

# CS4102 Algorithms

Fall 2018

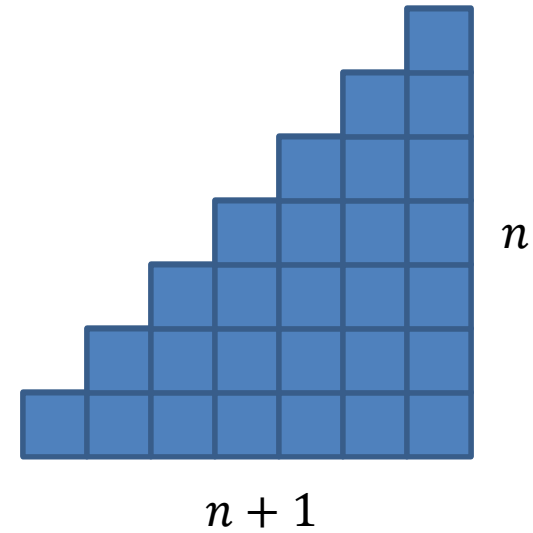
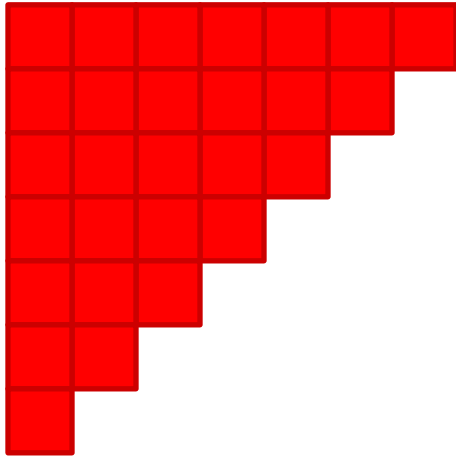
## Warm up

Simplify:

$$1 + 2 + 3 + \cdots + (n - 1) + n =$$

$$1 + 2 + 3 + \cdots + (n - 1) + n =$$

$$\frac{n(n + 1)}{2}$$



# Today's Keywords

- Divide and Conquer
- Matrix Multiplication
- Strassen's Algorithm
- Sorting
- Quicksort

# CLRS Readings

- Chapter 4
- Chapter 7

# Homeworks

- Hw2 due 11pm Friday!
  - Programming (use Python or Java!)
  - Divide and conquer
  - Closest pair of points

# Matrix Multiplication

$$\begin{matrix} & n \\ & \begin{bmatrix} 1 & 2 & 3 \end{bmatrix} \\ n \begin{bmatrix} 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} \times \begin{bmatrix} 2 & 4 & 6 \\ 8 & 10 & 12 \\ 14 & 16 & 18 \end{bmatrix}
 \end{matrix}$$

$$= \begin{bmatrix} 2 + 16 + 42 & 4 + 20 + 48 & 6 + 24 + 54 \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \end{bmatrix}$$

$$= \begin{bmatrix} 60 & 72 & 84 \\ 132 & 162 & 192 \\ 204 & 252 & 300 \end{bmatrix}$$

Run time?  $O(n^3)$

Lower Bound?  $O(n^2)$

# Matrix Multiplication D&C

Multiply  $n \times n$  matrices ( $A$  and  $B$ )

Divide:

$$A = \begin{bmatrix} a_1 & a_2 & a_3 & a_4 \\ a_5 & a_6 & a_7 & a_8 \\ a_9 & a_{10} & a_{11} & a_{12} \\ a_{13} & a_{14} & a_{15} & a_{16} \end{bmatrix} \quad B = \begin{bmatrix} b_1 & b_2 & b_3 & b_4 \\ b_5 & b_6 & b_7 & b_8 \\ b_9 & b_{10} & b_{11} & b_{12} \\ b_{13} & b_{14} & b_{15} & b_{16} \end{bmatrix}$$

# Matrix Multiplication D&C

Multiply  $n \times n$  matrices ( $A$  and  $B$ )

$$A = \begin{bmatrix} A_{1,1} & A_{1,2} \\ A_{2,1} & A_{2,2} \end{bmatrix} \quad B = \begin{bmatrix} B_{1,1} & B_{1,2} \\ B_{2,1} & B_{2,2} \end{bmatrix}$$

Combine:

$$AB = \begin{bmatrix} A_{1,1}B_{1,1} + A_{1,2}B_{2,1} & A_{1,1}B_{1,2} + A_{1,2}B_{2,2} \\ A_{2,1}B_{1,1} + A_{2,2}B_{2,1} & A_{2,1}B_{1,2} + A_{2,2}B_{2,2} \end{bmatrix}$$

Run time?  $T(n) = 8T\left(\frac{n}{2}\right) + 4\left(\frac{n}{2}\right)^2$  Cost of additions



# Matrix Multiplication D&C

$$T(n) = 8T\left(\frac{n}{2}\right) + 4\left(\frac{n}{2}\right)^2$$

$$T(n) = 8T\left(\frac{n}{2}\right) + n^2$$

$$a = 8, b = 2, f(n) = n^2$$

Case 1!

$$n^{\log_2 a} = n^{\log_2 8} = n^3$$

$$T(n) = \Theta(n^3)$$

We can do better...

# Matrix Multiplication D&C

Multiply  $n \times n$  matrices ( $A$  and  $B$ )

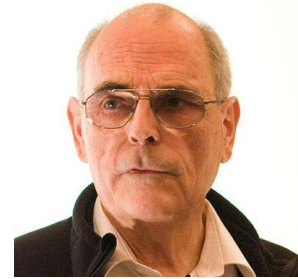
$$A = \begin{bmatrix} A_{1,1} & A_{1,2} \\ A_{2,1} & A_{2,2} \end{bmatrix} \quad B = \begin{bmatrix} B_{1,1} & B_{1,2} \\ B_{2,1} & B_{2,2} \end{bmatrix}$$

$$AB = \begin{bmatrix} A_{1,1}B_{1,1} + A_{1,2}B_{2,1} & A_{1,1}B_{1,2} + A_{1,2}B_{2,2} \\ A_{2,1}B_{1,1} + A_{2,2}B_{2,1} & A_{2,1}B_{1,2} + A_{2,2}B_{2,2} \end{bmatrix}$$

Idea: Use a Karatsuba-like technique on this

# Strassen's Algorithm

Multiply  $n \times n$  matrices ( $A$  and  $B$ )



$$A = \begin{bmatrix} A_{1,1} & A_{1,2} \\ A_{2,1} & A_{2,2} \end{bmatrix}$$

$$B = \begin{bmatrix} B_{1,1} & B_{1,2} \\ B_{2,1} & B_{2,2} \end{bmatrix}$$

Calculate:

$$Q_1 = (A_{1,1} + A_{2,2})(B_{1,1} + B_{2,2})$$

$$Q_2 = (A_{2,1} + A_{2,2})B_{1,1}$$

$$Q_3 = A_{1,1}(B_{1,2} - B_{2,2})$$

$$Q_4 = A_{2,2}(B_{2,1} - B_{1,1})$$

$$Q_5 = (A_{1,1} + A_{1,2})B_{2,2}$$

$$Q_6 = (A_{2,1} - A_{1,1})(B_{1,1} + B_{1,2})$$

$$Q_7 = (A_{1,2} - A_{2,2})(B_{2,1} + B_{2,2})$$

Find  $AB$ :

$$\begin{bmatrix} A_{1,1}B_{1,1} + A_{1,2}B_{2,1} & A_{1,1}B_{1,2} + A_{1,2}B_{2,2} \\ A_{2,1}B_{1,1} + A_{2,2}B_{2,1} & A_{2,1}B_{1,2} + A_{2,2}B_{2,2} \end{bmatrix}$$

=

$$\begin{bmatrix} Q_1 + Q_4 - Q_5 + Q_7 & Q_3 + Q_5 \\ Q_2 + Q_4 & Q_1 - Q_2 + Q_3 + Q_6 \end{bmatrix}$$

Number Mults.: 7

Number Adds.: 18

$$T(n) = 7T\left(\frac{n}{2}\right) + 18\left(\frac{n}{2}\right)^2$$

# Strassen's Algorithm

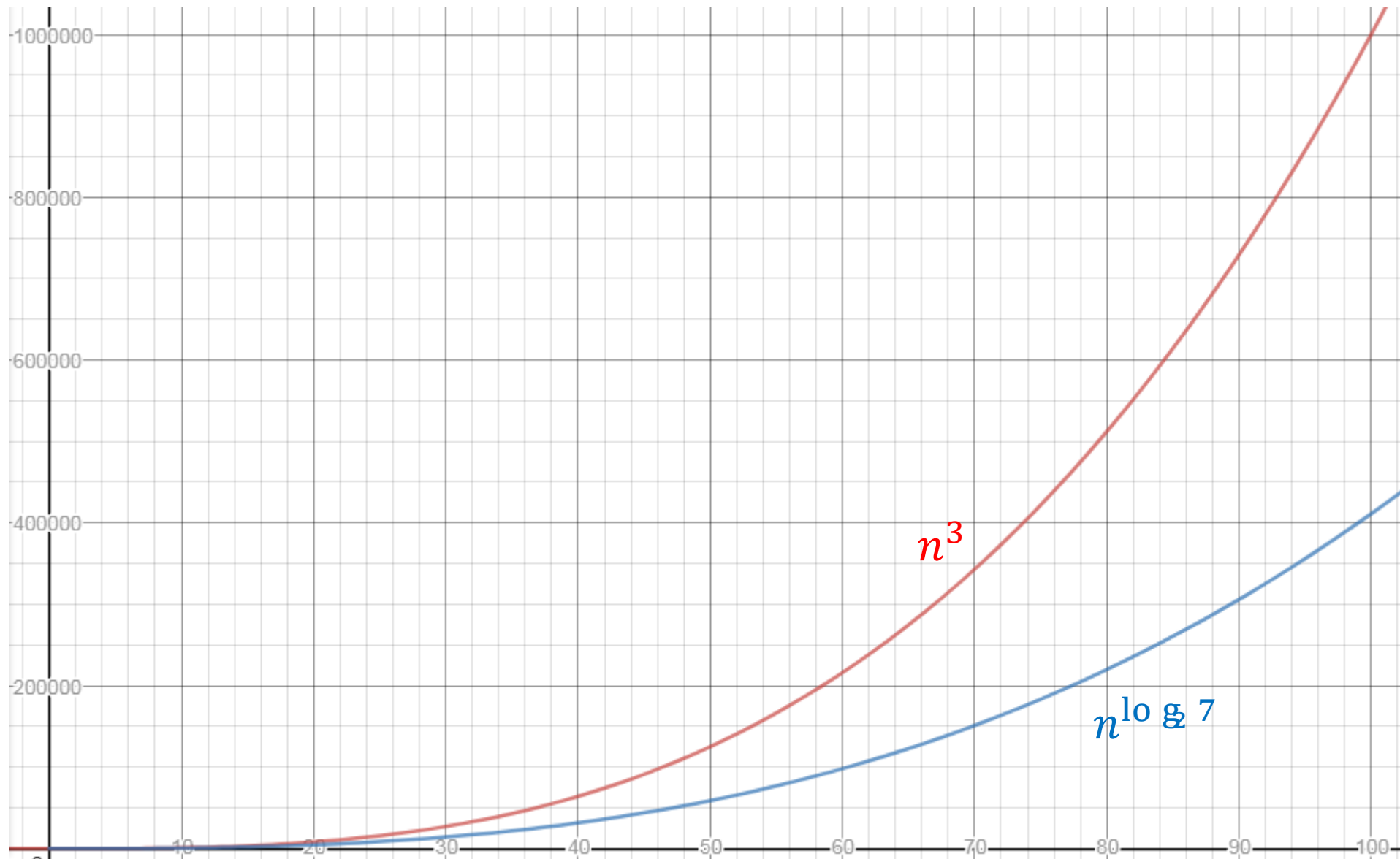
$$T(n) = 7T\left(\frac{n}{2}\right) + \frac{9}{2}n^2$$

$$a = 7, b = 2, f(n) = \frac{9}{2}n^2$$

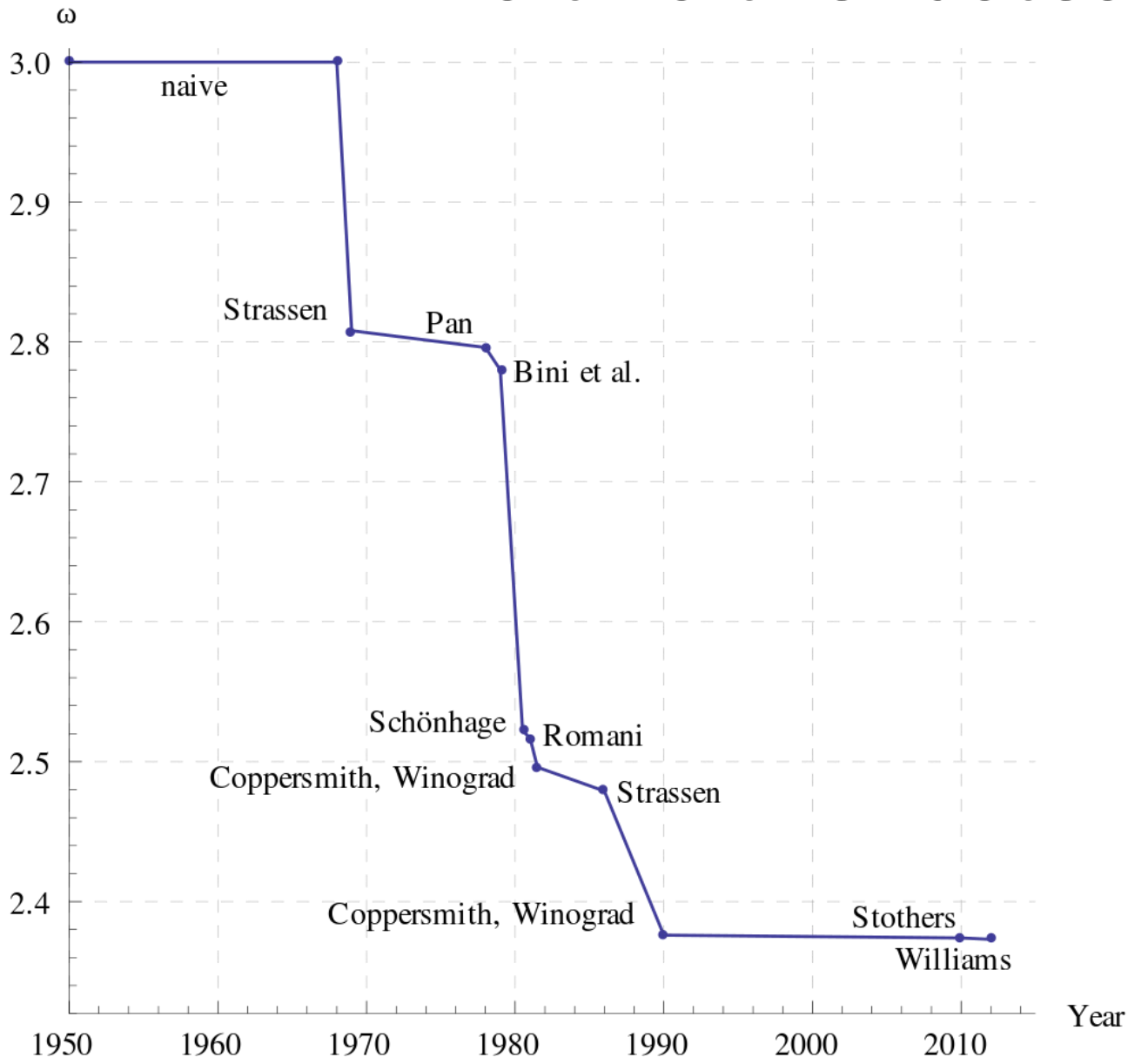
Case 1!

$$n^{\log_b a} = n^{\log_2 7} \approx n^{2.807}$$

$$T(n) = \Theta(n^{\log_2 7}) \approx \Theta(n^{2.807})$$



# Is this the fastest?



Best possible  
is unknown

May not even  
exist!

# Divide and Conquer, so far

- Mergesort
- Naïve Multiplication
- Karatsuba
- Closest Pair of Points
- Strassen's

What they have in common

Divide: Very easy (i.e.  $O(1)$ )

Combine: Hard work ( $\Omega(n)$ )

# Quicksort

- Like Mergesort:
  - Divide and conquer
  - $O(n \log n)$  run time (kind of...)
- Unlike Mergesort:
  - Divide step is the hard part
  - *Typically* faster



# Quicksort

- Idea: pick a **pivot** element, recursively sort two sublists around that element
- **Divide**: select **pivot** element  $p$ , **Partition**( $p$ )
- **Conquer**: recursively sort left and right sublists
- **Combine**: Nothing!

# Partition (Divide step)

- Given: a list, a pivot  $p$

Start: unordered list

8	5	7	3	12	10	1	2	4	9	6	11
---	---	---	---	----	----	---	---	---	---	---	----

Goal: All elements  $< p$  on left, all  $> p$  on right

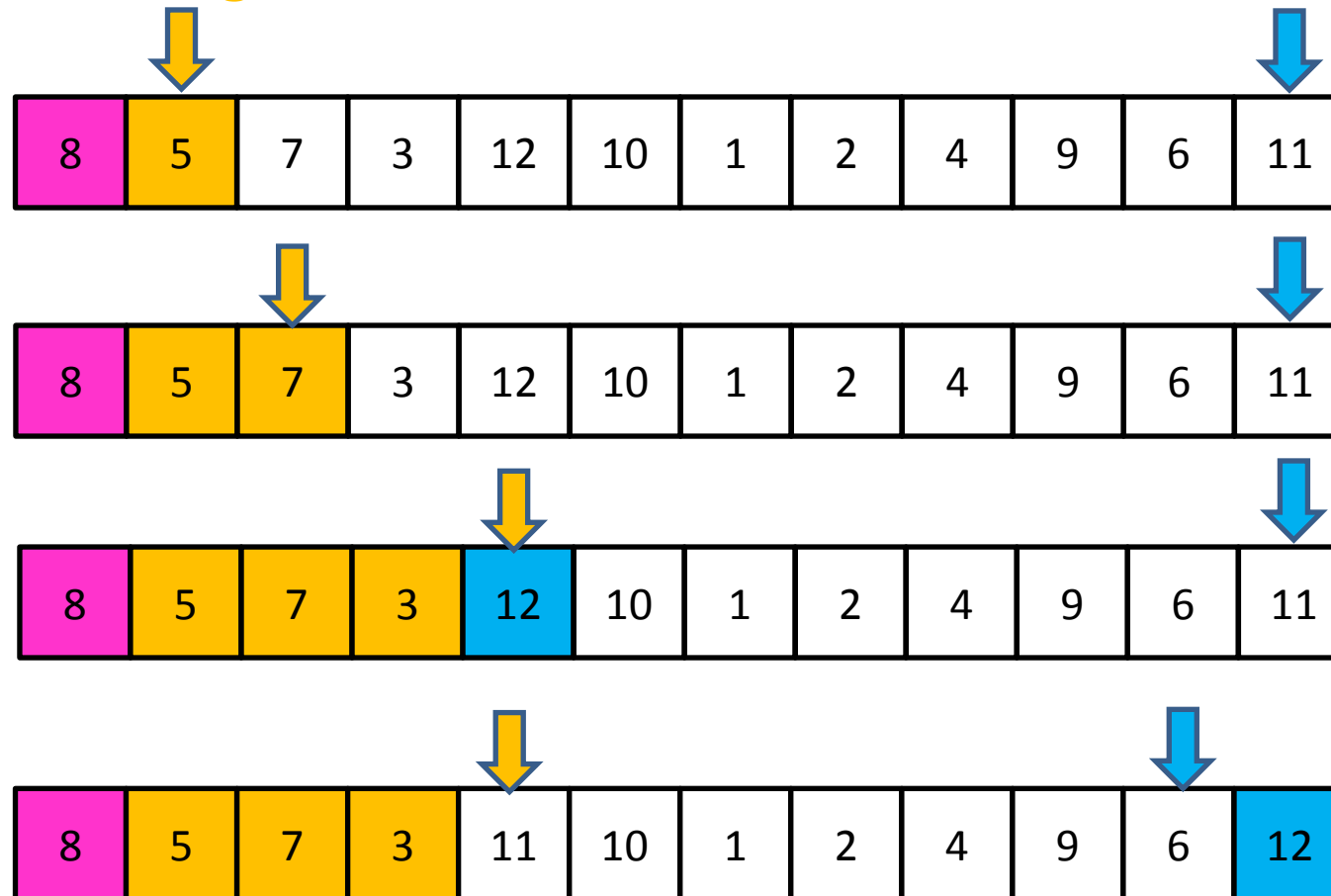
5	7	3	1	2	4	6	8	12	10	9	11
---	---	---	---	---	---	---	---	----	----	---	----

# Partition, Procedure

If **Begin** value  $< p$ , move **Begin** right

Else swap **Begin** value with **End** value, move **End** Left

Done when **Begin** = **End**

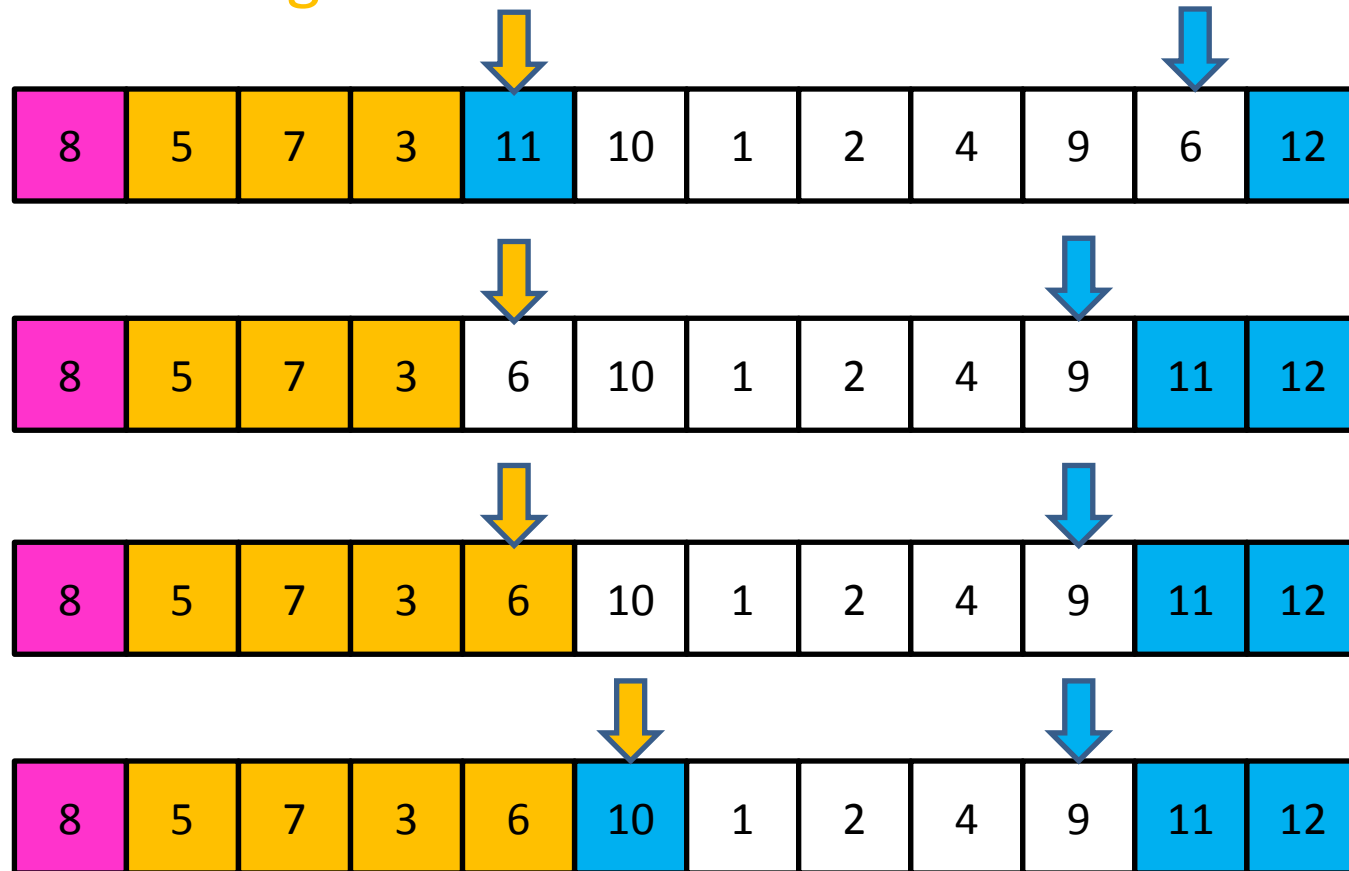


# Partition, Procedure

If **Begin** value < *p*, move **Begin** right

Else swap **Begin** value with **End** value, move **End** Left

Done when **Begin** = **End**

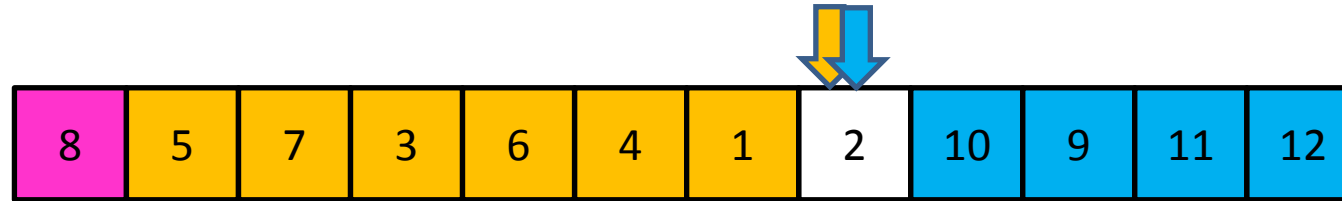


# Partition, Procedure

If **Begin** value  $< p$ , move **Begin** right

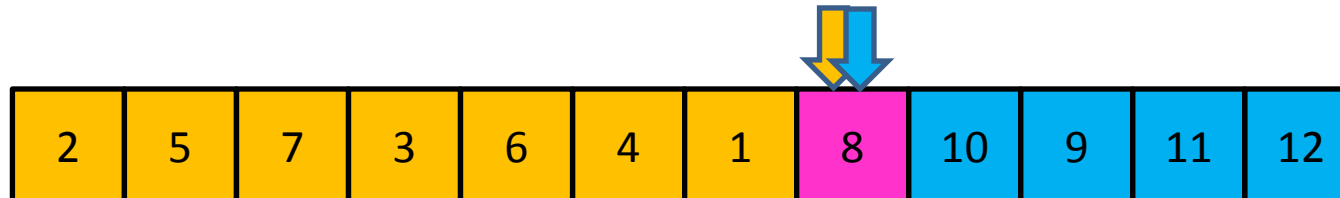
Else swap **Begin** value with **End** value, move **End** Left

Done when **Begin** = **End**



Case 1: meet at element  $< p$

Swap  $p$  with **pointer position** (2 in this case)

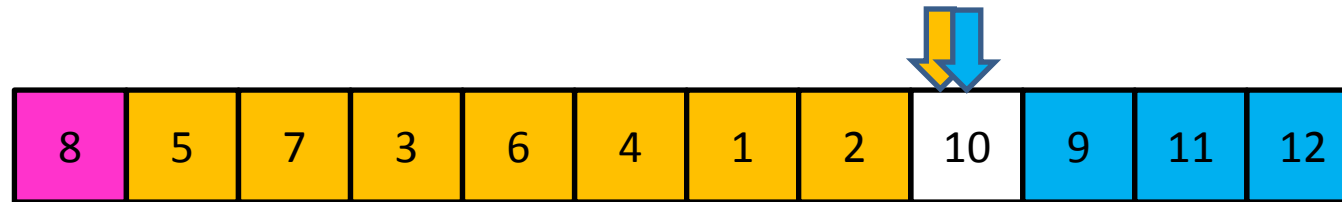


# Partition, Procedure

If **Begin** value  $< p$ , move **Begin** right

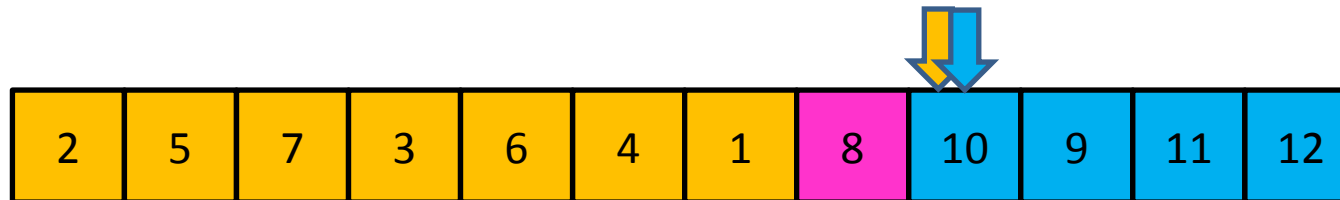
Else swap **Begin** value with **End** value, move **End** Left

Done when **Begin** = **End**



Case 2: meet at element  $> p$

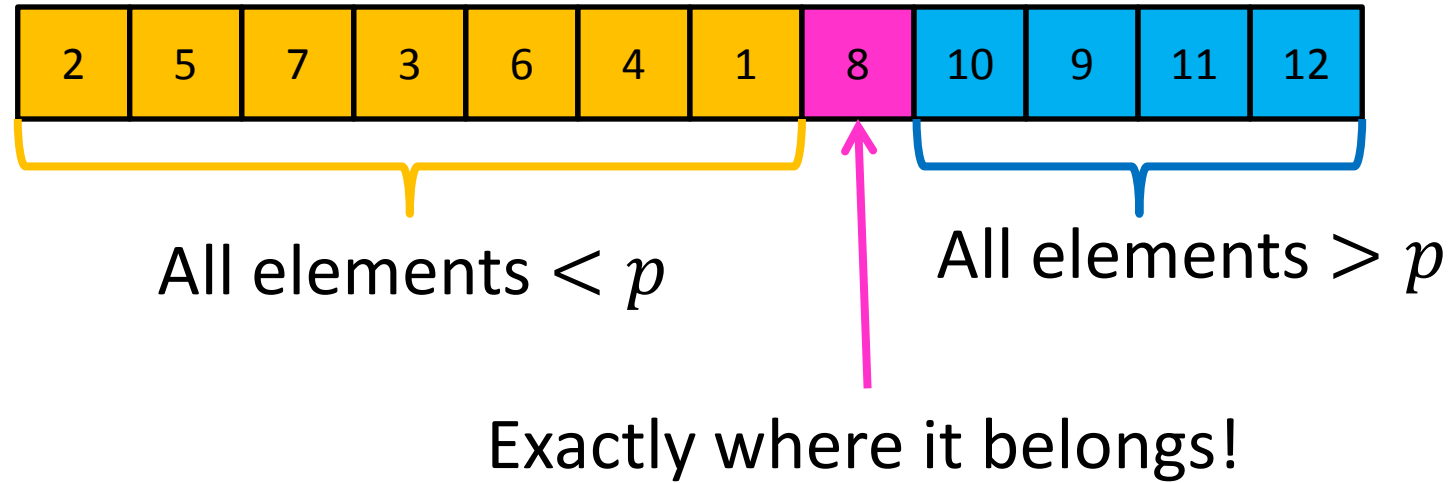
Swap  $p$  with **value to the left** (2 in this case)



# Partition Summary

1. Put  $p$  at beginning of list
  2. Put a pointer ( $Begin$ ) just after  $p$ , and a pointer ( $End$ ) at the end of the list
  3. While  $Begin < End$ :
    1. If  $Begin$  value  $< p$ , move  $Begin$  right
    2. Else swap  $Begin$  value with  $End$  value, move  $End$  Left
  4. If pointers meet at element  $< p$ : Swap  $p$  with pointer position
  5. Else If pointers meet at element  $> p$ : Swap  $p$  with value to the left
- Run time?  $O(n)$

# Conquer



Recursively sort **Left** and **Right** sublists



# Quicksort Run Time (Best)

- If the **pivot** is always the median:

2	5	1	3	6	4	7	8	10	9	11	12
---	---	---	---	---	---	---	---	----	---	----	----

2	1	3	5	6	4	7	8	9	10	11	12
---	---	---	---	---	---	---	---	---	----	----	----

- Then we divide in half each time

$$T(n) = 2T\left(\frac{n}{2}\right) + n$$

$$T(n) = O(n \log n)$$

# Quicksort Run Time (Worst)

- If the pivot is always at the extreme:

1	5	2	3	6	4	7	8	10	9	11	12
---	---	---	---	---	---	---	---	----	---	----	----

1	2	3	5	6	4	7	8	10	9	11	12
---	---	---	---	---	---	---	---	----	---	----	----

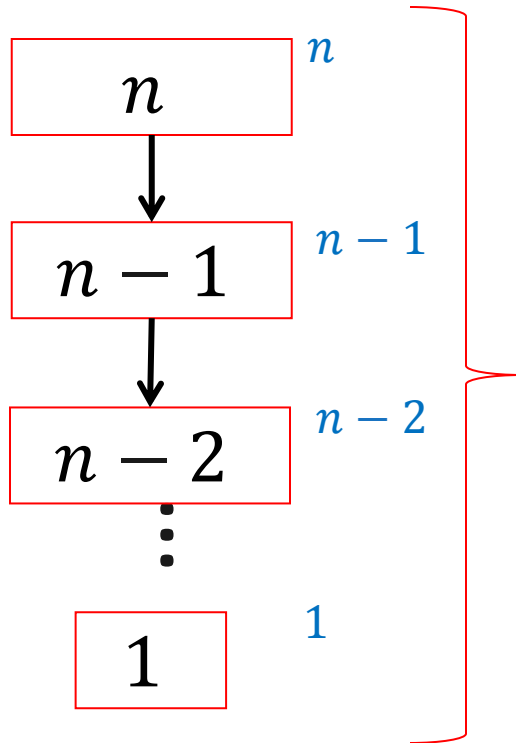
- Then we shorten by 1 each time

$$T(n) = T(n - 1) + n$$

$$T(n) = O(n^2)$$

# Quicksort Run Time (Worst)

$$T(n) = T(n - 1) + n$$



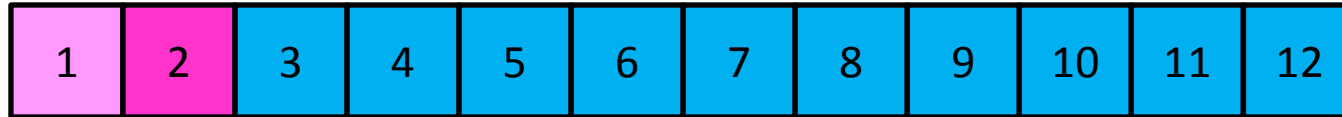
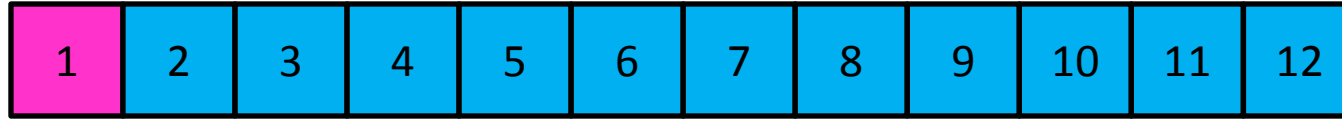
$$T(n) = 1 + 2 + 3 + \dots + n$$

$$T(n) = \frac{n(n + 1)}{2}$$

$$T(n) = O(n^2)$$

# Quicksort on a (nearly) Sorted List

- First element always yields unbalanced pivot



- So we shorten by 1 each time

$$T(n) = T(n - 1) + n$$

$$T(n) = O(n^2)$$

# Takeaway Question

- How to pick the pivot?