal: start with something easy to prove things about
- We've talked about Java, but that's complex



#### Finite State Automaton

- Simple model of computation
- Represents computation without memory
- Kind of decider
  - We call the set of strings it accepts the "language" of the machine
- Our machine reads the input string only once, and one character at a time
- After reading each character, enters a new "state"
- State transition rules depend only on the current state and the current character (no looking back!)
- There are only finitely many states

### Gumball Machine

- Our gumball machine takes only pennies and nickels and does not give change
- Each gumball costs 7 cents
- $\Sigma = \{p, n\}$  (penny, nickel)
- We need to decide the language of sequences of coins adding up to at least 7 cents

#### Gumball Machine

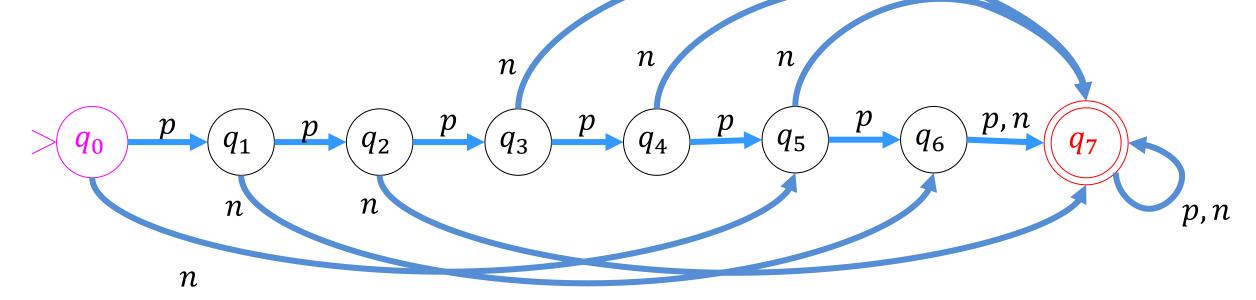
- What are all the possible "states" the machine could be in?
- 0c, 1c, 2c, 3c, 4c, 5c, 6c, 7+c
- Which "state" should the machine start in?
- Which "state" means we've sold a gumball?
- 6c plus a penny is always 7c, no matter how I got to 6c (pppppp, or pn, or np)

#### Finite State Automata

- Basic idea: a FA is a "machine" that changes states while processing symbols, one at a time.
- Finite set of states:  $Q = \{q_0, q_1, \dots q_7\}$
- Transition function:  $\delta: Q \times \Sigma \to Q$
- Initial state:  $q_0 \in Q$
- Final states:  $F \subseteq Q$
- Finite state automaton is  $M = (Q, \Sigma, \delta, q_0, F)$
- Accept if we end in a Final state, otherwise Reject

 $q_1$ 

## FSA for our Gumball Machine



Strings this accepts:

ppppppp
nnnnnnn
pnp
ppn

Strings this rejects:

*pppnnp* 

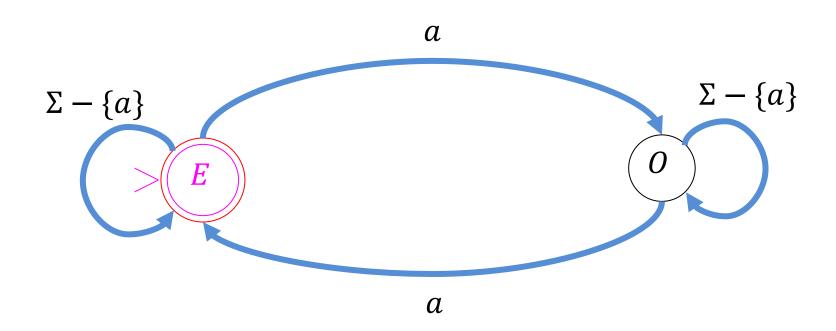
#### EvenA

- In HW1 you were asked to give a decider for EvenA (accepts all strings with an even number of A's)
- How did you do it?

## EvenA using FSA

- 1. What's our alphabet? (pick  $\Sigma$ )
- 2. What should our states be? (pick Q)
- 3. Which states are the accept states? (pick F)
- 4. Which state is the start state? (pick  $q_0$ )
- 5. How should we transition? (pick  $\delta$ )

## Let's Draw It!

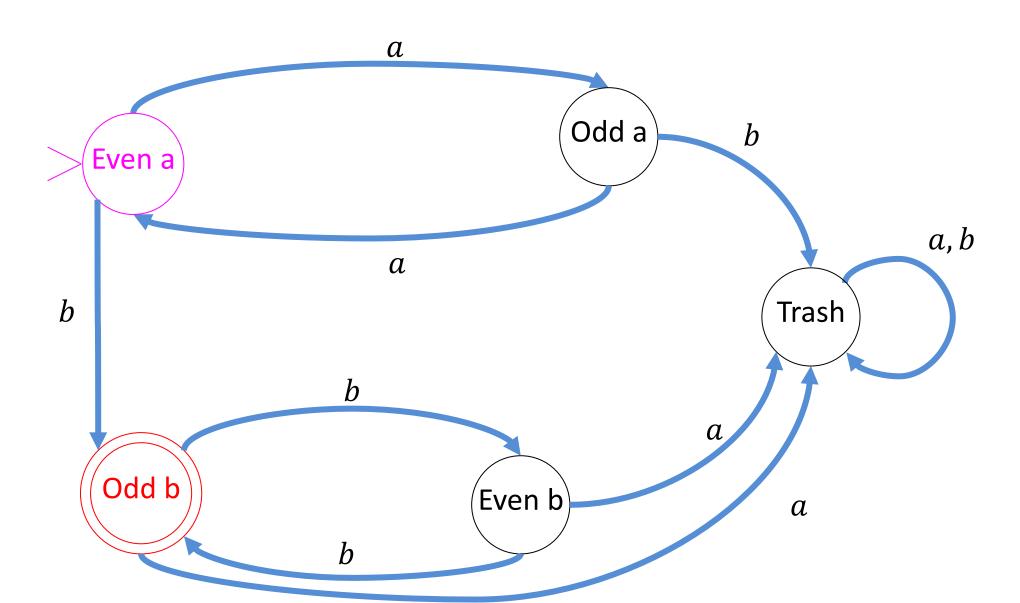


#### EvenAOddB

- Let's make a finite state automaton which accepts strings that have an even number of a's followed by an odd number of b's (in that order)
- It should accept:
  - b, bbb, aab, aaaabbbbb, ...
- It should reject:
  - − bb, ab, baa, aba, aaabb

## EvenAoddB

Strings with an even number of a's followed by an odd number of b's



## EvenAOddB using FSA

- 1. What's our alphabet? (pick  $\Sigma$ )
- 2. What should our states be? (pick Q)
- 3. Which states are the accept states? (pick F)
- 4. Which state is the start state? (pick  $q_0$ )
- 5. How should we transition? (pick  $\delta$ )

# Take-aways

- For a FSA M, the language of M (denoted L(M)) refers to the set of strings accepted by the machine
  - $-L(M) = \{s \in \Sigma^* | M \text{ accepts } s\}$
- The set of all languages decided by some FSA is call the Regular Languages
  - Equivalent to the languages describable by regular expressions
- A particular language decided by some FSA is called a Regular Language
- All regular languages can be decided by a Java program using only constant memory (relative to length of word)

# Closure Properties

- A set is closed under an operation if applying that operation to members of the set results in a member of the set
  - Integers are closed under addition
  - Integers are not closed under division
  - $-\Sigma^*$  is closed under concatenation
  - The set of all languages are not closed under cross product

# Closure Properties of Regular Languages

- Complement
- Intersection
- Union
- Difference
- Concatenation

## Closed under Complement

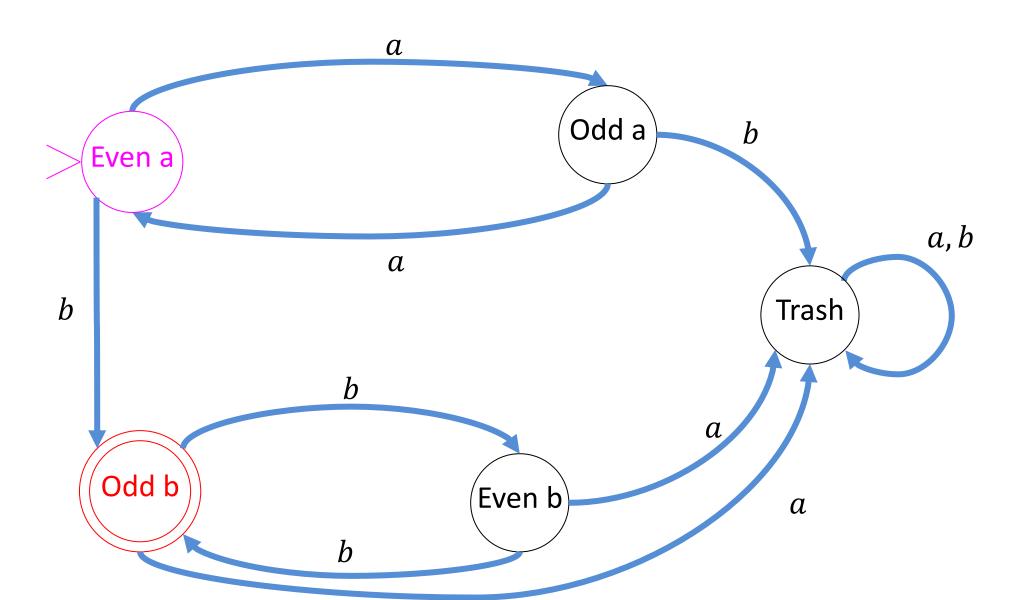
- If a language is regular then its complement is regular
- If a language has a FSA, it's complement does as well
- If there is a FSA which accepts exactly the strings in the language, there is a FSA which accepts exactly the strings not in the language

## Closed under complement

- Idea: Every string ends in some state. If that was originally an accept state then reject, else accept.
- New final states are the old non-final states

## EvenAoddB

Strings with an even number of a's followed by an odd number of b's



## Complement of EvenAoddB

