

CSE 332 Winter 2026

Lecture 18: Parallel Prefix

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<http://www.cs.uw.edu/332>

Which Data Structures are “Suitable” for Parallelism?

- For each data structure, can we write a parallel algorithm to sum all of its values that's *more efficient* than a sequential one?
 - Array
 - Linked List
 - Binary Tree

ForkJoin Framework

- This strategy is common enough that Java (and C++, and C#, and...) provides a library to do it for you!

What you would do in Threads	What to instead in ForkJoin
Subclass Thread	Subclass RecursiveTask<V>
Override run	Override compute
Store the answer in a field	Return a V from compute
Call start	Call fork
join synchronizes only	join synchronizes and returns the answer
Call run to execute sequentially	Call compute to execute sequentially
Have a topmost thread and call run	Create a pool and call invoke

Reduction/Fold

- **Input:** array
- **Output:** single object (sum, max, min, parity, histogram, etc.)
- We “reduce” all elements in an array to a single item
- **Requirement:** operation done among elements is associative
 - $(x + y) + z = x + (y + z)$
 - $\min(\min(x,y),z) = \min(x, \min(y,z))$
 - $\text{parity}(\text{parity}(x,y), z) = \text{parity}(x, \text{parity}(y,z))$
- The “single item” can itself be complex
 - E.g. create a histogram of results from an array of trials

ForkJoin Pseudocode for ~~Summing~~

Finding Max

GenericTask(arr)

1. If $\text{len}(\text{arr}) < \ell$: return ~~sum~~^{max} of elements in arr
2. Else:

1. Divide arr in half into arr1 and arr2
2. Conquer in parallel: call **GenericTask(arr1)** in new thread and **GenericTask(arr2)** in this thread
3. Wait for the recursive calls/threads to finish
4. Combine ~~the sum of the two~~ recursive calls (and return)

join()

Take the max of the two

fork()

compute()

Map

- **Input:** array(s)
- **Output:** array (of same size)
- **Requirement:** apply some function to individual array elements.
- Examples:
 - Vector addition:
 - $\text{sum}[i] = \text{arr1}[i] + \text{arr2}[i]$
 - Function application:
 - $\text{out}[i] = f(\text{arr}[i]);$

ForkJoin Pseudocode for ~~Doubling each element~~

Applying map f

GenericTask(arr) *Apply f to*

1. If $\text{len}(\text{arr}) < \ell$: ~~double~~ each element in arr (sequentially)
2. Else:

1. Divide arr in half into arr1 and arr2
2. Conquer in parallel: call **GenericTask(arr1)** in new thread and **GenericTask(arr2)** in this thread
3. Wait for the recursive calls/threads to finish

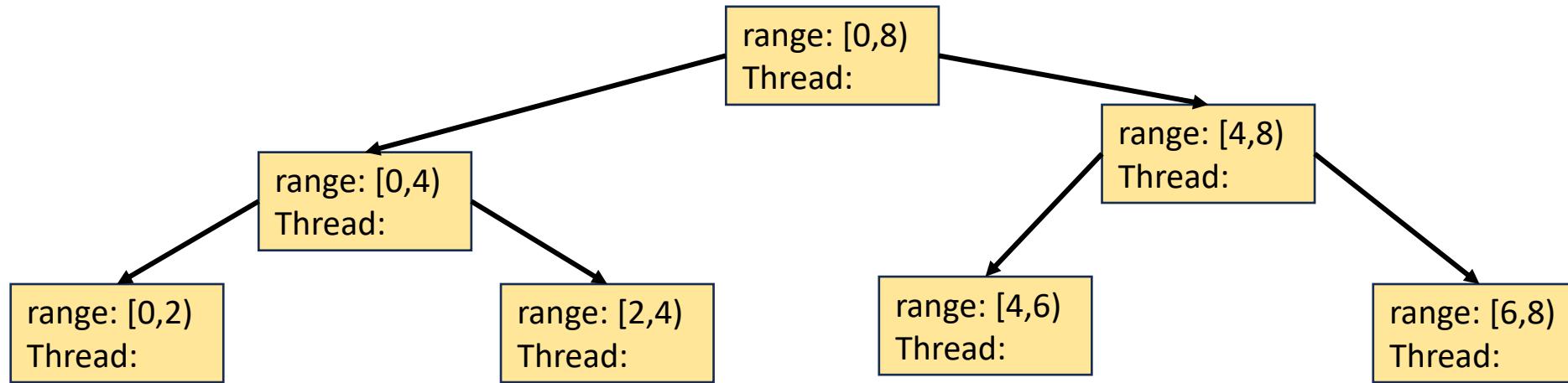
4. Return

join()

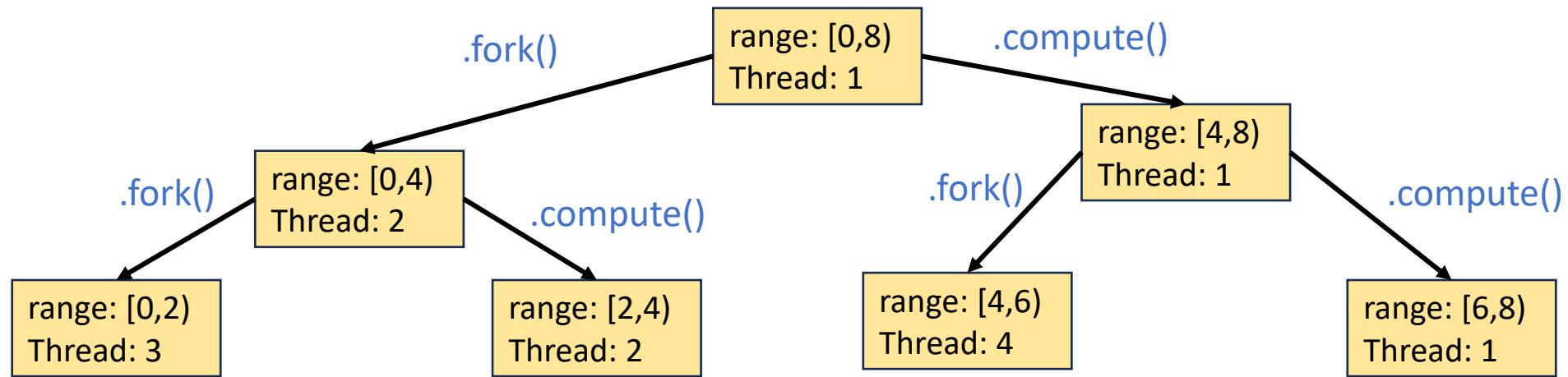
fork()

compute()

ForkJoin Picture



ForkJoin Picture

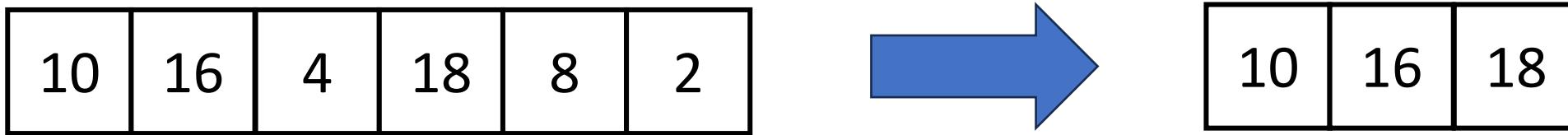


Map/Reduction Example

- **Task:** Multiply together the lengths of all the odd-length strings in array
 1. Apply map to convert the array of strings into an array of their lengths
 2. Then do a map on that array so each value maps to 1 if it's even and itself if it's odd
 3. Then do a reduction to multiply together that final result
- Note: You could do this in a single ForkJoin RecursiveTask
 - but “deconstructing” useful since some languages designed specifically for parallelism have Map/Reduce built in.
 - Map and Reduce are two from **a trio, with Pack/Filter being the third**

Pack/Filter

- Given an array of values and a Boolean function, return a new array which contains only elements that were “true”



$$f(x) = x > 9$$

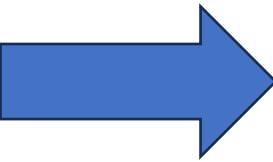
Question: Can we Pack/Filter in parallel?

Answer: yes, with help of parallel **Prefix Sum**

Prefix Sum

- Given an array, compute a new array where each index i is the sum of all values up to i

10	16	4	18	8	2
----	----	---	----	---	---



10	26	30	48	56	58
----	----	----	----	----	----

Later: will be useful for parallel packing/filtering!

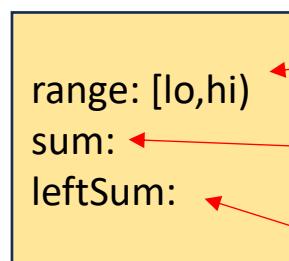
Parallel Prefix Sum

- Algorithm will have two major parallel steps
 - Called a “two pass” parallel algorithm
- First step:
 - Create a tree data structure
- Second Step:
 - Use the tree to fill in the output array



Richard Ladner
Allen School Faculty

Tree Node:



The “subproblem” this node represents
lower bound is inclusive, upper is exclusive

The sum of all values in the range

The sum of all values to the left of the range
i.e. in the range [0, lo)

Step 1: Using D&C

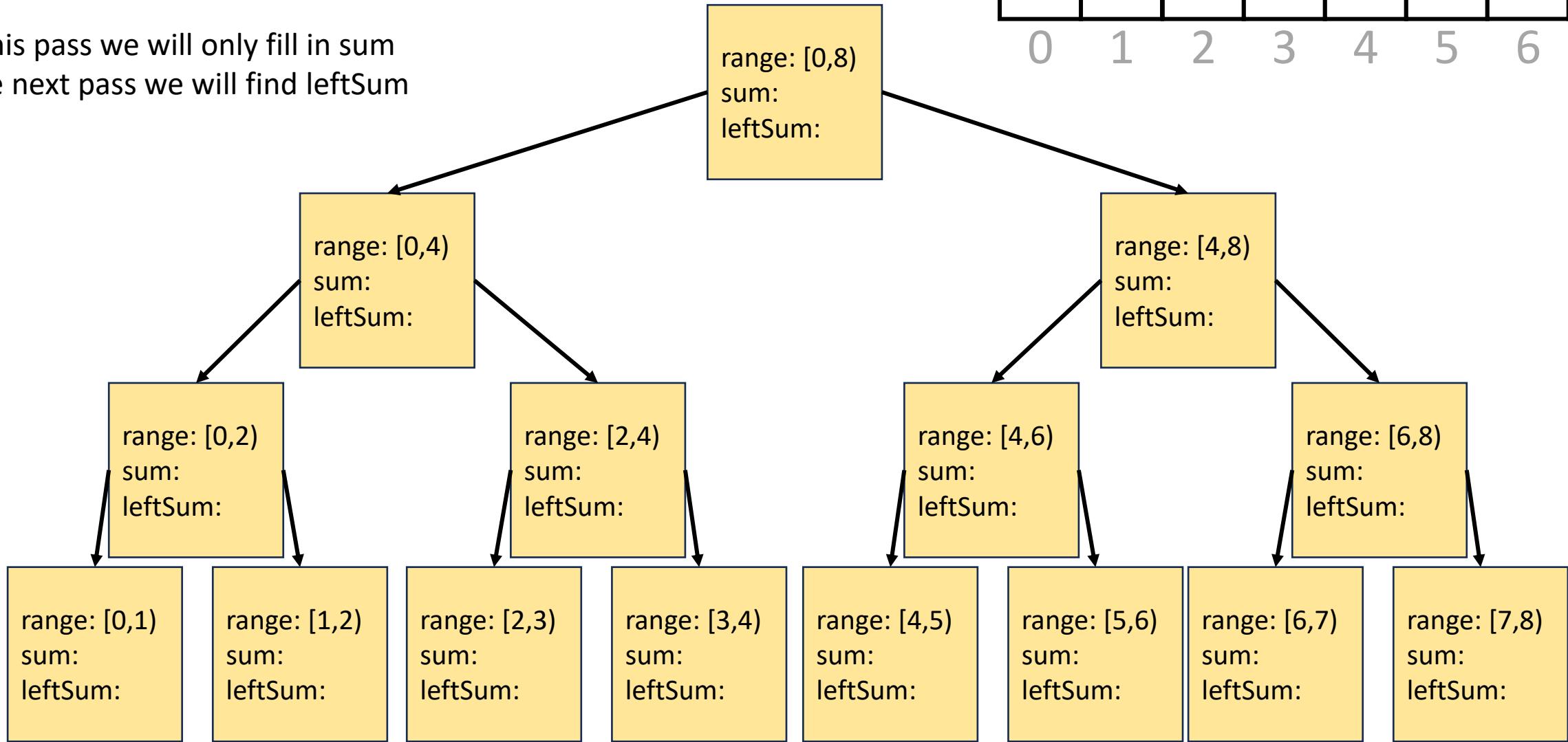
Create a Tree, Fill in sum

For this pass we will only fill in sum

In the next pass we will find leftSum

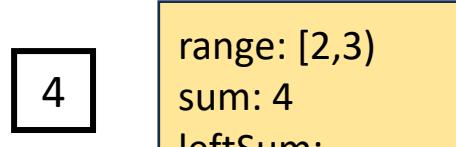
Input:	10	16	4	18	8	2	14	9
Output:								

0 1 2 3 4 5 6 7



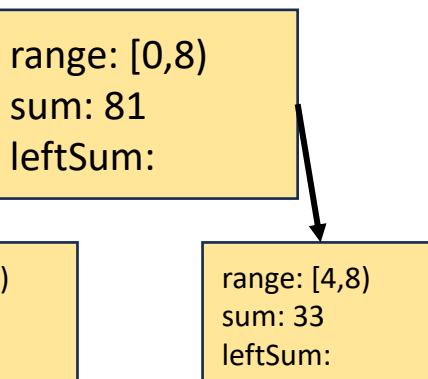
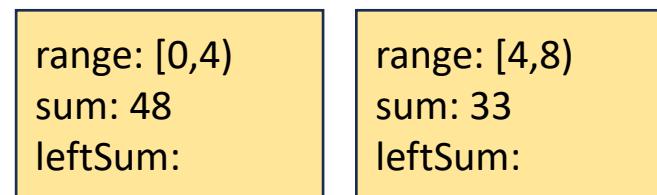
Step 1: Create a Tree, Fill in sum

10	16	4	18	8	2	14	9
----	----	---	----	---	---	----	---



8	2	14	9
---	---	----	---

10	16	4	18
----	----	---	----



- **Base Case:**

- If the rand is smaller than the Sequential Cutoff, create a node for that range and find the sum sequentially

- **Divide:**

- Split the list into two “sublists” of (roughly) equal length, create a thread for each sublist.

- **Conquer:**

- Call **start()** for each thread to compute the left and right subtrees

- **Combine:**

- Create parent node, connect to children, fill in sum

Step 1 pseudocode (create tree, compute sum)

BuildTree(arr)

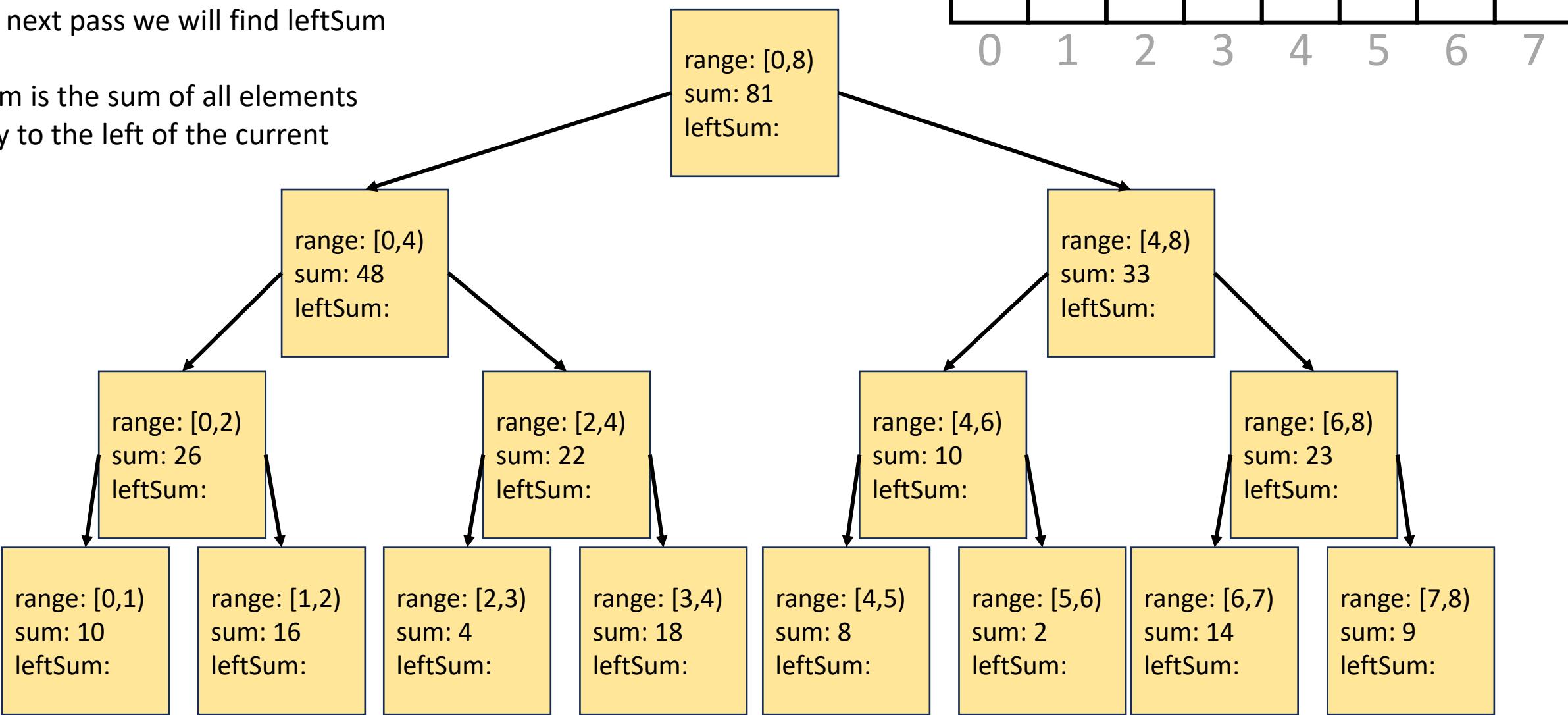
1. **If** $\text{len}(\text{arr}) < \ell$:
 1. Create new `TreeNode Leaf`
 2. Set `Leaf.sum` = sum of values in arr and return `Leaf`
2. **Else:**
 1. Divide arr in half into arr1 and arr2
 2. Conquer: `TreeNode leftChild` = **BuildTree**(arr1) in new thread,
`TreeNode rightChild` = **BuildTree**(arr2) in this thread
 3. Wait for parallel computations to finish
 4. Combine: Create `TreeNode parent`, set `parent.sum` = `leftChild.sum` +
`rightChild.sum`, `parent.left` = `leftChild`, `parent.right` = `rightChild`
 5. Return `parent`

After Step 1

All sums filled in per node

In the next pass we will find leftSum

leftSum is the sum of all elements strictly to the left of the current range



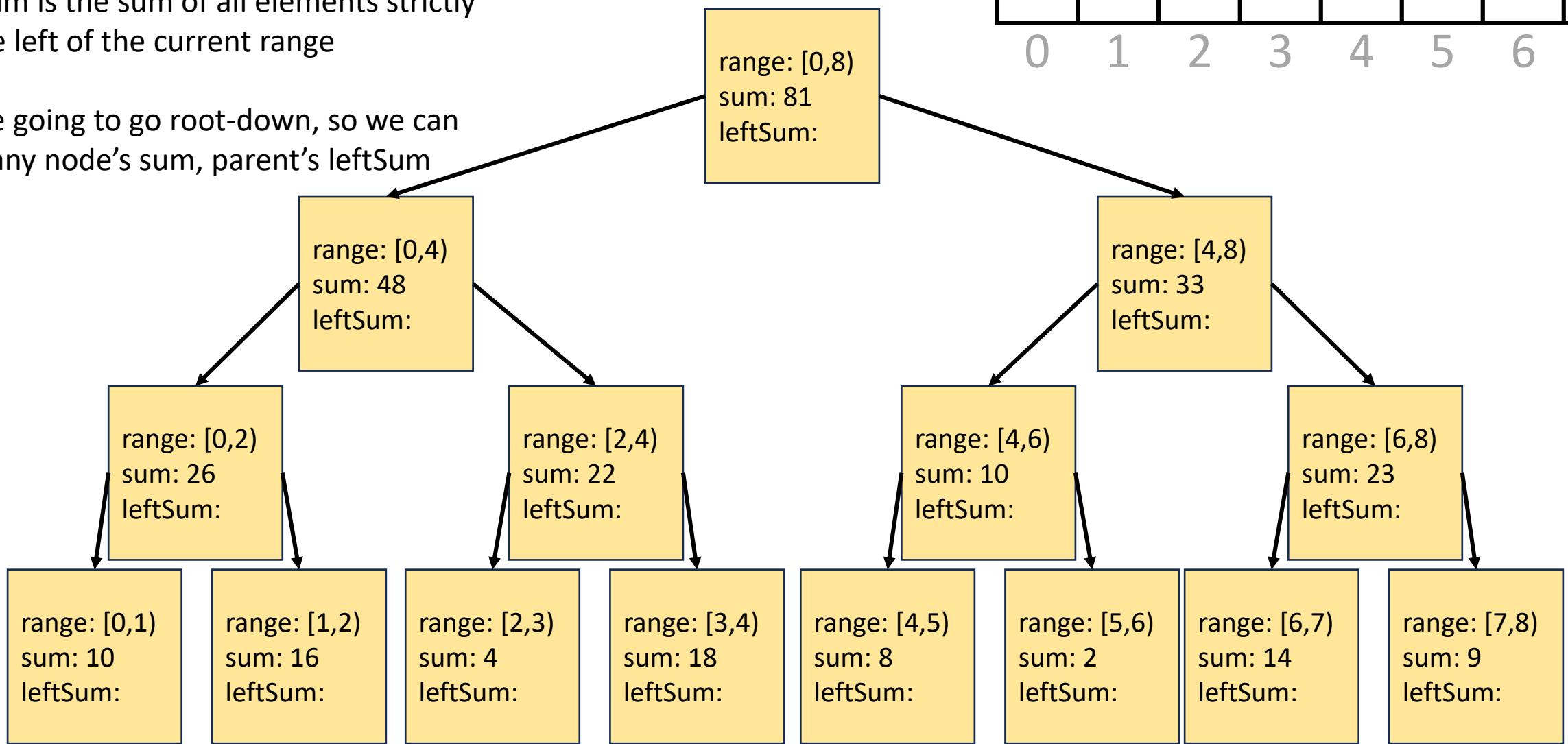
Step 2: fill in leftSum and Output

leftSum is the sum of all elements strictly to the left of the current range

We're going to go root-down, so we can use: any node's sum, parent's leftSum

Input:	10	16	4	18	8	2	14	9
Output:								

0 1 2 3 4 5 6 7



Step 2: fill in leftSum and Output

Input:	10	16	4	18	8	2	14	9
Output:								

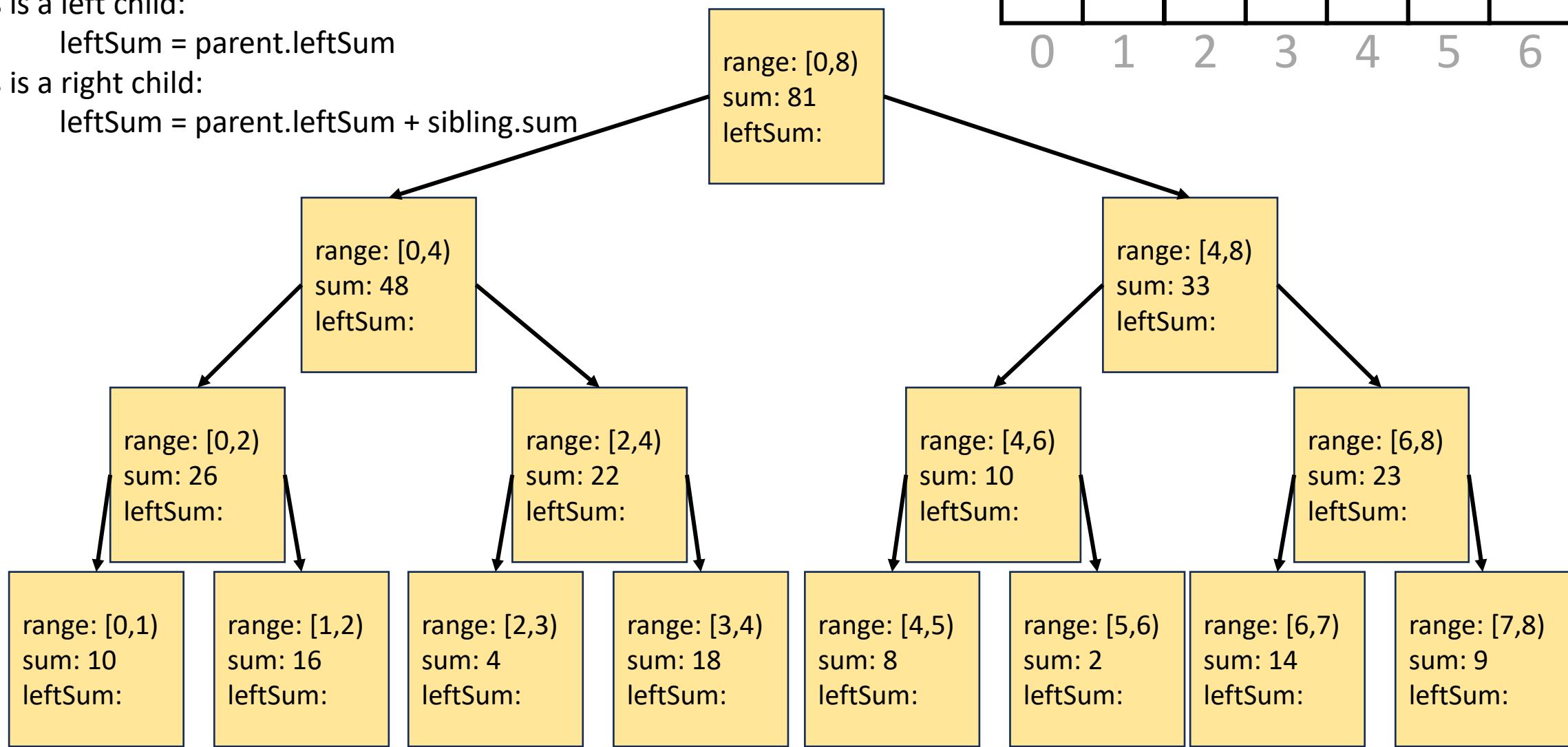
0 1 2 3 4 5 6 7

If this is a left child:

leftSum = parent.leftSum

If this is a right child:

leftSum = parent.leftSum + sibling.sum



Step 2: fill in leftSum and Output

Input:	10	16	4	18	8	2	14	9
Output:								

0 1 2 3 4 5 6 7

If this is a left child:

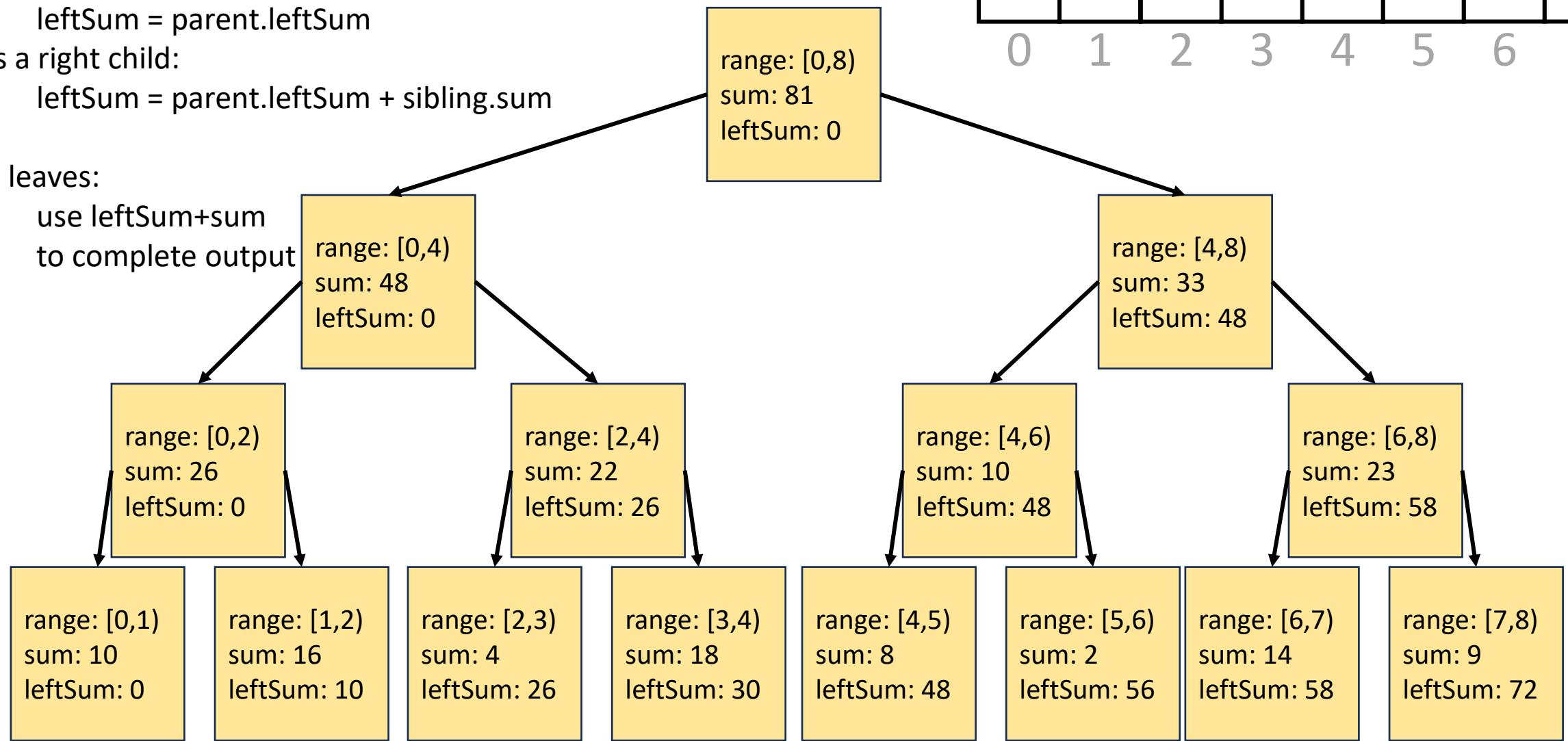
leftSum = parent.leftSum

If this is a right child:

leftSum = parent.leftSum + sibling.sum

For the leaves:

use leftSum+sum
to complete output



Step 2: fill in leftSum and Output

Input:	10	16	4	18	8	2	14	9
Output:	10	26	30	48	56	58	72	81

0 1 2 3 4 5 6 7

If this is a left child:

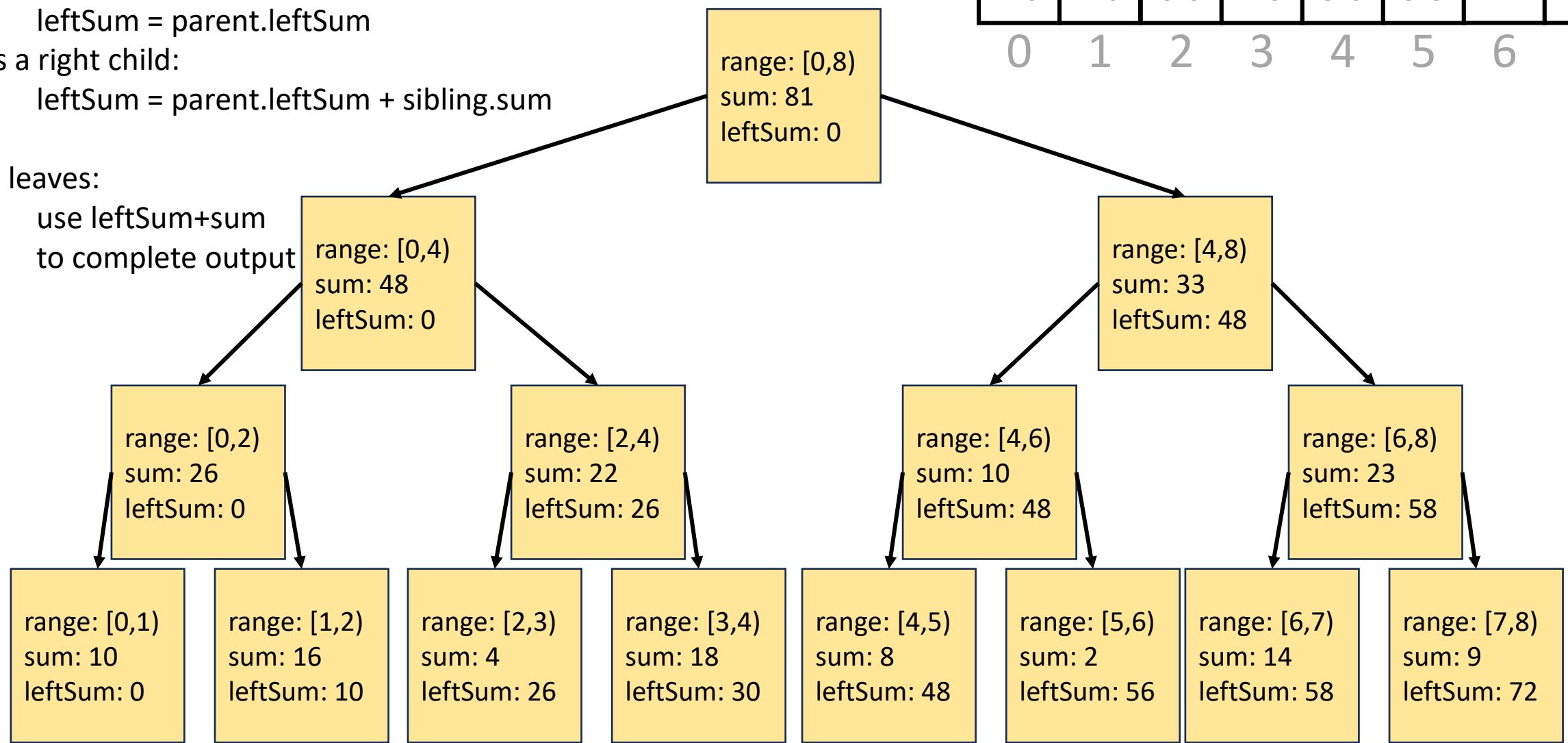
leftSum = parent.leftSum

If this is a right child:

leftSum = parent.leftSum + sibling.sum

For the leaves:

use leftSum+sum
to complete output



Step 2 pseudocode (Compute Leftsum)

CompleteTree(Node curr)

1. If curr is a left child of curr.parent:

1. Set curr.LeftSum = curr.parent.LeftSum

2. Else:

1. Set curr.LeftSum = curr.parent.LeftSum + curr.sibling.Sum

3. If curr is not a leaf:

1. Divide and conquer: call **CompleteTree**(curr.left) and **CompleteTree**(curr.right)
in parallel threads

2. Wait for parallel computations to finish

4. Else (curr is a leaf):

1. Set output[curr.lo] = curr.LeftSum + input[curr.lo]

2. for i = curr.lo + 1 to curr.hi:

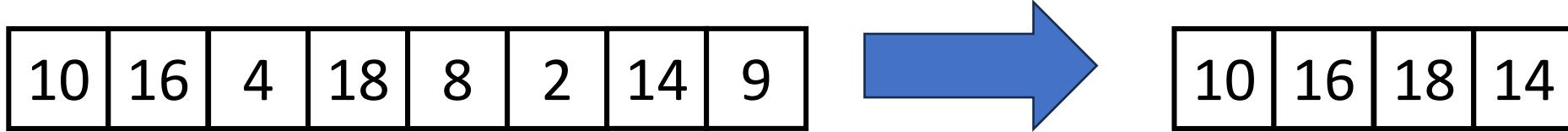
1. Set output[i] = output[i-1] + input[i]



Base Case

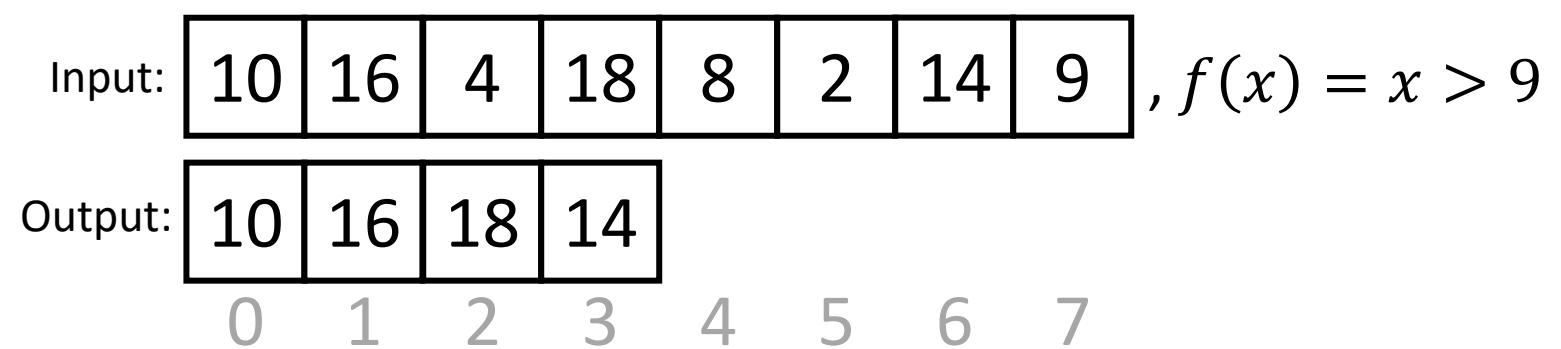
Whew! Back to Pack/Filter

- Given an array of values and a Boolean function, return a new array which contains only elements that were “true”



$$f(x) = x > 9$$

Parallel Pack



1. Do a **map** to identify the true elements

1	1	0	1	0	0	1	0
---	---	---	---	---	---	---	---

2. Do **prefix sum** on the result → count of true elements seen to the left of each position

1	2	2	3	3	3	4	4
---	---	---	---	---	---	---	---

3. Fill in the output in parallel:

10	16	18	14
----	----	----	----

3. Fill in the output in parallel:

Input:	10	16	4	18	8	2	14	9
Map Result:	1	1	0	1	0	0	1	0
Prefix Result:	1	2	2	3	3	3	4	4
Output:								

- Because the last value in the prefix result is 4, the length of the output is 4
- Each time there is a 1 in the map result, we want to include that element in the output
- If element i should be included, its position matches $\text{prefixResult}[i]-1$

In parallel: if $\text{mapResult}[i] == 1$:

$$\text{output}[\text{prefixResult}[i]-1] = \text{input}[i]$$

Map/Reduction/Pack Example

- Multiply together the lengths of all of the odd-length strings in a given array
 - First, do a map to convert the array of strings into an array of their lengths
 - Then do a map on that array so each value maps to 1 if it's even and itself if it's odd
 - Alternatively, do a pack on the array to remove all even values
 - Then do a reduction to multiply together that final result