

# Nathan Daniels

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[Email](#) [GitHub](#) [LinkedIn](#) [Website](#)

## Career Objectives

Solution-centric software developer committed to designing and developing solutions to technical problems. High aptitude for building scalable and maintainable software to achieve company goals.

## Skills

HTML5, CSS3, Javascript, JQuery, NodeJS, ExpressJS, MongoDB, ReactJS, Python, Django, PostgreSQL, Git, Github, JSON, API

## Experience Highlights

### Software Engineer (Immersive), General Assembly

June 2020-Present

Build full-stack web applications using computer science fundamentals, collaboration tools, and multiple programming languages. Apply object-oriented programming (OOP) concepts, leveraging programming language libraries. Collaborate across functional teams to design, develop, and execute development projects using Agile principles. Assist in defining system architecture to shape user experience. Partner with developing teams to design and build applications.

### Key Projects

- [Macro Meals](#) ([API](#)):  
Technologies utilized: MongoDB, Express, Node, React, Javascript, CSS
- [Wayfarer](#):  
Technologies utilized: Django, PostgreSQL, Python, HTML, CSS
- [Pets4U](#):  
Technologies utilized: MongoDB, Express, Node, Javascript, CSS, HTML

## Additional Experience

### Private Instructor, Various School Districts

August 2014-Present

## Education

### Software Engineering Immersive, 2020

General Assembly, Remote

### Master of Music

The University of Akron, Akron, OH

### Bachelor of Music

Wichita State University, Wichita, KS